# **Deep Learning for NLP**



# **Lecture 4 – Word Embeddings 1: Word2Vec**

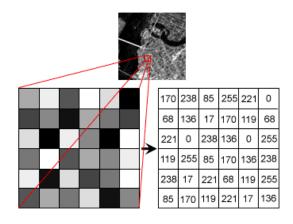
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### **Previous lectures**



- How do we build/train neural networks?
- Today and next two weeks: How do we represent the input in NLP?
- Representing images:



http://hosting.soonet.ca/eliris/remotesensing/LectureImages/pixel.gif

How can we represent words (as numeric vectors)?

## **Outline**



# Word meaning

## How can we represent words?



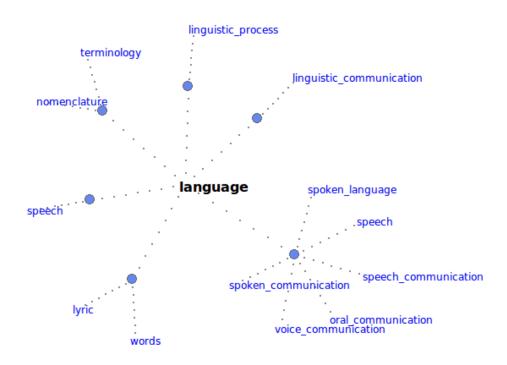
As a dictionary entry

```
Sellerie der; -s, -[s] u. die; -,
 -: eine Gemüse- u. Würzpflanze
Semantik die; -: Teilgebiet der
 Linguistik, das sich mit den Wort-
 bedeutungen befaßt. seman-
 tisch: a) den Inhalt eines Wortes
 od. einer Wendung betreffend;
 b) die Semantik betreffend. Se-
 maphor das (auch: der); -s, -e:
 Mast mit verstellbarem Flügelsi-
 anal zur optischen Zeichenge-
```

# **Taxonomy of words**



Represent words by their relations to other words



Picture from: http://kylescholz.com/projects/wordnet/, based on representation from WordNet: https://wordnet.princeton.edu

## **Word vectors**



"One-hot" vector, sparse representation

| _der     | <br>die_ | _und                                      | _in _                                     | •••• | für_                                      |  |
|----------|----------|---|---|------|---|--|
| 1        | 0        | 0   | 0   |      | 0   |  |
| 0        | 1        | 0   | 0   |      | 0   |  |
| 0        | 0        | 1   | 0   |      | 0   |  |
| 0        | 0        | 0   | 1   |      | 0   |  |
| 0        | 0        | 0   | 0   |      | 0   |  |
| 0        | 0        | 0   | 0   |      | 0   |  |
| 0        | 0        | 0   | 0   |      | 0   |  |
| 0        | 0        | 0   | 0   |      | 0   |  |
| 0        | 0        | 0   | 0   |      | 0   |  |
| 0        | 0        | 0   | 0   |      | 1   |  |
| <u>.</u> | <u>.</u> | <u>.                                 </u> | <u>.                                 </u> |      | <u>.                                 </u> |  |

Dimensionality of vector equals size of vocabulary

## **Word vectors**



"One-hot" vector, sparse representation

| _der_      | _die_    | und        | _in      | <br>für_ |
|------------|----------|------------|----------|----------|
| 1          | 0        | 0          | 0        | 0        |
| 0          | 1        | 0          | 0        | 0        |
| 0          | 0        | 1          | 0        | 0        |
| 0          | 0        | 0          | 1        | 0        |
| 0          | 0        | 0          | 0        | 0        |
| 0          | 0        | 0          | 0        | 0        |
| 0          | 0        | 0          | 0        | 0        |
| 0          | 0        | 0          | 0        | 0        |
| 0          | 0        | 0          | 0        | 0        |
| 0          | 0        | 0          | 0        | 1        |
| L <u>.</u> | <u>.</u> | L <u>.</u> | <u>.</u> |          |

Problem: relations between words are not represented



- Famous example by McDonald and Ramscar (2001):
  - 1. He filled the wampimuk, passed it around and we all drank some.



