

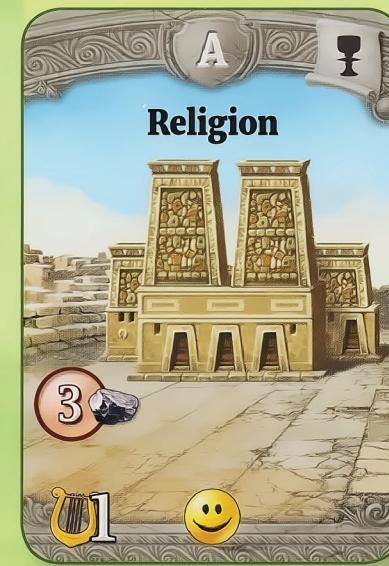
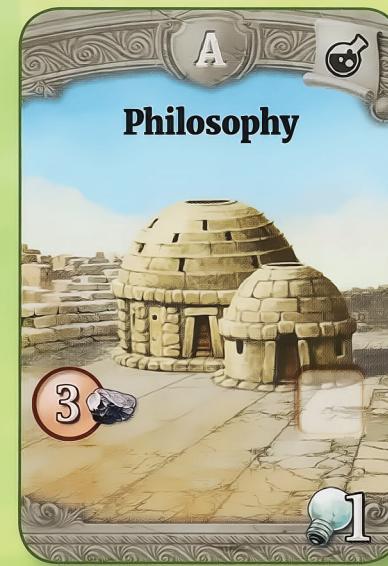
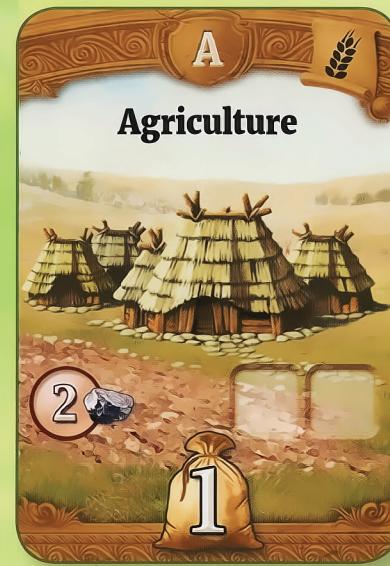
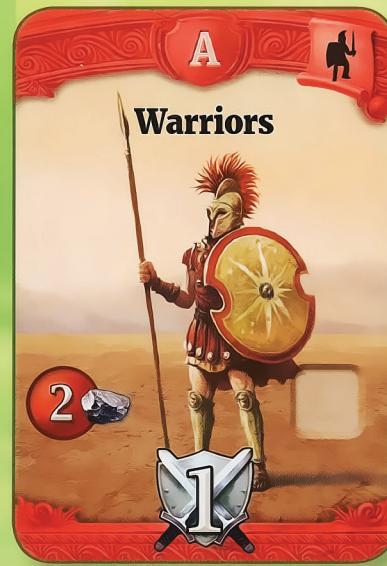
End-of-Turn Sequence:



Production Phase
(skip during an uprising)

Food Consumption
(Shortage: -4 per





End-of-Turn Sequence:



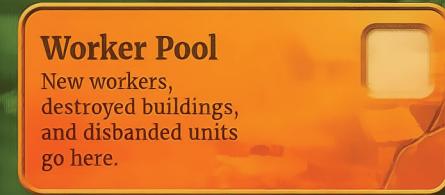
Corruption

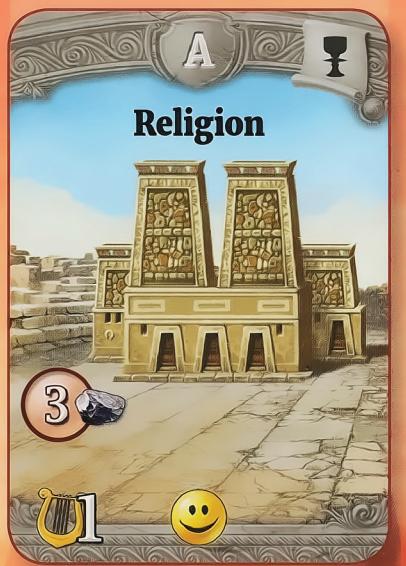
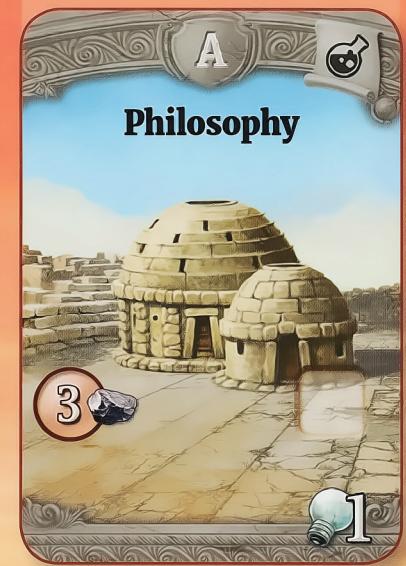
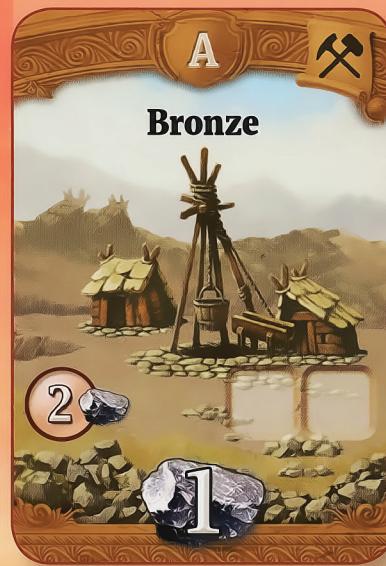
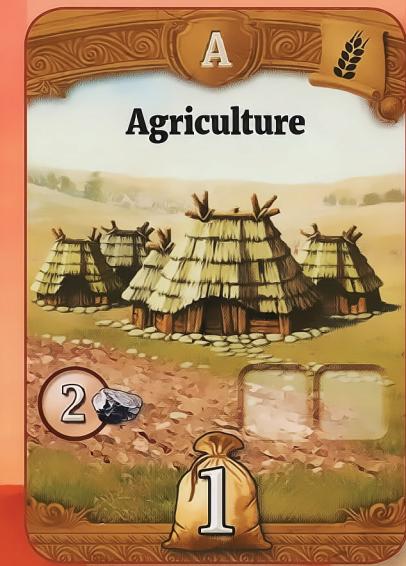
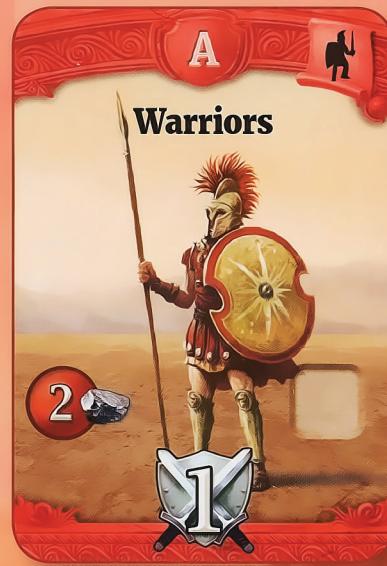
Food
Production

