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1. Create 4 boxes and center them on the screen both vertically and horizontally.
2. Add a circle in the top left corner of the first box.
3. Make the circle move around the perimeter of the containing square clockwise.
 1. Start at the top left corner.
 2. move to the top right corner
 3. move to the bottom right corner
 4. move to the bottom left corner
 5. move back to the top left corner
 6. repeat
4. Add a circle in the center of the second box.
5. Make the circle change to a white square, then rotate, then change back.
 1. Start with border radius 50% and red color
 2. change border radius to 0, color to white
 3. rotate 90deg
 4. change border radius back to 50% and color back to red
 5. repeat
6. Add a red circle in the middle of box 3
7. Make the circle split in two and then join again.
 1. Start with 2 separate rectangles centered next to each other
 2. Turn them into half circles with large (9999px) border radius on their outside corners.
 3. Move them apart quickly
 4. Include small bounce (I'm pretty sure I saw a small bounce in the animation when the circles reach the end of their movement apart, but my wife insists I'm imagining it. I included it anyway, just in case.)

5. Hold open for a bit
 6. Close quickly
 7. Hold close for a bit
 8. Repeat
8. Add a red circle to the center of the fourth box
 9. Give the circle a repeating 2 beat pattern
 1. Make the circle hold in the small size
 2. Quickly scale to 1.25
 3. Quickly scale back down
 4. Immediately scale up and back down again
 5. Hold at the small size
 6. Repeat