

Exercise P12: a. Give an example of a projector which is not an orthogonal projector.

Solution:

Consider the outer-product of any two, non orthogonal vectors. This will create a projector whose complimentary subspace is not orthogonal to it's own subspace. Consider the following outer-product,

$$P = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 1 & 0 \end{bmatrix}$$

Clearly this is not an orthogonal projector since,

$$P = \begin{bmatrix} 1 & 0 \\ 1 & 0 \end{bmatrix} \neq \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} = P^*$$

We could also show that they are not orthogonal by computing the complimentary projector, $I - P$ passing in some vector v to both P and $I - P$ and show that the resulting vectors are not orthogonal via inner product.

b. Show that if P is a projector and λ is an eigenvalue of P then $\lambda = 0$ or $\lambda = 1$.

Solution:

Suppose P is a projector and consider the eigenvector equation for some λ and x ,

$$Px = \lambda x$$

Recall that by definition a projector has the following property, $P = P^2$ by substitution we get,

$$P^2x = \lambda x,$$

$$PPx = \lambda x,$$

$$P(Px) = \lambda x.$$

Substituting the eigenvector identity we get,

$$P(\lambda x) = \lambda x,$$

$$\lambda Px = \lambda x,$$

$$\lambda \lambda x = \lambda x,$$

$$\lambda^2 x - \lambda x = 0,$$

$$(\lambda^2 - \lambda)x = 0,$$

$$((\lambda)(\lambda - 1))x = 0.$$

Solving the equation, it must be the case that $\lambda = 0$ or $\lambda = 1$.

c. Show that if a projector is invertible then it is the identity.

Solution:

Suppose a projector P has an inverse such that $PP^{-1} = I$. By definition since P is a projector the following is true,

$$P^2x = Px.$$

Applying P^{-1} to both sides we get,

$$P^{-1}PPx = P^{-1}Px,$$

$$Px = Ix,$$

$$Px = x.$$

Thus P must be the matrix multiplicative identity, so $P = I$.

Exercise P13: Just for fun write a Matlab/Octave function `function P = randproj(m,k)` which generates a random orthogonal projection $P \in \mathbb{R}^{m \times m}$ with $\text{rank}(P) = k$. Note that k is an integer in the rank $0 \leq k \leq n$. Verify the function by checking the output is an orthogonal projector and that it has the desired rank.

Solution:

Recall from chapter six, that for an orthogonal projector P there exists some orthonormal basis Q on $\mathbb{R}^{m \times m}$, such that,

$$P = \hat{Q}\hat{Q}^*$$

Code:

```
using LinearAlgebra
using Random

function randproj(m,k)
#This function takes a dimension m, and a rank k
#and produces an orthogonal projector P, on a k
#dimension subspace of m
    A = randn(m,m);
    (Q, R)= qr(A)
    P = Q[:,1:k]*Q[:,1:k]'
    return P
end
```

Console:

```

P = randproj(4,3)
ProjectorCheck = norm(P^2 - P)
(U,S,V) = svd(P);
println(ProjectorCheck)
print(S)

> 7.506413274784675e-16
> [1.0000000000000004, 1.0, 0.9999999999999998, 9.843583432324734e-18]

```

As expected we have a projector since when we computed the norm of $P^2 - P$ we essentially got zero minding rounding error. Similarly when we check the SVD of our projector we get 3 non-zero singular values therefore we have a rank-3 projector as expected.

Exercise 5.4: Suppose $A \in \mathbb{C}^{m \times m}$ has an SVD $A = U\Sigma V^*$. Find the eigenvalue decomposition of the $2m \times 2m$ hermitian matrix,

$$\begin{bmatrix} 0 & A^* \\ A & 0 \end{bmatrix}.$$

Solution:

Since $A = U\Sigma V^*$ we know that,

$$AV = U\Sigma.$$

Consequently we know that $A^* = V\Sigma U^*$, and therefore,

$$A^*U = V\Sigma.$$

Written as a system of block matrices with respect to B we get,

$$\begin{bmatrix} 0 & A \\ A^* & 0 \end{bmatrix} \begin{bmatrix} U \\ V \end{bmatrix} = \begin{bmatrix} U\Sigma \\ V\Sigma \end{bmatrix}$$

Similarly the following is true,

$$\begin{bmatrix} 0 & A \\ A^* & 0 \end{bmatrix} \begin{bmatrix} -U \\ V \end{bmatrix} = \begin{bmatrix} U\Sigma \\ -V\Sigma \end{bmatrix}.$$

