

SENG2130 Assessment 1 Part B

		Marks	Poor	Ave	Good	V Good	Score
Introduction	Introduction – Actual introduction and gives an overview of the report, what are the objectives, who is the audience etc	2.5	0-0.5	1	1.5-2	2.5	1
Business Rules	Explanation of business rules especially those which are added/updated from Assignment Part A, and how these rules are mapped into your System Design. This includes the mapping table	5	0-1	2	3-4	5	4
Class Diagram	Appropriate Entity, boundary and controller classes and system requirements for the Use Case. Documentation of the diagrams	6	0-1	2-3	4-5	6	6
	Appropriate data and data types	6	0-1	2-3	4-5	6	6
	Multiplicity – all classes labelled. Use of correct values, Appropriate relationships between classes.	6	0-1	2-3	4-5	6	4.5
	Appropriate methods to enable the system requirements	6	0-1	2-3	4-5	6	6
	Class Diagram includes architectural style and examples of design patterns	6	0-1	2-3	4-5	6	3.5
	Conduct Scheduled Check-up: Kurtis						
	Book In Horse: Stephen						
	Hire Out Horse: Isabella						
	Payment: Yaokeng						

Sequence Diagram for each selected Use Case	Diagrams, consistent level of detail, appropriate structure and map back to Use Case description	6	0-1	2-3	4-5	6	5.5
	The objects in the diagrams match the class diagram	6	0-1	2-3	4-5	6	6
	The messages and data match the class diagram	6	0-1	2-3	4-5	6	5.5
	The sequence of message and general flow is appropriate for the use case	6	0-1	2-3	4-5	6	5.5
	Section 5 Documentation	6	0-1	2-3	4-5	6	5.5
	Conduct Scheduled Check-up: Kurtis						
	Book In Horse: Stephen						
	Hire Out Horse: Isabella						
	Payment: Yaokeng						
Interface Designs	Prototype interfaces map back to the Use Cases. The data and functionality required maps back to class diagram and system requirements	10	0-2	3-5	6-8	9-10	10
	Consistent design between the different interfaces.						
	Documentation of the interfaces	5	0-1	2	3-4	5	5

	Conduct Scheduled Check-up: Kurtis						
	Book In Horse: Stephen						
	Hire Out Horse: Isabella						
	Payment: Yaokeng						
Deployment Strategy	Strategy chosen is explained and reasons given, excellent teams would give examples of real world situations	5	0-1	2	3-4	5	4
Team Management	Resources requirements, Tasks allocated (completion shown for each task) and updated etc: Gantt chart, Must have revision of previous submission and upload files, close project, team meetings and appropriate tasks for this type of assessment	5	0-1	2	3-4	5	5
	At least 5 team meeting, excellent reports would show who did what, notes as required, any team issues or changes in team processes, report of MS team analytics	5	0-1	2	3-4	5	5
Conclusion	Actual conclusion which will also include, What was completed What was not completed and why and recommendations	2.5	0-0.5	1	1.5-2	2.5	1.5

Total:100	100		89.5
10% deduction for each day late: -3 for each day	0		0
Final Score Incuding any later submission deduction: 30%			26.85

Comments: Risky

Areas for Improvement

1

Introduction and conclusion needed more elaboration

2

Deployment strategy needed a real-world example

3

Some items in the business rules section are not actually rules, they are processes, or just statements of fact

Areas of Strength

1

Excellent user interface design

2

Very good team management

3

Great sequence diagrams