

Practical 05

IP and Ping Utility

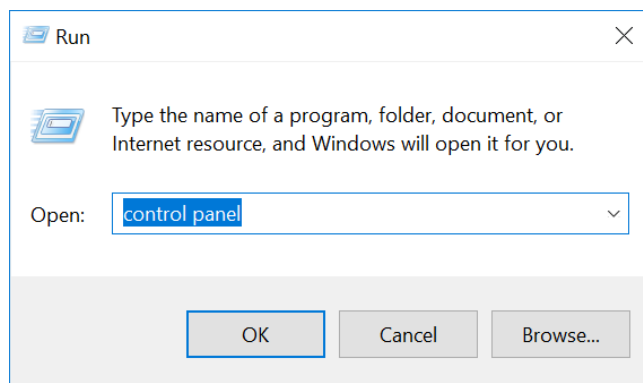
A. Find your private IP address

1. Open a command prompt.
2. Type **ipconfig /all** and press Enter.
3. Observe the results.

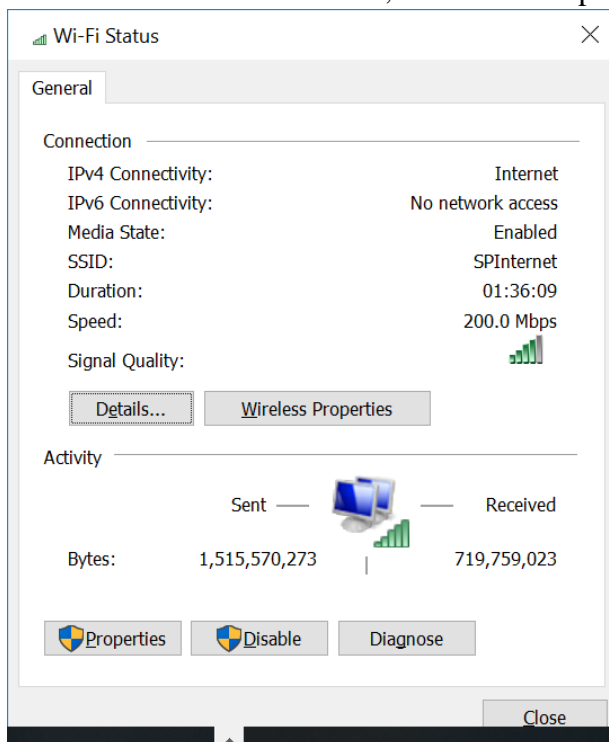
IP address	192.168.0.9 (preferred)
Subnet Mask	255.255.255.0
Default gateway	192.168.0.1
DNS Server	192.168.0.10
DHCP enabled?	yes

B. Configure computer to use Static IP Address

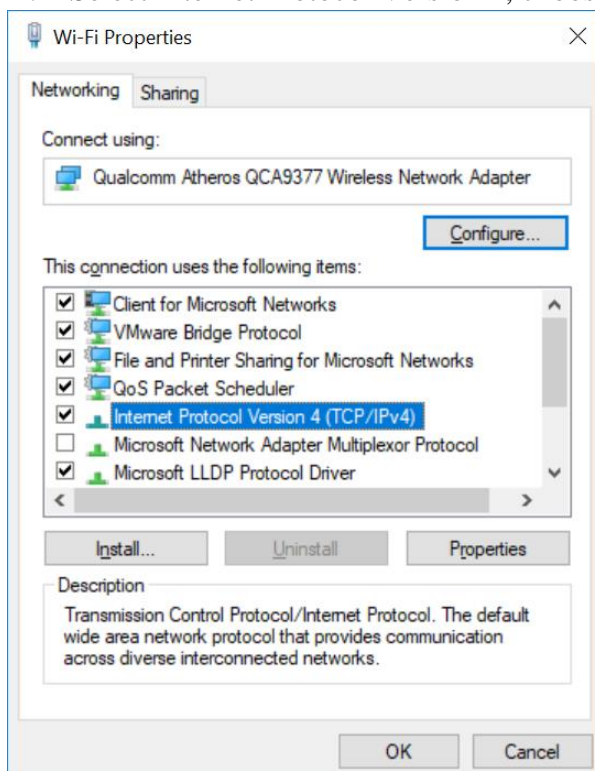
1. On the left end of the taskbar, right-click on *Start Windows* icon, select Run. Type **control panel** and click OK.



