Exercise 1: Consider the 3x3 real matrix,

$$A = \begin{bmatrix} 2 & 1 & 1 \\ 4 & 0 & -2 \\ 2 & 2 & 3 \end{bmatrix}$$

1. Compute the eigenvalues of A,

Solution:

First we consider the characteristic equation of A,

$$|A - I\hat{\lambda}| = 0$$

$$\begin{vmatrix} 2 - \lambda & 1 & 1 \\ 4 & -\lambda & -2 \\ 2 & 2 & 3 - \lambda \end{vmatrix} = 0$$

Solving for λ when the determinant is zero using co-factor expansion we get the following,

$$(2 - \lambda)[-\lambda(3 - \lambda) + 2(2)] - [4(3 - \lambda) + 2(2)] + [4(2) + 2\lambda] = 0$$
$$-\lambda^3 + 5\lambda^2 - 10\lambda + 8 + 4\lambda - 16 + 2\lambda + 8 = 0$$
$$-\lambda^3 + 5\lambda^2 - 4\lambda = 0$$
$$\lambda(-\lambda^2 + 5\lambda - 4) = 0$$
$$\lambda(\lambda - 1)(\lambda - 4) = 0$$

Finally we get that the eigenvalues for the matrix A are $\lambda = 0, 1, 4$

2. Compute the rank of A,

Solution:

To compute the rank of A let's first get the matrix in row echelon form,

$$\begin{bmatrix} 2 & 1 & 1 \\ 4 & 0 & -2 \\ 2 & 2 & 3 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 1 \\ 0 & -2 & -4 \\ 2 & 2 & 3 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 1 \\ 0 & -2 & -4 \\ 0 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 1 \\ 0 & -2 & -4 \\ 0 & 0 & 0 \end{bmatrix}$$

Since there are only 2 non-zero pivot values in the matrix we that the rank of the matrix is 2.

3. Compute the determinant of A,

Solution:

We can compute the determinant of A by hand using co-factor expansion,

$$det(A) = 2(0+4) - 1(12+4) + 1(8+0) = 0$$

We get that the determinant of the matrix A is 0. This is expected as the matrix is not full rank and therefore not invertible.

4. Compute the inverse of A(if possible),

Solution:

As we have demonstrated, A is not full rank and it has the property that det(A) = 0. Therefore A is not invertible.

5. Compute the inverse of B = A(2:3,1:2)

Solution:

Consider the matrix B,

$$B = \begin{bmatrix} 4 & 0 \\ 2 & 2 \end{bmatrix}$$

We can quickly see that the det(B) = 8, and thus B is invertible. We can compute the inverse fairly quickly with the 2x2 matrix inverse formula,

$$B^{-1} = \frac{1}{8} \begin{bmatrix} 2 & 0 \\ -2 & 4 \end{bmatrix} = \begin{bmatrix} \frac{1}{4} & 0 \\ -\frac{1}{4} & \frac{1}{2} \end{bmatrix}$$

6. Solve the linear system of Ax = b where $b = [-1, 8, -6]^*$,

Solution:

Consider the following augmented matrix,

$$\begin{bmatrix} 2 & 1 & 1 & | & -1 \\ 4 & 0 & -2 & | & 8 \\ 2 & 2 & 3 & | & -6 \end{bmatrix}$$

Reducing to REF we get that,

$$\begin{bmatrix} 2 & 1 & 1 & | & -1 \\ 4 & 0 & -2 & | & 8 \\ 2 & 2 & 3 & | & -6 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 1 & | & -1 \\ 0 & -2 & -4 & | & 10 \\ 2 & 2 & 3 & | & -6 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 1 & | & -1 \\ 0 & -2 & -4 & | & 10 \\ 0 & 1 & 2 & | & -5 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 1 & | & -1 \\ 0 & -2 & -4 & | & 10 \\ 0 & 0 & 0 & | & 0 \end{bmatrix} = \begin{bmatrix} 1 & \frac{1}{2} & \frac{1}{2} & | & -\frac{1}{2} \\ 0 & 1 & 2 & | & -5 \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$$

