

# Bayou Bowl III Competition Rules

Version 1.5

<b>Event Date/Time:</b>	Saturday, 4 Dec 2021 Time: 1 PM – 4 PM EST	<b>Type:</b>	Quickplay
<b>Duration:</b>	3 Hours	<b>Platforms:</b>	PC only
<b>Servers:</b>	West, East, EU, and Russia	<b>Prizes:</b>	TBC
<b>Content Platforms:</b>	Any	<b>Official Participant List:</b>	bayoubowl.gg/teams/bb3
<b>Applications Open:</b>	30 Oct 2021 12:00 PM EST	<b>Participant List Published:</b>	22 Nov 2021 11:59 PM EST
<b>Applications Close:</b>	20 Nov 2021 11:59 PM EST	<b>Official Rules:</b>	bayoubowl.gg/rules
<b>Sign-up at:</b>	Bayoubowl.gg	<b>Official Discord:</b>	discord.gg/PaDG8DyaH8

## General

1. This competition is limited to 3 hours.
2. This is a solo event.
3. This is a quickplay-only event.
4. This competition is for PC only.
5. There is no limit on the number of applicants that may apply to enter this competition.  
Competition officials reserve the right to limit the number of applicants who are selected to participate, depending on interest in the competition.
6. Competition officials reserve the right to select participants at their sole discretion.  
Applicants not selected will not receive any explanation/communications as to the reasons for not being selected.
7. All participants must stream their gameplay on a streaming service such as, Twitch or YouTube, for the entirety of the competition.
8. Participants must have VODs turned on and available after the event (i.e. not deleted immediately after the competition is over or behind a pay-wall).
9. Persons under the age of thirteen (13) are not permitted to participate. Persons over the age of thirteen (13) and under the age of eighteen (18) are permitted to compete.
10. These rules are subject to change without notice. The latest version of the official rules is located at [https://www.bayoubowl.gg/pdf/Bayou Bowl III Rules.pdf](https://www.bayoubowl.gg/pdf/Bayou%20Bowl%20III%20Rules.pdf).

## Gameplay

11. Participants may queue into US East, US West, EU, and Russia servers only.
12. Participants may not queue into bounty hunt matches during the competition.
13. Participants are permitted to hide their screens and server names on stream while queueing.
14. Competition officials will be monitoring streams for potential rule violations.
15. Participants are permitted to take breaks.
16. Participants are permitted to move any *soul survivors* they win in quickplay to their regular hunter roster.
17. Alternate accounts are permitted.

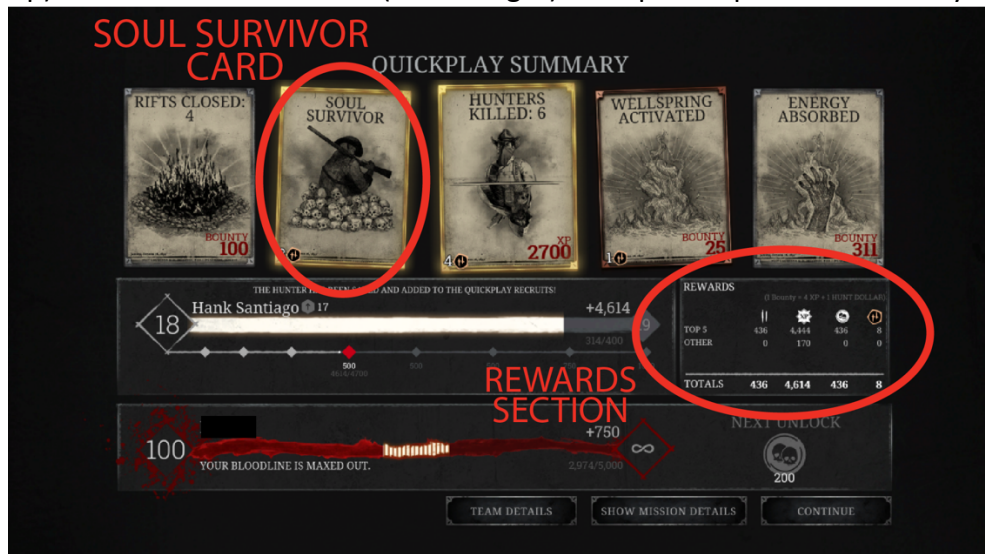
18. Participants may use alternate steam names, or change their names on steam, during the competition.
19. All weapons and weapon configurations are permitted.

## Scoring

20. How to Win: The participant with the highest total points at the end of the competition will be declared the winner. Participants receive points by earning hunt dollars (i.e. closing rifts, holding the wellspring, activating the wellspring. 1 point every hunt dollar earned.) and obtaining the *soul survivor* card in game (i.e. being the holder of the wellspring when the timer runs out or being the last hunter alive. 50 points.).

