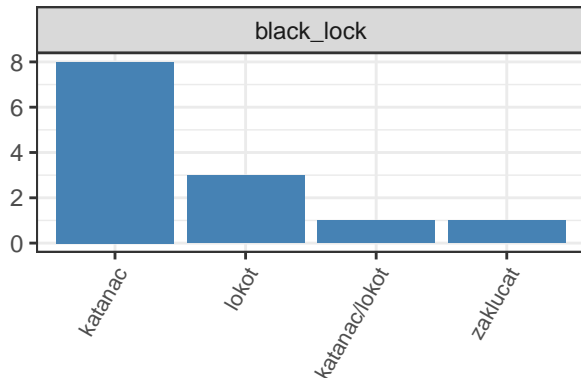


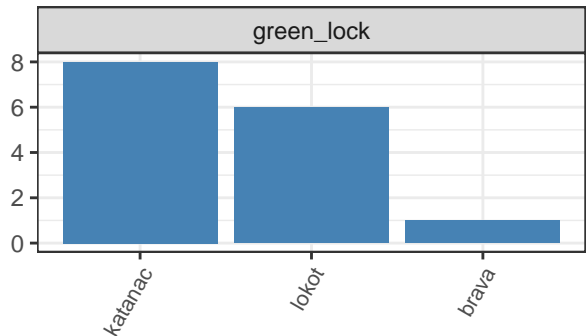
lock

count

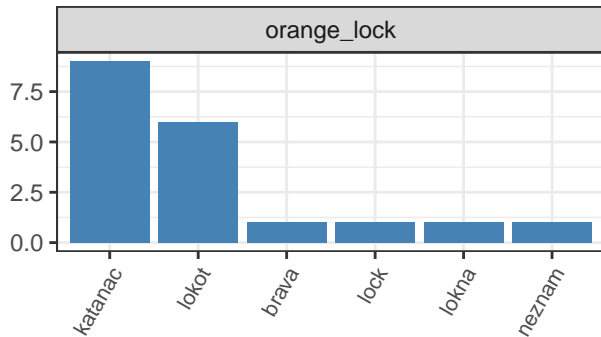
black_lock



green_lock



orange_lock



purple_lock