- Famous example by McDonald and Ramscar (2001):
  - 1. He filled the wampimuk, passed it around and we all drank some.

```
jar
cup
glass
goblet
```



- Famous example by McDonald and Ramscar (2001):
  - 1. He filled the wampimuk, passed it around and we all drank some.

```
jar
cup
glass
goblet
```

2. We found a little hairy wampimuk sleeping behind the tree.



- Famous example by McDonald and Ramscar (2001):
  - 1. He filled the wampimuk, passed it around and we all drank some.

jar cup glass goblet

2. We found a little hairy wampimuk sleeping behind the tree.

cat bear racoon mole

CITEC ON NLLG

## **Distributional hypothesis**



■ Firth (1957): "You shall know a word by the company it keeps."

## **Outline**



Computational semantics: Count models

# How can we model the distributional hypothesis?



- By calculating co-occurrence counts
  - capture in which contexts a word appears
- Context is modeled using a window over the words
- Consider the following example: (from Richard Socher's lecture)
- Corpus
  - I like deep learning .
  - I like NLP.
  - I enjoy flying .
- Window size = 1, left and right neighbor
  - In real tasks, window size is usually bigger (5-10)

# How can we model the distributional hypothesis?



- By calculating co-occurrence counts
  - capture in which contexts a word appears
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- Consider the following example by Rich
- Corpus
  - I like deep learning .
  - I like NLP.
  - I enjoy flying .
- Window size = 1, left and right neighbor
  - In real tasks, window size is usually bigger (5-10)

Such models have been called "count models" in the literature

See: Baroni et al. Don't count predict! A systematic comparison of context-counting vs. context-predicting semantic vectors. In: ACL 2014



- Example by Richard Socher:
  - I like deep learning.
  - I like NLP.
  - I enjoy flying .

| counts   | 1 | like | enjoy | deep | learning | NLP | flying |   |
|----------|---|------|-------|------|----------|-----|--------|---|
| 1        | 0 | 2    | 1     | 0    | 0        | 0   | 0      | 0 |
| like     | 2 | 0    | 0     | 1    | 0        | 1   | 0      | 0 |
| enjoy    | 1 | 0    | 0     | 0    | 0        | 0   | 1      | 0 |
| deep     | 0 | 1    | 0     | 0    | 1        | 0   | 0      | 0 |
| learning | 0 | 0    | 0     | 1    | 0        | 0   | 0      | 1 |
| NLP      | 0 | 1    | 0     | 0    | 0        | 0   | 0      | 1 |
| flying   | 0 | 0    | 1     | 0    | 0        | 0   | 0      | 1 |
|          | 0 | 0    | 0     | 0    | 1        | 1   | 1      | 0 |



- Example by Richard Socher:
  - like deep learning.
  - (like)NLP
  - I enjoy flying .

| counts   | 1 | like | enjoy | deep | learning | NLP | flying |   |
|----------|---|------|-------|------|----------|-----|--------|---|
| 1        | 0 | 2    | 1     | 0    | 0        | 0   | 0      | 0 |
| like     | 2 | 0    | 0     | 1    | 0        | 1   | 0      | 0 |
| enjoy    | 1 | 0    | 0     | 0    | 0        | 0   | 1      | 0 |
| deep     | 0 | 1    | 0     | 0    | 1        | 0   | 0      | 0 |
| learning | 0 | 0    | 0     | 1    | 0        | 0   | 0      | 1 |
| NLP      | 0 | 1    | 0     | 0    | 0        | 0   | 0      | 1 |
| flying   | 0 | 0    | 1     | 0    | 0        | 0   | 0      | 1 |
|          | 0 | 0    | 0     | 0    | 1        | 1   | 1      | 0 |



- Example by Richard Socher:
  - Nike deep learning .
  - Nike NLP.
  - I enjoy flying .

| counts   | 1 | like | enjoy | deep | learning | NLP | flying |   |
|----------|---|------|-------|------|----------|-----|--------|---|
| 1        | 0 | 2    | 1     | 0    | 0        | 0   | 0      | 0 |
| like     | 2 | 0    | 0     | 1    | 0        | 1   | 0      | 0 |
| enjoy    | 1 | 0    | 0     | 0    | 0        | 0   | 1      | 0 |
| deep     | 0 | 1    | 0     | 0    | 1        | 0   | 0      | 0 |
| learning | 0 | 0    | 0     | 1    | 0        | 0   | 0      | 1 |
| NLP      | 0 | 1    | 0     | 0    | 0        | 0   | 0      | 1 |
| flying   | 0 | 0    | 1     | 0    | 0        | 0   | 0      | 1 |
|          | 0 | 0    | 0     | 0    | 1        | 1   | 1      | 0 |



