# PLAN Software solution for Media Bazaar



ICT & Software Engineering - Semester 2

Class: S2-CB-01

Group: 4

Group "BulCari" members:

Stoycho Stoychev – 4292723 Tony Jiang – 4172507 Stela Trencheva – 4095200

Veronika Valeva – 4090349

Date: February/March 2021

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- 2.1.5.4. Time management / Duration
- 2.1.5.5. Self-check / Check the status of the group's work process

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- 2.1.6.1. End of the first work period.
- 2.1.6.2. Evaluation of the work done.
- 2.1.6.3. Self-evaluation / Goal check / Self-check / Time management

# Introduction to the problem / assignment

#### 1. Client

The client is Michiel Koehorst who represents the company MediaBazaar (daughter company of Jupiter), which is a hardware shop that is going to open its first shop in Eindhoven. Three meetings with the client are going to be conducted, in which he is going to present what their company needs and give the team feedback on what have been done. If needed, the client is accessible via email (m.koehorst@fontys.nl).

#### 2. Team

The name of the team is BulCari and it consists of four people (Tony Jiang, Stoycho Stoychev, Veronika Valeva and Stela Trencheva). Our team consists of one Caribbean and three Bulgarians. Although there is not a large range of nationalities, team members are ready to share not only coding experience but also personal and cultural skills. The team can be accessed via email (bulcari@gmail.com).

#### 3. Current situation

A new hardware store "Media Bazaar" is opening their first shop in Eindhoven. Funded by the parent company "Jupiter", they intend to start as well prepared as possible. They have been facing problems with managing and tracking employees and stock and their priority is on these points, but employees' administration is even more important. These problems are due to the fact that they are doing everything manually at the moment. They are using online calendars and excel sheets, but they found them too detailed and unreliable. That is why they need a team of software developers to build a brand new application for them.

There are competitors working on similar solution and after the first phase of the project (week 6) the client is going to decide if the team is going to continue working on it. That is why the team should strive for delivering a solution that best suits the need of the client.

## 4. Problem description

The biggest challenge that Media Bazaar's management foresees is managing and keeping track of their employees and products. They also have difficulties assigning shifts to employees and viewing them for the whole store and per person.

## 5. Project goal

The project goal is to help Media Bazaar create an efficient way for their employees to add / remove employees, keep track of the attendance of employees, assign work shifts, manage depot, see shelf restock requests and view statistics, using IT solutions! In the planning, you can find all the deliverables required for the successful software solution.

#### 6. Deliverables

In the first 6 weeks of the project, the team will deliver:

- Windows Form Application
- Documents describing it and the process of creation (Project plan, URS, Report)
- Functionalities such as:
  - Login
  - User information and edit profile
  - Managing employees (adding / removing employees)
  - Assigning shifts to employees
  - Statistics about employees
  - Searching for individuals

#### 7. Constraints

- Windows Form Application
- Programming language C#
- Sharing code between team members Gitlab
- Not needed to buy or get external sources to run the project
- Important deadlines for the project
  - o Week 6
  - o Week 12
  - o Week 18
- Number of meetings with the tutor two each week, which leads to limited feedback times
- Number of meetings with the client only three for the whole project
- Not much detailed information provided can lead to not delivering the software that best satisfies the needs of the client.

# **Phasing**

Phase 1: First version of the application

Milestone 1: Week 6

## Week One

## Work for the week:

Activ	ity name:	Forming a group/Project plan	Delivery date:	12.02.2021(Friday)		
Input:		N/A				
Budget:		16/h per person				
	Activities:					
0	Create a grou	p of four people.				
0	Make a repos	itory.				
0		n questions for the client.				
0	Interview the	client.				
0	Make a project plan.					
0	<ul> <li>Assign group members with different responsibilities.</li> </ul>					
0	Make a project report document.					
Responsibility:						
0	<ul> <li>Stoycho – Create a git repository. Write the agenda before every meeting.</li> </ul>					
0	• •	with the client				
0	<ul> <li>Stela – Work on the project plan. Write decisions after every meeting.</li> </ul>					
0	<ul> <li>Veronika – Start the report documentation. Work on the project plan.</li> </ul>					
Outp	ut: PRJ	-CB01 – Group 4				
	Git	repository - https://git.fhict.nl/I467491/s-cb-s2-cmk-group-4.git				
	Pro	ect plan				
	Rep	ort				
	Gro	oup name and logo				

• Self-check at the end of the week – Check the work done / Check the unfinished processes