2. Click Network and Sharing Center.
3. Click Wi-Fi connections, then click Properties.



4. Select Internet Protocol Version 4, choose Properties.



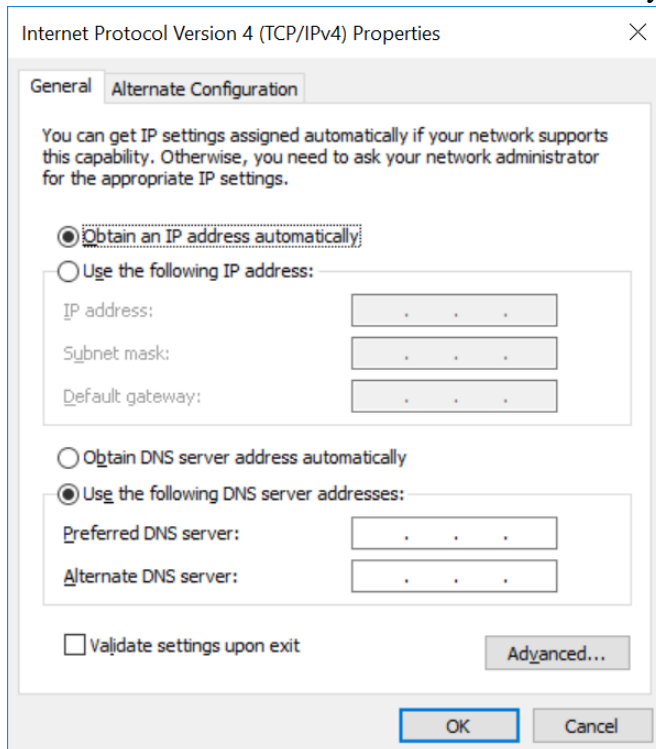
5. Select Use the following IP address.

6. Key in the IP address, subnet mask and default gateway as recorded in [task A step 3](#).
7. Type **ipconfig /all** in your command prompt, observe the changes:

IP address	192.168.0.9
Subnet Mask	255.255.255.0
Default gateway	192.168.0.1
DHCP enabled?	No

8. Type **ping google.com** in your command prompt to see if your configuration works. Does your configuration work? If no, what must be done (to make it work)?

- Go back to restore your configuration to set DHCP enabled so that your computer will be able to obtain IP address automatically from **DHCP** server.



C. Understand the difference between private IP address and Public IP address

- Go to <https://whatismyipaddress.com/> and record down your IP address.

What is my IP address?	172.226.45.254
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D. Ping Loopback Address

To test whether or not TCP/IP is functioning on the local host, first ping the loopback address 127.0.0.1:

- Open a command prompt.
- Type ping 127.0.0.1 and press Enter.
- Observe the results. You should see replies indicating success.

```

C:\WINDOWS\system32\cmd.exe
C:\Users\Humb1>ping 127.0.0.1

Pinging 127.0.0.1 with 32 bytes of data:
Reply from 127.0.0.1: bytes=32 time<1ms TTL=128
Reply from 127.0.0.1: bytes=32 time<1ms TTL=128
Reply from 127.0.0.1: bytes=32 time<1ms TTL=128
Reply from 127.0.0.1: bytes=32 time<1ms TTL=128

Ping statistics for 127.0.0.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\Users\Humb1>

```

Record down the minimum, maximum and average round trip times in milli-seconds:

Min	Max	Average
Minimum = 0ms,	Maximum = 0ms,	Average = 0ms

E. Ping Localhost

To test host name cache resolution, ping the name **localhost**. This is an **alias** for the loopback address (127.0.0.1):

1. Type **ping localhost** and press Enter.
2. Observe the results. You should see replies indicating success.

F. Ping the Host IPv4 Address

To test the local host IPv4 address:

1. Use ipconfig to display the host IP address. Note the IPv4 address displayed.

```

C:\WINDOWS\system32\cmd.exe
Default Gateway . . . . . :
Ethernet adapter Ethernet 3:

Media State . . . . . : Media disconnected
Connection-specific DNS Suffix  . :

Wireless LAN adapter Wi-Fi:

Connection-specific DNS Suffix  . :
Link-local IPv6 Address . . . . . : fe80::e844:ff81:8bcf:17b3%14
IPv4 Address. . . . . : 10.197.28.118
Subnet Mask . . . . . : 255.255.252.0
Default Gateway . . . . . : 10.197.28.1

Ethernet adapter Bluetooth Network Connection:

```

Your IP Address	192.168.0.9
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2. Type ping <IPv4 Address> where <IPv4 Address> is the IPv4 address displayed above. For example, if the IPv4 address is 192.168.1.101, you would type ping 192.168.1.101. Then press Enter.
3. Observe the results. You should see replies indicating success.
4. Record down the minimum, maximum and average round trip times in milli-seconds:

Min	Max	Average
Minimum = 0ms,	Maximum = 0ms,	Average = 0ms

G. Ping the Host Name

To test the local host name:

1. Use **ipconfig /all** to display the host name. Note the **Host Name** displayed.
2. Type **ping <hostname>** where <hostname> is the Host Name IPv4 address displayed above. For example, if the host name was host1, you would type ping host1. Then press Enter.
3. Observe the results. You should see replies indicating success.

H. Ping the Default Gateway

To test local network connectivity:

1. Use **ipconfig /all** to display the default gateway address. Note the Default Gateway IP Address displayed.

```

Select C:\WINDOWS\system32\cmd.exe
Connection-specific DNS Suffix . : 
Description . . . . . : Qualcomm Atheros QCA9377 Wireless Network Adapter

Physical Address. . . . . : 64-6E-69-E7-27-DD
DHCP Enabled. . . . . : Yes
Autoconfiguration Enabled . . . . : Yes
Link-local IPv6 Address . . . . . : fe80::e844:ff81:8bcf:17b3%14(Preferred)
IPv4 Address. . . . . : 10.197.28.118(Preferred)
Subnet Mask . . . . . : 255.255.252.0
Lease Obtained. . . . . : Sunday, 17 February 2019 10:01:27 AM
Lease Expires . . . . . : Sunday, 17 February 2019 7:12:23 PM
Default Gateway . . . . . : 10.197.28.1
DHCP Server . . . . . : 10.65.36.61
DHCPv6 IAID . . . . . : 73600729
DHCPv6 Client DUID. . . . . : 00-01-00-01-21-C2-2D-BF-64-6E-69-E7-27-DD
DNS Servers . . . . . : 203.211.152.124
                        210.193.2.125
  
```

Your Default Gateway IP Address	192.168.0.1
What is default gateway used for?	The default gateway is the access point for a network to communicate with devices outside of its own network. It is typically the IP address of the router.

2. Type **ping <default gateway address>** where <default gateway address> is the default gateway address displayed above. For example, if the default gateway address is 192.168.1.1, you would type ping 192.168.1.1. Then press Enter.
3. Observe the results. If you see replies indicating success, you have local network connectivity.

```

C:\WINDOWS\system32\cmd.exe
C:\Users\Humb1>ping 10.197.28.1

Pinging 10.197.28.1 with 32 bytes of data:
Request timed out.
Reply from 10.197.28.1: bytes=32 time=373ms TTL=255
Reply from 10.197.28.1: bytes=32 time=434ms TTL=255
Request timed out.

Ping statistics for 10.197.28.1:
    Packets: Sent = 4, Received = 2, Lost = 2 (50% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 373ms, Maximum = 434ms, Average = 403ms
  
```

4. Record down the minimum, maximum and average round trip times in milli-seconds:

Min	Max	Average
Minimum = 1ms,	Maximum = 3ms,	Average = 1ms

I. Ping an Internet Host by IPv4 Address

8.8.8.8 is the IPv4 address of one of Google's public DNS servers. To test Internet connectivity:

1. Type ping 8.8.8.8 and press Enter.
2. Observe the results. If you see replies indicating success, you have Internet connectivity.
3. Record down the minimum, maximum and average round trip times in milli-seconds:

Min	Max	Average
Minimum = 4ms,	Maximum = 6ms,	Average = 4ms

J. Ping an Internet Host by Name

google-public-dns-a.google.com is the host name of one of Google's public DNS servers. To test Internet connectivity with host name resolution:

1. Type ping google-public-dns-a.google.com and press Enter.
2. Observe the results. If you see replies indicating success, you have Internet connectivity and host name resolution.

```

C:\WINDOWS\system32\cmd.exe
Ping request could not find host 1.google-public-dns-a.google.com. Please check the name and try again.

C:\Users\Humb1>ping google-public-dns-a.google.com

Pinging google-public-dns-a.google.com [8.8.8.8] with 32 bytes of data:
Reply from 8.8.8.8: bytes=32 time=47ms TTL=119
Request timed out.
Reply from 8.8.8.8: bytes=32 time=21ms TTL=119
Reply from 8.8.8.8: bytes=32 time=47ms TTL=119

Ping statistics for 8.8.8.8:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 21ms, Maximum = 47ms, Average = 38ms

C:\Users\Humb1>

```

K. Ping an Internet Host by IPv6 Address

2001:4860:4860::8888 is the IPv6 address of one of Google's public DNS servers. To test IPv6 Internet connectivity:

1. Type ping 2001:4860:4860::8888 and press Enter.
2. Observe the results. If you see replies indicating success, you have IPv6 Internet connectivity.

L. Install WireShark

Activity 1 - Determine System Type

To determine system type:

1. Use [msinfo32](#) to display the system type. The system type will either be **X86-based PC** or **X64-based PC**. X86-based PC is a 32-bit system. X64-based PC is a 64-bit system.
2. Close msinfo32.

Activity 2 - Download Wireshark

To download Wireshark:

1. Open a web browser.
2. Navigate to <http://www.wireshark.org>.
3. Select **Download Wireshark**.
4. Select the Wireshark Windows Installer matching your system type, either 32-bit or 64-bit as determined in Activity 1. Save the program in the Downloads folder.
5. Close the web browser.

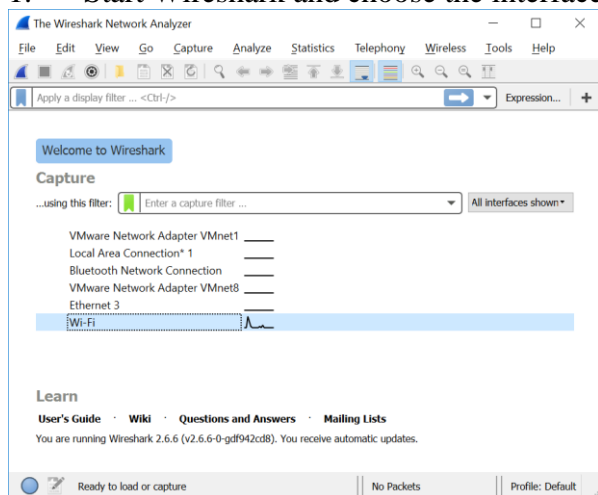
Activity 3 - Install Wireshark

To install Wireshark:

1. Open Windows Explorer.
2. Select the Downloads folder.
3. Locate the version of Wireshark you downloaded in Activity 2. Double-click on the file to open it.
4. If you see a User Account Control dialog box, select **Yes** to allow the program to make changes to this computer.
5. Select **Next >** to start the Setup Wizard.
6. Review the license agreement. If you agree, select **I Agree** to continue.
7. Select **Next >** to accept the default components.
8. Select the shortcuts you would like to have created. Leave the file extensions selected. Select **Next >** to continue.
9. Select **Next >** to accept the default install location.
10. Select **Install** to begin installation.
11. Select **Next >** to install WinPcap.
12. Select **Next >** to start the Setup Wizard.
13. Review the license agreement. If you agree, select **I Agree** to continue.
14. Select **Install** to begin installation.
15. Select **Finish** to complete the installation of WinPcap.
16. Select **Next >** to continue with the installation of Wireshark.
17. Select **Finish** to complete the installation of Wireshark.