Note that x_3 is a free variable, so in our solution we get the following,

$$Ax = x_3 \begin{bmatrix} -\frac{3}{2} \\ 2 \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ -5 \\ 0 \end{bmatrix}$$

7. Now check your solutions with MATLAB.

Terminal:

```
>> A = [2 \ 1 \ 1; \ 4 \ 0 \ -2; \ 2 \ 2 \ 3]
A =
      2
                   1
             1
                   -2
      4
             0
      2
             2
                  3
>> format long
>> eig (A)
ans =
   4.0000000000000000
  -0.0000000000000002
   1.0000000000000001
\rightarrow rank (A)
ans =
      2
\rightarrow det(A)
ans =
      0
\rightarrow inv(A)
Warning: Matrix is singular to working precision.
ans =
   Inf
           Inf
                  Inf
   Inf
                  Inf
           Inf
   Inf
          Inf
                  Inf
>> b = [-1 \ 8 \ -6]
b =
    -1
          8
                  -6
>> A \setminus b
Warning: Matrix is singular to working precision.
ans =
   NaN
   NaN
   NaN
```

Exercise 2: Write a Matlab script which generates 10 random matrixes of size mxm for each of these powers of two: m: 2,4,8,...,256. Every matrix will have entries which are random real numbers uniformly distributed on [-10,10]. For each of these matrices compute the rank, the 2-norm, and the absolute value of the determinant. Communicate these data using plots in reasonable ways; a significant part of your script will be devoted to generating plots.

Solution:

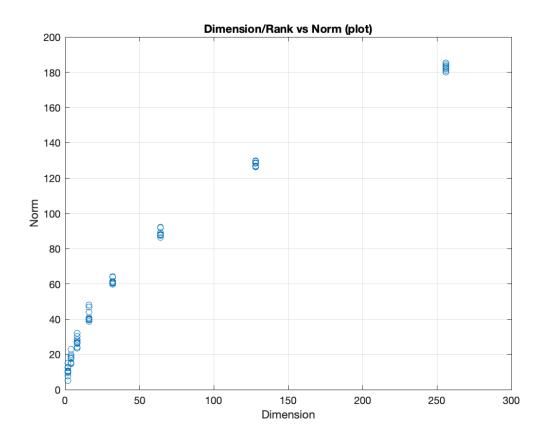
Code:

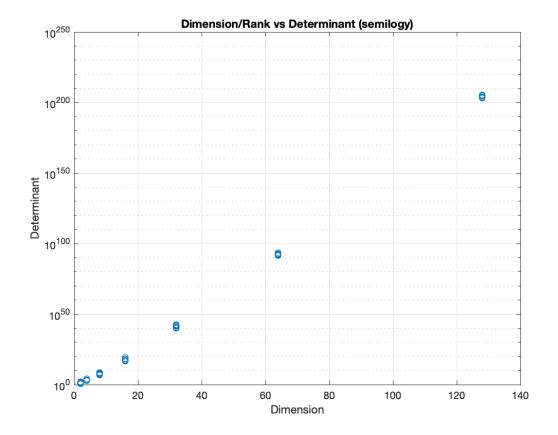
```
StoreMatrix = {}; %Initilize Storage Cell
for i = 1:8
    %Initilizing individual data storage cells
    MatrixVec = \{\};
    NormVec = \{\};
    RankVec = \{\};
    DetVec = \{\};
    %Generating Matrices and Computing data
    for k = 1:10
        j = 20.*rand(2^i)-10; %Generate 2^ix2^i matrix
       % Data Computation and Storage to individual cells
        MatrixVec\{1,k\} = i;
        RankVec{1,k} = rank(j);
        NormVec{1,k} = norm(i);
        DetVec{1,k} = abs(det(j));
    end
       %Saving generated matrices
        StoreMatrix {i,1} = Matrix Vec;
       %Saving the ranks
        StoreMatrix {i, 2} = RankVec;
       %Saving the 2-norms
        Store Matrix {i, 3} = Norm Vec;
       %Saving the determinants
        StoreMatrix {i, 4} = DetVec;
```

