

Listen

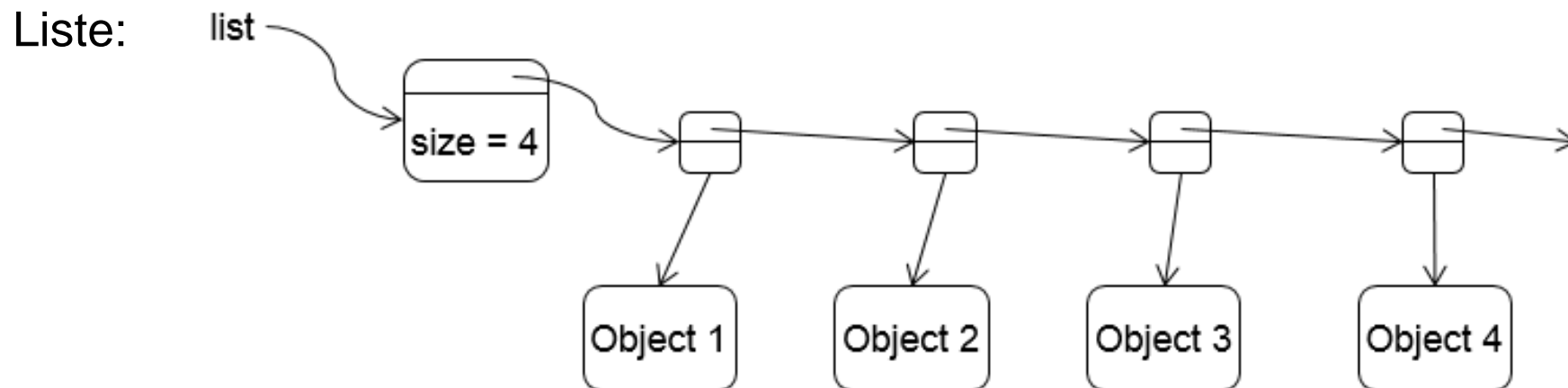
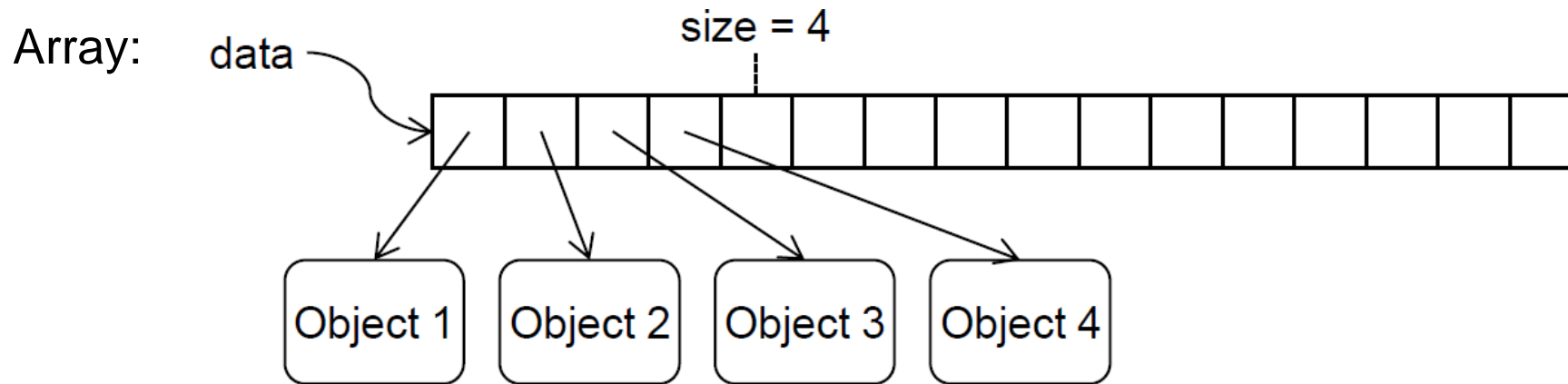
Algorithmen und Datenstrukturen 2

