

Isometric Stores

My unity dream

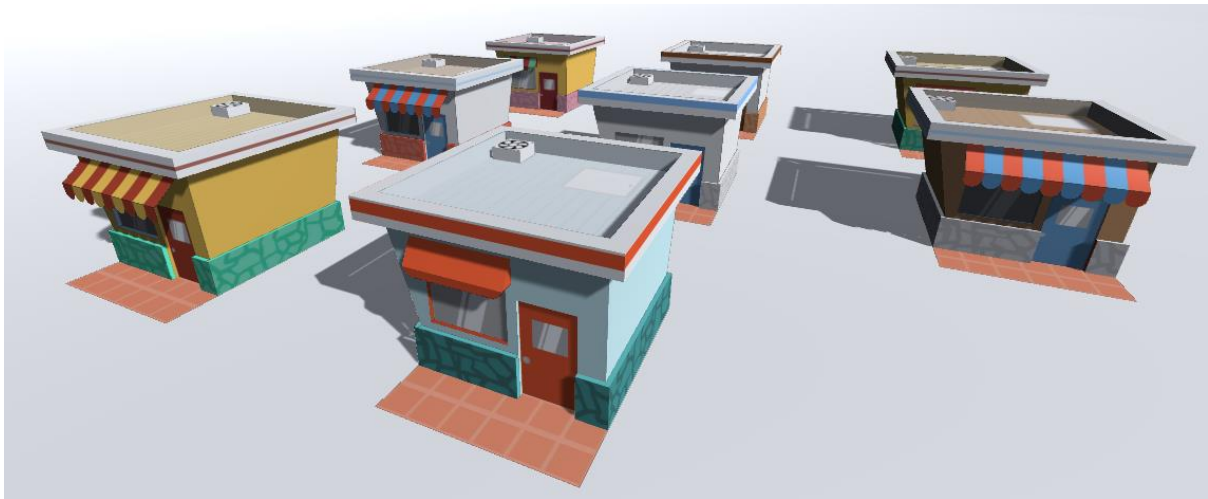
It is a collection of several 3D Stores. All stores are low poly for cartoon games and fantasy games.

All models have a material for default and a material for windows and doors and etc. You can define normal map for windows and door individually.

There are four series store in this package.

Series 01:

Series 01 contains three models. Two models with canopies (114 and 294 vertices) and One model without canopies (86 vertices). Both of them designed in different colors.



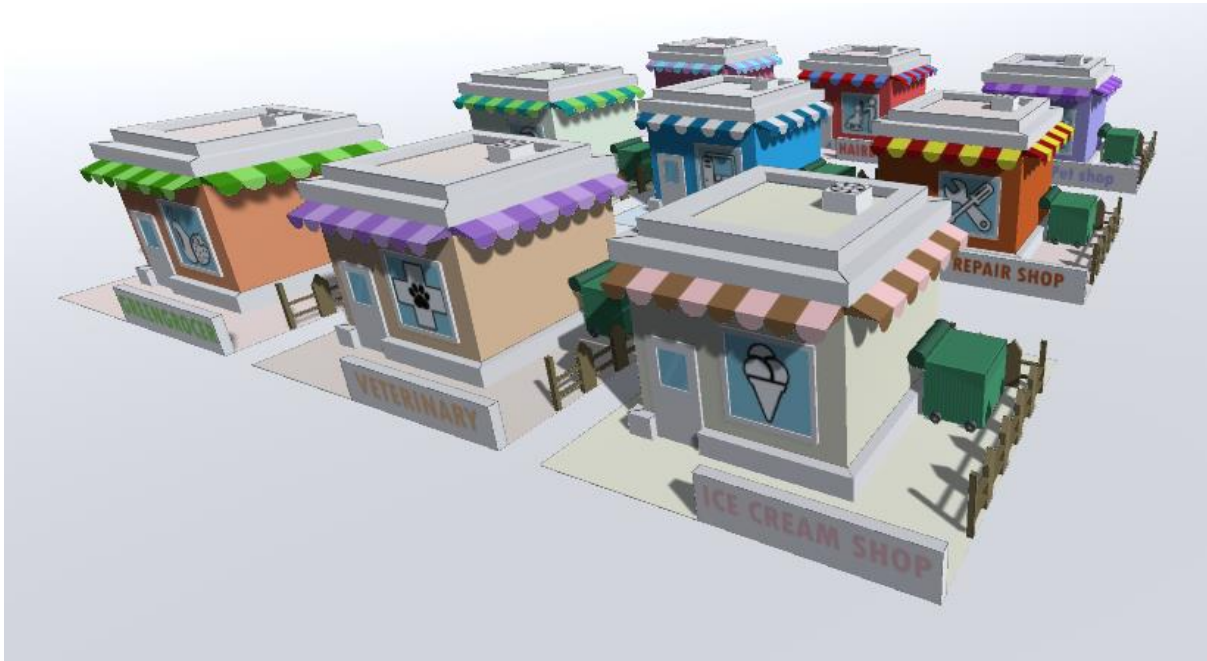
Series 02:

Series 02 contains two different stores. General name of these models is "24h Store". 24h store 01 has 2188 vertices and 24h store 02 has 7502 vertices.



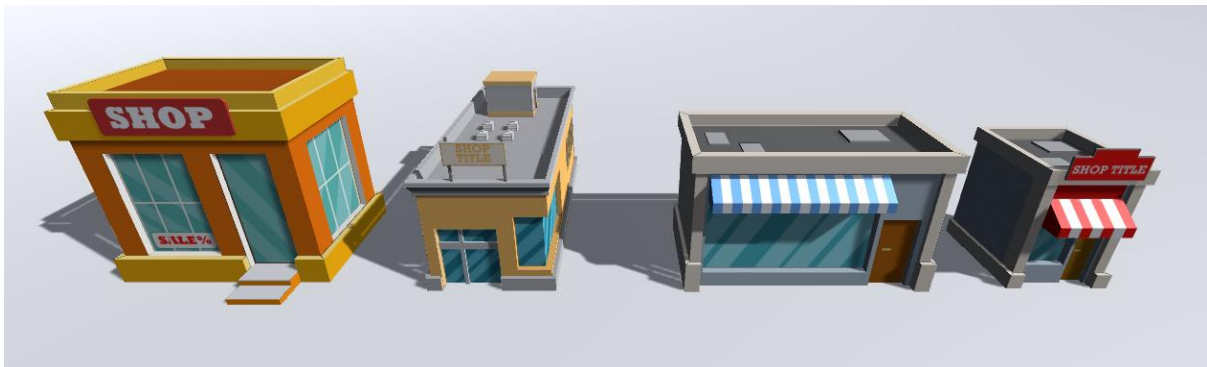
Series 03:

It contains one model with nine colors. It has 1264 vertices and its elements (such as shop, fence, Trash bin, and etc) are separated.



Series 04:

It contains four models. The first model has 116 vertices. The second model has 422 vertices. The third model has 112 vertices. The fourth model has 279 vertices.



Note:

- All textures made in 1024 * 1024 pixels.
- Psd and Png files added in this package.
- You can use these models in mobile and PC games.
- You can use these models in other version of unity.
- you can change textures and make your own store!