- Example by Richard Socher:
  - I like deep learning.
  - I like NLP.
  - I enjoy flying .

| counts   | 1 | like | enjoy | deep | learning | NLP | flying |   |
|----------|---|------|-------|------|----------|-----|--------|---|
| 1        | 0 | 2    | 1     | 0    | 0        | 0   | 0      | 0 |
| like     | 2 | 0    | 0     | 1    | 0        | 1   | 0      | 0 |
| enjoy    | 1 | 0    | 0     | 0    | 0        | 0   | 1      | 0 |
| deep     | 0 | 1    | 0     | 0    | 1        | 0   | 0      | 0 |
| learning | 0 | 0    | 0     | 1    | 0        | 0   | 0      | 1 |
| NLP      | 0 | 1    | 0     | 0    | 0        | 0   | 0      | 1 |
| flying   | 0 | 0    | 1     | 0    | 0        | 0   | 0      | 1 |
|          | 0 | 0    | 0     | 0    | 1        | 1   | 1      | 0 |

## **Co-occurrence counts**



 Assumption: If we collect co-occurrence counts over thousands of sentences, the vectors for "enjoy" and "like" will have similar vector representations.

### **Co-occurrence counts**



- Assumption: If we collect co-occurrence counts over thousands of sentences, the vectors for "enjoy" and "like" will have similar vector representations.
- Problem:
  - Vectors become very large with real data
    - → We need to apply dimensionality reduction

## **Outline**



Computational semantics: NN models

## Background idea: language models



- Based on the concept of language modeling
- Common problem in NLP, popular application is auto-completion
  - Given a sequence of words, predict the following word
  - The same procedure as every \_\_\_\_\_

#### Idea:

(Classical) Language modeling is too restrictive because it only considers the left context. What about the right context?

### word2vec



Most popular toolkit for training word representations:

#### word2vec

https://code.google.com/archive/p/word2vec/

Tomas Mikolov, Ilya Sutskever, Kai Chen, Greg Corrado, and Jeffrey Dean: Distributed Representations of Words and Phrases and their Compositionality In Proceedings of NIPS, 2013.

Two different (language modeling) auxiliary tasks: CBOW and Skip-gram

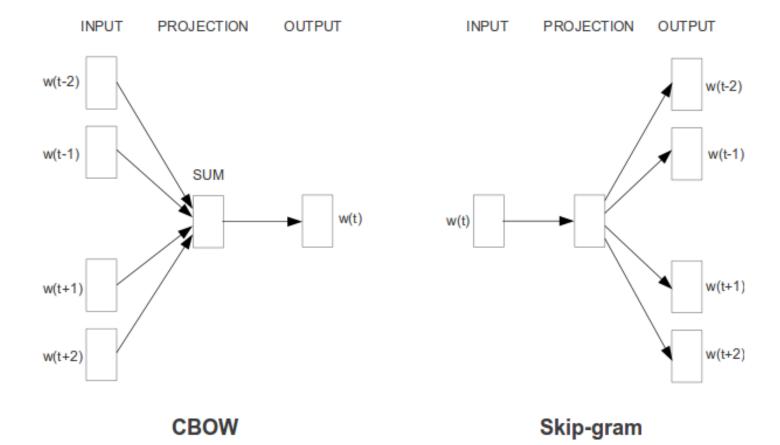
# **Auxiliary Tasks**



- CBOW: Given a context, predict the missing word
  - same procedure \_\_\_\_\_ every year
  - as long \_\_\_\_ you sing
  - please stay \_\_\_\_ you are
- Skip-gram: given a word, predict the context words
  - as \_\_\_\_\_
  - If window size is two, we aim to predict: (w,c<sub>-2</sub>), (w,c<sub>-1</sub>), (w,c<sub>1</sub>) and (w,c<sub>2</sub>)

