| Cor | mputers store data in binary form. | |
|-----|---|-----|
| (a) | State the difference between a tebibyte and a terabyte. | |
| | | |
| | | [1] |
| (b) | Convert the signed denary value –100 into an 8-bit two's complement binary integer. | |
| | Working | |
| | Answer | [1] |
| (c) | Convert the denary number 251 into hexadecimal. Show your working. | |
| | Working | |
| | | |
| | | |
| | | |
| | Answer | [2] |
| (d) | Add the following unsigned binary integers. | |
| | 01010000 | |
| | + 00111110 | |
| | | |

| (a) | The | hardware includes different types of memory. |
|-----|------|--|
| | (i) | Complete the description of computer memory. |
| | | Random Access Memory (RAM) and Read Only Memory (ROM) are both examples of |
| | | memory. |
| | | One item that is stored in RAM is |
| | | One item that is stored in ROM is |
| | | RAM can be either Static RAM (SRAM) or Dynamic RAM (DRAM). |
| | | SRAM uses transistors arranged as |
| | | DRAM uses transistors and |
| | (ii) | Explain the difference between Programmable ROM (PROM), Erasable Programmable ROM (EPROM) and Electrically Erasable Programmable ROM (EEPROM). |
| | | [3] |

A computer has hardware and software.

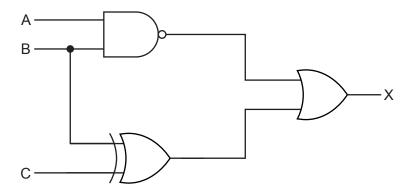
| (b) | A magnetic hard disk is used to store data on the computer. |
|-----|---|
| | Describe the principal operations of a magnetic hard disk. |
| | |
| | |
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| | |
| | |
| | [5] |
| | |

- (c) Computers consist of logic gates.
 - (i) Complete the table by writing one set of values (input 1 and input 2) for each gate that will give the output 1.

| Gate | Input 1 | Input 2 | Output |
|------|---------|---------|--------|
| AND | | | 1 |
| NAND | | | 1 |
| XOR | | | 1 |
| NOR | | | 1 |

[4]

(ii) Write the logic expression for the given logic circuit.



.....[3]

| | eacher is writing examination papers on a laptop computer. The computer is connected to the rnet. The teacher is concerned about the security and privacy of the papers. |
|-----|--|
| (a) | State the difference between the security of data and the privacy of data. |
| | |
| | |
| | [1] |
| (b) | Identify and describe two threats to the data. Identify one security measure to protect against each threat. Each security measure must be different. |
| | Threat 1 |
| | Description |
| | |
| | Security measure |
| | Threat 2 |
| | Description |
| | |
| | Security measure[6] |
| | |

| A teacher uses a relational database, MARKS, to store data about students and their test marks. |
|--|
| The database has the following structure: |
| STUDENT(StudentID, FirstName, LastName) |
| TEST(<u>TestID</u> , Description, TotalMarks) |
| STUDENT_TEST(StudentID, TestID, Mark) |
| (a) Describe the advantages of using a relational database compared to a file-based approach. |
| |
| |
| |
| |
| |
| |
| |
| |
| |
| [4] |
| (b) Give the highest level of Normal Form (NF) the database MARKS is in and justify your choice. |
| Normal Form |
| Justification |
| |
| [3] |
| |

(c) (i) Sample data to be stored in the table ${\tt STUDENT_TEST}$ is shown.

| StudentID | TestID | Mark |
|-----------|--------|------|
| 12 | A1 | 50 |
| 12 | P10 | 100 |
| 13 | A1 | 75 |
| 14 | P10 | 60 |

| | Write a Structured Query Language (SQL) script to create the table STUDENT_TEST. |
|------|---|
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | [5] |
| (ii) | Write a Structured Query Language (SQL) script to find the average mark of students in test A7. |
| | |
| | |
| | |
| | |
| | |
| | [3] |

| (d) | The mark a student is awarded in a test will be entered into the database. This mark needs to be a whole number between 0 and the maximum number of marks for that test (inclusive). |
|-----|--|
| | Explain how data validation and data verification can be used when a mark is entered. |
| | |
| | |
| | |
| | |
| | |
| | |
| | [4] |

