PLAN Software solution for Media Bazaar



ICT & Software Engineering - Semester 2

Class: S2-CB-01

Group: 4

Group "BulCari" members:

Stoycho Stoychev – 4292723 Tony Jiang – 4172507 Stela Trencheva – 4095200

Veronika Valeva – 4090349

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Introduction to the problem / assignment

1. Client

The client is Michiel Koehorst who represents the company MediaBazaar (daughter company of Jupiter), which is a hardware shop that is going to open its first shop in Eindhoven. Three meetings with the client are going to be conducted, in which he is going to present what their company needs and give the team feedback on what have been done. If needed, the client is accessible via email (m.koehorst@fontys.nl).

2. Team

The name of the team is BulCari and it consists of four people (Tony Jiang, Stoycho Stoychev, Veronika Valeva and Stela Trencheva). Our team consists of one Caribbean and three Bulgarians. Although there is not a large range of nationalities, team members are ready to share not only coding experience but also personal and cultural skills. The team can be accessed via email (bulcari@gmail.com).

3. Current situation

A new hardware store "Media Bazaar" is opening their first shop in Eindhoven. Funded by the parent company "Jupiter", they intend to start as well prepared as possible. They have been facing problems with managing and tracking employees and stock and their priority is on these points, but employees' administration is even more important. These problems are due to the fact that they are doing everything manually at the moment. They are using online calendars and excel sheets, but they found them too detailed and unreliable. That is why they need a team of software developers to build a brand new application for them.

There are competitors working on similar solution and after the first phase of the project (week 6) the client is going to decide if the team is going to continue working on it. That is why the team should strive for delivering a solution that best suits the need of the client.

4. Problem description

The biggest challenge that Media Bazaar's management foresees is managing and keeping track of their employees and products. They also have difficulties assigning shifts to employees and viewing them for the whole store and per person.

5. Project goal

The project goal is to help Media Bazaar create an efficient way for their employees to add / remove employees, keep track of the attendance of employees, assign work shifts, manage depot, see shelf restock requests and view statistics, using IT solutions! In the planning, you can find all the deliverables required for the successful software solution.

6. Deliverables

In the first 6 weeks of the project, the team will deliver Windows Form Application and documents describing it and the process of creation. Functionalities such as login and registration, seeing user information will be implemented in the application. Managing of employees (adding / removing employees), automatically assigning shifts to employees, seeing statistics about them and searching for individuals will be included as well. Stock data registration, restock requests and statistics about products are going to be delivered too.

7. Constraints

This project will be a Windows Form Application and the programming language used for it will be C#. GitLab will be used for sharing code between team members. It is not needed to buy or get external sources to run this project. The important deadlines for the project are week 6, week 12 and week 18. The number of meetings with the tutor are two each week, so the times of receiving feedback are limited. The number of meetings with the client are only three for the whole project and not much detailed information is provided which can lead to not delivering the software that best satisfies the needs of the client.

Phasing

Phase 1: First version of the application

Milestone 1: Week 6

Week One

Work for the week:

Activ	ity name:	Forming a group/Project plan	Delivery date:	12.02.2021(Friday)	
Input:		N/A			
Budget:		16/h per person			
		Activ	rities:		
0	Create a grou	p of four people.			
0	Make a reposi	itory.			
0		n questions for the client.			
0	Interview the	client.			
0	o Make a project plan.				
0	 Assign group members with different responsibilities. 				
0	Make a project report document.				
Responsibility:					
0	 Stoycho – Create a git repository. Write the agenda before every meeting. 				
0	o Tony – Speak with the client				
0	 Stela – Work on the project plan. Write decisions after every meeting. 				
0	 Veronika – Start the report documentation. Work on the project plan. 				
Outp	ut: PRJ	-CB01 – Group 4			
	Git	repository - https://git.fhict.nl/I467491/s-cb-s2-cmk-group-4.git			
	Pro	ect plan			
	Rep	ort			
	Gro	oup name and logo			

Week Two

Work for the week:

Activi	ty name:	URS	Delivery date:	26.02.2021(Friday)	
Input	Input: Project plan/Tutor feedback Client's requirements				
Budg	et:	16/h per person			
		Activ	rities:		
0	Improve the p	project plan. (if needed)			
0	Create sketche	es and wireframes for the	e application.		
0	Create a logo	for the application.			
0	 Working on the user requirements specifications. 				
Responsibility:					
0	o Stoycho – Start with UML diagram, URS				
0	o Tony – URS				
0	o Stela – Come up with a logo. Work on wireframe. URS				
 Veronika – Work on sketches. URS 					
Outpu	ut: Sket	ches			
	Wireframe				
	Project logo				

Week Three

Work for the week:

Activity name:		Implementation	Delivery date:	05.03.2021(Friday)		
Input	Tute	or feedback				
_		ches				
	Wire	eframe				
	Proj	ect logo				
	Tuto	or feedback.				
Budg	et:	16/h per person				
		Acti	vities:			
0	Create a log i	n functionality.				
0	Create a prof	ile pages for every kind	of user.			
0						
0	Create pages for stock data. (depot-workers)					
		Respon	nsibility:			
0	Stoycho – Create a log in functionality.					
0						
0	 Stela – Create pages for restock requests. (depot-workers) 					
0	 Veronika – Create pages for stock data. (depot-workers) 					
Outp	ut: I	log in				
	I	Profile pages				
Pages for restock requests						
	Pages for stock data.					

Week Four

Work for the week:

Activity name:		Implementation	Delivery date:	12.03.2021(Friday)		
Input	Input: Log in					
_	I	Profile pages				
	I	Pages for restock requests	S			
		Pages for stock data.				
	7	Tutor feedback.				
Budg	et:	16/h per person				
		Activ	rities:			
0	Create stock s	tatistics. (management)				
0						
0	o Create the functionality of assigning shifts to employees. (administration)					
0						
Responsibility:						
0						
0						
0						
0						
	(administration)					
Outp	ut:	Stock statistics				
		Employee statistics				
		Functionality of assigning	g shifts to employees			
	· · · · · · · · · · · · · · · · · · ·	Pages for managing emp	loyee profiles			

Week Five

Work for the week:

Activity name:		Testing/Implementation	Delivery date:	19.03.2021(Friday)		
Input:		Stock statistics Employee statistics Functionality of assigning shifts to employees Pages for managing employee profiles Tutor feedback.				
Budg	Budget: 16/h per person					
	Activities:					
0	Create a test	plan.				
0						
0						
0	· · · · · · · · · · · · · · · · · · ·					
	the code. (if any)					
	Responsibility:					
0	5 000) 5-10 5-11 5-1 5-1 5-1 5-1 5-1 5-1 5-1 5-1 5-					
	implementation of the code. (if any)					
0	, and the property of the prop					
0	O Stela – Create a test plan.					
0	 Veronika – Create a report with the results from the user testing. 			sting.		
Outp	ut:	Test plan				
User testing / Report						

Week Six

Work for the week:

Activ	ity name:	Software presentation	Delivery date:	26.03.2021(Friday)	
Input:		User testing / Report Initial version of the application – finished Report documentation			
		Tutor feedback.			
Budg	get:	16/h per person			
Activities:					
0	o Create a presentation.				
0	o Finish the report documentation.				
0	o Present the final version of the application.				
Responsibility:					
0	o Stoycho – Present the final version of the application.				
0	o Tony – Present the final version of the application.				
0	o Stela – Create a presentation.				
0	O Veronika – Finish the report documentation				
Output:					