- Grüne Farbe: Bitte im Script nachtragen

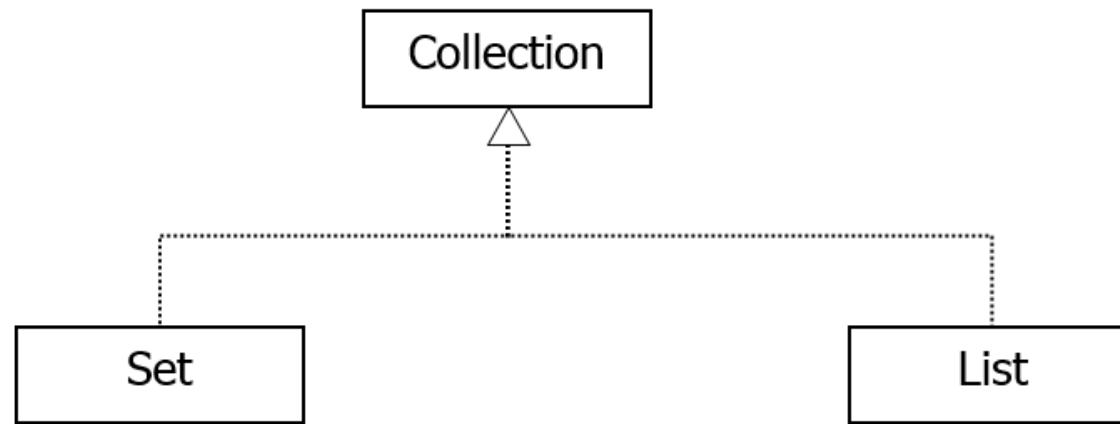
Programm

- Einführung Listen
- Implementation Listen
- Listen im Java Collection Framework
- Stack / Queues

Arrays und Listen im Vergleich (Struktur)

