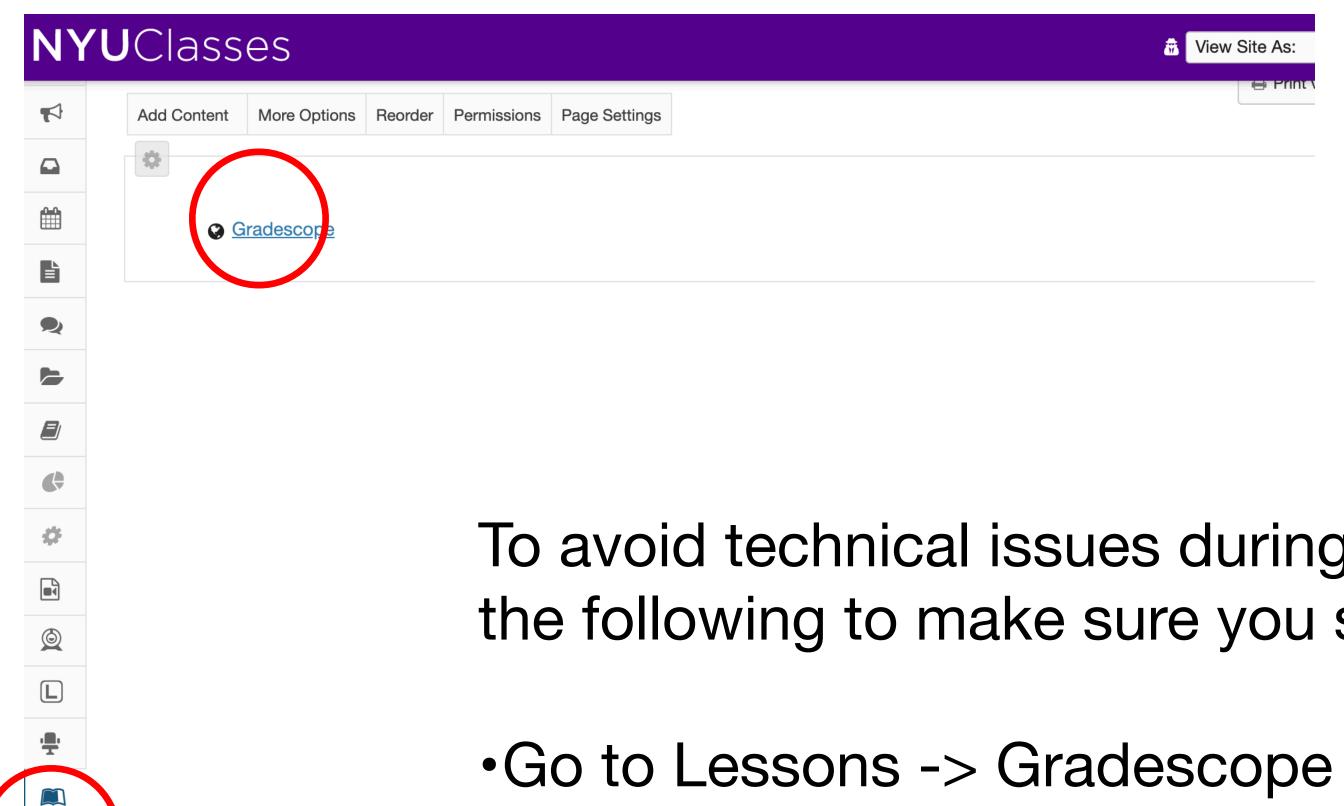
# Today

- Last time
  - SVMs with kernels (reading: Bishop Sec 7.1)
  - Multiclass classification (reading: Bishop, Sec 7.1.3)
- Today
  - Optimization for SVM
  - Nearest neighbor classifiers (Bishop, Sec 2.5.2, Sec 6.3; Hastie, Sec 13)
  - Some learning theory (Ng, Lecture notes http://cs229.stanford.edu/notes/cs229-notes4.pdf)
- Announcements
  - HW 2 due on Wed, Oct 14
  - Lab on Wed, Oct 14; blended (know your seat number)
  - Midterm exam: Wed, Oct 21, 11.00am 12.15pm (New York time)
    - Q&A on Mon, Oct 19 in lecture
    - Midterm online via Gradescope (more details to come)

#### How to prepare for the midterm exam

- Lecture (+)
  - Good for getting the "big picture" and a general understanding
  - Work through the derivations and try to understand each step
- Homeworks (++)
  - Learn how to implement concepts discussed in lecture
  - Theory questions useful to test your understanding (expect similar style of questions on the exam)
- Textbooks have many more exercises (+++)
  - Bishop, Pattern Recognition and Machine Learning
  - Hastie, The elements of statistical learning (data mining, inference, and prediction)
  - Murphy, Machine learning
- Make the most out of study groups, office hours, Q&A session, etc.