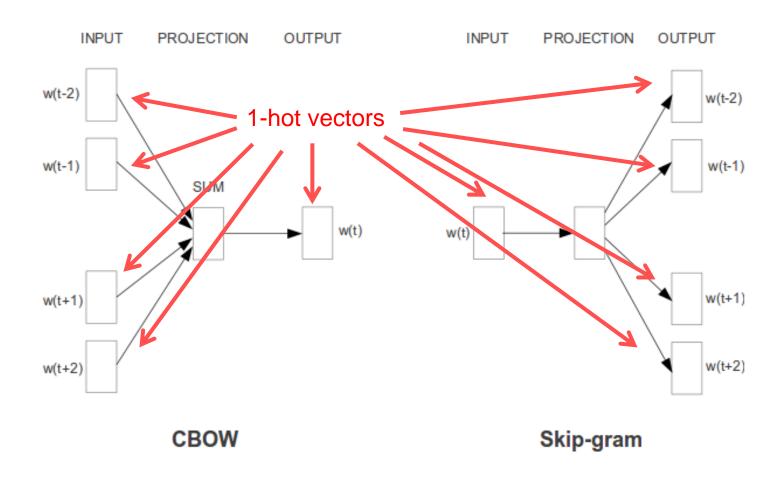
# **CBOW** vs Skip-gram





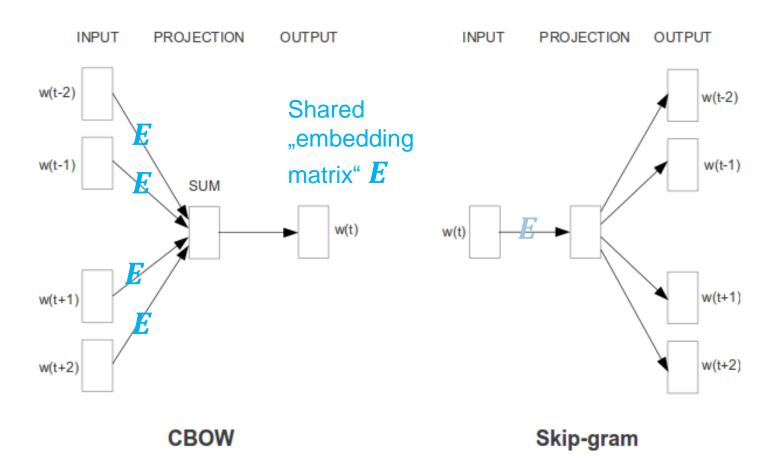
# **CBOW** vs Skip-gram





# **CBOW** vs Skip-gram





## **DISCUSS**

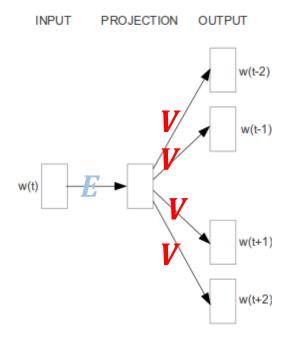


What is the result when you multiply a 1-hot vector with E?





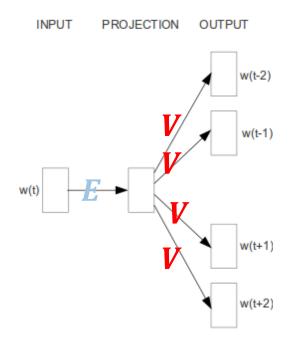
- E has dimension  $N \times d$
- N is number of words in the vocabulary
- d is the embedding dimension
- V has dimension  $d \times N$



Skip-gram



We'll take a closer look at the Skip-Gram model

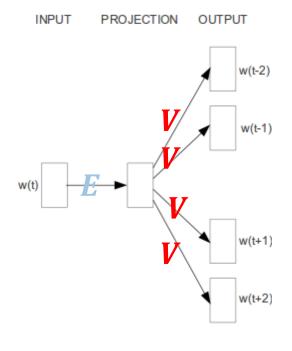


How can we predict different words when V is always the same?

Skip-gram



We'll take a closer look at the Skip-Gram model



How can we predict different words when V is always the same?

