

Laboratory 1B

CS-102

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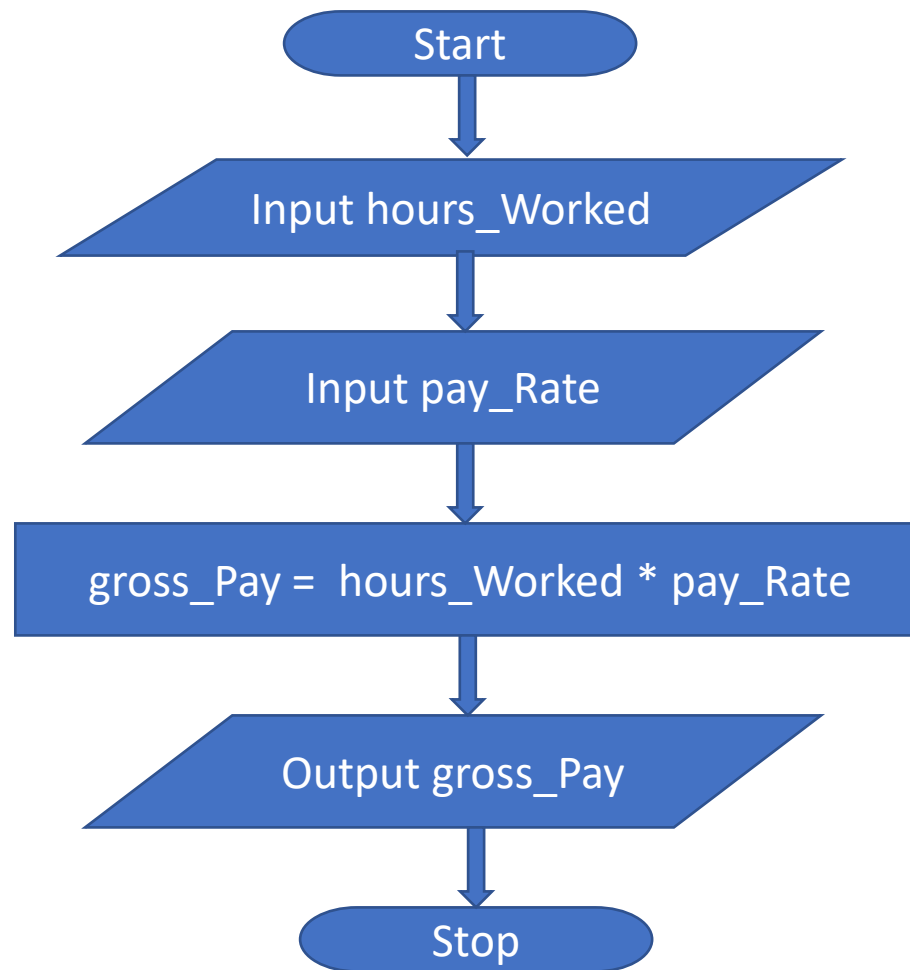
In this Lab we will design a Program which will produce the Gross Pay earned by an employee, using Pseudocode, Flowchart, and Hierarchy chart

- The 1st step is to clearly define what the program is to do.
 - What is the purpose of the program?
 - What is the information to be input?
 - What is the processing that needs to take place?
 - What's the desired output?
- In our sample program:
 - Purpose: To calculate the user's gross pay
 - Input: Number of hours worked, hourly pay rate
 - Process: Multiply # hours worked by pay rate
 - Output: Display the message indicating user's pay

You are given Pseudocode for Gross Pay

- Prompt the user to input the Hours worked
 - User enters the Hours
- Prompt the user input the hourly PayRate
 - User enters the PayRate
- Calculate the GrossPay
 - $\text{GrossPay} = \text{Hours} * \text{PayRate}$
- Display the GrossPay on the Screen

