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## src\main.c

```
// Practice assignment 3, version 1
2
 3
   #include <stdio.h>
   #include <avr/io.h>
    #include <util/delay.h>
7
    #include <i2cmaster.h>
8
   #include <lcd.h>
9
    unsigned char x, y, z1, z2; // inputs and outputs
10
11
    unsigned char q0, q1, q2, q0_next, q1_next, q2_next;
12
13
   void read_xy() {
14
      if(!((PINC >> 2) & 1)) { //repeat
15
          x=1;
        }
16
        else {
17
18
          x=0;
19
20
21
        if(!((PINC >> 3) & 1)) { //repeat
22
          y=1;
23
        }
        else {
24
          y=0;
25
        }
26
27
    }
28
29
   char stateChar;
30
31
   typedef enum {
32
     A_state,
      B_state,
33
34
      C_state,
35
      D state,
36
      E_state,
37
      F_state,
38
      G_state,
39
      H state
   }state;
40
41
42
   void show_output()
43
44
      LCD_set_cursor(0,0);
45
      printf("%hhu %hhu ",x,y);
      LCD set cursor(0,1);
46
      printf("%hhu %hhu ",z1,z2);
47
48
      LCD_set_cursor(0,2);
```

```
printf("%hhu %hhu %hhu",q2,q1,q0);
49
50
      LCD_set_cursor(0,3);
      printf("%hhu %hhu %hhu",q2 next,q1 next,q0 next);
51
52
53
      stateChar=(0b01000000|(q2<<2)|(q1<<1)|q0)+1;
54
      LCD set cursor(19,0);
      printf("%c",stateChar);
55
56
   }
57
58
   void state_transition()
59
      PORTB |= (1 << PINB5);
60
      _delay_ms(500);
61
62
      PORTB &= ~(1 << PINB5);
63
    }
64
   #include "i2cmaster.h"
65
    #include "lcd.h" //library init
66
67
68
    int main(void) {
69
70
      i2c_init(); // initialize I2C and LCD
71
      LCD_init();
72
73
      q1=0; q0=0; q2=0;
74
      DDRB=0b00100000;
75
      PORTB=0b00000000;
76
77
      DDRC = 0xF0; // set data direction for port C pins, 0-3 as input (i.e. the buttons)
      PORTC = 0x3F; // set pull-up resistor for port C
78
79
      DDRD = 0xFF; // set data direction for port D, all output
      PORTD= 0 \times 00; // set output for port D (none)
80
81
82
      while(1) { // start program loop
        q0_{\text{next}}=((!q1)&x)|(q0&(!x))|q2;
83
84
        q1_next=((!q2)&x&q0)|(q1&(!x))|(q2&q1);
85
        q2_{\text{next}}=((!q0)&q2)|((!q0)&(!x)&y);
86
87
        show_output();
88
89
        q0=q0 next;
90
        q1=q1_next;
        q2=q2 next;
91
92
        z1=(!q0)|(!q1)|q2;
93
94
        z2=(q1&q2)|((!q0)&q2);
95
        read_xy();
96
        state transition();
97
98
        _delay_ms(500);
```

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99 } 100 | 101 | return 0; 102 } 103 |