Through block matrix multiplication and factoring it follows that,

$$\begin{bmatrix} 0 & A \\ A^* & 0 \end{bmatrix} \begin{bmatrix} -U & U \\ V & V \end{bmatrix} = \begin{bmatrix} U\Sigma & U\Sigma \\ -V\Sigma & V\Sigma \end{bmatrix} = \begin{bmatrix} U & U \\ -V & V \end{bmatrix} \begin{bmatrix} \Sigma & 0 \\ 0 & \Sigma \end{bmatrix}$$

We want an expression of the form, $AX = X\Lambda$ so we can solve for A by right multiplying the expression by X^{-1} and attain the eigenvalue decomposition. Note that by block matrix multiplication the following is also equivalent,

$$\begin{bmatrix} 0 & A \\ A^* & 0 \end{bmatrix} \begin{bmatrix} -U & U \\ V & V \end{bmatrix} = \begin{bmatrix} -U & U \\ V & V \end{bmatrix} \begin{bmatrix} -\Sigma & 0 \\ 0 & \Sigma \end{bmatrix}$$

Therefore we can left multiply by X^{-1} to get our eigenvalue decomposition,

$$\begin{bmatrix} 0 & A \\ A^* & 0 \end{bmatrix} = \begin{bmatrix} -U & U \\ V & V \end{bmatrix} \begin{bmatrix} -\Sigma & 0 \\ 0 & \Sigma \end{bmatrix} \begin{bmatrix} -U & U \\ V & V \end{bmatrix}^{-1}.$$

Exercise 6.4: Consider the matrices,

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}, B = \begin{bmatrix} 1 & 2 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Answer the following questions by hand calculation.

- a. What is the orthogonal projector P onto $\text{range}(A)$, and what is the image under P of the vector $[123]'$?

Solution:

Given the simplicity of A we can quickly compute an orthonormal basis on the range of A . Note that the columns are already orthogonal, all we have to do is normalize the first column. Doing so we get,

$$Q = \begin{bmatrix} \frac{1}{\sqrt{2}} & 0 \\ 0 & 1 \\ \frac{1}{\sqrt{2}} & 0 \end{bmatrix}$$

Applying $P = QQ^*$ we get,

$$P = \begin{bmatrix} \frac{1}{\sqrt{2}} & 0 \\ 0 & 1 \\ \frac{1}{\sqrt{2}} & 0 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ 0 & 1 & 0 \\ \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \end{bmatrix}$$

Computing $P[123]'$ to find the image of $[123]'$ under P ,

$$\begin{bmatrix} \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ 0 & 1 & 0 \\ \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}.$$

- b. To get an orthogonal basis on the range of B by hand, we can use Gram-Schmidt, or alternatively use the formula,

$$P = B(B^*B)^{-1}B^*$$

Since there are only two vectors, I will proceed with Gram-Schmidt. Let b_i be the columns of B , and q_i form the orthonormal basis on the range of B ,

$$q_1 = \frac{b_1}{\|b_1\|} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix}.$$

For the second vector we do the following,

$$\begin{aligned} v_2 &= b_2 - q_1^* b_2 q_1, \\ &= \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} - \sqrt{2} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix}, \\ &= \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \\ &= \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}. \end{aligned}$$

$$q_2 = \frac{v_2}{\|v_2\|} = \frac{v_2}{\sqrt{3}} \begin{bmatrix} \frac{\sqrt{3}}{3} \\ \frac{\sqrt{3}}{3} \\ -\frac{\sqrt{3}}{3} \end{bmatrix}.$$

Putting our column vectors together we get our orthonormal basis Q ,

$$Q = \begin{bmatrix} \frac{\sqrt{2}}{2} & \frac{\sqrt{3}}{3} \\ 0 & \frac{\sqrt{3}}{3} \\ \frac{\sqrt{2}}{2} & -\frac{\sqrt{3}}{3} \end{bmatrix}$$

Computing P with $P = QQ^*$ we get,

$$P = \begin{bmatrix} \frac{5}{6} & \frac{1}{3} & \frac{1}{6} \\ \frac{1}{3} & \frac{1}{3} & -\frac{1}{3} \\ \frac{1}{6} & -\frac{1}{3} & \frac{5}{6} \end{bmatrix}.$$

Computing $P[123]'$ to find the image of $[123]'$ under P ,

$$\begin{bmatrix} \frac{5}{6} & \frac{1}{3} & \frac{1}{6} \\ \frac{1}{3} & \frac{1}{3} & -\frac{1}{3} \\ \frac{1}{6} & -\frac{1}{3} & \frac{5}{6} \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix}$$

Exercise 7.1: Consider again the matrixes A and B of exercise 6.4 (the previous exercise)

- a. Using any method you like, determine a reduced and full QR factorization for the matrix A .

