Exercise P5: This question requires nothing but calculus as a prerequisite. It shows a major source of linear systems from applications.

a. Consider these three equation, chosen for visualizability:

$$x^{2} + y^{2} + z^{2} = 4$$
$$x = cos(\pi y)$$
$$z = y^{2}$$

Provide a sketch of each equation individually as a surface in \mathbb{R}^3 . Consider where all three surfaces intersect, describe informally why there are two solutions. Explain why both solutions are inside the closed box $-1 \le x \le 1$, $-2 \le y \le 2$, and $0 \le z \le 2$.

Solution:

First let's consider a graph of each of the surfaces described above.

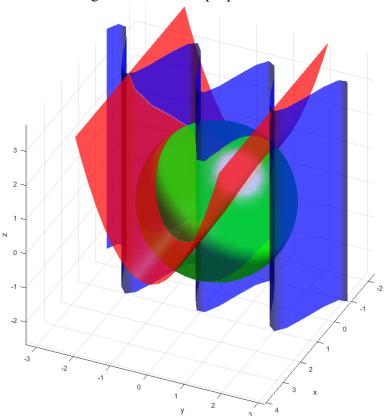


Figure 1: The three proposed surfaces.

Describing the solutions we can see that the ellipsoid and the parabolic cylinder intersect at a curve that looks like a taco shell (Don't know how else to describe the curve). When

this curve is projected to the x-y plane it only intersects the function $x = cos(\pi y)$ in two places. The solutions lie within $-1 \le x \le 1$ because we are bounded by $x = cos(\pi y)$, $0 \le z$ because we are bounded by $z = y^2$, and $-2 \le y \le 2$ and $z \le 2$ because we are bounded by $x^2 + y^2 + z^2 = 4$.

b. Newton's method for a system of nonlinear equations is an iterative, approximate, and sometimes very fast, method for solving systems like the one above. Let $x = (x_1, x_2, x_3) \in \mathbb{R}^3$. Suppose there are three scalar functions $f_i(x)$ forming a column vector function, and consider the system,

$$f(x) = 0,$$

Also let,

$$J_{ij} = \frac{\delta f_i}{\delta x_i}$$

Be the Jacobian matrix: $J \in \mathbb{R}^{3x3}$. The Jacobian generally depends on location and it generalizes the ordinary scalar derivative.

Newton's method itself is,

$$J(x_n)s = -f(x_n) \tag{1}$$

$$x_{n+1} = x_n + s \tag{2}$$

Where $s = (s_1, s_2, s_3)$ is the step and x_0 is the initial iterate. Using $x_0 = (-1, 1, 1)$ write out equation (1) for the n = 0 for the surfaces in part a, as a concrete linear system of three equation for the three unknown components of step $s = (s_1, s_2, s_3)$.

Solution:

First let's form the vector function f(x) with the surfaces in part a,

$$f(x) = \begin{bmatrix} x_1^2 + x_2^2 + x_3^2 - 4\\ \cos(\pi x_2) - x_1\\ x_2^2 - x_3 \end{bmatrix}$$

Now we can consider the associated Jacobian for this system,

$$J(x) = \begin{bmatrix} 2x_1 & 2x_2 & 2x_3 \\ -1 & -\pi sin(\pi x_2) & 0 \\ 0 & 2x_2 & -1 \end{bmatrix}$$

Solving each for $x_0 = (-1, 1, 1)$,

$$f(x_0) = \begin{bmatrix} -1^2 + 1 + 1 - 4 \\ \cos(\pi) - (-1) \\ 1^2 - 1 \end{bmatrix} = \begin{bmatrix} -3 \\ 0 \\ 0 \end{bmatrix}$$

$$J(x_0) = \begin{bmatrix} 2(-1) & 2(1) & 2(1) \\ -1 & -\pi \sin(\pi) & 0 \\ 0 & 2(1) & -1 \end{bmatrix} = \begin{bmatrix} -2 & 2 & 2 \\ -1 & 0 & 0 \\ 0 & 2 & -1 \end{bmatrix}$$

Putting everything together to form the system to solve for s,

$$\begin{bmatrix} -2 & 2 & 2 \\ -1 & 0 & 0 \\ 0 & 2 & -1 \end{bmatrix} \begin{bmatrix} s_1 \\ s_2 \\ s_3 \end{bmatrix} = - \begin{bmatrix} -3 \\ 0 \\ 0 \end{bmatrix}$$

c. Implement Newton's method in Matlab to solve the part (a) nonlinear system. Show your script and generate at least five iterations. Use $x_0 = (-1, 1, 1)$ as an initial iterate to find one solution, and also find the other solution using a different initial iterate. Note that *format long* is appropriate here.