## Gradescope



To avoid technical issues during the midterm exam, try the following to make sure you setup is working properly:

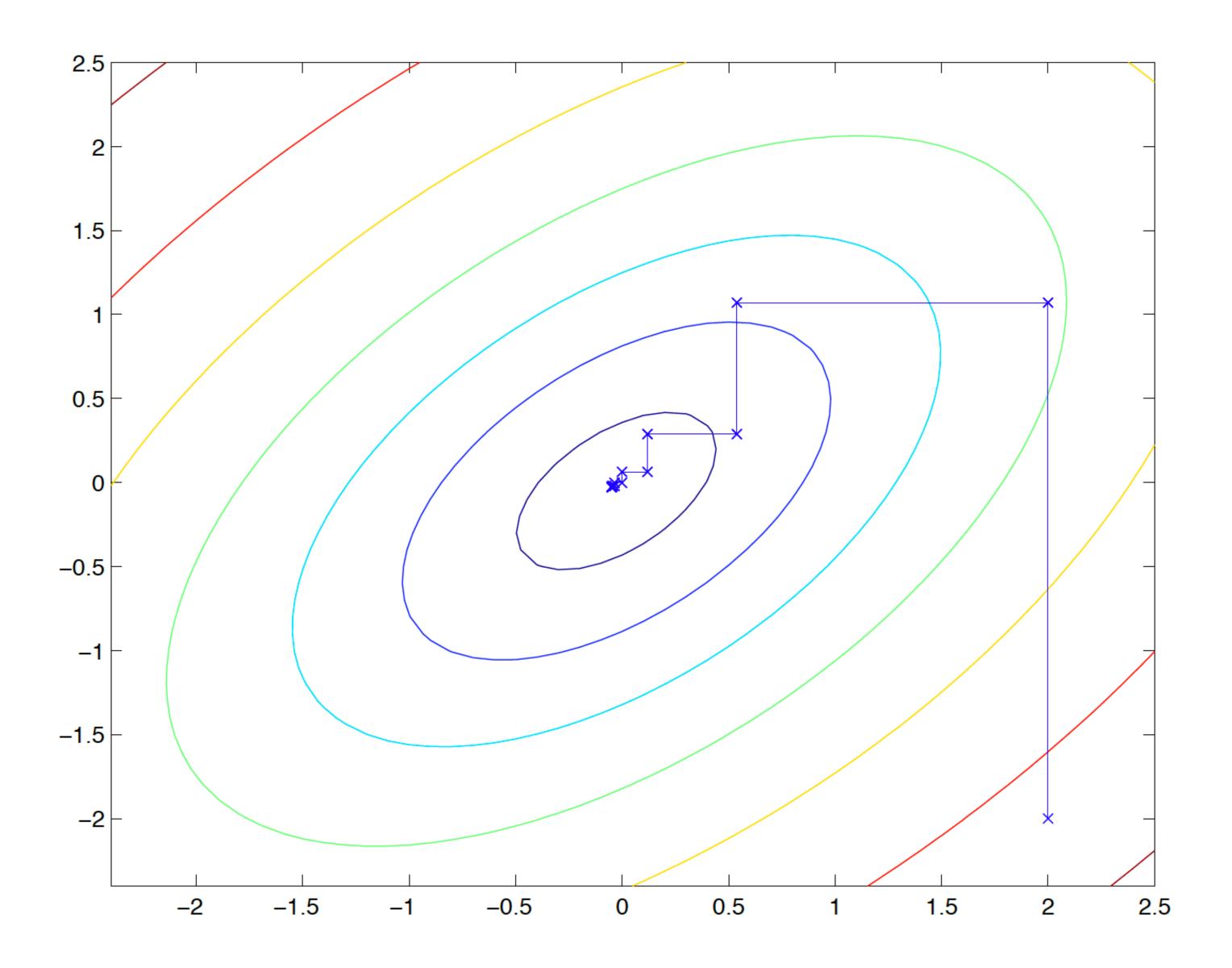
- Go to Lessons -> Gradescope -> TestYourSetup assignment
- Work on the assignment and submit
- You can earn up to 2 points that are counted towards the midterm

The assignment is open from today until Wed before class.