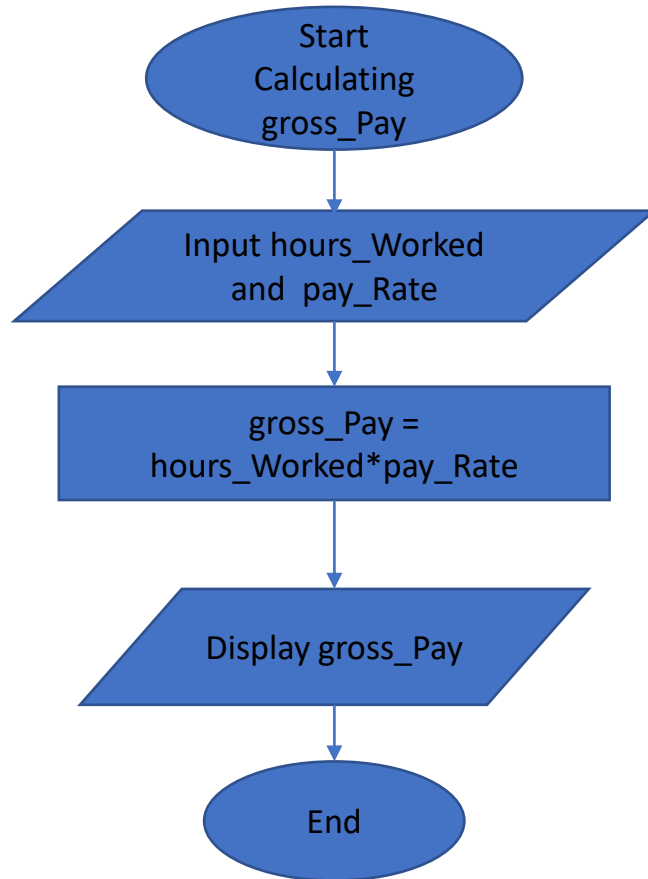
Part 1: Now draw the Flowchart for the Gross Pay Calculation



