AnalyticsModeling\_HW7 Fall 2024 Question 10.1 Using the same crime data set, find the best model you can using a (a) Regression Tree Model and a (b) Random Forest Model. The initial regression tree model split on the variables Po1, Pop, LF, and NW and ultimately ended up with seven leaves. Since the original data set is very small, overfitting is likely occurring here. I used cross validation to evaluate the data to find the optimal level of tree complexity. While the initial model's complexity of seven leaves performs better than most other possible number of leaves, it looks like there is some potential with a model with only two leaves. I also decided to check the R2 values of each potential model. Based off this, it appears there may be some potential in a model with six leaves. # set seed for reproducibility set.seed(42) # Load data crime\_df <- read.table("uscrime.txt", stringsAsFactors = FALSE, header = TRUE)</pre> tail(crime df, 5) M So Ed Po1 Po2 LF M.F Pop NW U1 U2 Wealth Ineq ## 43 16.2 1 9.9 7.5 7.0 0.522 99.6 40 20.8 0.073 2.7 4960 22.4 0.054902 ## 44 13.6 0 12.1 9.5 9.6 0.574 101.2 29 3.6 0.111 3.7 6220 16.2 0.028100 ## 45 13.9 1 8.8 4.6 4.1 0.480 96.8 19 4.9 0.135 5.3 4570 24.9 0.056202 ## 46 12.6 0 10.4 10.6 9.7 0.599 98.9 40 2.4 0.078 2.5 5930 17.1 0.046598 ## 47 13.0 0 12.1 9.0 9.1 0.623 104.9 3 2.2 0.113 4.0 5880 16.0 0.052802 Time Crime ## 43 31.9989 823 ## 44 30.0001 1030 ## 45 32.5996 455 ## 46 16.6999 508 ## 47 16.0997 849 # train regression tree model # response~.predictors initialTreeModel <- tree(Crime~. , data = crime df summary(initialTreeModel) ## Regression tree: ## tree(formula = Crime ~ ., data = crime\_df) ## Variables actually used in tree construction: ## [1] "Po1" "Pop" "LF" "NW" ## Number of terminal nodes: 7 ## Residual mean deviance: 47390 = 1896000 / 40 ## Distribution of residuals: Min. 1st Qu. Median Mean 3rd Qu. ## -573.900 -98.300 -1.545 0.000 110.600 490.100 # graph the tree plot(initialTreeModel) text(initialTreeModel) title("initial regression tree") initial regression tree Pop ₹ 22.5 NW **₹** 7.65 799.5 466.9 Pop ₹ 21.5 Po1 \dig 9.65 1049.0 724.6 1041.0 1503.0 # let's look at how the branching was done initialTreeModel\$frame yval splits.cutleft splits.cutright dev Pol 47 6880927.66 905.0851 <7.65 >7.65 ## 1 Pop 23 779243.48 669.6087 <22.5 >22.5 LF 12 243811.00 550.5000 <0.5675 >0.5675 ## 8 <leaf> 7 48518.86 466.8571 ## 9 <leaf> 5 77757.20 667.6000 ## 5 <leaf> 11 179470.73 799.5455 NW 24 3604162.50 1130.7500 <7.65 >7.65 Pop 10 557574.90 886.9000 <21.5 >21.5 ## 12 <leaf> 5 146390.80 1049.2000 ## 13 <leaf> 5 147771.20 724.6000 Pol 14 2027224.93 1304.9286 <9.65 >9.65 ## 14 <leaf> 6 170828.00 1041.0000 ## 15 <leaf> 8 1124984.88 1502.8750 # calculate R2 of initial model initialTreePreds <- predict(initialTreeModel, data = crime\_df[,1:15])</pre> RSS <- sum((initialTreePreds - crime\_df[,16])^2) TSS <-  $sum((crime_df[,16] - mean(crime_df[,16]))^2)$ R2 <- 1-(RSS/TSS) R2 ## [1] 0.7244962 # perform cross validation to determine the optimal level of tree complexity cv.TreeModel <- cv.tree(initialTreeModel)</pre> cv.TreeModel ## \$size ## [1] 7 6 5 4 3 2 1 ## [1] 7986688 7986688 7885099 7920849 7707536 7035494 8536032 ## ## \$k ## [1] -Inf 117534.9 263412.9 355961.8 731412.1 1019362.7 2497521.7 ## \$method ## [1] "deviance" ## attr(,"class") ## [1] "prune" "tree.sequence" # plot the deviance against the number of nodes plot(cv.TreeModel\$size, cv.TreeModel\$dev, type = 'b', col = 'blue', xlab = "number of leaves", ylab = "deviation") 8000000 7500000 7000000 2 5 3 number of leaves # let's calculate the R2 scores for each model with leaves between 2 and 7 R2\_vector <- vector() for (leaves in 2:8) { # prune the initial tree model pruned.TreeModel <- prune.tree(initialTreeModel</pre> , best = leaves) # get the predictions TreePreds <- predict(pruned.TreeModel, data = crime\_df[,1:15])</pre> # calculate R2 RSS <- sum((TreePreds - crime\_df[,16])^2) TSS  $\leftarrow$  