

Stephen Pino – Full Stack Web Developer

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<https://github.com/StephenPino> | <https://stephenpino.github.io/Portfolio/>

Summary

Seeking a position as a web developer where my creative flexibility, technical skills and adaptability will be used for the benefit of the company.

Education

The University of Texas at Austin Certificate, Web Development | Full Stack Flex Program

2017

- A 24-week intensive boot camp dedicated to building web applications.
- Skills Learned: HTML, CSS, Bootstrap, JavaScript, Node.js, Express, Firebase, API/JSON, Ajax, Command Line, GitBash
- Other topics covered: Database Theory, API's, Agile Methodologies, Presentation Skills, Research Methods, System Administration, Quality Assurance Testing, Social Coding Best Practices, Computer Science.

Bachelor's, Neuroscience, The University of Texas at Austin, Austin, TX

2012-2016

Work Experience

Jumbotron Camera Operator / Media Replay Assistant, North East Independent School

Fall 2009 - Fall 2011

District, San Antonio, TX

Movie Madness— <https://github.com/StephenPino/project1-trivia>

- A multiplayer movie-guessing party game that allows 2-5 players to play and chat with each other. The application utilizes firebase to store game logic and chat messages. Personally responsible for front-end design and event listeners for buttons and modals as well as bug testing.

Party Sherpa— <https://github.com/gwhitlock8/PartySherpa>

- A full-stack, event-planning web application. Created using node.js for the backend, express.js for the server, MySQL and Sequelize for database and model creation. Passport.js was used for local and facebook authentication and twilio for mobile text-messaging verification.

Technical Skills

HTML, CSS, JavaScript, PHP, Laravel, jQuery, Node.js, Express, Meteor, Bootstrap, Firebase, MySQL, Sequelize, MongoDB, Mongoose, API/JSON, RESTful API, Ajax, React.js, Redux, Material-UI, State Management, Active Record, Git, GitBash, Handlebars, Command Line, Materialize, Agile.