makefile

```
COMPILER = gcc
C FLAGS = -Wall - Wextra
stest: Strings.o stringTest.o
       $(COMPILER) $(C FLAGS) -o stest stringTest.o Strings.o
Strings.o: Strings.c
       $(COMPILER) $(C FLAGS) -c Strings.c
stringTest.o: stringTest.c
       $(COMPILER) $(C FLAGS) -c stringTest.c
Strings.c
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "Strings.h"
#define MAX_STRING_LENGTH 100
char* mallocString(int stringsize){
  char *strMem = (char *)malloc(sizeof(char) * stringsize);
  if (strMem == (char *)NULL)
    fprintf(stderr, "Memory allocation failed. Program terminating.");
    return (char*)NULL;
  return strMem;
void freeString(char *s){
  free(s);
// create a duplicate string of s
// return it
```

```
// return (char*)NULL on failure
// should call mallocString(), and then strcpy()
char *duplicateString(char *s){
  int stringSize = 0;
  while (s[stringSize] != '\0')
    stringSize++;
  char *dupeString = mallocString(stringSize);
  strcpy(dupeString, s);
  if(dupeString == (char *)NULL)
    fprintf(stderr, "Memory allocation failed. Program terminating.");
    return (char *)NULL;
  }
  return dupeString;
int fputString(FILE* pFOut, char* s)
       int i;
       for(i=0; i<MAX STRING LENGTH; i++)
              if(s[i] == '\n')
                      fprintf(pFOut, "%d\n", i);
              break;
              fprintf(pFOut, "%c", s[i]);
       return i;
}
char* fgetString(FILE* pFIn)
       char* str;
       str = mallocString(MAX STRING LENGTH);
       if( fgets(str, 100, pFIn) == NULL)
              return NULL;
       char* dupStr;
       dupStr = duplicateString(str);
```

```
free(str);
       return dupStr;
Strings.h
#ifndef STRINGS H
#define STRINGS H
// a cover function for malloc()
// malloc and return memory for a string of stringsize characters
// return (char*)NULL on failure
char* mallocString(int stringsize);
// just a cover function for free()
void freeString(char* s);
// create a duplicate string of s
// return it
// return (char*)NULL on failure
// should call mallocString(), and then strcpy()
char* duplicateString(char* s);
int fputString(FILE* pFOut, char* s);
char* fgetString(FILE* pFIn);
#endif
stringTest.c
#include <stdio.h>
#include <stdlib.h>
#include "Strings.h"
#define MAX STRING LENGTH 100
int main(int argc, char* argv[]){
       char* string1;
       char* string2;
       FILE* fp = fopen(argv[1], "w");
       string1 = mallocString(MAX STRING LENGTH);
       string2 = mallocString(MAX STRING LENGTH);
       int length1;
```

```
int length2;
       if(fgets(string1, 100, stdin)!= NULL)
       length1 = fputString(fp, string1);
       if(fgets(string2, 100, stdin)!= NULL)
         length2 = fputString(fp, string2);
       printf("length1: %d, length2: %d\n", length1, length2);
       free(string2);
       free(string1);
       fclose(fp);
       char* str1;
       char* str2;
       FILE* fpr = fopen(argv[1], "r");
       str1 = fgetString(fpr);
       str2 = fgetString(fpr);
       printf("String1: %sString2: %s", str1, str2);
       return EXIT SUCCESS;
}
in.txt
first line
second line
Q0
```

Q1

```
[scole4@gaea lab4]$ ./stest out < in.txt
length1: 10, length2: 11</pre>
```

out.txt

first line10 second line11

Q2

String2: second line11

```
[scole4@gaea cs2263-scole4]$ git commit -m "lab4"
[master dff2485] lab4
 15 files changed, 160 insertions(+)
 rename arithmetic1.c => lab3/arithmetic1.c (100%)
 rename arrindex.c => lab3/arrindex.c (100%)
 rename loopbyaddress.c => lab3/loopbyaddress.c (100%)
 rename test => lab3/test (100%)
 rename wrongindex.c => lab3/wrongindex.c (100%)
 rename wrongindexoriginal.c => lab3/wrongindexoriginal.c (100%)
 create mode 100644 lab4/Strings.c
 create mode 100644 lab4/Strings.h
 create mode 100644 lab4/Strings.o
 create mode 100644 lab4/in.txt
 create mode 100644 lab4/makefile
 create mode 100644 lab4/out
 create mode 100755 lab4/stest
 create mode 100644 lab4/stringTest.c
 create mode 100644 lab4/stringTest.o
[scole4@gaea cs2263-scole4]$ git push origin master
Username for 'https://vcs.cs.unb.ca': scole4
Password for 'https://scole4@vcs.cs.unb.ca':
Counting objects: 13, done.
Delta compression using up to 2 threads.
Compressing objects: 100% (10/10), done.
Writing objects: 100% (12/12), 6.79 KiB | 0 bytes/s, done.
Total 12 (delta 0), reused 0 (delta 0)
To https://vcs.cs.unb.ca/git/cs2263-scole4
 33c8485..dff2485 master -> master
```