The most useful functions that you will find here are:

* run\_pipeline\_reduce\_andmore.m: this is calling all the functions for the generations of the figures, scatter plots, etc., that we used in the paper. There are many flags here that you can just change and modify. Also, this function is calling:
  + pipeline\_reduce\_more.m: this the one truly calling other functions, so from this one you can to the functions that actually compute things, plot stuff, etc.
* ./Drop\_Seq: here you can find the tables
* codeRep2, 3 and 4: something implemented after the first revision.
* data itself (in ./Code/jonas),