- **5** A programmer uses an Integrated Development Environment (IDE) to develop a program.
 - (a) Draw one line from each IDE feature to its correct description.

| | IDE feature | Description | |
|-----|--------------------------------|--|-----|
| | Context-sensitive prompt | Executes one line of the program and then stops | |
| | | | |
| | Dynamic syntax check | Underlines or highlights statements that do not meet the rules of the language | |
| | | | |
| | Breakpoint | Outputs the contents of variables and data structures | |
| | | | |
| | Single stepping | Stops the code executing at a set line | |
| | | | |
| | Report window | Displays predictions of the code being entered | |
| | | | [4] |
| (b) | The programmer wants to all | sers to edit, improve and redistribute the program. | |
| | Identify two different types o | ware licence that the programmer could use. | |
| | 1 | | |
| | 2 | | |
| | | I | [2] |

| (c) | Explain the benefits to the programmer of using program libraries. |
|-----|--|
| | |
| | |
| | |
| | |
| | |
| | |
| | [3] |

| (i) | Describe the role of the registers in the Fetch-Execute (F-E) cycle. |
|------|---|
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | [5 |
| i) | Describe when interrupts are detected in the F-E cycle and how the interrupts are handled. Detected |
| (ii) | handled. |
| (ii) | handled. Detected |
| ii) | handled. Detected Handled |
| i) | handled. Detected Handled |
| ii) | handled. Detected |
| ii) | handled. Detected Handled |
| i) | handled. Detected Handled |

| (b) | Identify one factor that can affect the performance of the computer system and state how it impacts the performance. |
|-----|--|
| | Factor |
| | Impact |
| | |
| | [2] |

(c) The table shows part of the instruction set for a processor. The processor has one general purpose register, the Accumulator (ACC).

| Instruction | | Funlanation | | | | | | | |
|--------------------------------------|---------|--|--|--|--|--|--|--|--|
| Opcode | Operand | Explanation | | | | | | | |
| AND | #n | Bitwise AND operation of the contents of ACC with the operand | | | | | | | |
| XOR | #n | Bitwise XOR operation of the contents of ACC with the operand | | | | | | | |
| OR | #n | Bitwise OR operation of the contents of ACC with the operand | | | | | | | |
| LSL | #n | Bits in ACC are shifted logically n places to the left. Zeros are introduced on the right hand end | | | | | | | |
| LSR | #n | Bits in ACC are shifted logically n places to the right. Zeros are introduced on the left hand end | | | | | | | |
| # denotes a denary number, e.g. #123 | | | | | | | | | |

| | introduced on the left hand end | | | | | | | | | | | |
|------|--|-----|---|---|---|---|---|---|---|-----|-----|--|
| es a | es a denary number, e.g. #123 | | | | | | | | | | | |
| (i) | (i) Complete the register to show the result after the instruction AND #2 is exec | | | | | | | | | | | |
| | Register before | : 0 | 1 | 1 | 0 | 1 | 1 | 0 | 1 | | | |
| | Register after: | | | | | | | | | | | |
| (ii) | Complete the register to show the result after the instruction OR #8 is executed. | | | | | | | | | [1] | | |
| | Register before | : 0 | 1 | 1 | 0 | 1 | 1 | 0 | 1 | | | |
| | Register after: | | | | | | | | | | | |
| | | | | | | | | | | | [1] | |

 Register before:
 0
 1
 1
 0
 1
 1
 0
 1

Register after:

(iii) Complete the register to show the result after the operation ${\tt LSL}~~\#4$ is executed.