Your Name

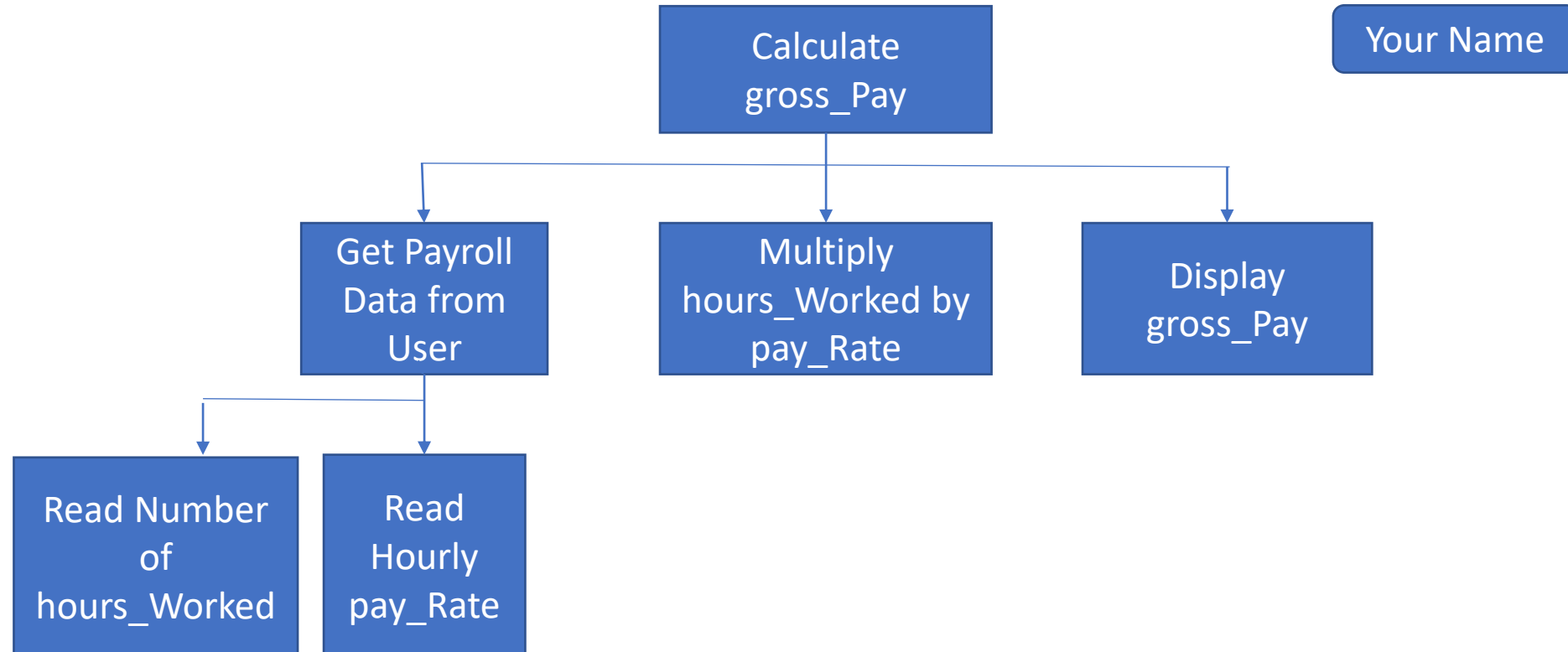
Laboratory 1B: Creating a Flow Chart

The link is: <https://youtu.be/r5bxbxuExhk>



- Go on-line and watch the 7 minute video on how to create the flowchart shown at left.
- Using what you learned from the video, proceed to create the flow chart shown on the previous page.
 - Note the flow chart that you are to draw is similar to the one shown at left, but it is not identical.
- Be sure to note that capitalization is important, as well as the exact shapes of each of these flow-chart elements.
- When you have completed it, call your instructor who will credit you for your work.
- **Use naming conventions shown at left instead of the ones shown in the video.**
- **Save the file as a pdf instead of as an image as shown in the video.**

Part 2: Now draw the Hierarchy Chart For Gross Pay Calculation



When you are done, call the Instructor over so you may get credit for your work.

Part 3: Now code your program design using C++

- Lines 9-15 show the Inputting part of the program
- Lines 17-18 show the processing part of the program
- Lines 20-21 show the Outputting part of the program

```
9      // Get the number of hours worked.
10     cout << "How many hours did you work? ";
11     cin >> hours_Worked;
12
13     // Get the Hourly Pay Rate.
14     cout << "How much do you get paid per hour? ";
15     cin >> pay_Rate;
16
17     // Calculate the pay.
18     gross_Pay = hours_Worked * pay_Rate;
19
20     // Display the pay.
21     cout << "You have earned $" << gross_Pay << endl;
```

```
1 // Calculate Gross Pay
2 #include <iostream>
3 using namespace std;
4
5 int main()
6 {
7     double hours_Worked, pay_Rate, gross_Pay;
8
9     // Get the number of hours worked.
10    cout << "How many hours did you work? ";
11    cin >> hours_Worked;
12
13    // Get the Hourly Pay Rate.
14    cout << "How much do you get paid per hour? ";
15    cin >> pay_Rate;
16
17    // Calculate the pay.
18    gross_Pay = hours_Worked * pay_Rate;
19
20    // Display the pay.
21    cout << "You have earned $" << gross_Pay << endl;
22    cin.ignore();
23    cin.get();
24    return 0;
25 }
26
```

Lines 1-6 show the infrastructure that starts the program.

Lines 22-23 show the infrastructure that ends the program.

This is what is called the source code.

1. Always Add Your Name to the Source Code, as a Comment, at the beginning of the program.

2. Save the program with the name: *YourName*-Lab01B.cpp (where *YourName* is Your own Name).

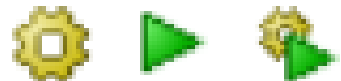
3. Just preceding the line: **return 0;** note the two lines:

```
    cin.ignore();  
    cin.get();
```

(If you are using the CodeBlocks IDE, this will hold the program on the screen when you run the .exe file from the command line).