# Week Two

## Work for the week:

Activity name:		URS	Delivery date:	26.02.2021(Friday)		
Inpu	Input: Project plan/Tutor feedback Client's requirements					
Budg	get:	16/h per person				
		Activ	rities:			
0	Improve the p	project plan. (if needed)				
0	Create sketche	es and wireframes for the	e application.			
0	Create a logo	for the application.				
0	1177 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1					
Responsibility:						
0	o Stoycho – Start with UML diagram, URS					
0	H LIDO					
0	o Stela – Come up with a logo. Work on wireframe. URS					
0	o Veronika – Work on sketches. URS					
Outp	ut: Sket	ches				
1		eframe				
	Project logo					

• Self-check at the end of the week – Check the work done / Check the unfinished processes

# Week Three

## Work for the week:

Activity name:		Implementation	Delivery date:	05.03.2021(Friday)		
Input	: Tute	or feedback	•	,		
_		ches				
	Wire	eframe				
	Proj	ect logo				
	Tuto	or feedback.				
Budg	et:	16/h per person				
		Activ	vities:			
0	UML diagran	n				
0	Create a log i	n functionality.				
0		ile pages for every kind				
0	<ul> <li>Implement classes and create objects (HR admin, management, depot-workers, employees)</li> </ul>					
		Respon	sibility:			
0	Stoycho – UN	IL, Create a log in functi	ionality.			
0	Tony – UML,	Create a profile pages for	or every kind of user.			
0	<ul> <li>Stela – UML, Implement classes and create objects (HR admin, management, depot- workers, employees)</li> </ul>					
0	Veronika – U	ML, Implement classes a	and create objects (HI	R admin, management,		
	depot-workers, employees)					
Outp	ut: [	JML diagram				
	Log in					
Profile pages						
Implemented classes and objects (HR admin, management, depot-						
workers, employees)						

 Self-check at the end of the week – Check the work done / Check the unfinished processes.

# Week Four

## Work for the week:

Activity name:		Implementation	Delivery date:	12.03.2021(Friday)	
Inpu	<b>t:</b> I	Log in			
	I	Profile pages			
	I	mplemented classes and	objects (HR admin, r	management, depot-	
worke	rs, employees)				
	<u></u>	Tutor feedback.			
Budg	get:	16/h per person			
		Activ	rities:		
0	Create employ	yee statistics. (manageme	nt)		
0	Create the fur	nctionality of assigning sh	nifts to employees. (ac	lministration)	
0	Create the pag	ges for managing employ	ee profiles.(adding /	removing)	
	(administration)				
Responsibility:					
0	o Stoycho - Create the functionality of assigning shifts to employees. (administration)				
0					
0	<ul> <li>Stela – Create the functionality of assigning shifts to employees. (administration)</li> </ul>				
0	<ul> <li>Veronika – Create the pages for managing employee profiles.(adding / removing)</li> </ul>				
(administration)					
Output:					
Employee statistics					
Functionality of assigning shifts to employees					
Pages for managing employee profiles					

• Self-check at the end of the week – Check the work done / Check the unfinished processes.

# Week Five

## Work for the week:

Activ	ity name:	Testing/Implementation	Delivery date:	19.03.2021(Friday)		
Input	t:	Stock statistics				
		Employee statistics				
		,	y of assigning shifts to employees			
		Pages for managing emplo	yee profiles			
		Tutor feedback.				
Budg	et:	16/h per person				
Activities:						
0	Create a test	plan.				
0	o Send test plan to peers.					
0	o Create a report with the results from the user testing.					
0	o Work on any unfinished work from past weeks concerning the implementation of					
	the code. (if any)					
	Responsibility:					
0	o Stoycho – Work on any unfinished work from past weeks concerning the					
	implementation of the code. (if any)					
0	o Tony – Send test plan to peers					
0	O Stela – Create a test plan.					
0	O Veronika – Create a report with the results from the user testing.					
Outp	ut:	Test plan				
	User testing / Report					

• Self-check at the end of the week – Check the work done / Check the unfinished processes.

# Week Six

## Work for the week:

Activ	ity name:	Software presentation	Delivery date:	26.03.2021(Friday)	
Input:		User testing / Report Initial version of the application – finished Report documentation			
		Tutor feedback.			
Budg	get:	16/h per person			
Activities:					
0	o Create a presentation.				
0	o Finish the report documentation.				
0	o Present the final version of the application.				
Responsibility:					
0	o Stoycho – Present the final version of the application.				
0	o Tony – Present the final version of the application.				
0	<ul> <li>Stela – Create a presentation.</li> </ul>				
0	O Veronika – Finish the report documentation				
Output:					

• Self-check at the end of the week – Check the work done / Check the unfinished processes.