### Algorithm for solving SVM problems

board

### Coordinate descent

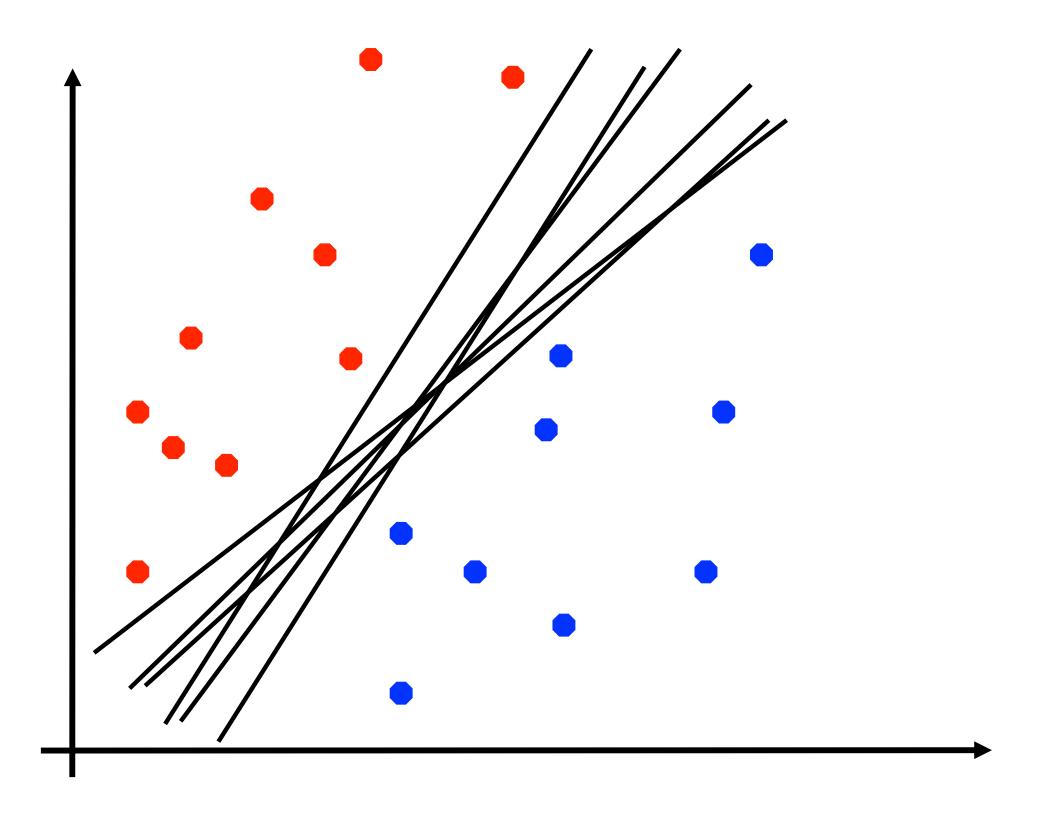


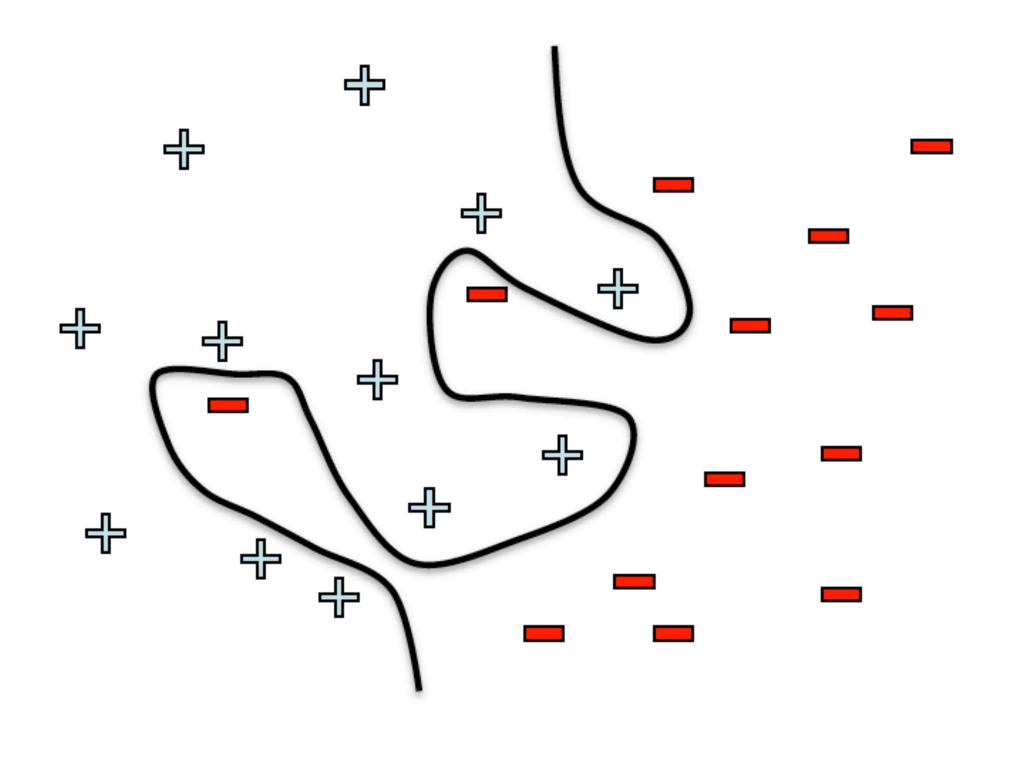
# SMO algorithm

board

### Nonlinear classifiers

#### Recall: From linear to nonlinear decision boundary





## Recall: Feature map

- Define a feature map  $\phi : \mathbb{R}^n \to \mathbb{R}^k, k \in \mathbb{N} \cup \{\infty\}$
- Polynomial regression with degree 3

$$\phi(x) = \begin{bmatrix} x^3 \\ x^2 \\ x \\ 1 \end{bmatrix}$$

- Let's apply (linear) SVM to  $\phi(x)$  instead of x
- Potential problem?
  - The dimension k potentially very (infinite) high
  - Goal: Avoid operating in  $\mathbb{R}^k$

