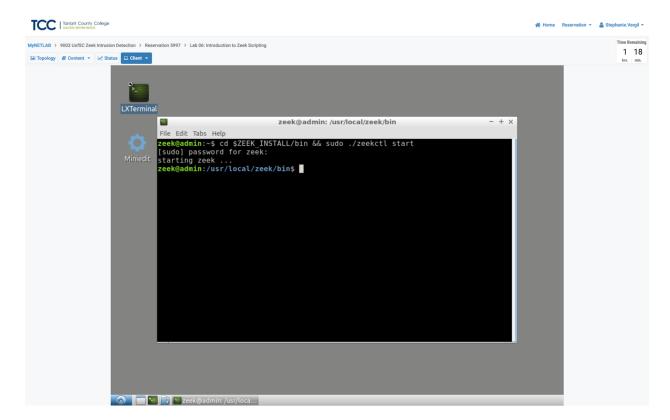
## Lab 6: Introduction to Zeek Scripting

- 2.1 Starting a new instance of Zeek.
- Step 1. Click on client button to launch the client machine.
- Step 2. Located at the desktop from the client's machine launch LXTerminal by double clicking.
- Step 3. To begin running Zeek, execute the following command in your terminal:

cd \$ZEEK\_INSTALL/bin && sudo ./zeekctl start

This command navigates to Zeek's default installation directory and utilizes the Zeekctl tool to initiate a new instance.



## 2.2 Executing a UDP Zeek script

Step 1. To navigate to the Lab-Scripts directory enter the following command:

cd ~/Zeek-Labs/Lab-Scripts/

In this directory, all scripts can be accessed, modified, and viewed.

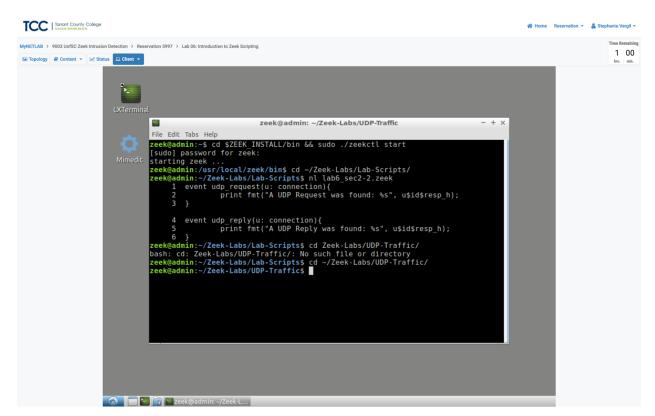
Step 2. Enter the following command to display the content of the lab6\_sec2-2.zeek:

nl lab6\_sec2-2.zeek

The nl command shows the line numbers in the file.

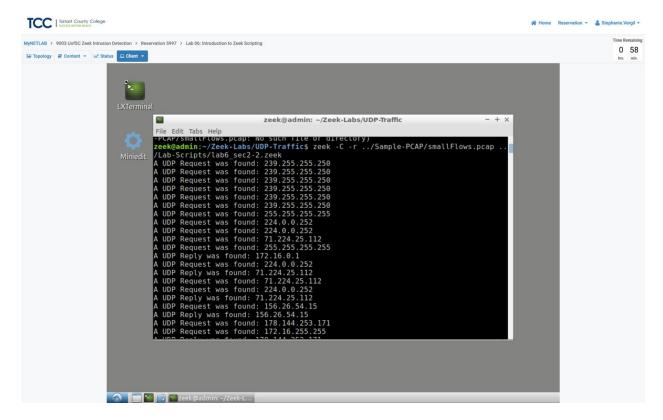
- 1. Triggers on processing UDP Request packets, storing related header details in 'u'.
- 2. Prints a string with '%s' for variable position, using 'u\$id\$resp\_h' to get destination IP.
- 3. Ends 'udp\_request' event.
- 4. Activates on processing UDP Reply packets, storing header info in 'u'.
- 5. Prints string, fetching destination IP with 'u\$id\$resp\_h'.
- 6. Ends 'udp\_reply' event.

Step 3. To navigate to the UDP-Traffic workspace directory enter the following command: cd Zeek-Labs/UDP-Traffic/



Step 4. Enter the following command to process a packet capture file using the Zeek script. You may also use tab key to autocomplete the longer paths.

zeek -C -r ../Sample-PCAP/smallFlows.pcap ../Lab-Scripts/lab6\_sec2-2.zeek



When we look at the captured data, the script shows stuff on the screen because we didn't set up anything special. When it sees certain events related to UDP packets, it tells us about them.

