

## Exercise One

```
[scole4@gaea lab5]$ make
gcc -std=c99 -c Strings.c
Strings.c: In function 'getfc':
Strings.c:79:22: warning: cast from pointer to integer of different
                    s[n+1] = (char)NULL;
                        ^
[scole4@gaea lab5]$
```

## Exercise Two

make

```
[scole4@gaea lab5]$ make
gcc -std=c99 -o stringTest1 -g Strings.o stringTest1.o
[scole4@gaea lab5]$
```

valgrind leak

```
==6001== Memcheck, a memory error detector
==6001== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.
==6001== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
==6001== Command: ./stringTest1 --tool=memcheck --leak-check=full --verbose --log-
file=stringTest1.txt
==6001==
==6001== Invalid write of size 1
==6001==   at 0x4C2CAB0: strcpy (vg_replace_strmem.c:510)
==6001==   by 0x4007CA: duplicateString (Strings.c:28)
==6001==   by 0x400A6A: main (stringTest1.c:10)
==6001== Address 0x5203044 is 0 bytes after a block of size 4 alloc'd
==6001==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6001==   by 0x400771: mallocString (Strings.c:13)
==6001==   by 0x4007AC: duplicateString (Strings.c:26)
==6001==   by 0x400A6A: main (stringTest1.c:10)
```

```
==6001==
==6001== Invalid write of size 1
==6001==   at 0x4C2CAC3: strcpy (vg_replace_strmem.c:510)
==6001==   by 0x4007CA: duplicateString (Strings.c:28)
==6001==   by 0x400A6A: main (stringTest1.c:10)
==6001== Address 0x520304f is 11 bytes after a block of size 4 alloc'd
==6001==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6001==   by 0x400771: mallocString (Strings.c:13)
==6001==   by 0x4007AC: duplicateString (Strings.c:26)
==6001==   by 0x400A6A: main (stringTest1.c:10)
==6001==
==6001== Invalid read of size 1
==6001==   at 0x4E82EF9: fprintf (in /usr/lib64/libc-2.17.so)
==6001==   by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)
==6001==   by 0x400A8F: main (stringTest1.c:11)
==6001== Address 0x5203044 is 0 bytes after a block of size 4 alloc'd
==6001==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6001==   by 0x400771: mallocString (Strings.c:13)
==6001==   by 0x4007AC: duplicateString (Strings.c:26)
==6001==   by 0x400A6A: main (stringTest1.c:10)
==6001==
==6001== Invalid read of size 1
==6001==   at 0x4EB089D: _IO_file_xsputn@@GLIBC_2.2.5 (in /usr/lib64/libc-2.17.so)
==6001==   by 0x4E82EB2: fprintf (in /usr/lib64/libc-2.17.so)
==6001==   by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)
==6001==   by 0x400A8F: main (stringTest1.c:11)
==6001== Address 0x520304e is 10 bytes after a block of size 4 alloc'd
==6001==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6001==   by 0x400771: mallocString (Strings.c:13)
==6001==   by 0x4007AC: duplicateString (Strings.c:26)
==6001==   by 0x400A6A: main (stringTest1.c:10)
==6001==
==6001== Invalid read of size 1
==6001==   at 0x4EB08B4: _IO_file_xsputn@@GLIBC_2.2.5 (in /usr/lib64/libc-2.17.so)
==6001==   by 0x4E82EB2: fprintf (in /usr/lib64/libc-2.17.so)
==6001==   by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)
==6001==   by 0x400A8F: main (stringTest1.c:11)
==6001== Address 0x520304d is 9 bytes after a block of size 4 alloc'd
==6001==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6001==   by 0x400771: mallocString (Strings.c:13)
==6001==   by 0x4007AC: duplicateString (Strings.c:26)
==6001==   by 0x400A6A: main (stringTest1.c:10)
==6001==
==6001== Invalid read of size 1
==6001==   at 0x4C30A56: __GI_mempcpy (vg_replace_strmem.c:1525)
==6001==   by 0x4EB07C4: _IO_file_xsputn@@GLIBC_2.2.5 (in /usr/lib64/libc-2.17.so)
```

```

==6001== by 0x4E82EB2: fprintf (in /usr/lib64/libc-2.17.so)
==6001== by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)
==6001== by 0x400A8F: main (stringTest1.c:11)
==6001== Address 0x5203044 is 0 bytes after a block of size 4 alloc'd
==6001== at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6001== by 0x400771: mallocString (Strings.c:13)
==6001== by 0x4007AC: duplicateString (Strings.c:26)
==6001== by 0x400A6A: main (stringTest1.c:10)
==6001==
==6001== Invalid read of size 1
==6001== at 0x4C30A48: __GI_mempcpy (vg_replace_strmem.c:1525)
==6001== by 0x4EB07C4: _IO_file_xsputn@@GLIBC_2.2.5 (in /usr/lib64/libc-2.17.so)
==6001== by 0x4E82EB2: fprintf (in /usr/lib64/libc-2.17.so)
==6001== by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)
==6001== by 0x400A8F: main (stringTest1.c:11)
==6001== Address 0x5203045 is 1 bytes after a block of size 4 alloc'd
==6001== at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6001== by 0x400771: mallocString (Strings.c:13)
==6001== by 0x4007AC: duplicateString (Strings.c:26)
==6001== by 0x400A6A: main (stringTest1.c:10)
==6001==
Original: --tool=memcheck, Duplicate: --tool=memcheck
==6001==
==6001== HEAP SUMMARY:
==6001==   in use at exit: 4 bytes in 1 blocks
==6001== total heap usage: 1 allocs, 0 frees, 4 bytes allocated
==6001==
==6001== LEAK SUMMARY:
==6001==   definitely lost: 4 bytes in 1 blocks
==6001==   indirectly lost: 0 bytes in 0 blocks
==6001==   possibly lost: 0 bytes in 0 blocks
==6001==   still reachable: 0 bytes in 0 blocks
==6001==   suppressed: 0 bytes in 0 blocks
==6001== Rerun with --leak-check=full to see details of leaked memory
==6001==
==6001== For counts of detected and suppressed errors, rerun with: -v
==6001== ERROR SUMMARY: 46 errors from 7 contexts (suppressed: 0 from 0)

