

# Generalized type constraints

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Based on Generalized type constraints in Scala

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## How is it useful?

- ▶ on Option

```
def flatten[B](implicit ev: A <: Option[B]):  
  Option[B]
```

- ▶ on Traversable

```
def toMap[K, V](implicit ev: A <: (K, V)): Map[K, V]
```

- ▶ on Try

```
def flatten[U](implicit ev: T <: Try[U]): Try[U]
```

## What do they have in common?

- ▶ implicit parameter list, with a single parameter called `ev`
- ▶ type of this parameter is of the form `Type1 <: Type2`

# Meaning

Type1 <: Type2

## Meaning

*Make sure that Type1 is a subtype of Type2, or else report an error.*

## Example 1

```
scala> val oo: Option[Option[Int]] = Some(Some(42))  
oo: Option[Option[Int]] = Some(Some(42))
```

```
scala> oo.flatten  
res1: Option[Int] = Some(42)
```

## Example 2

```
scala> val oi: Option[Int] = Some(42)  
oi: Option[Int] = Some(42)
```

```
scala> oi.flatten  
<console>:21: error: Cannot prove that Int <:: Option[B].  
oi.flatten
```

## Plain example

```
scala> def tuple[T, U](t: T, u: U) = (t, u)
scala> tuple("Lincoln", 42)
res1: (String, Int) = (Lincoln,42)
```

## Example with upper bound

```
scala> def tupleIfSubtype[T <: U, U](t: T, u: U) = (t, u)
scala> tupleIfSubtype("Lincoln", 42)
```



## Example with upper bound

```
scala> def tupleIfSubtype[T <: U, U](t: T, u: U) = (t, u)
```

```
scala> tupleIfSubtype("Lincoln", 42)
```

```
res2: (String, Any) = (Lincoln,42)
```

# Puzzler

Why?

*type inference solves a constraint system*

# Puzzler

## Why?

*type inference solves a constraint system*

so given

```
scala> def tupleIfSubtype[T <: U, U](t: T, u: U) = (t, u)
scala> tupleIfSubtype("Lincoln", 42)
res2: (String, Any) = (Lincoln,42)
```

the constraints are satisfied with

- ▶ String is a String of course
- ▶ Int is a subtype of Any
- ▶ String is also a subtype of Any

## Simplified implementation

```
trait <::<[-From, +To]
```

```
object <::< {  
  implicit def conforms[A]: A <::< A = new <::<[A,A] {}  
}
```

## Simplified implementation

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trait <::<[-From, +To]
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object <::< {  
  implicit def conforms[A]: A <::< A = new <::<[A,A] {}  
}
```

e.g.

```
def tupleIfSubtype[T, U](t: T, u: U)(implicit ev: T <::<  
  U) = (t, u)
```

```
tupleIfSubtype(new Apple(), new  
  Fruit())(<::<.conforms[Fruit])  
tupleIfSubtype(new Apple(), new  
  Fruit())(<::<.conforms[Apple])
```

## Why does it work?

- ▶ Variance of the type parameters of `trait <::<[-From, +To]` is similar to a function: require less, provide more:  $F \Rightarrow T$
- ▶  $\rightarrow$  compiler tries to find a type `<::<[A, A]` that conforms to e.g. `<::<[Apple, Fruit]`

## What constraints must be satisfied?

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- ▶  $A \Rightarrow A$ ?

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  - ▶ A must be a supertype of F: `A >: F` or `F <: A`
  - ▶ A must be a subtype of T: `A <: T`



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- ▶  $A \Rightarrow A$ ?
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  - ▶ A must be a supertype of F: `A >: F` or `F <: A`
  - ▶ A must be a subtype of T: `A <: T`
- ▶  $\rightarrow F <: A <: T$
- ▶  $\rightarrow F <: T$

## Real implementation

- ▶ adds a nice error message:

```
@implicitNotFound(msg = "Cannot prove that ${From}  
  <: < ${To}.")
```

- ▶ extends function:

```
class <: < [-From, +To] extends (From => To)
```

- ▶ uses a singleton value:

```
val singleton_<: < =  
new <: < [Any, Any] { def apply(x: Any): Any = x }
```

- ▶ and typecast it:

```
singleton_<: < .asInstanceOf[A <: < A]
```

## Other

- ▶ alternative: implicit class or type class  $\rightarrow$  more overhead
- ▶ exact type `== [From, To]` vs `<: [-From, +To]`

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- ▶ alternative: implicit class or type class → more overhead
- ▶ exact type `== [From, To]` vs `<: < [-From, +To]`
- ▶ not subtype `<: ! <:`

```
def unexpected : Nothing = sys.error("Unexpected
  invocation")
@scala.annotation.implicitNotFound("${A} must not be
  a subtype of ${B}")
trait <: ! < [A, B] extends Serializable
implicit def nsub[A, B] : A <: ! < B = new <: ! < [A, B] {}
implicit def nsubAmbig1[A, B >: A] : A <: ! < B =
  unexpected
implicit def nsubAmbig2[A, B >: A] : A <: ! < B =
  unexpected
```