
Міністерство освіти і науки України Національний технічний університет «Дніпровська політехніка»



3BIT про виконання лабораторних робіт з дисципліни «Об'єктно-орієнтоване програмування» Лабораторна робота № 3

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Варіант 17

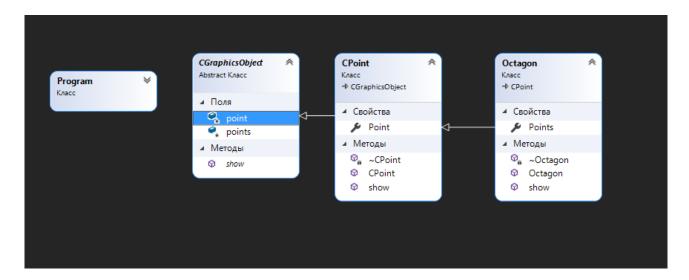
```
Фігура: восьмикутник.
Код класу CGraphicsObject:
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
namespace LW_3
    public abstract class CGraphicsObject
        protected List<List<double>> points;
        protected List<double> point;
        public abstract void show();
    }
}
Код класу Cpoint:
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
namespace LW_3
{
    public class CPoint : CGraphicsObject
        public List<double> Point
            get{ return point; }
            set{ point = value;}
        }
        public CPoint()
        }
        ~CPoint()
        public override void show()
            Console.Write("This class is the inheritor of CGraphicsObject. It is point with
coordinates: ");
            int point = 1;
            int counter = 0;
            foreach (double coord in Point)
            {
                if (counter % 2 == 0)
                    Console.Write("point " + point + ": ");
                    point += 1;
                Console.Write(coord + ", ");
                counter += 1;
            }
        }
    }
```

```
Код класу Octagon:
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
namespace LW_3
{
    public class Octagon : CPoint
        public List<List<double>> Points
            get{ return points;}
            set{ points = value;}
        public Octagon()
        ~Octagon()
        }
        public override void show()
            Console.Write("This class is the inheritor of CPoint. It is octagon with points:
");
            int idx = 0;
            foreach (List<double> point in Points)
                Console.Write("[" + point[idx] + ";" + point[idx + 1] + "]"+ "\n");
                idx += 2;
            }
        }
    }
}
Код головної програми:
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace LW_3
    class Program
    {
        static void Main(string[] args)
            Octagon figure = new Octagon();
            CPoint t = new CPoint();
            List<double> point = new List<double> ();
            List<List<double>> points = new List<List<double>>();
            for (int p = 0; p < 8; p++)
                Console.Write("Enter x for " + Convert.ToInt32(p + 1) + " coordinate:");
                point.Add(Convert.ToDouble(Console.ReadLine()));
```

}

```
Console.Write("Enter y for " + Convert.ToInt32(p + 1) + " coordinate:");
    point.Add(Convert.ToDouble(Console.ReadLine()));
    t.Point = point;
    points.Add(t.Point);
}
figure.Points = points;
figure.show();
t.show();
Console.ReadKey();
}
}
```

Діаграма класів:



```
Х
D:\VS_Repos\LW_3\LW_3\bin\Debug\LW_3.exe
Enter x for 1 coordinate:10
Enter y for 1 coordinate:2
Enter x for 2 coordinate:4
Enter y for 2 coordinate:5
Enter x for 3 coordinate:12
Enter y for
           3 coordinate:3
Enter x for 4 coordinate:5
Enter y for 4 coordinate:19
Enter x for 5 coordinate:23
Enter y for 5 coordinate:4
Enter x for 6 coordinate:1
Enter y for 6 coordinate:36
Enter x for 7 coordinate:84
Enter y for 7 coordinate:23
Enter x for 8 coordinate:42
Enter y for 8 coordinate:2
This class is the inheritor of CPoint. It is octagon with points: [10;2]
[4;5]
[12;3]
[5;19]
23;4]
[1;36]
[84;23]
[42;2]
This class is the inheritor of CGraphicsObject. It is point with coordinates: point 1: 10, 2, point 2: 4, 5, point 3: 12
, 3, point 4: 5, 19, point 5: 23, 4, point 6: 1, 36, point 7: 84, 23, point 8: 42, 2,
```