sum((crime\_df[,16] - mean(crime\_df[,16]))^2) R2 <- 1-(RSS/TSS) # store each model's R2 in this vector R2\_vector <- c(R2\_vector, R2) ## Warning in prune.tree(initialTreeModel, best = leaves): best is bigger than ## tree size cat("Max R2 achieved: ", max(R2\_vector), "\n") ## Max R2 achieved: 0.7244962 cat("Best performing number of leaves: ", which.max(R2\_vector)) ## Best performing number of leaves: 6 R2\_vector ## [1] 0.3629629 0.5111061 0.6174017 0.6691333 0.7074149 0.7244962 0.7244962 # prune initial tree model down to 2 leaves pruned2.TreeModel <- prune.tree(initialTreeModel , best = 2) summary(pruned2.TreeModel) ## Regression tree: ## snip.tree(tree = initialTreeModel, nodes = 2:3) ## Variables actually used in tree construction: ## [1] "Po1" ## Number of terminal nodes: 2 ## Residual mean deviance: 97410 = 4383000 / 45 ## Distribution of residuals: Min. 1st Qu. Median Mean 3rd Qu. ## -622.800 -193.200 -5.609 0.000 147.300 862.200 # graph the tree plot(pruned2.TreeModel) text(pruned2.TreeModel) title("pruned 2-leaf regression tree") pruned 2-leaf regression tree 669.6 1131.0 # let's look at how the branching was done pruned2.TreeModel\$frame yval splits.cutleft splits.cutright Po1 47 6880927.7 905.0851 <7.65 ## 2 <leaf> 23 779243.5 669.6087 ## 3 <leaf> 24 3604162.5 1130.7500 # R2 score R2\_vector[1] ## [1] 0.3629629 # prune initial tree model down to 6 leaves pruned6.TreeModel <- prune.tree(initialTreeModel , best = 6) summary(pruned6.TreeModel) ## Regression tree: ## snip.tree(tree = initialTreeModel, nodes = 4L) ## Variables actually used in tree construction: ## [1] "Po1" "Pop" "NW" ## Number of terminal nodes: 6 ## Residual mean deviance: 49100 = 2013000 / 41 ## Distribution of residuals: Min. 1st Qu. Median Mean 3rd Qu. ## -573.900 -99.520 -1.545 0.000 122.800 490.100 # graph the tree plot(pruned6.TreeModel) text(pruned6.TreeModel) title("pruned 6-leaf regression tree") pruned 6-leaf regression tree NW **₹** 7.65 550.5 799.5 Po1 4 9.65 724.6 1049.0 1041.0 1503.0 # let's look at how the branching was done pruned6.TreeModel\$frame var n dev yval splits.cutleft splits.cutright ## 1 Po1 47 6880927.7 905.0851 <7.65 >7.65 <22.5 ## 2 Pop 23 779243.5 669.6087 >22.5 ## 4 <leaf> 12 243811.0 550.5000 ## 5 <leaf> 11 179470.7 799.5455 ## 3 NW 24 3604162.5 1130.7500 <7.65 >7.65 ## 6 Pop 10 557574.9 886.9000 <21.5 >21.5 ## 12 <leaf> 5 146390.8 1049.2000 ## 13 <leaf> 5 147771.2 724.6000 ## 7 Pol 14 2027224.9 1304.9286 <9.65 >9.65 ## 14 <leaf> 6 170828.0 1041.0000 ## 15 <leaf> 8 1124984.9 1502.8750 # R2 score R2\_vector[6] ## [1] 0.7244962 The R<sup>2</sup> of the initial model was calculated as .7245, meaning that 72.45% of the variance in the initial model could be explained by the data. Meanwhile, the R<sup>2</sup> of the pruned 2-leaf model dropped all the way down to .363, a big drop in model quality. While the initial model's residual mean deviance is lower than the pruned 6-leaf model, they have equal R2 values. At this point, I think the best regression tree model is the initial 7-leaf model. Now, moving on to the Random Forest model: The original data set has a total of 47 rows and a good rule of thumb is that each leaf ought to have at least 5% of the original data set within it. In this case, that is at least 3 data points in each leaf (rounded up). I will use that as the minimum node size. Per this week's lectures, we should randomly choose a small number of factors and select the best factor within that set to branch on and a rule of thumb for the number of factors to use for this set is  $1+\log(n)$ , where n is the number of factors. We have 15 factors in this data set. The R<sup>2</sup> of the initial Random Forest model is much lower than the initial Regression Tree model - only 0.4253. I tried a variety of number of trees to see if I could improve the model. Based off this, the best performing model used a forest of 250 trees and had an R2 score of 0.4482. This is still a big