

9a

printargs.c

```
#include<stdio.h>
```

```
int main(int argc,char* argv[])
{
    int i;
    printf("Number Of Arguments Passed: %d\n",argc);
    for(i=0;i<argc;i++)
        printf("argv[%d]: %p\n", i, &argv[i]);
    return 0;
}
```

```
~/Documents/courses/cs2263/lecture/lecture9 $ ./args One Two Three

Number Of Arguments Passed: 4

argv[0]: 0x7ffeef945880

argv[1]: 0x7ffeef945888

argv[2]: 0x7ffeef945890

argv[3]: 0x7ffeef945898
```

9b

Using the project's Makefile, explain the purpose of:

- `$(@)` symbol
- `$(CFLAGS)`

`$(@)` is used to define the name of the executable mystring

`$(CFLAGS)` is used to define the intended flags for the compilation “-g -Wall -Wshadow”

Makefile

```
GCC = gcc
CFLAGS = -g -Wall -Wshadow
OBJS = mystring.o main.o
HDRS = mystring.h
VAL = valgrind --tool=memcheck --leak-check=full
VAL += --verbose --log-file=
```

```
%.o: %.c
    $(GCC) $(CFLAGS) -c $*.c
```

```
mystring: $(OBJS) $(HDRS)
    $(GCC) $(CFLAGS) $(OBJS) -o $@
```

```
clean:
    rm -f mystring $(OBJS)
```

```
~/Documents/courses/cs2263/lecture/lecture9/L9src/mystring $ cat ou
length: 21
count(t): 2
THIS IS A GREAT IDEA
```

```
~/Documents/courses/cs2263/lecture/lecture9/L9src/mystring $ make
gcc -g -Wall -Wshadow -c main.c
gcc -g -Wall -Wshadow mystring.o main.o -o mystring
```

```
int main(int argc, char *argv[]){
    if (argc != 4) {
        printf("usage: %s command input output\n", argv[0]);
        return EXIT_FAILURE;
    }

    FILE *infptr = fopen(argv[2], "r");
    if (infptr == NULL) {
        printf("unable to open file %s!\n", argv[2]);
        return EXIT_FAILURE;
    }
    FILE *outfptr = fopen(argv[3], "w");
    if (outfptr == NULL) {
        printf("unable to open file %s!\n", argv[3]);
        fclose(infptr);
    }
}
```

```

    return EXIT_FAILURE;
}
int num_lines = 0;
char buffer[LINE_SIZE];

// count the number of lines in the file
while (fgets(buffer, LINE_SIZE, infptr) != NULL)
    num_lines++;

// return to the beginning of the file
fseek(infptr, 0, SEEK_SET);

char **lines = malloc(sizeof(char *) * num_lines);
int i;
for (i = 0; i < num_lines; i++) {
    if (feof(infptr)) {
        printf("not enough num_lines in file!\n");
        fclose(infptr);
        fclose(outfptr);
        return EXIT_FAILURE;
    }
    lines[i] = malloc(sizeof(char) * LINE_SIZE);
    fgets(lines[i], LINE_SIZE, infptr);
}
fclose(infptr);
int total_length = 0;
for (i = 0; i < num_lines; i++)
    total_length += my_strlen(lines[i]);

// count the length of each line
for (i = 0; i < num_lines; i++) {
    fprintf(outfptr, "length: %d\n",
        my_strlen(lines[i]));
}
/* for each line, count the occurrence of the first
letter in the line */
for (i = 0; i < num_lines; i++) {
    fprintf(outfptr, "count(%c): %d\n", lines[i][0],
        my_countchar(lines[i], lines[i][0]));
}
for (i = 0; i < num_lines; i++) {
    my_strupper(lines[i]);
    fprintf(outfptr, "%s", lines[i]);
}
for (i = 0; i < num_lines; i++) {
    char* ret = my_strchr(lines[i], 'a');

```

```
        fprintf(outfptr, "first a located at: %s\n", ret);
    }
    for (i = 0; i < num_lines; i++)
        free(lines[i]);
    free(lines);
    fclose(outfptr);
    return EXIT_SUCCESS;
}
```