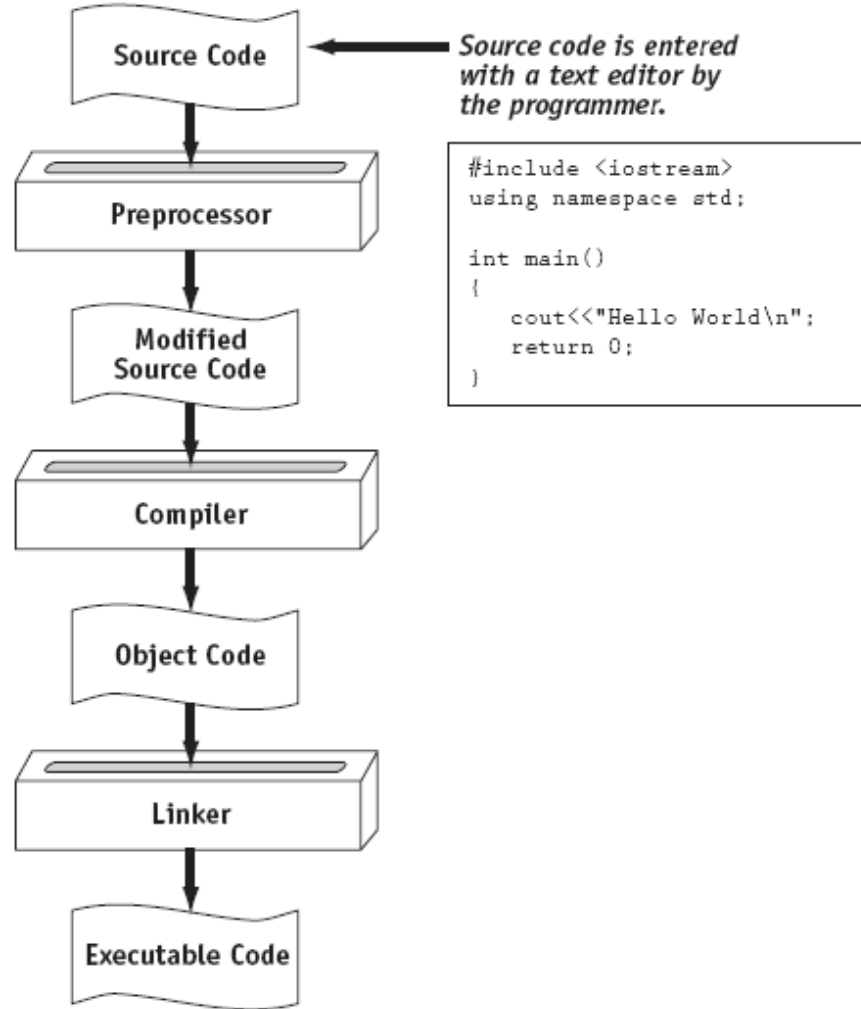
From a High-Level Program to an Executable File

- a) Create file containing the program with a text editor.
- b) Run preprocessor to convert source file directives to source code program statements.
- c) Run compiler to convert source program into machine instructions.
- d) Run linker to connect hardware-specific code to machine instructions, producing an executable file.
- Steps b–d are often performed by a single command or button click.



- Errors detected at any step will prevent execution of following steps.

From a High-Level Program to an Executable File



Part 4

Now compile and run your program.

Call the instructor over so that you may get full credit for your work, and submit your .cpp and .exe files to Canvas.

```

1 // Your Name
2 // Calculate Gross Pay
3 #include <iostream>
4 using namespace std;
5
6 int main()
7 {
8     double hours_Worked, pay_Rate, gross_Pay;
9
10    // Get the number of hours worked.
11    cout << "How many hours did you work? ";
12    cin >> hours_Worked;
13
14    // Get the Hourly Pay Rate.
15    cout << "How much do you get paid per hour? ";
16    cin >> pay_Rate;
17
18    // Calculate the pay.
19    gross_Pay = hours_Worked * pay_Rate;
20
21    // Display the pay.
22    cout << "You have earned $" << gross_Pay << endl;
23    cin.ignore();
24    cin.get();
25    return 0;
26 }
27

```

Executing
the
Program,

This is what
you should
get!

```

How many hours did you work? 40
How much do you get paid per hour? 15
You have earned $600

```

When you have finished, and you are confident you have them right, submit your Part 1, Part 2, Part 3 and Part 4 of Lab01B into Canvas.