drop in quality from the Regression Tree model, so it's likely that the single Regression Tree method works better for this specific data set and problem. # set seed for reproducibility set.seed(42) # get the number of factors on which to branch  $(1 + \log(n))$ num\_factors <- ceiling(1+log(ncol(crime\_df)-1))</pre> # get minimum number of nodes min\_nodes <- ceiling(nrow(crime\_df)\*.05)</pre> # create initial random forest model initialRandomForest <- randomForest(Crime~. # response~.predictors , data = crime\_df , importance = TRUE , nodesize = min\_nodes , mtry = num\_factors , ntrees = 100 # get predictions rfTreePreds <- predict(initialRandomForest, data = crime\_df[,1:15]) # calculate R2 RSS <- sum((rfTreePreds - crime\_df[,16])^2) TSS <- sum((crime\_df[,16] - mean(crime\_df[,16]))^2) R2 <- 1-(RSS/TSS) ## [1] 0.4302088 # let's try adjusting the number of trees to see if we can get a better performing model. num\_trees <- c(50, 100, 250, 500, 750, 900, 1000, 1500) R2\_vector <- vector() for (trees in num\_trees) { RandomForest <- randomForest(Crime~. # response~.predictors , data = crime\_df , importance = TRUE , nodesize = min\_nodes , mtry = num\_factors , ntrees = trees # get predictions TreePreds <- predict(RandomForest, data = crime\_df[,1:15]) # calculate R2 RSS <- sum((TreePreds - crime\_df[,16])^2) TSS <- sum((crime\_df[,16] - mean(crime\_df[,16]))^2) R2 <- 1-(RSS/TSS) # store R2 scores in this vector R2\_vector <- c(R2\_vector, R2) cat("Max R2 achieved: ", max(R2\_vector), "\n") ## Max R2 achieved: 0.4482842 cat("Best performing number of trees: ", which.max(R2\_vector), "\n") # trees = 250 ## Best performing number of trees: 3 R2\_vector ## [1] 0.4196482 0.4266280 0.4482842 0.4365964 0.4279300 0.4461334 0.4171485 ## [8] 0.4121576 Question 10.2 Describe a situation or problem from your job, everyday life, current events, etc., for which a logistic regression model would be appropriate. List some (up to 5) predictors that you might use. At my job working for a gaming company, we want to know the likelihood that a customer is a "seasonal" gamer (i.e., they play seasonally based on what sporting events are ongoing) or if they are an inactive or lost customer. Logistic regression would be useful for estimating this likelihood and I could use predictors such as how their betting history is divided into sports (if they only bet, say, football and no other sports as opposed to a player who bets on every kind of sport), if they usually go dormant during specific months or if they play year-round historically, and how long it has been since their last bet. Question 10.2 Using the GermanCredit data set, use logistic regression to find a good predictive model for whether credit applicants are good credit risks or not. Show your model (factors and their coefficients), the software output, and This data set has 20 features and the target variable is binary with 1 = good and 2 = bad. There are 700 good data points and 300 bad data points, for a total of 1000 data points. Since we are doing logistic regression on this data, we need the final output to be between 0 and 1, so we have to relabel the target variable with good = 0 and bad = 1. To measure the effectiveness of this model, we need to use a confusion matrix to then calculate evaluation metrics like accuracy = (TP+TN)/(TP+TN+FP+FN). We can also use an ROC curve and get from that the area under the curve to get a quick estimate of model quality. In this case, the initial model's AUC is 0.6891, which isn't bad. An AUC of 0.5 is equivalent to random guessing, so we're at least doing better than random guessing at this point. The accuracy of this initial model came out to be 0.73, which isn't bad at all. Because the model gives a result between 0 and 1, it requires setting a threshold probability to separate between "good" and bad answers. in this data set, they estimate that incorrectly identifying a bad customer is five times worse than