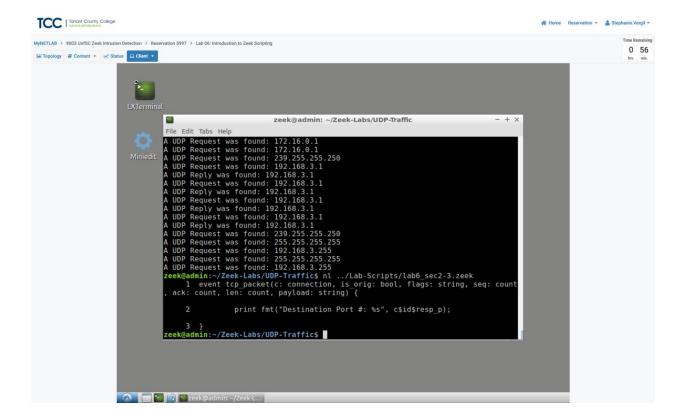
## 2.3 Executing a TCP Zeek script

Step 1. Enter the following command to display the content of the lab6\_sec2-3.zeek:

## nl ../Lab-Scripts/lab6\_sec2-3.zeek

When a packet with a TCP header is handled, the script gathers information about the packet and stores it using the 'u' variable. Other TCP-related details are also collected in the same way.

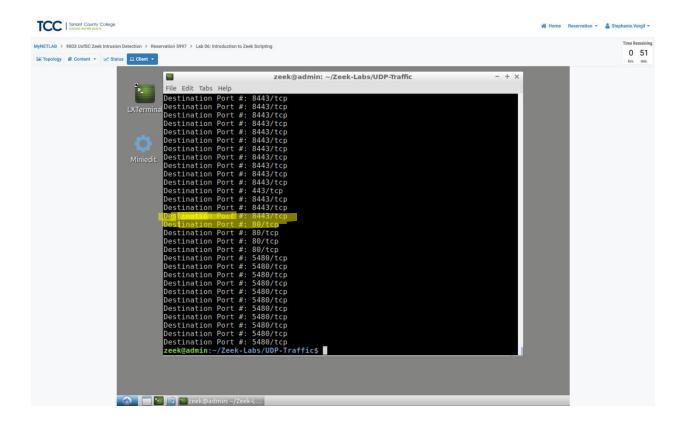
It displays a specific message. '%s' serves as a placeholder for variable information within the string. Here, 'u\$id\$resp\_h' is used to retrieve the destination address.



Step 2. Enter the following command to process a packet capture file using the Zeek script:

zeek –C -r ../Sample-PCAP/smallFlows.pcap ../Lab-Scripts/lab6\_sec2-3.zeek

This will produce the following output on the screenshot bellow.



When the tcp\_packet event occurs, it shows the packet details. An example of Port 8443 and Port 80 traffic is highlighted. These examples demonstrate Zeek's ability to monitor particular types of traffic. For example, a script could be created to gather all Port 80 traffic each day and save it to a log file.

### 3 Modifying Zeek log streams

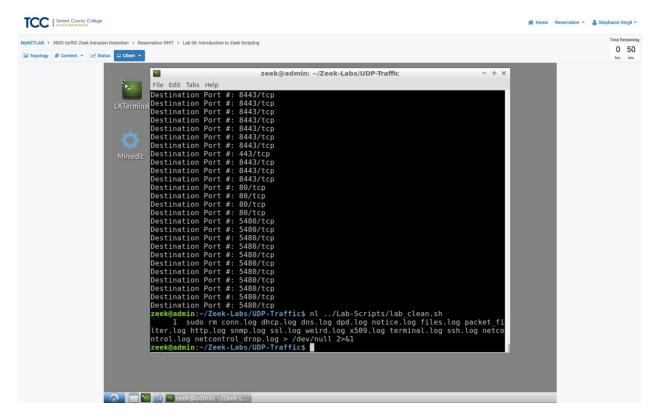
Zeek log streams control where an event's output goes and how it looks. You can add new streams, change default ones, or delete them. Before we move forward, you'll need to clean up the lab workspace directory.

Step 1. Enter the following command to display the contents of the of the lab\_clean.sh shell script using nl command.

