

Instrument 2.0

A.K.A Beamline

Why Do We Need Geometry?

Just a few applications...

- Unit conversion
- Absorption correction
- Solid angle correction
- Step scanning
- Visualisation

Mantid provides in-memory virtual geometry. This gives runtime-control!

C++ Side

This presentation will not cover the c++ side of the instrument 2.0 codebase. Link below is a good start.

<https://github.com/mantidproject/mantid/tree/master/Framework/Beamline>

Brief Timeline

1. **2007** Instrument 1.0
2. **2015** Performance report + ORNL 5-year plan¹
3. **2016** Prototype(s)
4. **2017** COW Flat Tree Approach
5. **2018** Widespread Mantid Application

Using Instrument 2.0 gives 100x read performance and 10x read performance over Instrument 1.0!

¹ https://github.com/mantidproject/documents/blob/master/Design/ORNL_Mantid_5yearplan.pdf

Common Principles In Classes

1. Optimise for Read access
2. Copies are first-class
3. Indexing for programmatic access
4. Iterator support
5. Virtualisation avoided

What Is It

Comprises three main classes...

SpectrumInfo

DetectorInfo

ComponentInfo

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SpectrumInfo

Enumerable type supporting access to spectrum level properties, and accounting for detector groupings in internal operations. Comprises zero or more detectors.

SpectrumInfo

Access spectra level properties

```
1 ws = CreateSampleWorkspace()  
2 spec_info = ws.spectrumInfo()  
3 spec_info.l2(0)
```

SpectrumInfo Iteration

```
1 ws = CreateSampleWorkspace()  
2 spec_info = ws.spectrumInfo()  
3 for spec in spec_info:  
4     if spec.isMonitor:  
5         spec.setMasked
```

DetectorInfo

*Enumerable type supporting access to
detector level properties and geometric
operators*

DetectorInfo

```
1 detinfo = ws.detectorInfo()  
2 detinfo.twoTheta(0)
```

DetectorInfo Iteration

```
1 ws = CreateSampleWorkspace()
2 det_info = ws.detectorInfo()
3 for det in det_info:
4     if det.isMonitor:
5         det.setMasked
```

ComponentInfo

*Flat tree representation of the
instrument*

ComponentInfo - Operations

```
1 ws = CreateSampleWorkspace()
2 comp_info = ws.componentInfo()
3 bank_index = comp_info.indexOfAny('bank1')
4 print(bank_index)
5 # 210
6 print(len(comp_info.componentsInSubtree(bank_index)))
7 # 111
8 print(len(comp_info.detectorsInSubtree(bank_index)))
9 # 100
10 print(comp_info.parent(bank_index))
11 # 225
12 print(comp_info.parent(comp_info.root()))
13 # 225
```

ComponentInfo - Index Ranges

Essential points...

1. Every detector index is a valid component index
2. The component index for a detector is EQUAL to the detector index
3. Detector index ranges go from 0 - N
4. Non Detector component index ranges go from N - M
5. Root always has highest index

ComponentInfo - Index Ranges

Example

```
1 ws = CreateSampleWorkspace()
2 comp_info = ws.componentInfo()
3 det_info = ws.detectorInfo()
4 print(comp_info.root())
5 # 225
6 print(len(comp_info))
7 # 226
8 print(len(det_info))
9 # 200
10 print(comp_info.isDetector(len(det_info)-1))
11 # True : detector range
12 print(comp_info.isDetector(0))
13 # True : detector range
14 print(comp_info.isDetector(len(det_info)))
15 # False : - non-detector component ranges
```

Guideline: 1

Treat `getInstrument()` on a `MatrixWorkspace` as deprecated

```
1 ws.getInstrument() # Old API
```

Guideline: 2

One should NEVER expose a Component Index or Detector Index through a user facing interface, such an algorithm or fit function

Guideline: 3

Programmatically use indexes, convert IDs to indexes early if necessary

Further Information

<https://docs.mantidproject.org/nightly/concepts/InstrumentAccessLayers.htm>