A Brief Introduction to Automatic Differentiation and Backpropagation

Haotian Liu Tsinghua University 2020 年 4 月 5 日



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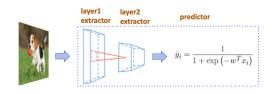
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Background

Background

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Objective

$$L(\omega) = \sum_{i=1}^{n} l(y_i, \hat{y}_i) + \lambda \parallel \omega \parallel^2$$

Training

$$\omega \leftarrow \omega - \eta \nabla_{\omega} L(\omega)$$

Differentiation

To get the gradient, we have the following differentiation methods:

Manual Differentiation

Differentiation

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- Manual Differentiation
- Numerical Differentiation

Differentiation

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- Manual Differentiation
- Numerical Differentiation
- Symbolic Differentiation

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Manual Differentiation

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- Numerical Differentiation
- Symbolic Differentiation
- Automatic Differentiation

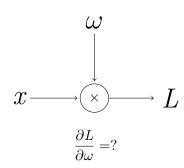
Manual Differentiation

Manually work out derivatives and code them. For example, in an old MATLAB optimization program, sometimes you have to provide a "gradient function" aside with the loss function.

```
function [x.fvall=opfgrad
x0=[-1,1];%初始值如何设置
A=[1:b=[1:%Ax<b]
Aeq=[];beq=[];%Aeq.x=beq
1b=[]:ub=[]:%搜索范围
options=optimset('Largescale', 'off'):
options=optimset(options.'gradobi'.'on'.'gradconstr'.'on'):
%LargeScale 指大规模搜索, off 表示在规模搜索模式关闭, Simplex 指单纯形算法,
on 表示该算法打开
[x.fvall=fmincon(@fobi.x0.A.b.Aeg.beg.lb.ub.@confgrad.options);
function [f,q]=fobj(x)%目标函数以及相应的梯度
f=exp(x(1))*(4*x(1)^2+2*x(2)^2+4*x(1)*x(2)+2*x(2)+1);%目标函数
fx1=f+exp(x(1))*(8*x(1)+4*x(2));%目标函数的梯度 1
fx2=exp(x(1))*(4*x(1)+4*x(2)+2);%目标函数的梯度2
g=[fx1;fx2];%目标函数的梯度
function [c,ceq,qcon,qceq]=confqrad(x)
fcon1=1.5+x(1)*x(2)-x(1)-x(2);%约束函数 1
gxcon1=[x(2)-1,-x(2)];%约束函数 1 梯度
fcon2=-x(1)*x(2)-10;%约束函数 2
gxcon2=[x(1)-1,-x(1)]:%约束函数 2 梯度
c=[fcon1:fcon2]:%约束函数
```

Differentiation Methods

Manual Differentiation

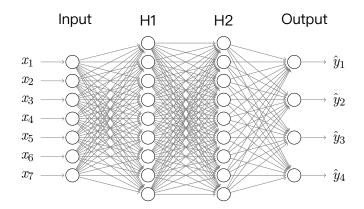


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Differentiation Methods

Manual Differentiation



It's time consuming and prone to error!

Differentiation Methods

Numerical Differentiation

Use finite difference approximations.

$$\frac{\partial f(\mathbf{x})}{\partial x_i} \approx \frac{f(\mathbf{x} + h\mathbf{e}_i) - f(\mathbf{x})}{h}, \quad h \to 0$$

Differentiation Methods

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$$\frac{\partial f(\mathbf{x})}{\partial x_i} \approx \frac{f(\mathbf{x} + h\mathbf{e}_i) - f(\mathbf{x} - h\mathbf{e}_i)}{2h}, \quad h \to 0$$

Numerical Differentiation

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$$\frac{\partial f(\mathbf{x})}{\partial x_i} \approx \frac{f(\mathbf{x} + h\mathbf{e}_i) - f(\mathbf{x})}{h}, \quad h \to 0$$

$$\frac{\partial f(\mathbf{x})}{\partial x_i} \approx \frac{f(\mathbf{x} + h\mathbf{e}_i) - f(\mathbf{x} - h\mathbf{e}_i)}{2h}, \quad h \to 0$$

Simple to implement, but

- highly inaccurate due to round-off and truncation errors
- scales poorly for gradients

Symbolic Differentiation

Use expression manipulation in computer algebra systems such as Mathematica, Maxima and Maple.

$$\frac{d}{dx}(f(x) + g(x)) = \frac{d}{dx}f(x) + \frac{d}{dx}g(x)$$
$$\frac{d}{dx}(f(x)g(x)) = (\frac{d}{dx}f(x))g(x) + f(x)(\frac{d}{dx}g(x))$$

Symbolic Differentiation

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Address the weaknesses above, but