#### nl ../Lab-Scripts/lab\_clean.sh

The shell script removes a set of files that Zeek typically generates during processing with its default log streams. Running this script will delete any log files previously generated in the directory. Output messages from executing this script won't appear in the Terminal;

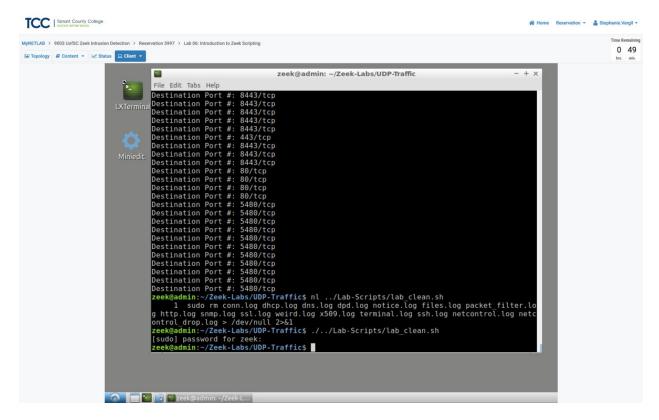
instead, the code "> /dev/null 2>&1" directs errors and notices to a null folder, effectively suppressing them.



Step 2. Enter the following command to execute the lab\_clean.sh shell script:

./../Lab-Scripts/lab\_clean.sh

Enter password when prompt to continue.

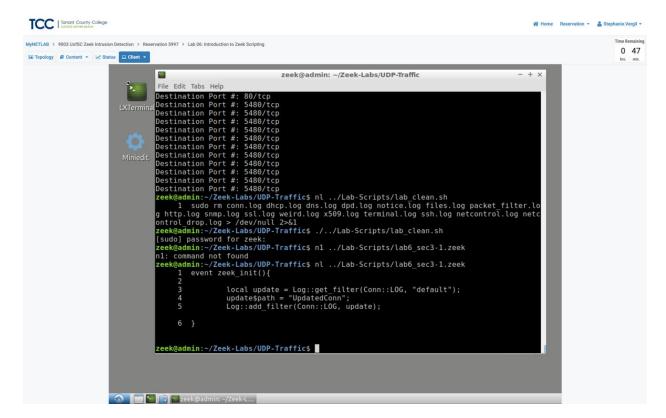


# 3.1 Renaming the conn.log stream

In this example, we'll change the name of the conn.log file to UpdatedConn.log. Renaming log streams can aid in organizing files, particularly if a log file has been altered from its original purpose.

Step 1. Enter the following command to display the contents of the lab6\_sec3-1.zeek:

nl ../Lab-Scripts/lab6\_sec3-1.zeek



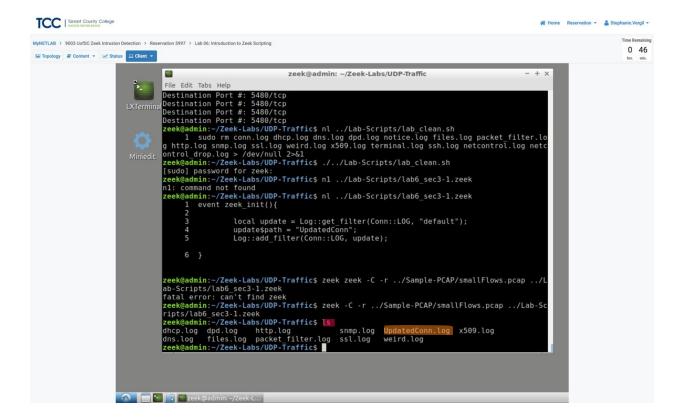
The script is explained as follows. Each number represents the respective line number:

- 1. Activates when Zeek is initialized.
- 3. Defines a local variable named "update" with the default Conn::LOG filter.
- 4. Specifies the path of the "update" variable as UpdatedConn.log.
- 5. Adds the new filter to the active log streams.
- 6. Concludes the zeek\_init event.

Step 2. Enter the following command to process a packet capture file using the Zeek script: zeek –C -r ../Sample-PCAP/smallFlows.pcap ../Lab-Scripts/lab6\_sec3-1.zeek

Step 3. Enter the following command to list the generated log files in the current directory: ls

Note the UpdatedConn.log, highlighted by the orange box. Since we did not change any formatting, it is an exact replica of the original conn.log file.



