CSCI 445

STEFANA RUSU (Activity Selection Problem)

Description

Each activity is assigned a start time (startTime) and finish time (finish-Time). The goal is to select the maximum number of activities that can be performed by a single person, assuming that a person can only work on a single activity at a time.

Input:

No user input required

The code is tested by using the following number of activities, start times, and end times:

Use Case 1

i	1	2	3	4	5	6	7	8	9	10	11
s_i	1	3	0	5	3	5	6	8	8	2	12
f_i	4	5	6	7	9	9	10	11	12	14	16

Expected output: activities a_1 , a_4 , a_8 , a_{11}

Use Case 2

	i	1	2	3	4	5	6	7	8
	s_i	1	1	0	3	4	4	5	2
ĺ	f_i	2	3	4	5	5	6	8	9

Expected output: activities a_1, a_4, a_7

The algorithm used is:

```
RECURSIVE-ACTIVITY-SELECTOR (s, f, k, n)  1 \ m = k+1   2 \ \textbf{while} \ m \leq n \ \textbf{and} \ s[m] < f[k]   3 \quad m = m+1   4 \ if \ m \leq n   5 \quad \textbf{return} \ a_m \cup RECURSIVE - ACTIVITY - SELECTOR(s,f,m,n)   6 \ \textbf{else return}
```

The algorithm can be found on page 419 of the texbook (Chapter 16: Greedy Algorithms).

PLEASE SEE OUTPUT BELOW.

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Stefana Rusu - Assignment 4
Greedy Algorithms
Recursive Activity Selector Algorithm
Use case 1 (table from CH16):
Start times = {1, 3, 0, 5, 3, 5, 6, 8, 8, 2, 12}
Finish times = {4, 5, 6, 7, 9, 9, 10, 11, 12, 14, 16}
Number of activities = 11
The selected mutually compatible activities that can be performed are:
a1 a4 a8 a11
Use case 2:
Start times = {1, 1, 0, 3, 4, 4, 5, 2}
Finish times = {2, 3, 4, 5, 5, 6, 8, 9}
Number of activities = 8
The selected mutually compatible activities that can be performed are:
a1 a4 a7
```