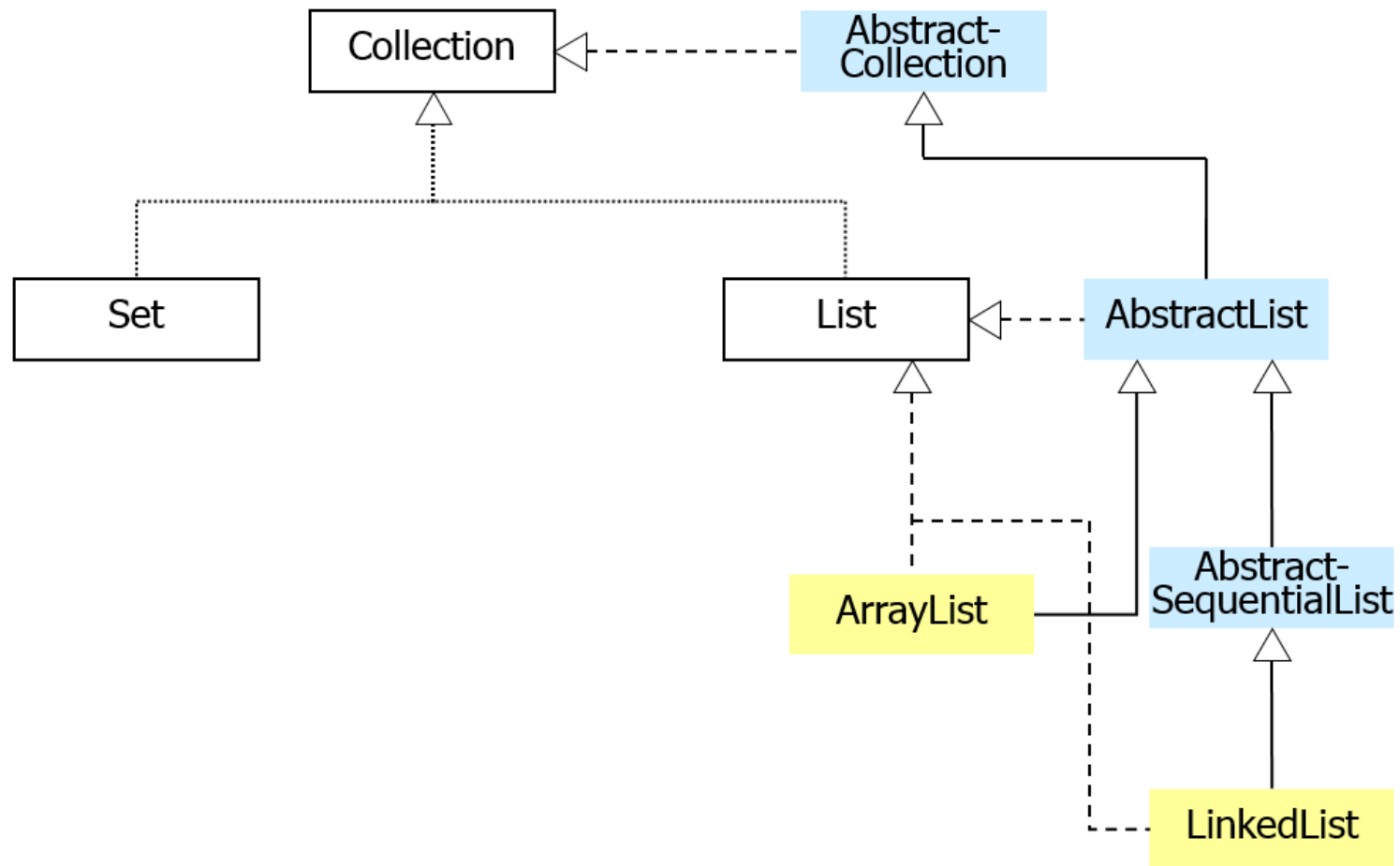


Listen im Java Collection Framework



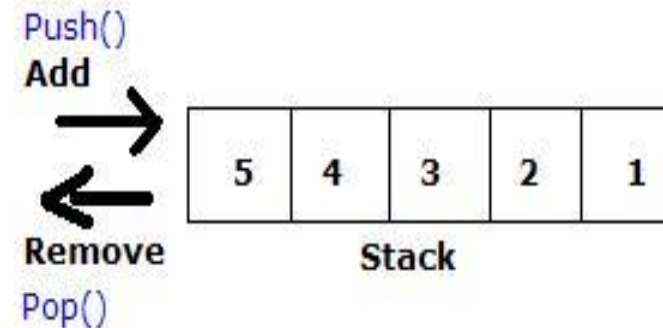
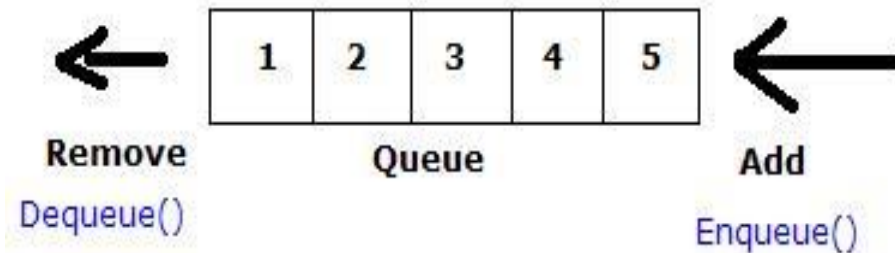
- Bag-Semantik
- Sequenzielle Anordnung von Elementen (hinzufügen per `add(E e)` am Ende)
- List-Interface definiert u.a. Zugriffe auf Index:
 - `get(index)`
 - `remove(index)`
 - `add(index, element);`