"expression swell" for complex and cryptic expressions

n	l_n	$\frac{d}{dx}l_n$	$\frac{d}{dx}l_n$ (Simplified form)
1	x	1	1
2	4x(1-x)	4(1-x)-4x	4-8x
3	$16x(1\!-\!x)(1\!-\!2x)^2$	$\begin{array}{l} 16(1-x)(1-2x)^2 - 16x(1-2x)^2 - \\ 64x(1-x)(1-2x) \end{array}$	$16(1 - 10x + 24x^2 - 16x^3)$
4	$\frac{64x(1\!-\!x)(1\!-\!2x)^2}{(1-8x+8x^2)^2}$	$\begin{array}{l} 128x(1-x)(-8+16x)(1-2x)^2(1-8x+8x^2)+64(1-x)(1-2x)^2(1-8x+8x^2)^2-64x(1-2x)^2(1-8x+8x^2)^2-\\ 256x(1-x)(1-2x)(1-8x+8x^2)^2 \end{array}$	$\begin{array}{l} 64(1\ -\ 42x\ +\ 504x^2\ -\ 2640x^3\ +\\ 7040x^4-9984x^5+7168x^6-2048x^7) \end{array}$

Symbolic Differentiation

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models have to be defined as closed-form expressions

Differentiation Methods

Automatic Differentiation

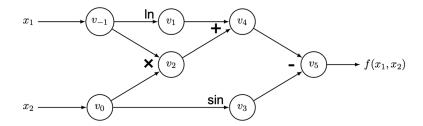
Apply chain rule to the **computation graph** (CG), which is a directed acyclic graph (**DAG**).

$$f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$

Automatic Differentiation

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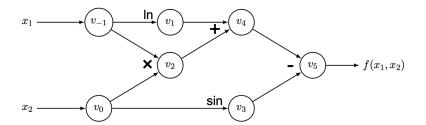


Differentiation Methods

Automatic Differentiation

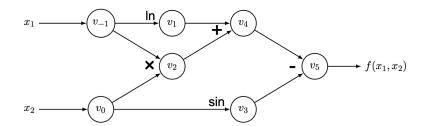
Chain rule:

$$\frac{\partial f(y,z)}{\partial x} = \frac{\partial f}{\partial y} \cdot \frac{\partial y}{\partial x} + \frac{\partial f}{\partial z} \cdot \frac{\partial z}{\partial x}$$



Outline

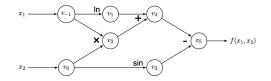
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Suppose we want to get $\partial y_1/\partial x_1$, just set $\dot{\mathbf{x}} = \mathbf{e}_1$ and traverse CG(DAG) in order:

$$\dot{v}_i = \frac{\partial v_i}{\partial x_1} = \sum_{j \in IE(i)} \frac{\partial v_i}{\partial v_j} \dot{v}_j$$

with IE(i) is the collection of adjoints from input edges of v_i .



Forward Primal Trace

$$v_{-1} = x_1 = 2$$

$$v_0 = x_2 = 5$$

$$v_1 = \ln v_{-1} = \ln 2$$

$$v_2 = v_{-1} \times v_0 = 2 \times 5$$

$$v_3 = \sin v_0 = \sin 5$$

$$v_4 = v_1 + v_2 = 0.693 + 10$$

$$v_5 = v_4 - v_3 = 10.693 + 0.959$$

$$y = v_5 = 11.652$$

Forward Tangent (Derivative) Trace

If we want:

$$\mathbf{J}_f \cdot \mathbf{r} = \begin{bmatrix} \frac{\partial y_1}{\partial x_1} & \cdots & \frac{\partial y_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial y_m}{\partial x_1} & \cdots & \frac{\partial y_m}{\partial x_n} \end{bmatrix} \begin{bmatrix} r_1 \\ \vdots \\ r_n \end{bmatrix}$$

If we want:

$$\mathbf{J}_f \cdot \mathbf{r} = \begin{bmatrix} \frac{\partial y_1}{\partial x_1} & \cdots & \frac{\partial y_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial y_m}{\partial x_1} & \cdots & \frac{\partial y_m}{\partial x_n} \end{bmatrix} \begin{bmatrix} r_1 \\ \vdots \\ r_n \end{bmatrix}$$

Just feed \mathbf{r} to the input nodes:

$$\dot{\mathbf{x}} = \mathbf{r}$$

and traverse CG once.

Q: What if we want $\partial y/\partial x_1$?

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A: We already have $\partial y/\partial x_1$.

Q: What if we want $\partial y/\partial x_1$?

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A: We already have $\partial y/\partial x_1$.

Q: What if we want $\partial y_1/\partial \mathbf{x}$?

References

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Forward Mode

Q: What if we want $\partial y/\partial x_1$?

A: We already have $\partial y/\partial x_1$.

Q: What if we want $\partial y_1/\partial \mathbf{x}$?

A: You have to get $\partial y_1/\partial x_i$ one by one.