# Example: XOR problem

0	0	1
0		0
		0

# Example: XOR problem (cont'd)

• This data set is *not* linearly separable

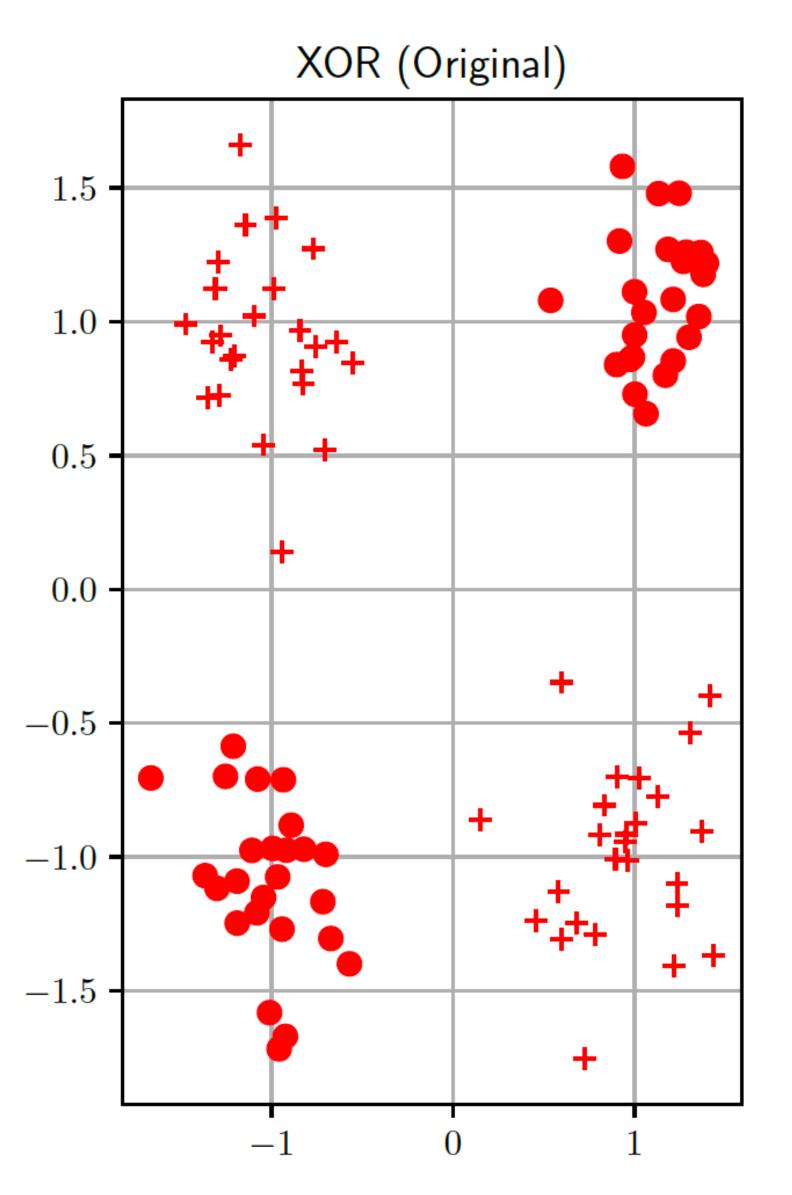
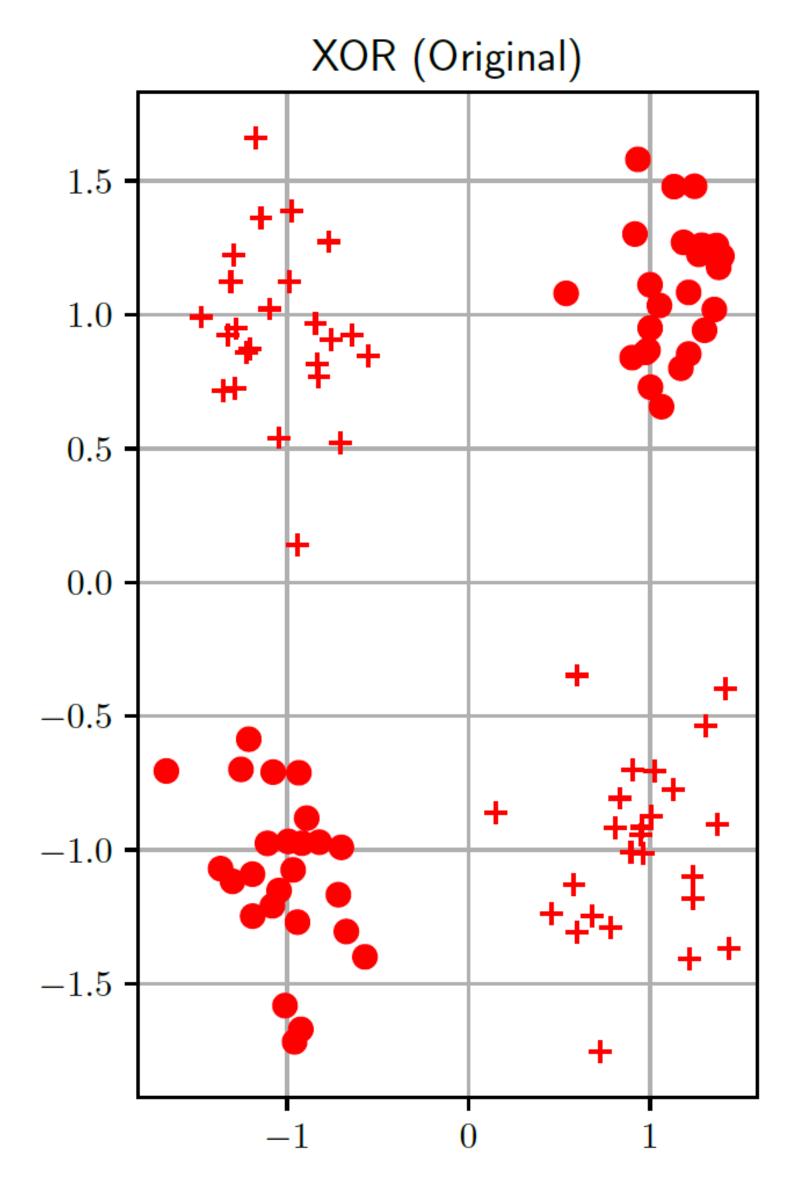


