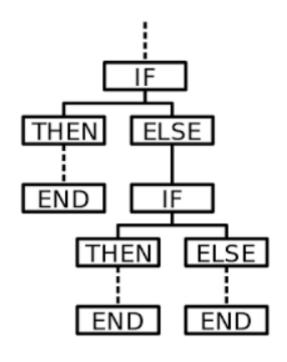
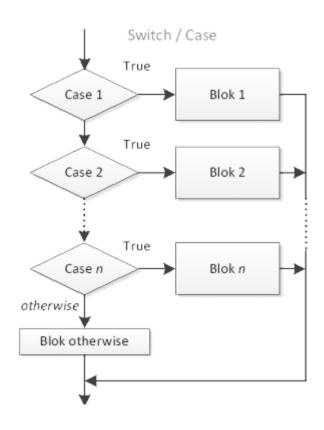
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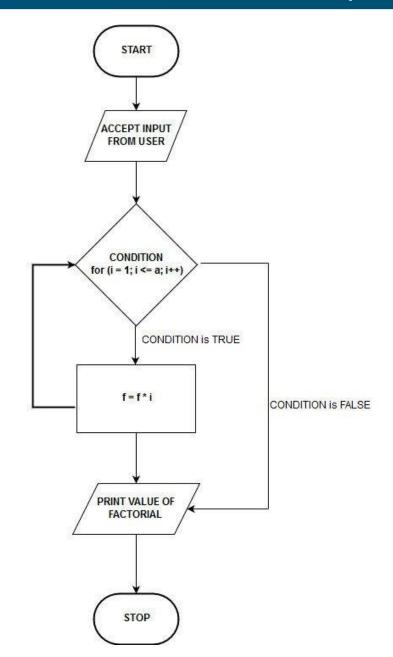
Podpora Lecture 4

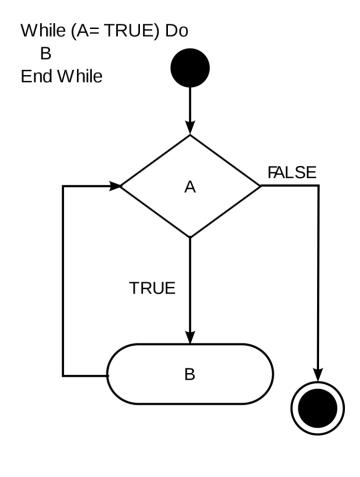
## If Ifelse Then a Switch Case





## For loop a While loop





### Test

mean() - prumerna hodnota median() - stredni hodnota clear all a clear; pozor na matice a vektory davat pozor na prednost operatoru

### Příklad Numero 1

**Zadání:** Simulace – animace manipulátoru.

#### Animujte fáze pohybu manipulátoru

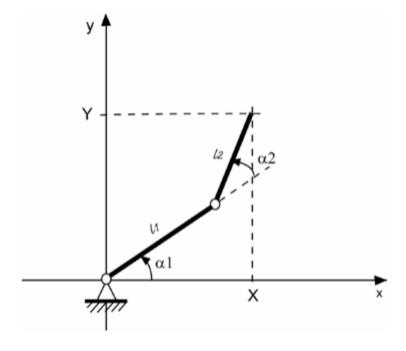
a zobrazte trajektorii efektoru a druhého kloubu.

#### Teorie:

$$x = l_1 \cos \alpha_1 + l_2 \cos (\alpha_1 + \alpha_2)$$

$$y = l_1 \sin \alpha_1 + l_2 \sin (\alpha_1 + \alpha_2)$$





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