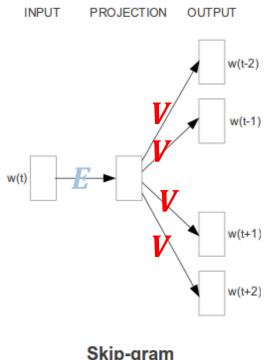
Turns out the original model is actually this:

Skip-gram





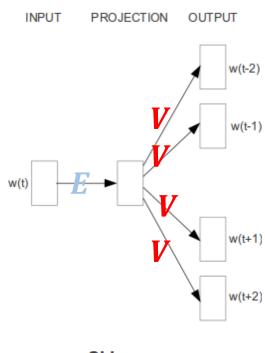
- e = e(w) = wE has dimension  $1 \times d$ : It's the embedding of word w
- The activation of the projection layer is *linear* (= identity: f(x)=x)
- eV has dimension  $1 \times N$
- $V = [v_1 \cdots v_N]$ : each  $v_i$  can be seen as an(other) embedding of a vocabulary word



Skip-gram

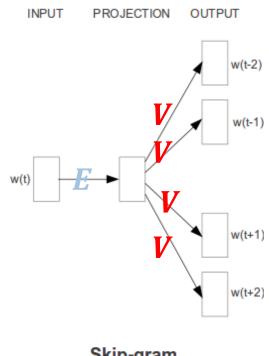


- $eV = [ev_1, ..., ev_N]$  has dimension  $1 \times N$
- $V = [v_1, ..., v_N]$ : each  $v_i$  can be seen as an(other) embedding of a vocab. word
- The output layer has softmax activation function
- softmax(eV)=  $\left[\exp(ev_1), ..., \exp(ev_N)\right]/Z$ , where Z is normalizer





- Could just run this model with SGD
- With methods we learned
- After training, we're interested in the *E* matrix, which holds the word embeddings
- However, the practical implementation is different from this (see below)



Skip-gram

## **DISCUSS**



# Discuss two (or more) limitations of the Word2Vec model



# The Skip-gram model: Illustration



- Preparation:
  - Download a lot of (unlabeled) data, e.g. all the poems of W.S.

All the world's a stage and all the men and women merely players. They totter ...

Tokenize it

All the world's a stage and all the men and women merely players. They totter ...

 For word2vec: Define either one of two auxiliary tasks: predict middle words or predict contexts



All the world 's a stage and all the men and women merely players .
They totter ...

- Training data (maybe this is our first batch):
  - x=world t=the
  - x=world t=All
  - x=world t='s
  - x=world t=a
  - Of course, the 1-hot vectors of this



All the world 's a stage and all the men and women merely players .
They totter ...

- Training data (maybe this is our first batch):
  - x=world t=the
  - x=world t=All
  - x=world t='s
  - x=world t=a

Feed in to the network; update params



Of course, the 1-hot vectors of this



All the world 's a stage and all the men and women merely players . They totter ...

- Training data (maybe this is our first batch):
  - x=world t=the
  - x=world t=All
  - x=world t='s
  - x=world t=a



- Of course, the 1-hot vectors of this
- Notation: We write (x,t) or (w,c) for a training data sample



All the world 's a stage and all the men and women merely players . They totter ...

- Training data (maybe this is our second batch):
  - x='s t=world
  - x='s t=the
  - x='s t=a
  - x='s t=stage



- Of course, the 1-hot vectors of this
- Notation: We write (x,t) or (w,c) for a training data sample



All the world 's a stage and all the men and women merely players.

They totter ...

Context window size is a hyperparam.

- Training data (maybe this is our second batch):
  - x='s t=world
  - x='s t=a



- Of course, the 1-hot vectors of this
- Notation: We write (x,t) or (w,c) for a training data sample



All the world 's a stage and all the men and women merely players.

They totter ...

Context window size is a hyperparam.

- Training data (maybe this is our second batch):
  - x='s t=All
  - x='s t=the
  - x='s t=world
  - x='s t=a
  - x='s, t=stage, x='s, t=and



- Of course, the 1-hot vectors of this
- Notation: We write (x,t) or (w,c) for a training data sample

#### Quiz



What if the window size is arbitrarily large in Skip-Gram?