Figure: Cho

## Feature mapping for XOR problem



Rotate with

$$R(\theta) = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

$$x^r = R(\pi/4)x$$

Still not linearly separable

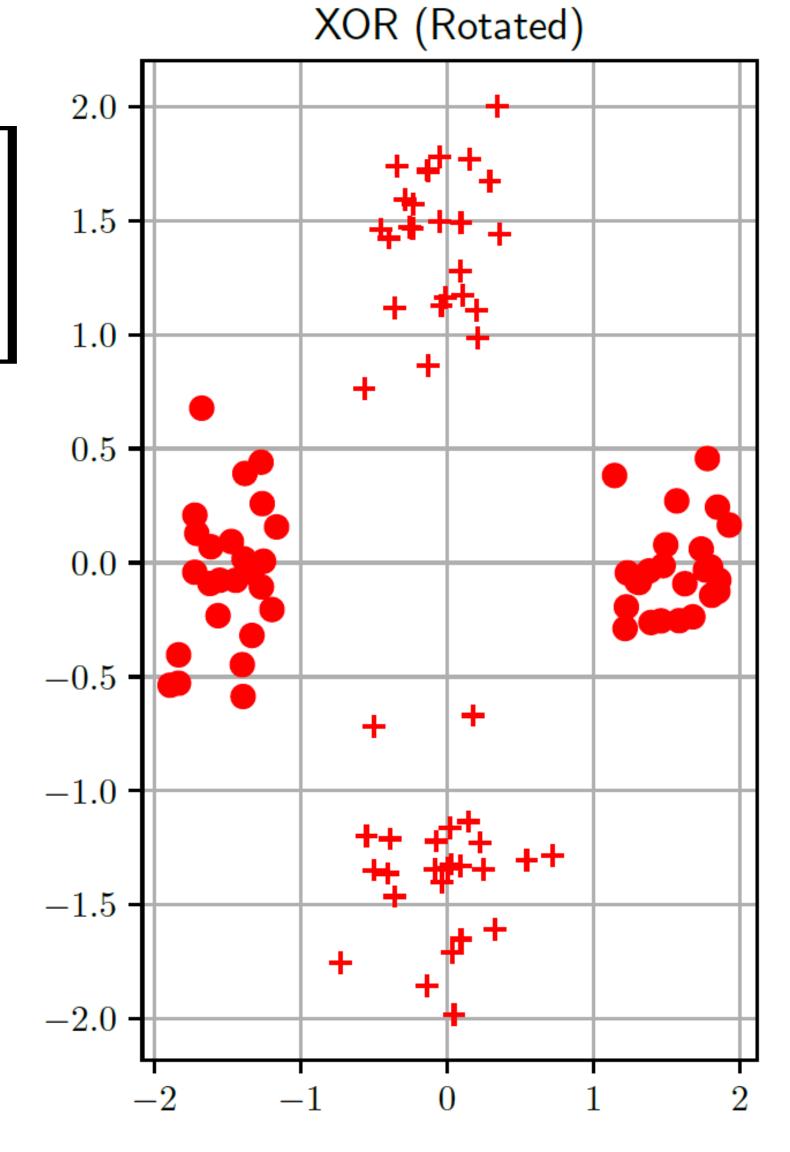
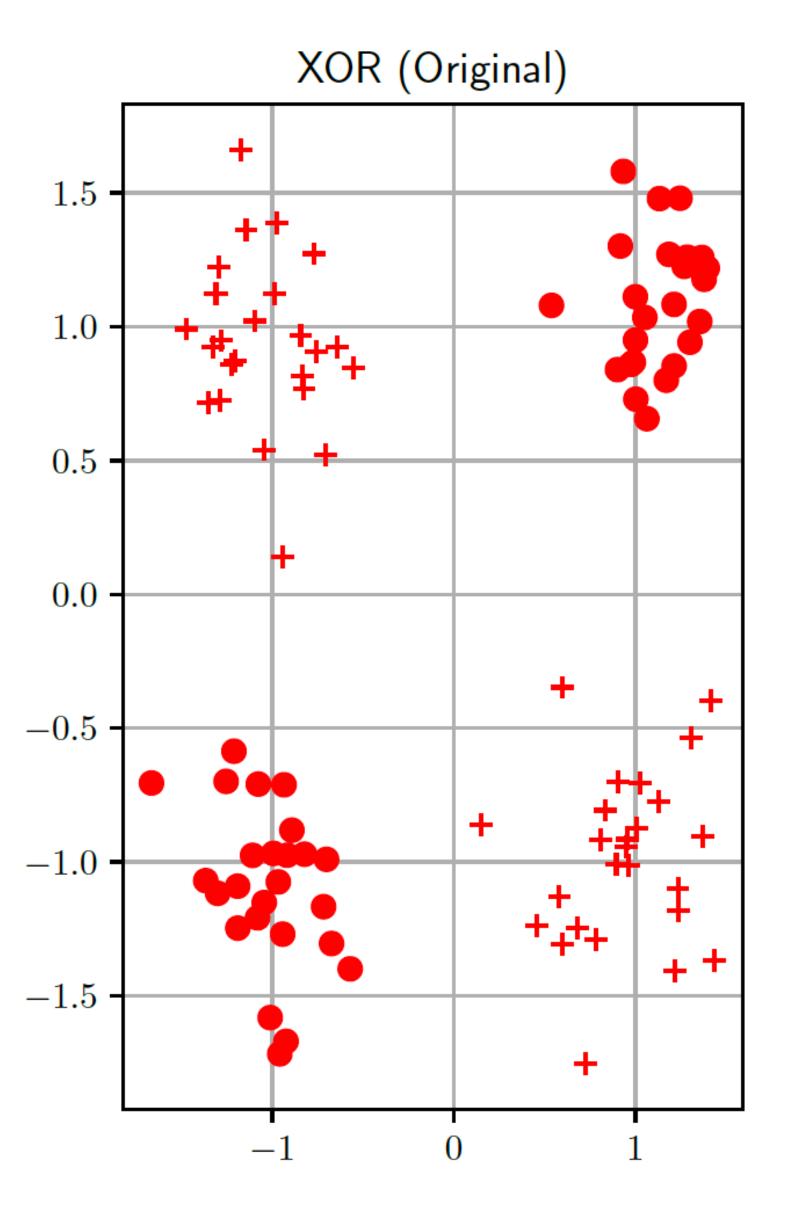