Vorhandene Listen im Java Collection Framework



Stacks / Queues

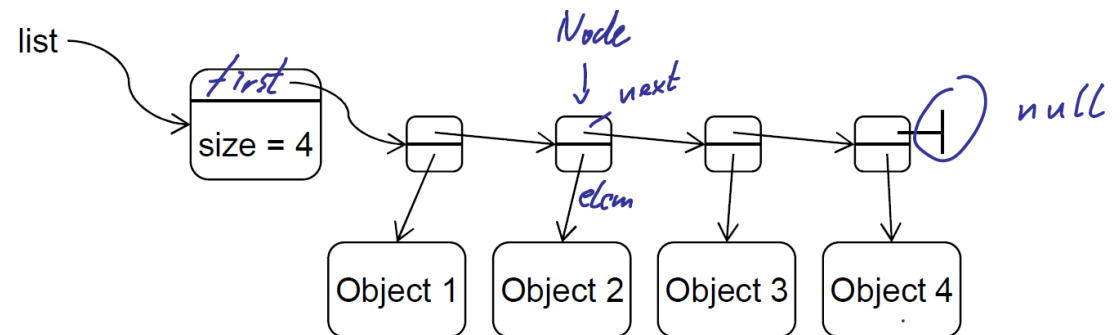
- Basieren auf Listen
- Stack: LIFO (Last-in-first-out)
- Queue: FIFO (First-in-first-out)



Arbeitsblatt: Listen

- Absprache mit Partner
- Jede Person implementiert selbst
- Zeichnet Struktur / Operationen auf !

Beschriften der Objekte und Referenzen



```

public class LinkedList<E> implements List<E> {
    private int size = 0;
    private Node<E> first;

    private static class Node<E> {
        private final E elem;
        private Node<E> next;

        private Node(E elem) { this.elem = elem; }

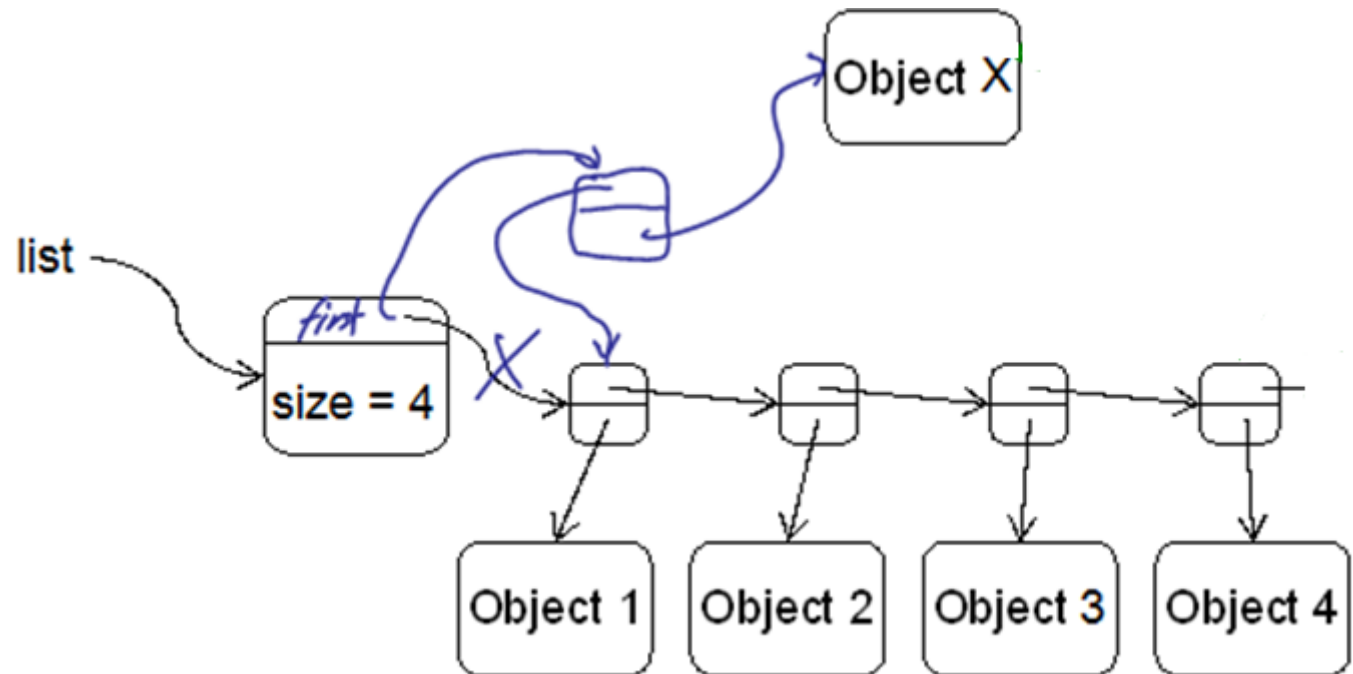
        private Node(E elem, Node<E> next) { this.elem = elem; this.next = next; }
    }
}