Solution:

Recall from the previous problem our orthonormal basis on the range of A ,

$$\hat{Q} = \begin{bmatrix} \frac{1}{\sqrt{2}} & 0 \\ 0 & 1 \\ \frac{1}{\sqrt{2}} & 0 \end{bmatrix}$$

Note that this matrix was produced by normalizing the first column of A , undoing that operation we get the following R ,

$$\hat{R} = \begin{bmatrix} \sqrt{2} & 0 \\ 0 & 1 \end{bmatrix}.$$

In order to get a full QR factorization we need an orthonormal basis for the full $\mathbb{C}^{3 \times 3}$ space. Geometrically we can see that the following is a suitable basis,

$$Q = \begin{bmatrix} \frac{1}{\sqrt{2}} & 0 & -\frac{1}{\sqrt{2}} \\ 0 & 1 & 0 \\ \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \end{bmatrix}.$$

The full R matrix simply adds another row of zeroes, so we get

$$\hat{R} = \begin{bmatrix} \sqrt{2} & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}.$$

- b. Recall that in the previous problem we used Gram-Schmidt to find the following, orthonormal basis on the range of B ,

$$\hat{Q} = \begin{bmatrix} \frac{\sqrt{2}}{2} & \frac{\sqrt{3}}{3} \\ 0 & \frac{\sqrt{3}}{3} \\ \frac{\sqrt{2}}{2} & -\frac{\sqrt{3}}{3} \end{bmatrix}.$$

Recalling the Gram-Schmidt process from the previous problem we can also form our matrix \hat{R} by solving for the b_i in each equation,

$$\begin{aligned} q_1 &= \frac{b_1}{\|b_1\|}, \\ b_1 &= \|b_1\|q_1, \\ b_1 &= \sqrt{2}q_1. \end{aligned}$$

$$q_2 = \frac{b_2 - q_1^* b_2 q_1}{\|v_2\|},$$

$$b_2 = (q_1^* b_2) q_1 + \|v_2\| q_2,$$

$$b_2 = (\sqrt{2}) q_1 + (\sqrt{3}) q_2.$$

Forming the matrix \hat{R} with our coefficients, we get

$$\hat{R} = \begin{bmatrix} \sqrt{2} & \sqrt{2} \\ 0 & \sqrt{3} \end{bmatrix}.$$

In order to get a full QR factorization we need an orthonormal basis for the full $\mathbb{C}^{3 \times 3}$ space. To do so let's consider a third step in the Gram-Schmidt process on the vector $b_3 = [100]'$,

$$v_3 = b_3 - (q_1^* b_3) q_1 - (q_2^* b_3) q_2,$$

$$= \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} - \frac{\sqrt{2}}{2} \begin{bmatrix} \frac{\sqrt{2}}{2} \\ 0 \\ \frac{\sqrt{2}}{2} \end{bmatrix} - \frac{\sqrt{3}}{3} \begin{bmatrix} \frac{\sqrt{3}}{3} \\ \frac{\sqrt{3}}{3} \\ -\frac{\sqrt{3}}{3} \end{bmatrix},$$

$$= \begin{bmatrix} \frac{1}{6} \\ -\frac{1}{3} \\ -\frac{1}{6} \end{bmatrix}.$$

$$q_3 = \frac{v_3}{\|v_3\|} = \frac{v_3}{1/\sqrt{6}} = \begin{bmatrix} \frac{\sqrt{6}}{6} \\ -\frac{\sqrt{6}}{3} \\ -\frac{\sqrt{6}}{6} \end{bmatrix}.$$

Therefore our full QR factorization comes out to,

$$Q = \begin{bmatrix} \frac{\sqrt{2}}{2} & \frac{\sqrt{3}}{3} & \frac{\sqrt{6}}{6} \\ 0 & \frac{\sqrt{3}}{3} & -\frac{\sqrt{6}}{3} \\ \frac{\sqrt{2}}{2} & -\frac{\sqrt{3}}{3} & -\frac{\sqrt{6}}{6} \end{bmatrix}.$$

$$R = \begin{bmatrix} \sqrt{2} & \sqrt{2} \\ 0 & \sqrt{3} \\ 0 & 0 \end{bmatrix}.$$

Exercise 7.3: Let A be an $m \times m$ matrix, and let a_j be its j th column. Give an algebraic proof of Hadamard's inequality:

$$|\det(A)| \leq \prod_{j=1}^m \|a_j\|_2.$$

Also give a geometric interpretation of this result, making use of the fact that the determinant equals the volume of a parallelepiped.

