

include/Helpers.h



```
graph TD; A[include/Helpers.h] --> B[vector]; A --> C[SFML\Graphics.hpp];
```

A diagram illustrating file dependencies. At the top is a gray rectangular box labeled 'include/Helpers.h'. Two blue arrows originate from the bottom of this box. The left arrow points to a white rectangular box labeled 'vector'. The right arrow points to a white rectangular box labeled 'SFML\Graphics.hpp'.

vector

SFML\Graphics.hpp