A: this can only work when embedding size is huge

B: quality of representations decreases

C: quality of representations increases

D: all words will get same embeddings





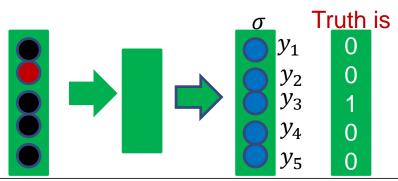
#### **Problem:**

- Computing the softmax in the output layer is very costly, particulary when the size of the vocabulary is large
- · Because we have to normalize



Idea: replace softmax by sigmoid activation function in the output layer

- No normalization → cheaper
- So, at each step in the optimization:
  - input vector is a 1-hot vector of the center word w
  - Truth is a 1-hot vector of target/context word c
  - As loss, we choose cross-entropy loss:  $-\sum_i t_i \log y_i$
  - $y_i = \sigma(\boldsymbol{e}(\boldsymbol{w}) \cdot \boldsymbol{v}_i)$





#### But now a different problem pops up:

- What if our model learns that E and V are matrices with huge entries?
- Then  $y_i = 1$  for all output units and our loss becomes 0, which is the optimum

$$y_i = \sigma(\boldsymbol{e}(\boldsymbol{w}) \cdot \boldsymbol{v}_i)$$

• Note that this would not happen with softmax, because  $y_i = 1/N$  in this case

#### Solution:

- We choose random words (negative samples)
- Tell the model to distinguish random words from true context words (positive sample)
- For an input (w,c), we set the target vector as a vector with 1's at the position of c and the positions of the random words
- Choose the activations of the negative samples as  $f(z) = 1 \sigma(z) = \sigma(-z)$ 
  - When f(z) = 1, then  $\sigma(z) = 0$





#### **Motivation:**

Assume we want to use the loss

$$-\sum_{i}t_{i}\log y_{i}$$

- All factors that contribute to the loss should have  $t_i = 1$  (note  $\sigma \in [0,1]$ )
- Positive sample should satisfy

$$y_i = \sigma(z_i) = 1$$

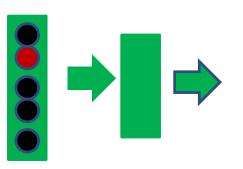
Negative samples should satisfy

$$y_r = 1 - \sigma(z_r) = 1$$

• I.e.,  $\sigma(z_r) = 0$ 



Can think of it as follows:



Truth is

Loss

$$=-\sum_{i}t_{i}\log y_{i}$$

With cross-entropy loss, the loss becomes:

entropy loss, the loss becomes: 
$$\sigma(-z) = 1 - \sigma(z)$$
 
$$-[\log(\sigma(e(w) \cdot v_c)) + \sum_r \log(\sigma(-e(w) \cdot v_r))]$$

- *r* are the negative samples
- This is not quite a standard neural network, but close

## Toolkits for training word representations



#### word2vec

https://code.google.com/archive/p/word2vec/

#### GloVe

http://nlp.stanford.edu/projects/glove/

- GloVe aims at reconciling the advantages of global co-occurrence counts and local context windows
- Applies additional trick: take the sum of the target/center vector  $\mathbf{e}(\mathbf{w})$  and the context vector  $\mathbf{v}_c$  of each word as representation
- Many more, but these are two popular ones
- Terminology:
  - word representations ≈ word embeddings ≈ word vectors
  - context-counting vs context-predicting representations, sparse vs dense

### **Pre-Trained Embeddings**



- Word2vec
  - trained on Google news (100 billion tokens)
  - vectors with Freebase naming, trained on news (100 billion tokens)
- GloVe
  - trained on Wikipedia (6 billion tokens)
  - trained on CommonCrawl (42 and 840 billion tokens)
  - trained on Twitter (27 billion tokens)
- Omer Levy: dependency-based embeddings trained on Wikipedia