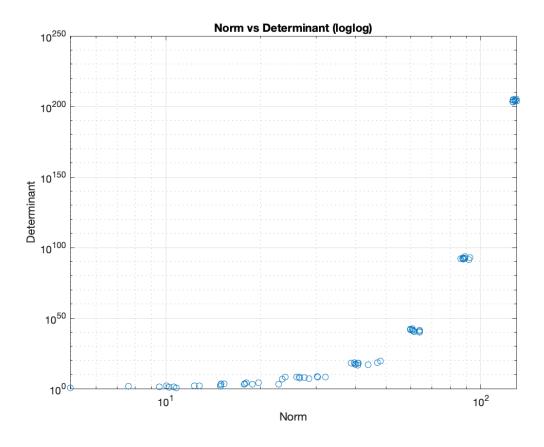
end

```
%Converting storage cells to plotable vectors
DegreeData = cell2mat([StoreMatrix {:,2}]);
NormData = cell2mat([StoreMatrix {:,3}]);
DetData = cell2mat([StoreMatrix {:,4}]);
tiledlayout (1,3)
ax1 = nextile;
semilogy (ax1, DegreeData, NormData, 'o')
title (ax1, 'Dimension/Rank vs Norm (plot)')
xlabel(ax1, 'Dimension')
ylabel(ax1,'Norm')
grid on
ax2 = nextile;
semilogy (ax2, DegreeData, DetData, 'o')
title (ax2, 'Dimension/Rank vs Determinant (semilogy)')
xlabel(ax2, 'Dimension')
ylabel (ax2, 'Determinant')
grid on
ax3 = nexttile;
loglog (ax3, NormData, DetData, 'o')
title (ax3, 'Norm vs Determinant (loglog)')
xlabel(ax3,'Norm')
ylabel (ax3, 'Determinant')
grid on
```

Plots:







Exercise 3: 1. Consider the algorithm which computes the product of a rectangular matrix $A \in \mathbb{C}^{mxn}$ and a column vector $v \in \mathbb{C}^{n+1}$. Count the number of floating point operations exactly, i.e as an expression in terms of m and n.

Solution:

Recall the definition of matrix vector multiplication, denoted as 1.2 in the reading

$$b = Av = \sum_{i=1}^{n} v_i a_i$$

Note that A is an mxn matrix and a_i denotes the i^{th} column of the matrix A. Since each a_i has m terms, each v_ia_i term contains m multiplications. Over all n columns there are mn multiplications. Similarly, since there are only n-1 additions described in the sum, and each a_i column has m terms there are a total of m(n-1) additions. In summation with mn multiplications and m(n-1) additions we get the following,

$$Total_{FLOPS} = mn + m(n-1) = m(2n-1)$$

2. Implement the algorithm in a program *matvec.m* to multiply a matrix *A* and vector *v*, include error checking. Test your implementation against Matlab.

Code:

```
function [Count, x] = MatVec(A, v)
% This function takes a matrix A and a vector v
% and returns the product Av and the # of FLOPs.
if size(A,2) = size(v)
    error('Dimension Mismatch')
end
Count = 0; %Init Count
x = zeros(size(A,1),1);
    for m = 1: size (A, 1) %Traverses Rows of A
        sum = 0;
        Count = Count-1; % Adjustment for initial addition
            for n = 1: size (v,1)% Traverses vector v
                sum = sum + A(m, n) * v(n);
                Count = Count + 2; % 1 multiplication and 1 addition
            end
        x(m) = sum;
    end
```

Terminal:

end

```
>> A = rand(4,3)
A =
    0.3967
               0.6648
                          0.3827
    0.9691
               0.9111
                          0.2267
    0.5269
               0.2030
                          0.1816
    0.0176
               0.5845
                          0.3452
>> v = rand(3,1)
v =
    0.4955
    0.9074
    0.6154
```

3. Write a function *matmat.m* for the product C = AB of matrices $A \in \mathbb{R}^{mxn}$ and $B \in \mathbb{R}^{nxk}$. Count the number of operations. Check your code against the Matlab results for some example m = 3, n = 4, and k = 3.