```


Lösung Add-Methode: Einfügen am Anfang

```
private boolean add (E item) {
    Node<E> newElement = new Node<E>(item);
    newElement.next = first;
    first = newElement;
    ++size;
    return true;
}
```

Komplexität: $O(1)$



Lösung Add-Methode: Einfügen am Ende (Variante ohne last-Zeiger)

```
Node<E> newNode = new Node<E>(item);
```

```
if (first != null) {
```

```
    Node<E> current = first;
```

```
    while (current.next != null) {
```

```
        current = current.next;
```

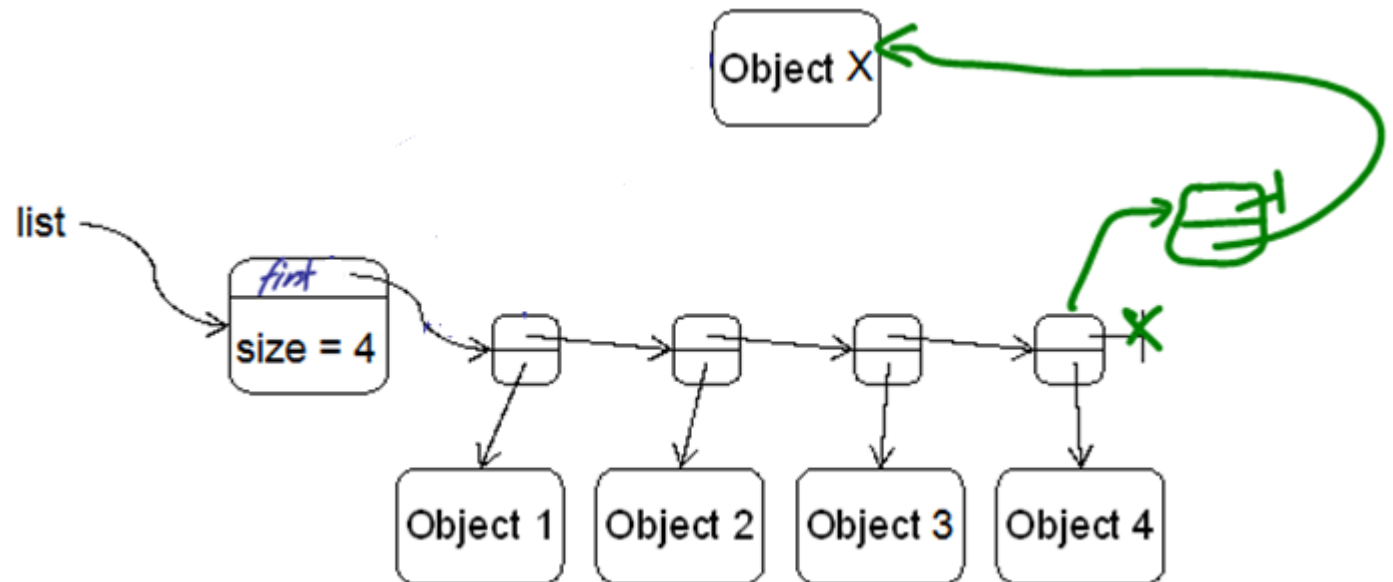
```
    }
```

```
    current.next = newNode;
```

```
} else { first = newNode; }
```

```
++size; return true;
```