incorrectly classifying a good customer. Determine a good threshold probability based on your model. After testing several different thresholds, I found that the lower threshold could improve accuracy, but it would also more bad customers to be incorrectly identified as good ones. Thus a higher threshold seems pertinent. Since the cost of incorrectly identifying a bad customer (x) is five times worse than incorrectly identifying a good customer (y), x = 5y. To lower the risk of misclassifying bad customers, we need to increase the threshold. I ended up at threshold = 0.75, which only had ten bad customer misclassifications and an accuracy of nearly 73%. # set seed for reproducibility set.seed(42) # Load data credit\_df <- read.table("germancredit.txt", header = FALSE)</pre> # relabel target variable credit\_df\$V21[credit\_df\$V21 == 1] <- 0 credit\_df\$V21[credit\_df\$V21 == 2] <- 1 # division of good and bad data points table(credit\_df\$V21) ## 0 1 ## 700 300 # split data into training and validation sets using the caret package credit\_split <- createDataPartition(credit\_df\$V21 # target variable</pre> , times = 1 # 1 partition , p = 0.7 # 70% into training set , list=FALSE # results into matrix form trainSet <- credit\_df[credit\_split,]</pre> validationSet <- credit\_df[-credit\_split,]</pre> # the division of good and bad data points in training and validation sets table(trainSet\$V21) ## 0 1 ## 489 211 table(validationSet\$V21) ## ## 0 1 ## 211 89 # let's train a logistic regression model on the training set logisticRegressionModel <- glm(V21~. , data = trainSet , family = binomial(link = "logit") summary(logisticRegressionModel) ## Call: ## glm(formula = V21 ~ ., family = binomial(link = "logit"), data = trainSet) ## Coefficients: Estimate Std. Error z value Pr(>|z|) ## (Intercept) 8.689e-01 1.376e+00 0.631 0.527858 -2.942e-01 2.681e-01 -1.097 0.272551 ## V1A13 -7.321e-01 4.206e-01 -1.741 0.081707 . ## V1A14 -1.987e+00 2.984e-01 -6.658 2.77e-11 \*\*\* 3.191e-02 1.132e-02 2.818 0.004833 \*\* ## V3A31 6.835e-01 6.917e-01 0.988 0.323066 ## V3A32 -5.986e-02 5.478e-01 -0.109 0.912976 -6.697e-01 5.992e-01 -1.118 0.263655 ## V3A34 -1.032e+00 5.415e-01 -1.905 0.056734 . ## V4A41 -1.621e+00 4.697e-01 -3.451 0.000558 \*\*\* ## V4A410 -2.639e+00 1.181e+00 -2.235 0.025445 \* -5.784e-01 3.268e-01 -1.770 0.076703 . ## V4A42 ## V4A43 -8.445e-01 3.095e-01 -2.728 0.006366 \*\* ## V4A44 -1.346e+01 6.838e+02 -0.020 0.984293 ## V4A45 -1.459e+00 8.972e-01 -1.627 0.103821 ## V4A46 3.105e-01 5.022e-01 0.618 0.536317 ## V4A48 -2.024e+00 1.260e+00 -1.606 0.108255 ## V4A49 -3.316e-01 3.960e-01 -0.837 0.402448 1.096e-04 5.551e-05 1.974 0.048327 \* ## V6A62 -5.254e-01 3.613e-01 -1.454 0.145865 ## V6A63 -3.848e-01 5.007e-01 -0.769 0.442181 ## V6A64 -2.777e+00 8.749e-01 -3.174 0.001503 \*\* -1.144e+00 3.340e-01 -3.426 0.000612 \*\*\* ## V6A65 ## V7A72 -3.952e-01 5.369e-01 -0.736 0.461679 -5.290e-01 5.154e-01 -1.026 0.304681 ## V7A73 ## V7A74 -1.208e+00 5.630e-01 -2.145 0.031932 \* ## V7A75 -5.486e-01 5.310e-01 -1.033 0.301532 ## V8 3.338e-01 1.088e-01 3.068 0.002157 \*\* ## V9A92 -4.902e-01 4.581e-01 -1.070 0.284553 -7.917e-01 4.492e-01 -1.763 0.077972 . ## V9A94 -3.838e-01 5.514e-01 -0.696 0.486459 ## V10A102 1.088e+00 5.342e-01 2.037 0.041604 \* -6.461e-01 5.121e-01 -1.262 0.207078 ## V10A103 ## V11 -7.403e-03 1.055e-01 -0.070 0.944032 ## V12A122 -8.013e-02 3.200e-01 -0.250 0.802303 1.771e-01 2.925e-01 0.606 0.544824 ## V12A123 ## V12A124 9.151e-01 5.103e-01 1.793 0.072935 . -3.247e-02 1.197e-02 -2.712 0.006688 \*\* ## V14A142 -1.778e-01 5.202e-01 -0.342 0.732538 ## V14A143 -5.615e-01 3.105e-01 -1.808 0.070538 . ## V15A152 -4.190e-01 2.847e-01 -1.472 0.141030 ## V15A153 -4.381e-01 5.827e-01 -0.752 0.452157 2.651e-01 2.508e-01 1.057 0.290634 ## V16 6.370e-01 8.983e-01 0.709 0.478261 ## V17A172 2.650e-01 8.653e-01 0.306 0.759417 ## V17A173 ## V17A174 4.500e-01 8.674e-01 0.519 0.603910 3.416e-01 3.189e-01 1.071 0.284006