Action	Points Acquired
Earning Hunt Dollars	1 point every hunt dollar earned
Obtaining <i>Soul Survivor</i> Card	50 points

21. Participants must show their mission summary screen on stream with their *soul survivor* card (top) and the rewards section (middle right) for reported points to officially count:



22. When entering the total hunt dollars acquired into the scoring system, participant must enter only the hunt dollar amount from the 1<sup>st</sup> column of the totals row. Participants must NOT enter any numbers from the 2<sup>nd</sup>, 3<sup>rd</sup> or 4<sup>th</sup> columns of the totals row of the rewards section:



23. Hunt dollars awarded for completing additional bloodlines ranks beyond 100 (i.e. the \$200 other reward) are not counted towards a participants score.
24. If a participant withdraws from the competition, at any time for any reason, their point total at the time they withdraw will remain their official score.
25. Participants may only report points between matches once they have exited a match and after they have shown their mission summary screen on stream.
26. If a participant disconnects, for any reason intentionally or unintentionally, during a match that match will not count.
27. The score entry system will be LOCKED AT EXACTLY 4 PM EST. No scores will be accepted after this time.
28. In the case of score discrepancies or suspected score manipulation, competition officials will perform an investigation after the competition is complete. Participants found engaging in falsifying scores will be disqualified and banned from all future competitions.
29. In the event of a tie (i.e two participants receiving the same score), then the participant who earned most hunt dollars will be declared the winner. If both participants earned the same amount of hunt dollars, then the participant who obtained the most *soul survivor* cards will be declared the winner. If both participants obtained an equal amount of *soul survivor* cards, then the participant who played the lowest number of rounds will be declared the winner. If all the preceding conditions are equal, then the participants shall be declared tied and will be awarded the same official standing.
30. The unofficial winners of the competition will be announced at the completion of the competition at 4 PM EST. The official winners will be announced no later than 24 hours after the completion of the competition. Competition results will be confirmed only when all results of the competition are secured and reviewed in MNH databases.

## Cash Prizes

31. The top ten (10) finishers will receive cash prizes.
32. The cash prize pool will be distributed as follows:
  - a. 1<sup>st</sup> 40%, 2<sup>nd</sup> 20%, 3<sup>rd</sup> 10%, 4<sup>th</sup> 8%, 5<sup>th</sup> 7%, 6<sup>th</sup> 5%, 7<sup>th</sup> 4%, 8<sup>th</sup> 3%, 9<sup>th</sup> 2%, and 10<sup>th</sup> 1%.
33. Monday Night Hunts (MNH) is not responsible for transfer fees associated with cash awards.
34. In the event of a tie, the sum of the cash award for both placements will be split evenly between the tied participants (see rule on ties above).
35. Participants who are under the age of eighteen (18) and above the age of thirteen (13), must have a parent or legal guardian accept any cash award on their behalf.
36. Participants, parents, or legal guardians must be eighteen (18) of age and legally eligible to receive cash awards for games of skill in their region, state, province, or country.

## Coordination

37. Official time for the competition is Windows time. Ensure that your Windows clock is synced with the Windows servers.

38. The competition starts at exactly 1 PM EST. Participants are not permitted to enter quickplay until after 1 PM EST exactly. The start of the match will be announced at <https://twitch.tv/MondayNightHunts> and on the <https://bayoubowl.gg> website.
39. Applications to compete open on 30 Oct 2021 at 12 PM EST.
40. Applications to compete must be submitted no later than 20 Nov 2021 at 11:59 PM EST. Late submissions will NOT be accepted.
41. The official team list will be published on 22 Nov 2021 by 11:59 PM at <https://bayoubowl.gg/teams/bb3>.

## Prohibited Conduct

42. Participants are prohibited from engaging in unsporting conduct toward any other participants in the competition or any other non-participating players they encounter before, after, or, during the competition. Unsportsmanlike conduct includes, but is not limited to:
  - a. Verbal or text harassment.
  - b. Utilizing game mechanics to harass or unnecessarily impeded other participants or non-participating players.
  - c. Intentionally delaying progress of other participants or non-participating players outside of regular gameplay.
  - d. Enlisting the help of others to delay other participants or non-participating players.
  - e. Forming alliances with other participants or non-participating players.
  - f. Stream sniping or queue sniping (Frequent incidental unintentional matching is not a rule violation).
  - g. Receiving in-game tactical information from their communities, other participants, or non-participating players (i.e. chats providing information from other streams, steam messages with in-game information from other players).
  - h. Any other activities not listed here that result in an unfair advantage before, after, or during the competition.
43. Participants are prohibited from engaging in cheating as outlined in section 6 of the MNH Terms of Service at <https://www.bayoubowl.gg/terms>.
44. MNH is committed to creating a competitive environment in which all individuals are treated with respect and dignity. Participants are prohibited from engaging in harassing or discriminatory behavior as outlined in section 6 of the MNH Terms of Service at <https://www.bayoubowl.gg/terms>.
45. Competition officials reserve the right to disqualify or ban any participants for violating any of the rules outlined herein or for any other reason, at any time, as they deem, without explanation.

## Rebroadcasting

46. MNH will be rebroadcasting participant's streams and commentating in an esports format on the participant's gameplay. By signing up for this competition participants are authorizing MNH to rebroadcast their stream and commentate on their gameplay during

the competition as outlined in section 10 of the MNH Terms of Service at <https://www.bayoubowl.gg/terms>.