# 3.2 Updating the conn.log stream.

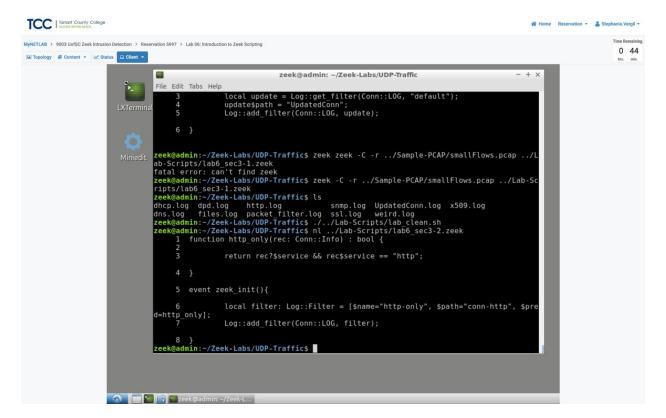
In this example, we're altering the conn.log file to produce an additional connhttp.log file. This adjustment divides the contents of conn.log between two log files, which proves helpful in organizing particular events—like segregating UDP traffic from TCP traffic, or separating reply messages from requests.

Step 1. Enter the following command to execute the included lab\_clean.sh shell script:

./../Lab-Scripts/lab clean.sh

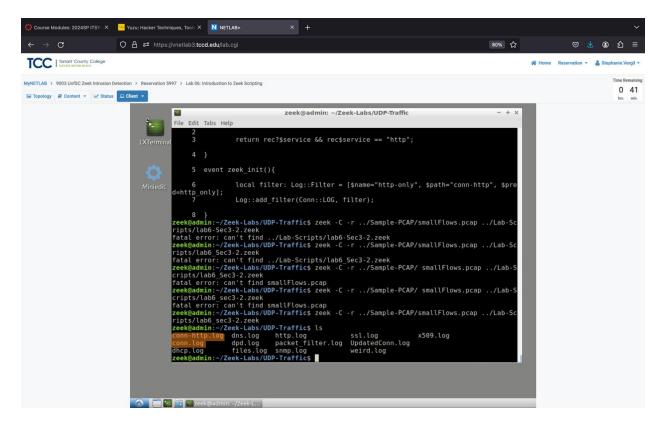
Step 2. Enter the following command to display the content of of lab6\_sec3-1.zeek Zeek script using the nl command:

nl ../Lab-Scripts/lab6\_sec3-2.zeek



The script is explained as follows. Each number represents the respective line number:

- 1. Boolean function that has the parameter rec, an instance of Conn::Info. 3. Returns True if the service stored in rec is the HTTP protocol.
- 4. End of the function.
- 5. Event zeek\_init is activated when Zeek is first initialized.
- 6. Creates a local filter with http related naming and pathing.
- 7. Appends the new filter to the active log streams.
- 8. End of the zeek\_init event.
- Step 3. Enter the following command to process a packet capture file using the Zeek script:
- zeek C r .. / Sample PCAP / small Flows.pcap .. / Lab-Scripts / lab6 sec3-2.zeek
- Step 4. Enter the following command to list the generated log files in the current directory:



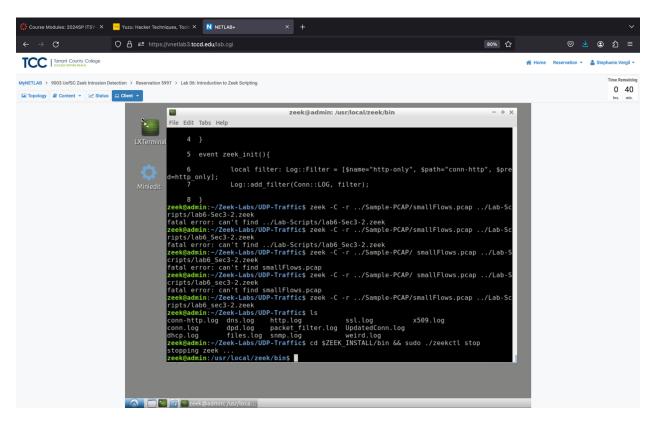
Note: The conn-http.log file in the first column. This file will maintain the same formatting as the conn.log file but will exclusively contain HTTP traffic. These files are highlighted within the orange box in the following image.

## 3.3 Closing the current instance of Zeek

Closing the current Zeek instance is essential once you've completed the lab. Leaving an active instance running and shutting down the computer can lead to Zeek shutting down improperly, potentially causing errors in future instances.

Step 1. To Stop Zeek enter the following command on the terminal:

cd \$ZEEK\_INSTALL/bin && sudo ./zeekctl stop



Zeek scripts allow for customization of output log streams. Beyond simply renaming files, scripts enable the splitting of files to generate more protocol or event-specific log files. Zeek scripts serve as the foundation for establishing an organized workspace for storing and parsing generated log files.