Komplexität: $O(n)$



Lösung Add-Methode: Einfügen am Ende (Variante mit last-Zeiger)

```
Node<E> newNode = new Node<E>(item);
```

```
If (first != null) {
```

```
    Node<E> current = last;
```

```
    current.next = newNode;
```

```
    last = newNode;
```

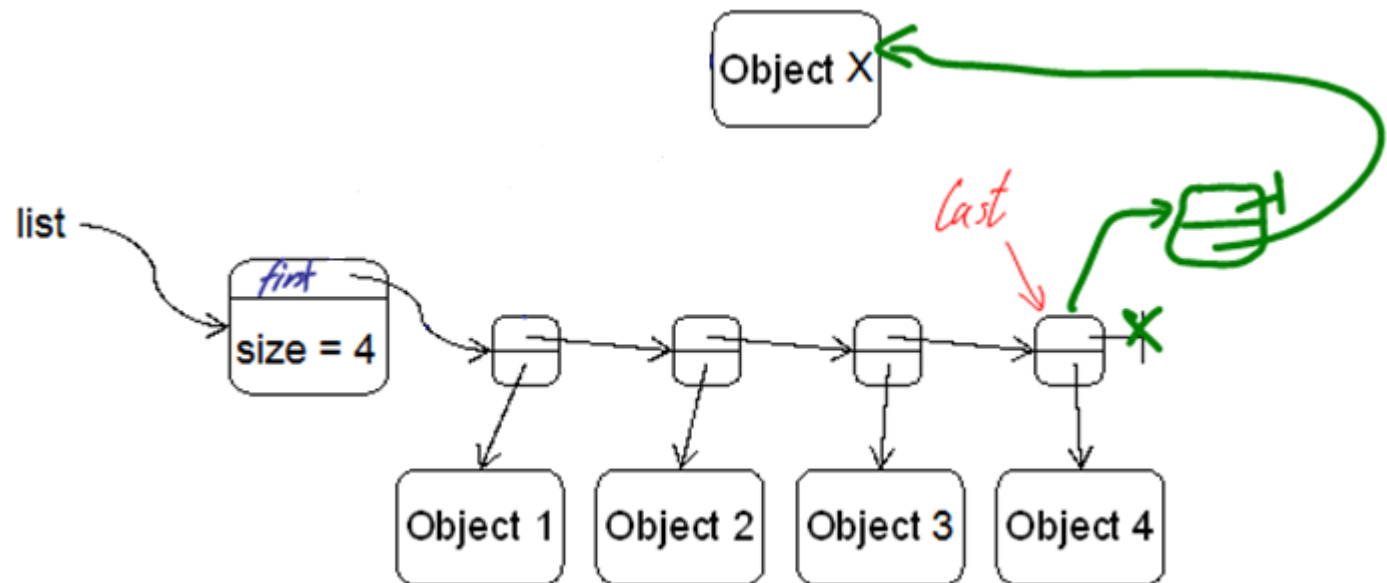
```
} else {
```

```
    first = newNode;
```

```
    last = first;
```

```
} ++size; return true;
```

Komplexität: $O(1)$



Lösung: Contains-Methode

```
public boolean contains(Object o) {
```

```
    Node<E> current = first;
```