Solution:

Code:

```
function [Hist, xfinal] = NewtonsMethodP5(f1, f2, f3, xnot, n)
%This function takes the three surfaces from P5a f1, f2, and f3
%an initial iterate xnot, and the number of Newton Methed
%iterations n. Symbolic Math Toolbox is required
%Initializing symbolic variables and history
syms x y z
Hist = [xnot];
%Initializing vector functions
NonLinearSystem = [f1; f2; f3];
Jacobian = jacobian (NonLinearSystem, [x y z]);
    for i = 1:n
        %Computing jacobian for current iterate
        J = double(subs(Jacobian,[x y z], xnot));
        %Computing vector function value for current iterate
        f = -1*double(subs(NonLinearSystem,[x y z],xnot));
        %Solving for s
        s = J \setminus f;
        %Newton Step
        xx = xnot + s';
        Hist = [Hist; xx];
        %Computed vector becomes next iterate
        xnot = xx:
    end
%Setting Final
x final = x not;
end
```

Console:

```
>> f1
x^2 + y^2 + z^4 - 4
>> f2
cos(pi*y) - x
>> f3
y^2 - z
>> x n o t
            1
                  1
    -1
>> [Hist xfinal]=NewtonsMethodP5(f1, f2, f3, xnot, 6)
Hist =
  -1.0000000000000000
                         1.0000000000000000
                                               1.0000000000000000
  -1.0000000000000000
                         1.166666666666667
                                               1.3333333333333333
  -0.850071809562076
                         1.176823040188952
                                               1.384809315996443
  -0.856411365815418
                         1.172732213485454
                                               1.375284109683375
  -0.856360744297454
                         1.172720052382338
                                               1.375272321111742
                         1.172720052019146
                                               1.375272320407789
  -0.856360744261663
  -0.856360744261663
                         1.172720052019146
                                               1.375272320407789
x final =
  -0.856360744261663
                         1.172720052019146
                                               1.375272320407789
\rightarrow [Hist xfinal]=NewtonsMethodP5(f1, f2, f3, [-1, -1, 1], 6)
Hist =
  -1.0000000000000000
                        -1.0000000000000000
                                               1.0000000000000000
  -1.0000000000000000
                        -1.166666666666667
                                               1.3333333333333333
  -0.850071809562076
                        -1.176823040188952
                                               1.384809315996443
  -0.856411365815418
                        -1.172732213485454
                                               1.375284109683375
                        -1.172720052382338
                                               1.375272321111742
  -0.856360744297454
  -0.856360744261663
                        -1.172720052019146
                                               1.375272320407789
  -0.856360744261663
                        -1.172720052019146
                                               1.375272320407789
```

x final =

$$-0.856360744261663$$

-1.172720052019146

1.375272320407789

d. In calculus you likely learned Newton's method as a memorized formula $x_{n+1} = x_n - f(x_n)/f'(x_n)$. rewrite equations (1) and (2) for \mathbb{R}^1 to derive this formula.

Solution:

We can see that equation (1) for \mathbb{R}^1 is,

$$f'(x_n)s = -f(x_n).$$

We also get that equation (2) for \mathbb{R}^1 is,

$$x_{n+1} = x_n + s$$

Solving the first equation for s and substituting into the second equation we get,

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

Exercise P6: Its likely that you have learned a recursive method for computing determinants called "expansion by minors".

a. Compute the following determinant by hand to demonstrate that you can apply expansion in minors:

$$\begin{bmatrix}
1 & 2 & 3 \\
4 & 5 & 6 \\
7 & 8 & 9
\end{bmatrix}$$

Solution:

From what I remember we called this method co-factor expansion,

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} = 5 * 9 - 8 * 6 - 2(4 * 9 - 7 * 6) + 3(4 * 8 - 7 * 5) = 0$$