```

stringTest1 before fix

```

[scole4@gaea lab5]$ ./stringTest1 test
Original: test, Duplicate: test
[scole4@gaea lab5]$

```

stringTest1 after fix

```
[scole4@gaea lab5]$ make  
gcc -std=c99 -o stringTest1 -g Strings.o stringTest1.o
```

```
[scole4@gaea lab5]$ ./stringTest1 test  
Original: test, Duplicate: test
```

valgrind output

```
==6262== Memcheck, a memory error detector  
==6262== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.  
==6262== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info  
==6262== Command: ./stringTest1 --tool=memcheck --leak-check=full --verbose --log-  
file=stringTest1.txt  
==6262==  
==6262== Invalid write of size 1  
==6262==   at 0x4C2CAB0: strcpy (vg_replace_strmem.c:510)  
==6262==   by 0x4007CA: duplicateString (Strings.c:28)  
==6262==   by 0x400A6A: main (stringTest1.c:11)  
==6262== Address 0x5203044 is 0 bytes after a block of size 4 alloc'd  
==6262==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)  
==6262==   by 0x400771: mallocString (Strings.c:13)  
==6262==   by 0x4007AC: duplicateString (Strings.c:26)  
==6262==   by 0x400A6A: main (stringTest1.c:11)  
==6262==  
==6262== Invalid write of size 1  
==6262==   at 0x4C2CAC3: strcpy (vg_replace_strmem.c:510)  
==6262==   by 0x4007CA: duplicateString (Strings.c:28)  
==6262==   by 0x400A6A: main (stringTest1.c:11)  
==6262== Address 0x520304f is 11 bytes after a block of size 4 alloc'd  
==6262==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)  
==6262==   by 0x400771: mallocString (Strings.c:13)  
==6262==   by 0x4007AC: duplicateString (Strings.c:26)  
==6262==   by 0x400A6A: main (stringTest1.c:11)  
==6262==  
==6262== Invalid read of size 1  
==6262==   at 0x4E82EF9: vfprintf (in /usr/lib64/libc-2.17.so)  
==6262==   by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)  
==6262==   by 0x400A8F: main (stringTest1.c:12)  
==6262== Address 0x5203044 is 0 bytes after a block of size 4 alloc'd  
==6262==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)  
==6262==   by 0x400771: mallocString (Strings.c:13)  
==6262==   by 0x4007AC: duplicateString (Strings.c:26)  
==6262==   by 0x400A6A: main (stringTest1.c:11)
```

```
==6262==
==6262== Invalid read of size 1
==6262==   at 0x4EB089D: _IO_file_xsputn@@GLIBC_2.2.5 (in /usr/lib64/libc-2.17.so)
==6262==   by 0x4E82EB2: fprintf (in /usr/lib64/libc-2.17.so)
==6262==   by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)
==6262==   by 0x400A8F: main (stringTest1.c:12)
==6262== Address 0x520304e is 10 bytes after a block of size 4 alloc'd
==6262==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6262==   by 0x400771: mallocString (Strings.c:13)