Solution:

Suppose A is an $m \times m$ invertible matrix (otherwise the result is trivial). Consider the $A = QR$ factorization, column-wise we know that,

$$a_j = \sum_{k=1}^m r_{kj} q_k,$$

where r_{kj} are the entries of R and q_k are the columns of Q . Taking the norm of both sides,

$$\|a_j\|_2 = \left\| \sum_{k=1}^m r_{kj} q_k \right\|_2 = \sum_{k=1}^m |r_{kj}| \|q_k\|_2.$$

Note that the $\|q_k\|_2 = 1$, therefore we get the following,

$$\|a_j\|_2 = \sum_{k=1}^m |r_{kj}|.$$

Considering only the diagonal entries (subtracting non-diagonal terms) in the sum it must follow that,

$$\|a_j\|_2 \geq |r_{jj}|.$$

Now consider the following,

$$\det(A) = \det(QR) = |\det(Q)| |\det(R)| = 1 |\det(R)| = \prod_{j=1}^m |r_{jj}| \leq \prod_{j=1}^m \|a_j\|_2.$$

The fact that $\det(Q) = 1$ follows from,

$$\begin{aligned} QQ^* &= I, \\ \det(QQ^*) &= 1, \\ \det(Q)\det(Q^*) &= 1, \\ \det(Q)\det(Q)^* &= 1, \\ |\det(Q)| &= 1. \end{aligned}$$

The substitution of $|\det(R)| = \prod_{j=1}^m |r_{jj}|$ follows from performing co-factor expansion on a triangular matrix. The final inequality comes from substitution.

Geometrically, the absolute value of the determinant of A is the volume of the parallelepiped where each length is a column vector of A . The product in the Hadamard inequality is the volume of the box where each length is a column vector of A . Consider the equation for the volume of the A is 3×3 parallelepiped (scalar triple product),

$$Volume = |\det(A)| = |a_1||a_2||a_3|\cos(\phi)$$

where ϕ is the angle between a_3 and vector perpendicular both a_1 and a_2 . Under the constraints of having the lengths be column vectors of A , a box will have the maximum volume since it minimizes ϕ .

Exercise 8.1: Let A be an $m \times n$ matrix. Determine the exact numbers of floating point additions, subtractions, multiplications, and divisions involved in computing the factorization of $A = \hat{Q}\hat{R}$ in MGS.

Solution:

Let's start by first considering the MGS algorithm,

MGS Algorithm:

```

for i = 1:n
    v_i = a_i

for i = 1:n
    r_ii = ||v_i||
    q_i = v_i / r_ii

    for j = i+1:n
        r_ij = q_i' * v_j
        v_j = v_j - r_ij q_i
    
```

Let's start by counting the total number of additions in the algorithm. Consider the line $r_{ii} = \|v_i\|$ computing the norm of a length m vector requires $m - 1$ additions. In the second loop consider the line $r_{ij} = q_i^* v_j$, computing an inner-product on length m vectors requires $m - 1$ additions. Taking into account the nesting of the loops we get the following

$$\text{Additions} = \sum_{i=1}^n m - 1 + \sum_{i=1}^n \sum_{j=i+1}^n m - 1$$

To count the total number of multiplications, let's start by consider the line $r_{ii} = \|v_i\|$, computing a norm of a length m vector requires m multiplications. In the second loop consider the line, $r_{ij} = q_i^* v_j$, computing an inner-product on length m vectors requires m multiplications. The second loop also has the line $v_j = v_j - r_{ij} q_i$, applying a scalar to a length m vector also requires m multiplications. Taking into account the nesting of the loops we get the following

$$\text{Multiplications} = \sum_{i=1}^n m + \sum_{i=1}^n \sum_{j=i+1}^n 2m$$

Counting the number of subtractions, we can look at line $v_j = v_j - r_{ij} q_i$. Subtracting two length m vectors, requires m subtractions. Given that this line is in a nested for loop we get the following,

$$\text{Subtractions} = \sum_{i=1}^n \sum_{j=i+1}^n m$$

Counting divisions, there is only one line $q_i = v_i / r_i$. Normalizing a length m vector, requires m divisions. Since the line is in a for loop we get the following,

$$\text{Divisions} = \sum_{i=1}^n m$$

Exercise 8.2: Write a MATLAB function $[Q, R] = \text{MGS}(A)$ that computes a reduced QR factorization $A = \hat{Q}\hat{R}$ of an $m \times n$ matrix A with $m \geq n$ using modified Gram-Schmidt orthogonalization.

Solution:

Code:

```
function mgs(A)
    (m,n) = size(A);
    Q = zeros(m,n);
    R = zeros(n,n);
    V = zeros(m,n);
    for i = 1:n
        V[:,i] = A[:,i];
    end
    for i = 1:n
        R[i,i] = norm(V[:,i]);
        Q[:,i] = V[:,i]/R[i,i];
        for j = i+1:n
            R[i,j] = Q[:,i]'*V[:,j];
            V[:,j] = V[:,j] - R[i,j]*Q[:,i];
        end
    end
    return (Q, R)
end
```