Personal information		
Name Address Telephone E-mail Nationality Date of birth	Štěpán Hrbek K haltýři 11, Praha 8, 181 00, Czech Republic (420) 732 674 273 dee@dee.cz Czech 18.2.1975	
Work experience		
Dates Name and address of employer Occupation or position held Main activities and responsibilities	2003 - now Illusion Softworks, www.illusionsoftworks.com engine programmer next generation engine architecture, rendering pipeline, lighting and shadowing, effects visibility, intersections, multi-cpu architecture (VC++, DX9, Subversion, Linux)	
Dates Name and address of employer Occupation or position held Main activities and responsibilities	2002 - 2003 INCOME s.r.o., www.income.cz main programmer of Income Home Bus project design and implementation of sw for "internet house" (included programming of 5 boards, 2 CPUs, 2 displays, GUI, communication between displays, PC and devices on IIC and 485 buses, touchscreen, buttons, remote, voice) (ICC, gcc, AVR, x86, IIC, 485)	
Dates Name and address of employer Occupation or position held	2001 - 2002 Czech Agronomical University, www.tf.czu.cz sysadmin + programming teacher (substitute for military draft!)	
Dates Occupation or position held Main activities and responsibilities	1994 - now freelance programmer since 2004 - my Realtime Radiosity engine running in movie postproduct. compan since 2000 - my 256B intros on top positions in world charts (http://dee.cz/3d) since 1999 - my voting system based on image analysis used intensively since 1994 - my engine Deus ex Machina sold millions magazines (dee.cz/machina) around 1994 - my program for teaching maths (Babymat) in distribution	
Education and training		
Dates Name and type of organization Title of qualification awarded Level Principal subjects	1995 - 2001 Charles University, Faculty of Mathematics and Physics, Prague, Czech Republic MS in Computer Science MS thesis and final state exam: 1 (1 is the highest level) programming (C++, Asm, Java, Prolog, Lisp, Haskel, bash, awk, CORBA, TeX, SQ computer graphics science (2D, 3D, compression) mathematics (analysis, logic, set theory) artificial intelligence, neural networks	
Personal skills		
Mother tongue	Czech	
Other languages Reading skills Writing skills Verbal skills	English Excellent Good Good	

Technical skills	skill	years of use	last used	self rating 1-10		
Programming languages	C/C++	8	now	9		
	x86 architecture, Asm	8	2003	9		
	AVR ATmega architecture	1	2003	7		
	Z80 Asm	4	1994	5		
	MC68000 Asm	1	1995			
		_		3		
	Java, J2ME, MIDlets	1	2003	5		
	Pascal	10	2002	9		
	Basic	5	2001	5		
	SQL, MySQL	2	2004	3		
	Prolog, Lisp, Haskel	1	2000	3		
	HTML, DHTML, DOM, Java		2003	6		
	XML, XSLT	1	2001	5		
Programming environments	Visual Studio, Source Safe	3	now	7		
	GNU gcc, make	8	now	8		
	Subversion, Bugzilla, Doxyge		now	6		
	SunONE	1	2003	5		
Operating Systems	GNU/Linux	6	now	8		
	Windows	8	now	8		
	DOS	10	2003	10		
	Novell Netware	7	2002	3		
Computer graphics sciences	2D/3D algorithms	15	now	8		
Computer grapmes sciences	data structures, BSP, KD	5		9		
			now	9		
	shadowing techniques, radiosi		now			
	digital reconstruction of movie		2003	6		
	DirectX, shaders	2	now	7		
	OpenGL	5	now	7		
	VGA, VESA BIOS	7	2002	10		
Other computer sciences	artificial intelligence	5	2000	6		
	genetic algorithms	1	2003	6		
	neural networks	2	2001	3		
Embedded environments	size optimizations	9	2003	10		
	oscilloscope cowboying	1	2003	6		
	osemoscope cowodynig	1	2003	O		
Networking	security	4	now	7		
	multiplayer design	2	2004	6		
	DirectPlay	2	2004	6		
	TCP/IP	3	2004	5		
	IIC, 485	1	2003	7		
Social skills and competences	- Team work: I lead development of IHB (Income s.r.o.) planning work for 2 other programmers. Till 2002 I worked on tens of Broncs and Downtown software projects as team member or leader (some projects successful /based on pouet.net popularity rating/ in world context).					
Organisational skills and competences	 - 7x co-organized international demoparty (1-3day event for 50-200ppl and their computers, held in Praha, Uherské Hradiště, Rožnov pod Radhoštěm, Chotěboř) - 6x organized yearly computer go-moku tournament (held in Praha, Nitra) - founded Broncs and Downtown demogroups (4-7 members working on sw projects) 					
Driving license	none (minimizing Ecological Footprint)					
Additional information						
Membership	Mensa (IQ 168)					
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Technology www	http://dee.cz/3d					