## V19A192 -4.801e-02 2.518e-01 -0.191 0.848782

## V20A202

## AIC: 693.59

# calculate ROC curve

## Call:

-1.094e+00 6.894e-01 -1.587 0.112610

## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1

## (Dispersion parameter for binomial family taken to be 1)

## Residual deviance: 595.59 on 651 degrees of freedom

## Number of Fisher Scoring iterations: 14

yhat <- predict(logisticRegressionModel

## Setting levels: control = 0, case = 1

## Setting direction: controls < cases

## Area under the curve: 0.6891

yhat\_threshold <- as.integer(yhat > threshold)

# calculate accuracy = (TP+TN)/(TP+TN+FP+FN)

# check false positives and false negatives

# set the threshold
threshold <- 0.75</pre>

confusion\_matrix

##

accuracy

## [1] 72

## [1] 10

fp

## [1] 0.7266667

## predicted 0 1

# create confusion matrix

observed

0 201 72 1 10 17

rix[1,2] + confusion\_matrix[2,1]))

fn <- confusion\_matrix[1,2]
fp <- confusion\_matrix[2,1]</pre>

# Let's make predictions on the validation data

Null deviance: 856.90 on 699 degrees of freedom

, newdata = validationSet[,-21]

roc(validationSet\$V21, round(yhat)) # round yhat to get binary predictions

## roc.default(response = validationSet\$V21, predictor = round(yhat))

confusion\_matrix <- as.matrix(table(yhat\_threshold,validationSet\$V21))</pre>

names(dimnames(confusion\_matrix)) <- c("predicted", "observed")</pre>

## Data: round(yhat) in 211 controls (validationSet\$V21 0) < 89 cases (validationSet\$V21 1).

, type = "response" # "response" ensures we don't get log-odd predictions

accuracy <- (confusion\_matrix[1,1] + confusion\_matrix[2,2]) /(confusion\_matrix[1,1] + confusion\_matrix[2,2] + (confusion\_matrix[2,2])