Solution:

If we consider the columns of B as individual vectors we get the following idea,

$$AB = A[b_1|b_2|...|b_k] = [Ab_1|Ab_2|...|Ab_k].$$

Note that A is an mxn matrix and each column vector b_i is 1xn. Recall from the previous problem that the total number of flops for a matrix-vector product is,

$$m(2n-1)$$
.

Since it takes k matrix-vector products to produce AB we know that,

$$Total_{FLOPS} = km(2n-1).$$

Code:

```
function [Count, x] = MatMat(A, v)
% This function takes a matrix A and another matrix v
% and returns the product Av and the # of FLOPs.

if size(A,2) ~= size(v,1)
    error('Dimension Mismatch')
end
```

```
Count = 0; %Init Count
x = zeros(size(A,1), size(v,2));
   for k = 1: size (v,2) %Traverses Columns of V
       for m = 1: size (A, 1) %Traverses Rows of A
             sum = 0;
             Count = Count-1; % Adjustment for initial addition
          for n = 1: size (v,1)% Traverses vector v
              sum = sum + A(m,n) * v(n,k);
              Count = Count + 2; % 1 multiplication and 1 addition
          end
          x(m,k) = sum;
      end
   end
end
Terminal:
>> A = rand(4,3)
A =
    0.9412
               0.5140
                          0.1830
    0.1128
               0.6439
                          0.9694
    0.3806
               0.8492
                          0.3358
                          0.9615
    0.4997
               0.9873
>> v = rand(3,5)
v =
    0.8081
               0.4580
                          0.8211
                                     0.4860
                                                0.6447
    0.9542
               0.1672
                          0.9689
                                     0.3047
                                                0.8514
    0.7766
               0.4877
                                                0.5161
                          0.4285
                                     0.3143
>> [FLOPs, x] = MatMat(A, v)
FLOPs =
   100
\mathbf{x} =
    1.3931
               0.6062
                                     0.6715
                                                1.1388
                          1.3492
               0.6321
    1.4583
                          1.1318
                                     0.5557
                                                1.1211
    1.3787
               0.4801
                          1.2792
                                     0.5493
                                                1.1417
    2.0925
               0.8629
                          1.7788
                                     0.8459
                                                1.6589
>> x - (A*v)
ans =
```

0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

Exercise 4: Let B be any 4x4 matrix to which we apply the following operations in turn:

1. Interchange rows 1 and 3;

$$\begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} B$$

2. Interchange Columns 2 and 4;

$$\begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} B \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

3. Double column 3;

$$\begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} B \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

4. Add row 3 to row 1;

$$\begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} B \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

5. Subtract row 2 from each of the other rows

$$\begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} B \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

6. Replace column 3 with column 4;

$$\begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} B \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

7. Delete row 1;

$$\begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} B \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

8. Simplify the product so it becomes a product of 3 matrices ABC where B is the same.

October 10, 2021

Solution:

Using the commutativity of matrix multiplication we can work from the inside out to simplify the product.

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix}$$

Similarly we can compute C,

$$C = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 2 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

Finally we get that,

$$\begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix} B \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

Exercise 1.3: Generalizing Example 1.3, we say that a square or rectangular matrix R with entries $r_{i,j}$ is upper-triangular if $r_{i,j} = 0$ for i > j. By considering what space is spanned by the first n columns of R and using (1.8), show that if R is a nonsingular mxm upper-triangular matrix, then R^{-1} is also upper triangular.

Solution:

Suppose that if R is a nonsingular mxm upper-triangular matrix. Note that by definition R is a square matrix in row echelon form with no pivot values and is therefore full-rank and fully invertible. Consider that by (1.8),

$$RR^{-1} = I,$$

 $R[r_1^{-1}r_2^{-1}\dots r_m^{-1}] = I.$

So for some $k \in (1, m)$ we know that,

$$Rr_k^{-1} = e_k$$
.

Note that since e_k has all zeros below the k^{th} row we know that the same must be true for r_k^{-1} , since R is lower triangular, a non zero value below the k^{th} row of r_k^{-1} would show up in e_k . This property extends to all columns in R^{-1} and therefore R^{-1} must be upper triangular.