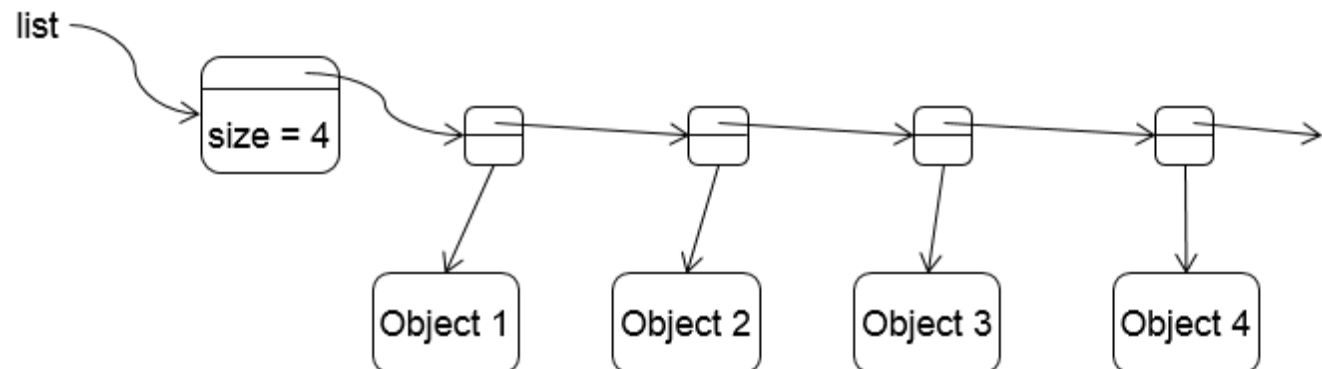
```
    while (current != null && !current.elem.equals(o)) {
```

```
        current = current.next;
```

```
    }
```

```
    return current != null;
```

```
}
```



Komplexität: $O(n)$

Lösung: Remove-Methode (Schleppzeiger)

```
Node<E> n = first, p = null;
```

```
while (n != null && !n.elem.equals(o)) {p = n;n = n.next;}
```

```
if (n != null) {
```

```
    if (n == last) {last = p;}
```

```
    if (p != null) {p.next = n.next;}
```

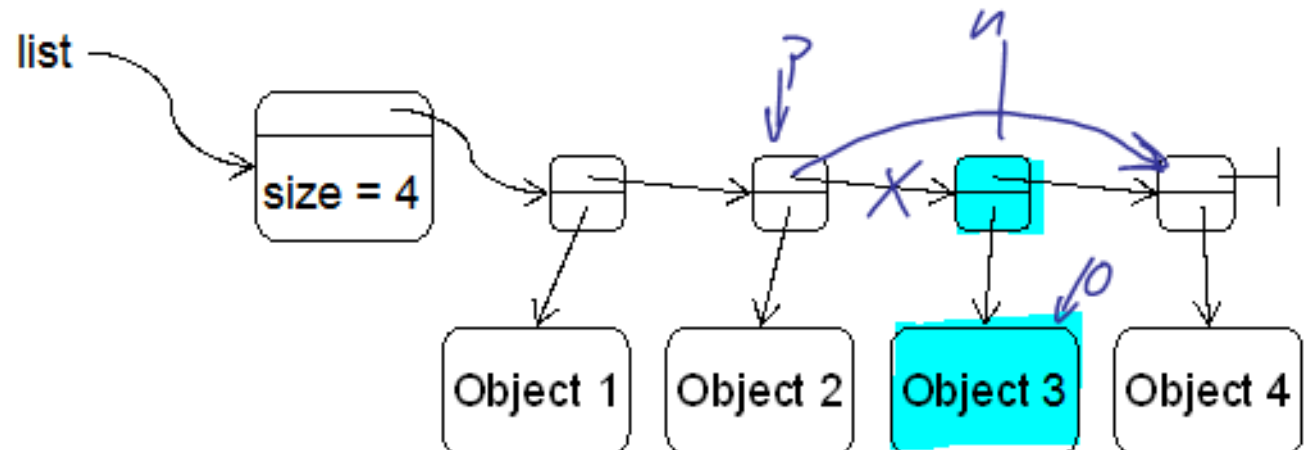
```
    else {first = n.next;}
```

```
    size--;
```

```
    return true;
```

```
}
```

```
else return false;
```



Komplexität: $O(n)$