==6262==   by 0x4007AC: duplicateString (Strings.c:26)
==6262==   by 0x400A6A: main (stringTest1.c:11)
==6262==
==6262== Invalid read of size 1
==6262==   at 0x4EB08B4: _IO_file_xsputn@@GLIBC_2.2.5 (in /usr/lib64/libc-2.17.so)
==6262==   by 0x4E82EB2: fprintf (in /usr/lib64/libc-2.17.so)
==6262==   by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)
==6262==   by 0x400A8F: main (stringTest1.c:12)
==6262== Address 0x520304d is 9 bytes after a block of size 4 alloc'd
==6262==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6262==   by 0x400771: mallocString (Strings.c:13)
==6262==   by 0x4007AC: duplicateString (Strings.c:26)
==6262==   by 0x400A6A: main (stringTest1.c:11)
==6262==
==6262== Invalid read of size 1
==6262==   at 0x4C30A56: __GI_mempcpy (vg_replace_strmem.c:1525)
==6262==   by 0x4EB07C4: _IO_file_xsputn@@GLIBC_2.2.5 (in /usr/lib64/libc-2.17.so)
==6262==   by 0x4E82EB2: fprintf (in /usr/lib64/libc-2.17.so)
==6262==   by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)
==6262==   by 0x400A8F: main (stringTest1.c:12)
==6262== Address 0x5203044 is 0 bytes after a block of size 4 alloc'd
==6262==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6262==   by 0x400771: mallocString (Strings.c:13)
==6262==   by 0x4007AC: duplicateString (Strings.c:26)
==6262==   by 0x400A6A: main (stringTest1.c:11)
==6262==
==6262== Invalid read of size 1
==6262==   at 0x4C30A48: __GI_mempcpy (vg_replace_strmem.c:1525)
==6262==   by 0x4EB07C4: _IO_file_xsputn@@GLIBC_2.2.5 (in /usr/lib64/libc-2.17.so)
==6262==   by 0x4E82EB2: fprintf (in /usr/lib64/libc-2.17.so)
==6262==   by 0x4E89328: printf (in /usr/lib64/libc-2.17.so)
==6262==   by 0x400A8F: main (stringTest1.c:12)
==6262== Address 0x5203045 is 1 bytes after a block of size 4 alloc'd
==6262==   at 0x4C29BC3: malloc (vg_replace_malloc.c:299)
==6262==   by 0x400771: mallocString (Strings.c:13)
==6262==   by 0x4007AC: duplicateString (Strings.c:26)
==6262==   by 0x400A6A: main (stringTest1.c:11)
```

```
==6262==
Original: --tool=memcheck, Duplicate: --tool=memcheck
==6262==
==6262== HEAP SUMMARY:
==6262==    in use at exit: 0 bytes in 0 blocks
==6262== total heap usage: 1 allocs, 1 frees, 4 bytes allocated
==6262==
==6262== All heap blocks were freed -- no leaks are possible
```

stringTest1.c

```
#include "Strings.h"
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char** argv)
{
    String dupe;
    if(argc > 1)
    {
        dupe = duplicateString(argv[1]);
        printf("Original: %s, Duplicate: %s\n", argv[1], dupe);
    }
    else
        printf("Please enter a String to be copied!\n");

    free(dupe);
}
```