https://levyomer.wordpress.com/2014/04/25/dependency-based-word-embeddings/

There are many embeddings nowadays, in all possible languages

https://fasttext.cc/docs/en/crawl-vectors.html

### **Outline**



# Evalution of word embeddings

### The look and feel of word representations



...

```
wiegen 0.0427915 -0.401344 -0.0667862 0.21649 0.00169907 -0.0687786 -0.195405 - 0.0534437 -0.676733 -0.23975 -0.159674 -0.0402676 -0.0617923 0.284718 0.358523 - 0.285709 -0.00736682 -0.254635 -0.22907 -0.186109 ...
```

```
einlegen 0.365857 -0.0339146 0.198442 -0.0961315 0.156193 0.253468 0.169963 - 0.232588 -0.422901 -0.0750184 0.0236783 0.249385 -0.0122247 -0.584567 -0.0711365 0.254896 0.382103 0.352294 0.825432 0.277691 0.773015 ...
```

sprengstoff 0.06961 0.118456 0.00497905 0.581913 -0.326157 -0.0674812 -0.0926074 - 0.254514 -0.458406 -0.225093 0.0424881 -0.142328 -0.138707 0.481305 0.183707 - 0.626077 0.396159 0.156636 0.157851 -0.441935...

vulkan 0.0322022 -0.429981 0.352328 -0.0530384 -0.366048 0.44187 -0.265227 -0.223954 -0.369078 -0.203064 0.158458 0.169517 0.448234 0.497058 -0.20855 0.046978 0.180444 0.290595 0.00907329 0.130582 0.0378717 -0.339296 0.399039...

...



### **Evaluating word representations**



#### Extrinsic

by the performance of a model that uses the word representations for solving a task

- Named entity recognition (accuracy), machine translation (BLEU score), summarization (ROUGE score), information retrieval (coverage)...
- Compare performance of two models that only differ in the word representations they use
- Intrinsic

by using the representations directly

- Word Similarity Task
- Word Analogy Task
- Word Intrusion Task



# **Extrinsic Evaluation: Setup**



- Say, our task is POS tagging
- Our labeled training data

| Word | Label |
|------|-------|
| The  | DET   |
| cat  | NN    |
| on   | PREP  |
| the  | DET   |
| mat  | NN    |
|      | PUNC  |

### **Extrinsic Evaluation: Setup**



- Say, our task is POS tagging
- Our labeled training data; replace words with their embeddings

| $\boldsymbol{x}$ | t           |
|------------------|-------------|
| E(The)           | 1-hot(DET)  |
| E(cat)           | 1-hot(NN)   |
| E(on)            | 1-hot(PREP) |
| E(the)           | 1-hot(DET)  |
| E(mat)           | 1-hot(NN)   |
| E(.)             | 1-hot(PUNC) |

## **Extrinsic Evaluation: Setup**



Say, our task is POS tagging

 Our labeled training data; replace words with their embeddings; usually add <u>some context</u>

| $\boldsymbol{x}$      | t           |
|-----------------------|-------------|
| E(SOS);E(The);E(cat)  | 1-hot(DET)  |
| E(The);E(cat);E(on)   | 1-hot(NN)   |
| E(cat); E(on); E(on)  | 1-hot(PREP) |
| E(on); E(the); E(mat) | 1-hot(DET)  |
| E(the); E(mat); E(.)  | 1-hot(NN)   |
| E(mat); E(.); E(EOS)  | 1-hot(PUNC) |

#### **DISCUSS**



Assume you would use an MLP as a model in the previous setting. How would inputs, outputs, etc. look like?



## **Word Similarity Task**



- Determine similarity of words
  - Similarity Dataset: http://www.cs.technion.ac.il/~gabr/resources/data/wordsim353/ Scores from 0 to 10 by human raters
  - Intrinsic evaluation of embeddings:
    - → quantify similarity by similarity of word vectors
    - → evaluate correlation with juman judgements

