MESSAGES REGARDIN OBJECT

all is intended to be referred to a specific session equal for all clients

webSocket Client 1		webSocketHandler		webSocket other clients

"addObject" → webSocketHandler

webSocketHandler:
check the ID (if not correct, sendo UNDO message)
add the object in both cached and file system JSON

broadcast "addObject" → webSocket other clients

createObject

"modifyObject" → webSocketHandler

if (object already deleted)
    return
else
    update the object in both cached and file system JSON

broadcast "modifyObject" → webSocket other clients

modify object through class method

"deleteObject" → webSocketHandler

if (object already deleted)
    return
else
  delete the object from both cached and file system JSON

broadcast "deleteObject" → webSocket other clients

delete object through class method