Figure: Cho

#### Feature mapping for XOR problem (cont'd)



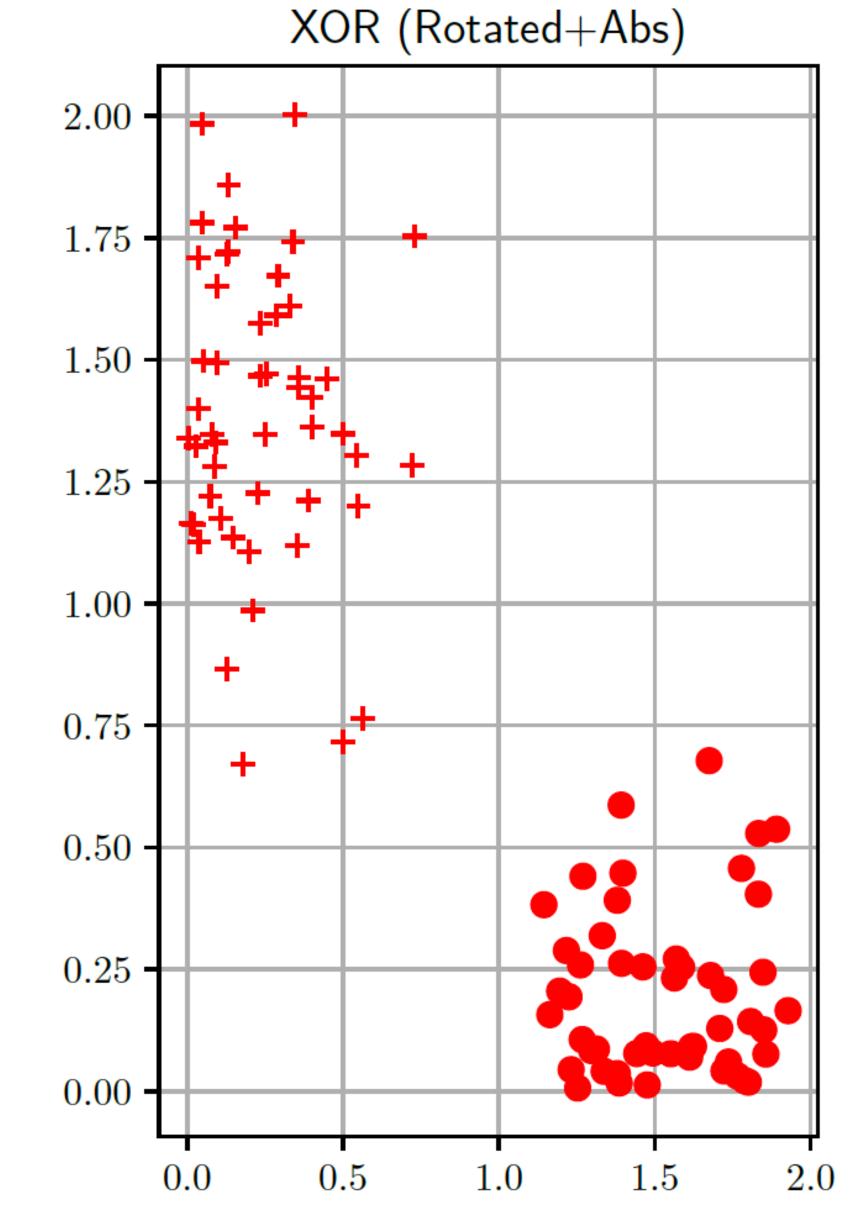
Take absolute value of each rotated vector

$$x^{ra} = |R(\pi/4)x|$$
$$= \phi(x)$$



Now it is linearly separable





#### Another transformation for XOR problem

Select 4 "basis vectors"