Production Phase
(skip during an uprising)

Food Consumption
(Shortage: -4 ⚖️ per ⚖️)

Resource
Production



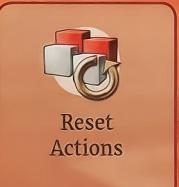
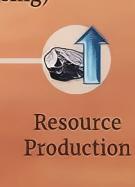


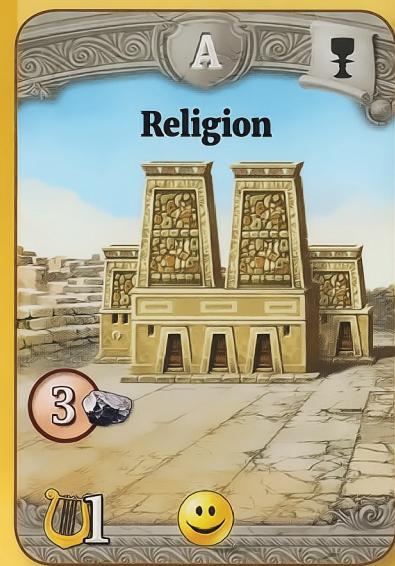
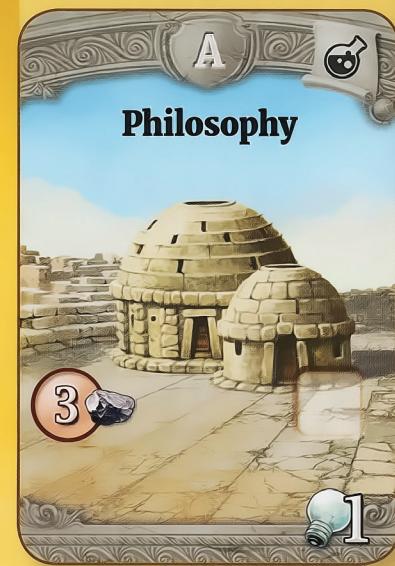
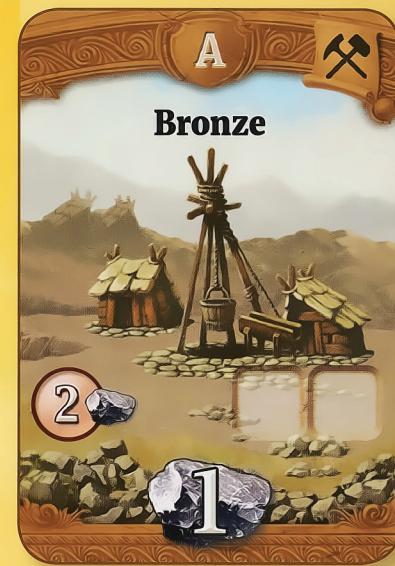
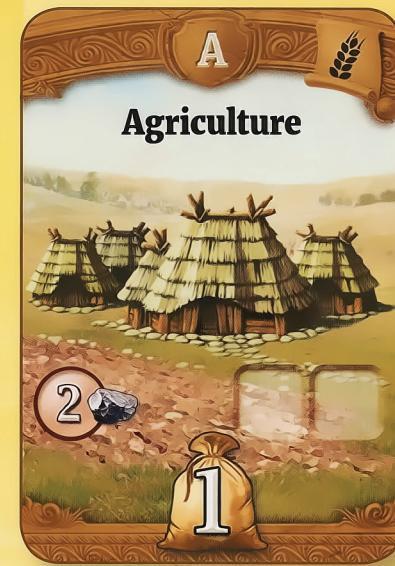
End-of-Turn Sequence:



Production Phase
(skip during an uprising)

Food Consumption
(Shortage: -4 per





End-of-Turn Sequence:



Production Phase
(skip during an uprising)

Food Consumption
(Shortage: -4 per

