

Pipes and Filters

Exercise Notes

Introduction

- In this exercise you will create a Content Enricher
- Previously we forwarded a message from a Producer to a Consumer
 - The message travelled by an Exchange
 - An RMQ Exchange is a Dynamic Router
 - Or perhaps a direct/default exchange is a Recipient List and a topic exchange is a dynamic router

Notes

- We create an explicit Filter type, but that is actually unnecessary
 - A Handler can take a dependency on a Producer and send in response to actioning a message
 - Often understood as receive Command and raise Event/Document in response
 - Our use here is mainly to highlight the role being played, which is often elided when we think about a Handler raising an event in turn.
- Ask Ian to tell you about Clarissa, when you reach this point
 - We'll explain how it relates to messaging

C#

```

1 usage 2 ranuoper
public Task Run(CancellationToken ct)
{
    var task = Task.Factory.StartNew( action: () =>
    {
        ct.ThrowIfCancellationRequested();
        using (var inPipe = new DataTypeChannelConsumer<TIn>(_messageDeserializ
        {
            while (true)
            {
                var inMessage = inPipe.Receive();
                if (inMessage != null)
                {
                    TOut outMessage = _operation.Execute(inMessage);
                    using (var outPipe = new DataTypeChannelProducer<TOut>(_messageSerializer, _hostName))
                    {
                        outPipe.Send(outMessage);
                    }
                }
                else
                {
                    Task.Delay(1000, ct).Wait(ct); //yield
                }
                ct.ThrowIfCancellationRequested();
            }
        }, ct
    );
    return task;
}

```

We are running a message pump

We receive on the in port

A handler transforms the code

We forward on the out port

Python

```

def filter(cancellation_queue: Queue, input_class: Type[Request], deserializer_func: Callable[[str], Request],
          output_class: Type[Request], operation_func: Callable[[Request], Request], serializer_func: Callable[[Request], str],
          host_name: str= 'localhost') -> None:
    """
    Intended to be called from a thread, we consumer messages in a loop, with a delay between reads from the queue in order
    to allow the CPU to service other requests, including the supervisor which may want to signal that we should quit
    We use a queue to signal cancellation - the cancellation token is put into the queue and a consumer checks for it
    after every loop
    :param cancellation_queue: Used for inter-process communication, push a cancellation token to this to terminate
    :param input_class: What is the type of message we expect to receive on this channel
    :param deserializer_func: How do we serialize messages from the wire into a python object
    :param host_name: Where is the RMQ exchange
    :return:
    """
    with Consumer(input_class, deserializer_func, host_name) as in_channel:
        while True:
            in_message = in_channel.receive()
            if in_message is not None:
                with Producer(output_class, serializer_func) as out_channel:
                    out_message = operation_func(in_message)
                    out_channel.send(out_message)
                    print("Sent Message: ", json.dumps(vars(out_message)))
            else:
                print("Did not receive message")

            # This will block whilst it waits for a cancellation token; we don't want to wait long
            try:
                token = cancellation_queue.get(block=True, timeout=0.1)
                if token is cancellation_token:
                    print("Stop instruction received")
                    break
            except Empty:
                time.sleep(0.5) # yield between messages
                continue

```

We are running a message pump

We receive on the in port

A handler transforms the code

We forward on the out port

JavaScript


```

Filter.prototype.filter = function(channel, inCb, outCb){
  var me = this;
  channel.prefetch(1);
  channel.consume(me.inputQueueName, function(msg){
    try {
      const request = me.deserialize(msg.content);
      const output = inCb(null, request);
      channel.ack(msg);
      channel.publish(exchangeName, me.outputRoutingKey, Buffer.from(me.serialize(output)), {persistent:true}, function(err,ok){
        if (err) {
          console.error("AMQP", err.message);
          throw err;
        }
        outCb(output);
      });
    }
    catch(e){
      channel.nack(msg, false, false);
      outCb(e, null);
    }
  }, {noAck:false});
};

```

We receive on the in port

A handler transforms the code

We forward on the out port

Java

```
public void run() {
    try {
        while (!Thread.currentThread().isInterrupted()) {
            try (DataTypeChannelConsumer<TIn> inPipe = new DataTypeChannelConsumer<>(messageDeserializer)) {
                TIn inMessage = inPipe.receive();
                if (inMessage != null) {
                    TOut outMessage = operation.execute(inMessage);
                    try (DataTypeChannelProducer<TOut> outPipe = new DataTypeChannelProducer<>(messageSerializer, outRoutingKey, hostName)) {
                        outPipe.send(outMessage);
                    }
                } else {
                    Thread.yield();
                }
            }
        }
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```

We are running a message pump

We receive on the in port

A handler transforms the code

We forward on the out port

Go

```

func (f *Filter) Run(transform Transform) { 1 usage  Ian Cooper
    producer := NewProducer( qName: "sink-p2p", f.serialize)
    defer producer.Close()

    msgs := make(chan interface{})
    consumer := NewConsumer( qName: "source-p2p", f.deserialize, func(message interface{}) {
        msgs <- message
    })
    defer consumer.Close()

    go func(p *Producer) {
        for msg := range msgs {
            newMsg := transform(msg)
            p.Send(newMsg)
        }
    }(producer)

    consumer.Receive()
}

```

We receive on the in port

We are running a message pump

A handler transforms the code

We forward on the out port