

STEFANO VIDESOTT

Software Developer and Student

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 Trento, Italy
 www.stefanovidesott.com



EXPERIENCE

Software Developer

Airpim SRL

 May 2024 – May 2025

 Rovereto, Italy

- Developed and maintained web applications and backend APIs.
- Technologies: Python, Flask, SQLAlchemy, MySQL, Docker.
- Implemented data visualization and manipulation systems.
- Collaborated with the team to enhance software architecture.

PROJECTS

UniTN P2 Lab Configurator

Automation Script (Bash/PowerShell)

 2025

 University of Trento

- Developed cross-platform scripts to automate the setup of the Java and JavaFX development environment (OpenJDK, IntelliJ).
- Proudly adopted by the professor and included in the official course materials for all students.

WannaWork

Job Matching Platform - Academic Project

 Sep 2025 - Feb 2026

 University of Trento

- Designed and developed a full-stack platform (MEVN stack: Vue.js, Node.js, Express, MongoDB) for students and employers.
- Implemented stateless JWT authentication, RBAC, and multi-environment deployment via Docker and Nginx.
- Authored 170+ pages of technical documentation (UML) and implemented automated testing (Jest, Supertest).

AirForce 1943

Unity 2D Game

 2021

 Trento, Italy

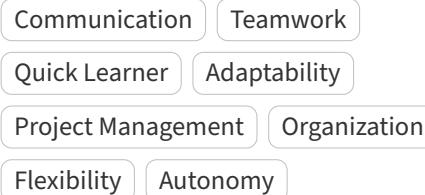
- Developed a 2D arcade video game in a team, published on itch.io.
- Practiced coordinated development and agile collaboration using GitHub, Trello, and Unity.

SKILLS

Languages and Frameworks



Soft Skills



LANGUAGES

Italian (Native)



English (B2)



EDUCATION

Bachelor's Degree in Computer Science

University of Trento

-  2024 – Present  Trento, Italy
- In-depth study of algorithms, data structures, and software development.
 - Academic projects in C++, Java, and web development.

Scientific High School Diploma

Liceo Scientifico Galileo Galilei

 2019 – 2024  Trento, Italy