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Forward Mode - Dual Value

Mathematically, forward mode AD can be viewed as evaluating a function using dual numbers, which can be defined as truncated Taylor series of the form

$$v + i \epsilon$$

where $v, v \in \mathbb{R}$ and ϵ is a nilpotent number such that $\epsilon^2 = 0$ and $\epsilon \neq 0$. In the program, we can use a user-defined class to replace the original variable, with operators defined as follows.

We can utilize this by setting up a regime where

$$f(v + iv\epsilon) = f(v) + f'(v)iv\epsilon$$

Also we have the chain rule as

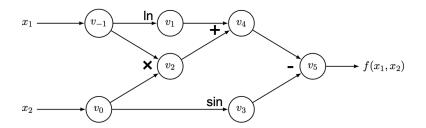
$$f(g(v + i\epsilon)) = f(g(v) + g'(v)i\epsilon) = f(g(v)) + f'(g(v))g'(v)i\epsilon.$$

We can extract the derivative of a function by interpreting any non-dual number v as $v + 0\epsilon$ and evaluating the function in this non-standard way on an initial input with a coefficient 1 for ϵ :

$$\frac{df(x)}{dx}\Big|_{x=v}$$
 = epsilon-coefficient(dual-version(f)(v+1 ϵ))

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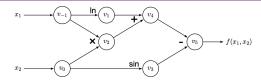


Suppose we want to get $\partial y_1/\partial x_1$, just set $\bar{y} = e_1$ and traverse CG(DAG) in reverse order:

$$\bar{v}_i = \frac{\partial y_1}{\partial v_i} = \sum_{j \in OE(i)} \frac{\partial v_j}{\partial v_i} \bar{v}_j$$

with OE(i) is the collection of adjoints from output edges of v_i .

Reverse Mode - Backpropagation



Forward Primal Trace

$$\begin{array}{rcl} v_{-1} = x_1 & = 2 \\ v_0 = x_2 & = 5 \\ \hline \\ v_1 = \ln v_{-1} & = \ln 2 \\ v_2 = v_{-1} \times v_0 & = 2 \times 5 \\ \hline \\ v_3 = \sin v_0 & = \sin 5 \\ v_4 = v_1 + v_2 & = 0.693 + 10 \\ \hline \\ v_5 = v_4 - v_3 & = 10.693 + 0.959 \\ \hline \\ \hline \\ y = v_5 & = 11.652 \\ \hline \end{array}$$

Reverse Adjoint (Derivative) Trace

Reverse Mode - Backpropagation

If we want:

$$\mathbf{J}_{f}^{T} \cdot \mathbf{r} = \begin{bmatrix} \frac{\partial y_{1}}{\partial x_{1}} & \cdots & \frac{\partial y_{m}}{\partial x_{1}} \\ \vdots & \ddots & \vdots \\ \frac{\partial y_{1}}{\partial x_{n}} & \cdots & \frac{\partial y_{m}}{\partial x_{n}} \end{bmatrix} \begin{bmatrix} r_{1} \\ \vdots \\ r_{n} \end{bmatrix}$$

Just feed ${\bf r}$ to the reverse input nodes:

$$\bar{\mathbf{y}} = \mathbf{r}$$

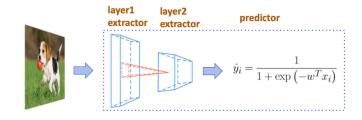
and traverse CG once.

Reverse Mode – Backpropagation

We already have $\partial y_1/\partial \mathbf{x}$ but have to calculate $\partial \mathbf{y}/\partial x_1$ one by one.

Reverse Mode - Backpropagation

We already have $\partial y_1/\partial \mathbf{x}$ but have to calculate $\partial \mathbf{y}/\partial x_1$ one by one. Considering the real world



Reverse mode is preferred!

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Reverse Mode - Graph

Is it enough?

Can we do better regrading the algorithm?

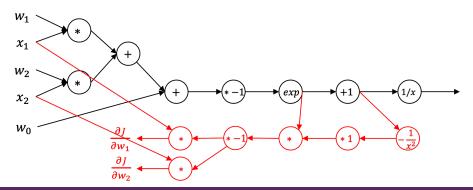
Problems of backpropagation

- You always need to keep intermediate data in the memory during the forward pass in case it will be used in the backpropagation.
- Lack of flexibility, e.g., compute the gradient of gradient.

Reverse Mode - Graph

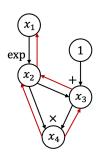
Create computation graph for gradient computation

$$f_w(x) = \frac{1}{1 + \exp\left(-\left(w_0 + w_1 x_1 + w_2 x_2\right)\right)}$$

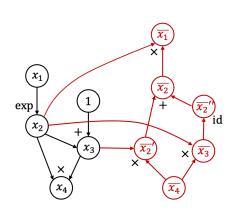


Reverse Mode - Graph

Backpropagation



AutoDiff



Thanks

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Thanks

Thanks for your attention! Questions and Solve(Questions)