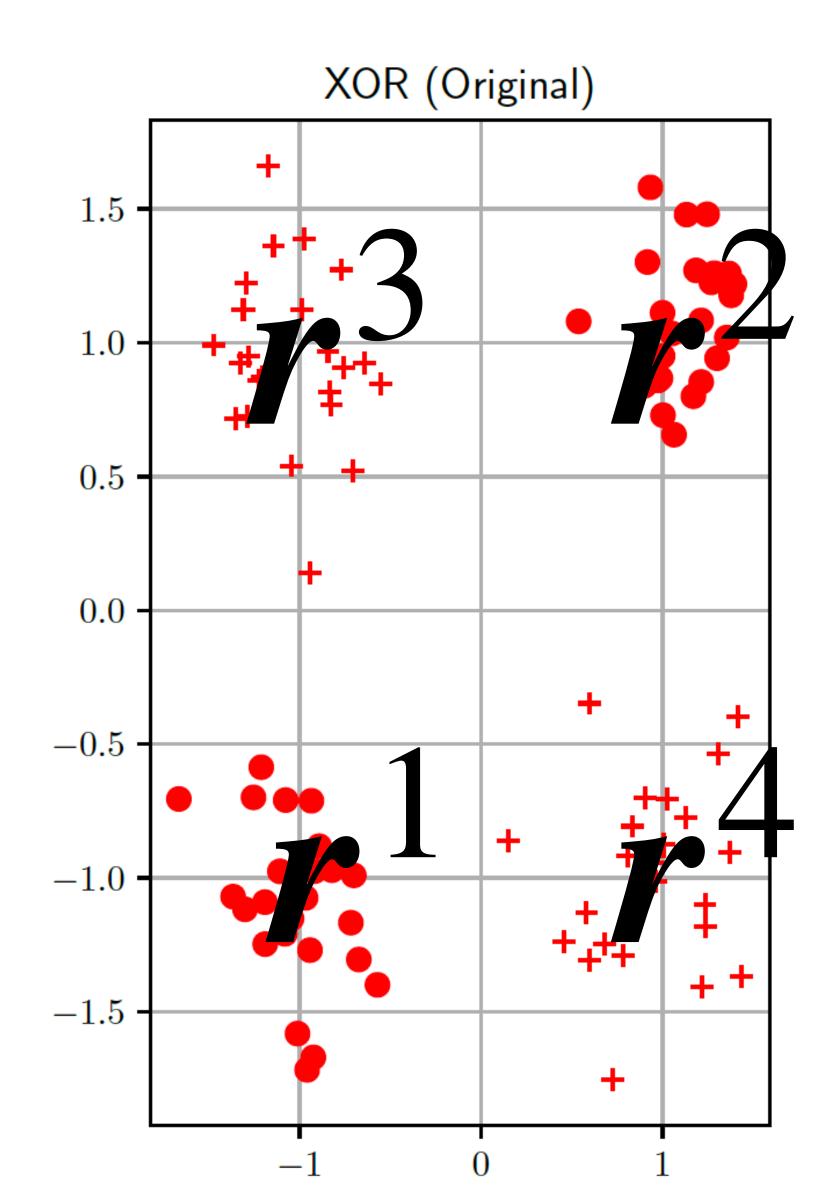
$$r^1 = [-1, -1]^T, r^2 = [1, 1]^T, r^3 = [-1, 1]^T, r^4 = [1, -1]^T$$

Define the feature mapping

$$\phi(x) = \begin{bmatrix} \phi_1(x) \\ \phi_2(x) \\ \phi_3(x) \\ \phi_4(x) \end{bmatrix} = \begin{bmatrix} \exp(-\|x - r^1\|^2) \\ \exp(-\|x - r^2\|^2) \\ \exp(-\|x - r^3\|^2) \\ \exp(-\|x - r^4\|^2) \end{bmatrix}$$

• The i-th component is inverse proportional to the distance between  $oldsymbol{x}$  and vector  $oldsymbol{r}^i$ 

#### Closeness



- Close to  $r^1$ ,  $r^2$  should be classified as positive (circles)
  - Input vector in positive class are close to either  $r^1$  or  $r^2$
- Close to  $r^3$ ,  $r^4$  should be classified as negative (plus)
  - Input vector in positive class are close to either  $r^3$  or  $r^4$

Figure: Cho

## Weight vector for linear classifier

- Class labels  $y \in \{-1,1\}$
- Parametrize with  $\theta$

$$h_{\theta}(x) = g(w^T x)$$

with

$$g(z) = \begin{cases} 1, & z \ge 0 \\ -1, & z < 0 \end{cases}$$

- Weight vector  $\theta = [1,1,-1,-1]^T$  perfectly solves XOR problem for transformed data  $\phi(x)$ 
  - Proof: Board
- Note that  $\theta = [y^{(1)}, y^{(2)}, y^{(3)}, y^{(4)}]$  is the vector containing the class label -1 or 1 of the basis vectors

#### Generalize this concept of constructing feature map

• Have K basis vectors with their labels

$$\{(r^1, y^{(1)}), \dots, (r^K, y^{(K)})\}$$

Each input is transformed as

$$\phi(\mathbf{x}) = \begin{bmatrix} \exp(-\|\mathbf{x} - \mathbf{r}^1\|^2) \\ \vdots \\ \exp(-\|\mathbf{x} - \mathbf{r}^K\|^2) \end{bmatrix}$$

With weight vector

$$\theta = [y^{(1)}, ..., y^{(K)}]^T$$

# Nearest neighbor classifier

• Have N training points (= basis vectors) with their labels

$$\{(x^1, y^{(1)}), \dots, (x^K, y^{(K)})\}$$

Each input is transformed as

$$\phi(x) = \begin{bmatrix} \exp(-\|x - x^1\|^2) \\ \vdots \\ \exp(-\|x - x^N\|^2) \end{bmatrix}$$

