

# Functional Programming



Modules

<http://www.polygonalart.com/graphics/graphics/d15792>

## Learning Targets

You understand the concept of modules.  
You can define your own modules.

# Content

- **Module Systems**
- **Importing Modules**
  - qualified
  - hiding
- **Creating a Module**
  - flat
  - hierarchical

# Modules

- Haskell programs can be split into modules
- A Haskell module is a collection of related
  - functions
  - types
  - typeclasses and instances
- Main advantages of modular software
  - **Better reuse**: More flexible than a single monolithic piece of code
    - More like Lego than like Playmobil
  - Parts can be developed separately from each other
  - Name space control
  - Separate compilation



# Module Overview

- **Many modules are delivered with the Haskell Platform**
- **Examples**
  - Prelude : This module is imported by default
  - Data.List : List utilities
  - Data.Char : Character Utilities
  - System.IO : Utilities for general I/O using handles, etc.
  - Network : Utilities for network I/O
- **Use `:browse` in `ghci` to list the content of a module**

```
ghci> :browse Data.Char
Data.Char.digitToInt :: Char -> Int
Data.Char.isLetter :: Char -> Bool
Data.Char.isNumber :: Char -> Bool
...
```

<https://hackage.haskell.org/package/base-4.13.0.0/docs/Prelude.html>

# Imports

- **Syntax for importing modules in a Haskell script**

```
import <module name>
```

- **Imports must be done before defining any functions**
- **A script can import several modules**
  - Put each import statement into a separate line
- **Example:**
  - Import the Data.List module in order to use nub

```
import Data.List

numUniques :: (Eq a) => [a] -> Int
numUniques = length . nub -- nub is defined in Data.List
```

# Imports in GHCi

- In GHCi a module can be loaded by

```
ghci> import Data.List
```

- Importing multiple modules in GHCi

```
ghci> :m + Data.List Data.Char Network
```

- Example session

```
ghci> nub [1,1,2,3]

<interactive>:6:1: Not in scope: `nub'
ghci> :m + Data.List
ghci Data.List> nub [1,1,2,3]
[1,2,3]
```

## Selective Imports

- One can **selectively import the required functions** instead of importing all

```
import Data.List (nub, sort)
```

- One can **hide functions** when importing a module
  - Useful when multiple functions have the same name

```
import Data.List hiding (nub)

nub :: Eq a => [a] -> [a]
nub [] = []
nub (x:xs) = x : nub (filter (/=x) xs)
```



# Qualified Imports

- **Modules can be imported qualified**

```
import qualified Data.List
```

- Functions must then be referred to including the module name

```
elems = Data.List.nub [1,1,2,3]
```

- **Qualified imports can be abbreviated**

```
import qualified Data.List as L
```

```
elems = L.nub [1,1,2,3]
```

# Defining Modules

- Syntax for module definition within a file named **Geometry.hs**

```
module Geometry
(circleArea
, circlePerimeter
, squareArea
, squarePerimeter
) where

import Data.List (nub)

circleArea :: Float -> Float
circleArea radius = 2 * radius * pi

rectArea a b = a * b
...
```

Module name

List of exported function names

Imports

Function Definitions

Not all functions need to be exported

## Defining Hierarchical Modules

- Modules can be organized in a hierarchical structure
- The two files need to be placed **inside a folder called Geometry**

Circle.hs

```
module Geometry.Circle
  (area
  ,perimeter
  ) where

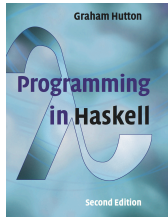
area :: Float -> Float
area radius = 2 * radius * pi
...
```

Square.hs

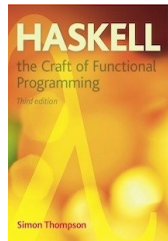
```
module Geometry.Square
  (area
  ,perimeter
  ) where

perimeter :: Float -> Float
perimeter a = 4 * a
...
```

# Further Reading



Not covered



Chapter 15



Book: Chapter 6

Web: <http://learnyouahaskell.com/modules>