

ForNextDay24
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binarytree.c

```
#include <stdio.h>
#include <stdlib.h>
```

```
typedef struct node BTreeNode, *pBTreeNode;
```

```
struct node {
    char* payload;
    pBTreeNode left;
    pBTreeNode right;
```

```
};
```

```
void printPre(pBTreeNode head);
void freeBTreeNode(pBTreeNode head);
```

```
int main(void)
{
    pBTreeNode head = (pBTreeNode)malloc(sizeof(BTreeNode));
    char w1 = 'w';
    head->payload = &w1;

    pBTreeNode l = (pBTreeNode)malloc(sizeof(BTreeNode));
    char o = 'o';
    l->payload = &o;

    pBTreeNode r = (pBTreeNode)malloc(sizeof(BTreeNode));
    char w2 = 'w';
    r->payload = &w2;

    head->left = l;
    head->right = r;

    printPre(head);
    freeBTreeNode(head);
    return 1;
}
```

```
void printPre(pBTreeNode head)
{
```

```
    printf("%c %c %c\n", *head->payload, *head->left->payload, *head->right->payload);  
    return;  
}  
  
void freeBTreeNode(pBTreeNode head)  
{  
    free(head->left);  
    free(head->right);  
    free(head);  
    return;  
}
```

Run:

```
~/Documents/courses/cs2263/lecture/lecture24 $ ./test  
W O W
```