Exercise Three

```
[scole4@gaea lab5]$ make
gcc -std=c99 -o stringListTest -g Strings.o stringListTest.o
```

```
[scole4@gaea lab5]$ ./stringListTest test1 test2 test3
./stringListTest
test1
test2
test3
```

valgrind output

```
==7722== Memcheck, a memory error detector
==7722== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.
==7722== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
==7722== Command: ./stringListTest --tool=memcheck --leak-check=full --verbose --log-
file=stringTest1.txt
==7722==
./stringListTest
--tool=memcheck
--leak-check=full
--verbose
--log-file=stringTest1.txt
==7722==
==7722== HEAP SUMMARY:
==7722==   in use at exit: 0 bytes in 0 blocks
==7722== total heap usage: 6 allocs, 6 frees, 134 bytes allocated
==7722==
==7722== All heap blocks were freed -- no leaks are possible
==7722==
==7722== For counts of detected and suppressed errors, rerun with: -v
==7722== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)
```

stringListTest.c

```
#include"Strings.h"
#include<stdio.h>
#include<stdlib.h>
```

```
int main(int argc, char** argv)
{
    String* dupel;
    if(argc > 1)
    {
        dupel = duplicateStringList(argv, argc);
        for(int i=0; i<argc; i++)
            printf("%s\n", dupel[i]);
    }
    else
        printf("Please enter a String to be copied!\n");

    for(int i=0; i<argc; i++)
        free(dupel[i]);
}
```

```
    free(dupel);  
}
```

#### Exersice Four

```
[scole4@gaea lab5]$ make  
gcc -std=c99 -o stringListSortTest -g Strings.o stringListSortTest.o
```

```
[scole4@gaea lab5]$ ./stringListSortTest 2 1 3  
./stringListSortTest  
1  
2  
3
```

#### valgrind output

```
==9008== Memcheck, a memory error detector  
==9008== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.  
==9008== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info  
==9008== Command: ./stringListSortTest --tool=memcheck --leak-check=full --verbose --log-  
file=string  
==9008==  
--tool=memcheck  
--verbose  
./stringListSortTest  
--leak-check=full  
--log-file=string  
==9008==  
==9008== HEAP SUMMARY:  
==9008==    in use at exit: 0 bytes in 0 blocks  
==9008== total heap usage: 6 allocs, 6 frees, 129 bytes allocated  
==9008==  
==9008== All heap blocks were freed -- no leaks are possible  
==9008==  
==9008== For counts of detected and suppressed errors, rerun with: -v  
==9008== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)
```

#### Exercise Five



```
[scole4@gaea cs2263-scole4]$ git status
# On branch master
# Untracked files:
#   (use "git add <file>..." to include in what will be committed)
#
#       lab5/
nothing added to commit but untracked files present (use "git add"
[scole4@gaea cs2263-scole4]$ git add .
[scole4@gaea cs2263-scole4]$ git commit -m "lab5"
[master b350e12] lab5
13 files changed, 224 insertions(+)
create mode 100644 lab5/Strings.c
create mode 100644 lab5/Strings.h
create mode 100644 lab5/Strings.o
create mode 100644 lab5/makefile
create mode 100755 lab5/stringListSortTest
create mode 100644 lab5/stringListSortTest.c
create mode 100644 lab5/stringListSortTest.o
create mode 100755 lab5/stringListTest
create mode 100644 lab5/stringListTest.c
create mode 100644 lab5/stringListTest.o
create mode 100755 lab5/stringTest1
create mode 100644 lab5/stringTest1.c
create mode 100644 lab5/stringTest1.o
[scole4@gaea cs2263-scole4]$ git push origin master
Username for 'https://vcs.cs.unb.ca': scole4
Password for 'https://scole4@vcs.cs.unb.ca':
Counting objects: 17, done.
Delta compression using up to 2 threads.
Compressing objects: 100% (16/16), done.
Writing objects: 100% (16/16), 21.19 KiB | 0 bytes/s, done.
Total 16 (delta 5), reused 0 (delta 0)
To https://vcs.cs.unb.ca/git/cs2263-scole4
   dff2485..b350e12  master -> master
```