

Typing

**Or:
How
I Learned
To
Stop
Worrying
And
Accept
Python**

What is Typing?

≈ the type of a variable describes what data it holds

example types: `int`, `str`, `list`, `dict`

```
ok : int = 7
```

```
not_ok : int = "abc"
```

```
also_ok : str = "abc"
```

Types tell us more about how we can use a variable without knowing where they came from

Different Languages Have Different Type Systems

Strong vs Weak

Static vs Dynamic

Manifest vs Inferred

The study of type systems is a branch of mathematics called type theory

LEAN4: theorem prover and programming language

Propositions are types

Proofs are variables

Why Should I Use Typing?

Catch Errors

Reason Clearly

Document Code

Aid Collaboration

Guide Design

```
def add4(x):  
    return x + 4
```

```
add4(1) # 5
```

```
add4("abc") # !TypeError
```

Implementation needed to discern valid inputs

```
def typed_add4(x : int) -> int:  
    return x + 4
```

Obvious "abc" invalid input

Separates implementation from behaviour

Generic Types

```
int_list : list = [1,2,3]
```

```
str_list : list = ["a", "ab", "abc"]
```

```
int_str_list : list = [1,"ab",3]
```

These are all `list`s but the elements of the lists have different types

```
def endpoint_diff(l : list) -> int:
```

```
    start = l[0]
```

```
    end = l[-1]
```

```
    return end - start
```

TypeError for `str_list` and `int_str_list`

Generic Types

Using Generics:

```
def typed_endpoint_diff(l : list[int]) -> int:  
    start = l[0]  
    end = l[-1]  
  
    return end - start
```

Other Examples:

```
dict[str, int]  
list[list[int]]
```

Typing as Documentation

Ideally behaviour specified in:

- 1. Code implementation**
- 2. Unit testing**
- 3. Documentation**

Docstrings don't affect program behaviour

This means it will be out of date

Typing moves more documentation into code

Much like good naming but better

Types enforce stronger function “contracts”


```

def pop6(l):
    return l[0:-6]

def remove_space_cube(faces : list[Faces]) -> list[Faces]:
    '''
    removes the faces defining the space cube from a list of faces
    Parameters
    -----
    faces : List[Faces]
        a list of faces with space cube faces as the final entries
    Returns
    -----
    : List[Faces]
        the list of faces with space cube faces removed
    '''
    N_SPACE_CUBE_FACES = 6
    return faces[0:-N_SPACE_CUBE_FACES]

```

This example is a bit verbose
contract still isn't ideal

It requires the programmer (you) to ensure that the last six entries of
faces define the space cube

This is a source for bugs

Custom Types

```
def get_norad_launchdate(id : int) -> datetime:
def get_disco_launchdate(id : int) -> datetime:
```

NORAD ID ≠ DISCO ID! Potential Bugs

```
NoradId = NewType('NoradId', int)
```

```
DiscoId = NewType('DiscoId', int)
```

```
def get_norad_launchdate(id : NoradId) -> datetime:
```

```
def get_disco_launchdate(id : DiscoId) -> datetime:
```

Very powerful with **match** statement

```
match id:
    case NoradId():
        ...
    case DiscoId():
        ...
```

Custom Types

Sum types (`Union`): can hold either but not both

`id : NoradId | DiscoId`

A useful sum type is `Optional[T]`

Either hold a `T` or `None`

```
def get_norad_launchdate(id : NoradId) -> datetime:
```

What if the satellite has not launched?

```
def get_norad_launchdate(id : NoradId) -> Optional[datetime]:
```

Returns `None` if not launched

AND

tells caller this is possible

Custom Types

Product types: hold multiple values

Unnamed: `tuple`

```
satellite_ids : tuple[NoradId, DiscoId]
```

Named: `dataclass`

```
from dataclasses import dataclass
```

```
@dataclass
class Satellite:
    name : str
    age : float
    mass : float
    id : NoradId | DiscoId
    orbit : Orbit
```

Limitations

Python doesn't check types

mypy is a static type checker

vscode python extension does

numpy has no fixed size arrays