- Set only the max component to 1:  $\phi_k'(x) = \begin{cases} 1 \, , \phi_k(x) = \max \phi(x) \\ 0 \, , \text{else} \end{cases}$
- With weight vector

$$\theta = [y^{(1)}, ..., y^{(N)}]^T$$

• This is a nearest neighbor classifier  $h_{\theta}(x) = g(\theta^T \phi'(x))$ 

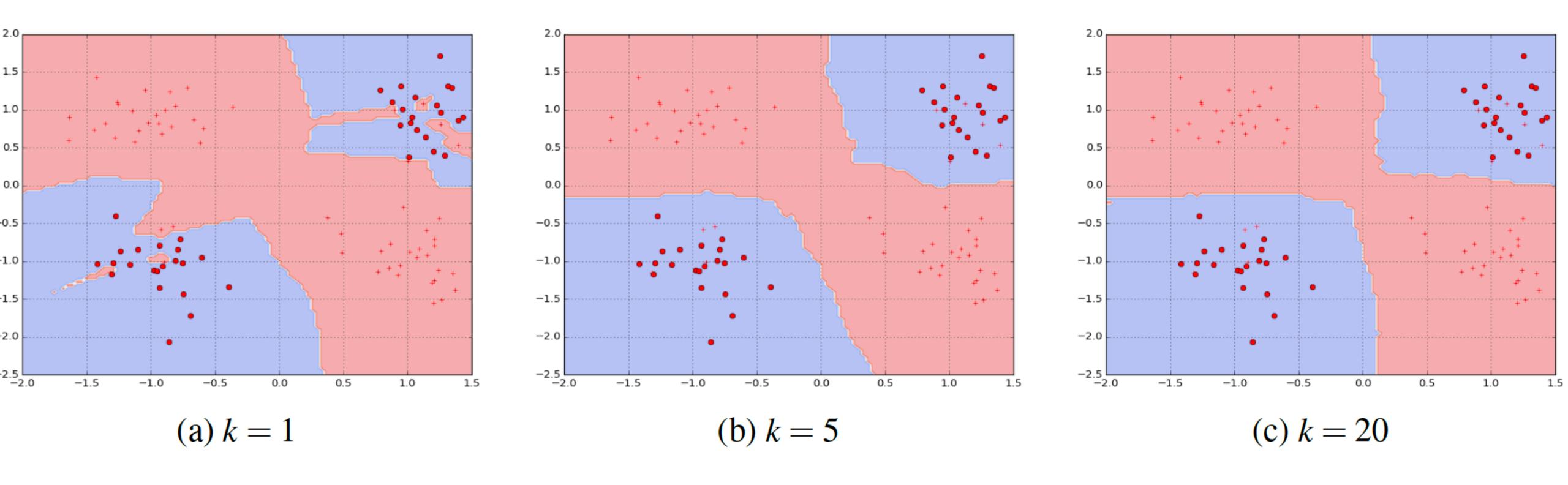
#### Different point of view on nearest neighbor

- Instead of feature map, search for nearest neighbor and return label of nearest neighbor
- Different distance than Euclidean  $\|\cdot\|_2$  possible
- Rarely use "nearest neighbor". Rather use k-nearest neighbor (KNN)
  - Search k nearest neighbors
  - Vote which label new point gets
- How can we interpret number of neighbors k?

#### Different point of view on nearest neighbor

- Instead of feature map, search for nearest neighbor and return label of nearest neighbor
- Different distance than Euclidean  $\|\cdot\|_2$  possible
- Rarely use "nearest neighbor". Rather use k-nearest neighbor (KNN)
  - Search k nearest neighbors
  - Vote which label new point gets
- The number of neighbors serves as regularizer
  - If k=1 then costs low because only single neighbor required
  - However, leads to overfitting because a single point determines label in neighborhood
  - Other extreme is k=N, then over-regularization

# Parameter k controls regularization



As k increases, the decision boundary becomes smoother

Figure: Cho

## Selecting basis vectors - random

- Weakness of KNN
  - Requires potentially large storage (because need to store all N training points)
  - Need to sweep through entire training set for each predict
- Idea: Select only a few representative basis vectors
  - Uniform-randomly select an index from  $i \in \{1, ..., N\}$
  - Set  $B = B \cup \{i\}$
  - Set  $D = D \cup \{x^{(i)}\}$
  - Repeat if |B| < k
- Works surprisingly well
  - Basis vectors are close to training data set
  - Basis vectors "evenly" distributed in training data set (uniform sampling)
  - Weight vector  $\theta$  without optimization (cheap)

### Selecting basis vectors - clustering

- Earlier in the XOR problem, we first performed clustering and then picked for each cluster a representative basis vector
  - Difficult to find clustering non-visually in >3D
  - Will discuss clustering in detail later
- Once clusters have been selected, need to set weight vector  $\theta$ 
  - The k basis vectors  $r^1, \ldots, r^k$  define  $\phi$

$$\phi(\mathbf{x}) = \begin{bmatrix} \exp(-\|\mathbf{x} - \mathbf{r}^1\|^2) \\ \vdots \\ \exp(-\|\mathbf{x} - \mathbf{r}^k\|^2) \end{bmatrix}$$

- No labels for basis vectors  $r^1, ..., r^k$  given
  - Gives new training data set  $D_{\phi} = \{(\phi(x^{(1)}), y^{(1)}), ..., (\phi(x^{(N)}), y^{(N)})\}$
  - Apply linear classifier to  $D_{\phi}$  (logistic regression, SVM, etc)
- Sometimes known under name "radial basis function network"

#### Learning the feature map (towards deep learning)

- So far, we said given are basis vectors that define feature map
- Then, we found the weights via linear classification
- In principle, we can parametrize the basis vectors as well and then optimize for the right basis vectors via gradient descent
- Further, we could use another  $\phi$  than the one we used based on radial basis functions
  - In principle, any differentiable  $\phi$  is feasible
  - We could think of one  $\phi$  that does the feature map in one shot
  - Or we could compose many simpler ones

$$\phi = \phi_{\ell}(\cdots\phi_1(x)) = (\phi_{\ell} \circ \dots \circ \phi_1)(x)$$

This is a topic of deep learning ⇒ see other courses