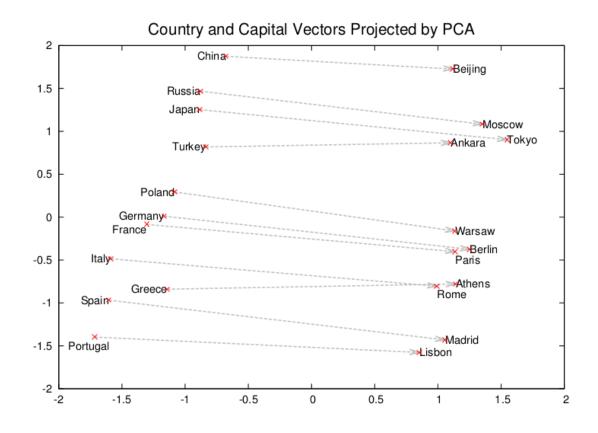
| Word 1 | Word 2  | Human (mean) | Learned vectors        |
|--------|---------|--------------|------------------------|
| tiger  | cat     | 7.35         | cossim(tiger, cat)     |
| book   | paper   | 7.46         | cossim(book, paper)    |
| plane  | car     | 5.77         | cossim(plane, cat)     |
| smart  | student | 4.62         | cossim(smart, student) |
| stock  | phone   | 1.62         | cossim(stock, phone)   |
|        |         |              |                        |

• • • •

#### Relations between word vectors



Mikolov et al. (2013)



# How to find analogies?



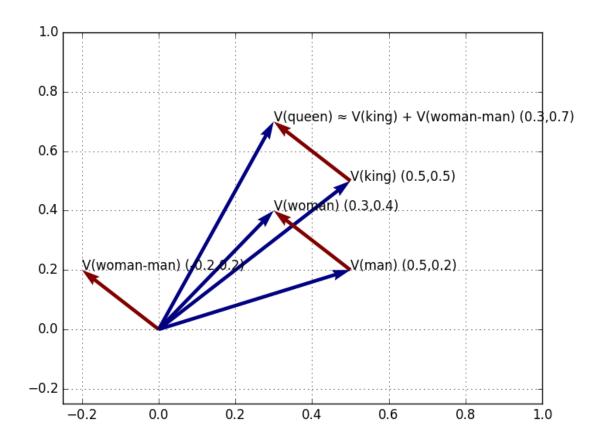
- A is to B as C to ?
  - Germany is to Berlin as France to x
- Find x such that:
  - vec(x) = vec("Berlin") vec("Germany") + vec("France")

Most famous example:

$$KING - MAN + WOMAN = QUEEN$$

#### **KING-MAN+WOMAN=QUEEN**





### **Semantic analogies**



All examples from:

//code.google.com/p/word2vec/source/browse/trunk/questions-words.txt

capital-common-countries

Athens Greece Baghdad Iraq

Athens Greece Berlin
 Germany

currency

Denmark krone Croatia kuna

■ Europe euro Hungary **forint** 

family

boy girl brother sister

brother sister dad **mom** 

## Syntactic analogies



adjective-to-adverb

amazing amazingly apparentapparently

comparative

bad worse bigbigger

present-participle

code coding dance dancing

past-tense

dancing danced decreasingdecreased

plural

banana bananas birdbirds

3rd person verbs

decrease decreases eat

## Try it out!



word2vec code: ./demo-analogy.sh

```
Enter three words (EXIT to break): loud louder slow
Word: loud Position in vocabulary: 9481
Word: louder Position in vocabulary: 18502
Word: slow Position in vocabulary: 2188
                                               Word
                                                                 Distance
                                             faster
                                                                 0.546676
                                             slower
                                                                 0.545372
                                         efficient
                                                                 0.445998
                                           downside
                                                                 0.426637
                                            cheaper
                                                                 0.419650
                                             slowly
                                                                 0.418785
                                            slowing
                                                                 0.418599
                                            gradual
                                                                 0.417532
                                            quicker
                                                                 0.404312
```

#### **Practical Guidelines**



- Word2Vec and Glove are pretty good tools
- Fast, give good word embeddings
- However, many other embeddings out there (see next lectures)
- Always try out different embeddings --- consider them as another hyperparameter
  - Results may vary drastically with different embeddings

### **DISCUSS**



# When and why are embeddings helpful?



## **Summary**



- Vectors are useful for representing words
  - Dense vs sparse representations
  - Projecting co-occurrence counts to low-dimensional vectors vs directly learning low-dimensional vectors
- Learning low-dimensional vectors
  - Inspired by neural language modeling
  - CBOW and Skip-gram model
  - Negative sampling
- Evaluating word representations
  - Extrinsic vs intrinsic evaluation
- Terminology:

word representations ≈ word embeddings ≈ word vectors



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