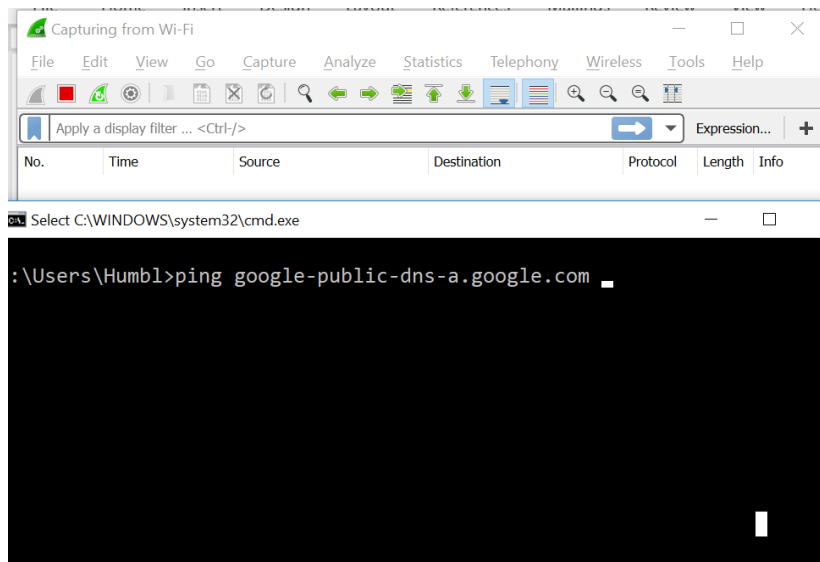
Activity 4 - Capture ping traffic using Wireshark

1. Start Wireshark and choose the interface

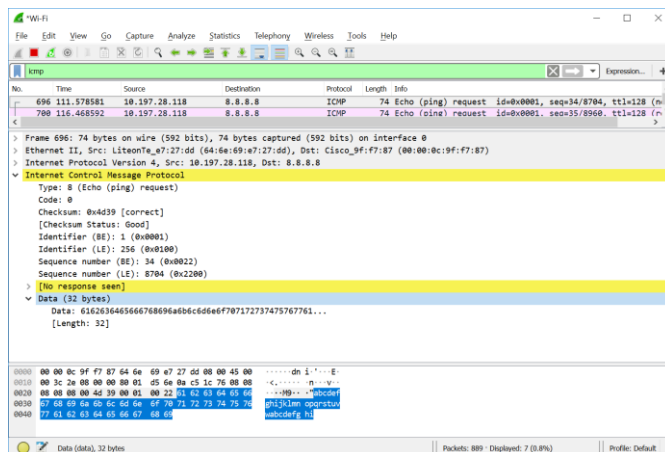


Click the capture button.

2. In Command Prompt, Type ping google-public-dns-a.google.com and press Enter.



3. Observe the ICMP packet, find the size in bytes for the request? Find out the content.
4. Observe the ICMP packet, find the size in bytes for the the reply? Find out the content.



5. Record down your observation:

Request	ICMP data length in bytes	32
	Data content in Hex	0000 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d 6e 6f 70 0010 71 72 73 74 75 76 77 61 62 63 64 65 66 67 68 69
	Data content in ASCII	abcdefghijklmnop qrstuvwabcdefghi
Response	ICMP data length in bytes	32
	Data content in Hex	0000 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d 6e 6f 70 0010 71 72 73 74 75 76 77 61 62 63 64 65 66 67 68 69
	Data content in ASCII	abcdefghijklmnop qrstuvwabcdefghi

Practical Reflection

Suggested contents:

1. What have you learnt?
2. Why is it important?
3. Any difficulty encountered in the practical and how do you solve the problem?

1. I have learned how to use
wireshark, to see and capture the
packets
2. To know how the packet flows and
how everything works like ping and
request
3. Nope

End of Practical