

# Numerical Matrix Analysis

## Notes #22 — Eigenvalues

### Computing the Singular Value Decomposition

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## Last Time: The QR-Algorithm with Shifts

Starting from the pure QR-Algorithm, which converges linearly, we made a number of critical connections with three other algorithms:

1. Inverse Iteration
2. Shifted Inverse Iteration
3. Rayleigh Quotient Iteration

Adding the tie-breaking Wilkinson shift, we were able to define an algorithm which diagonalizes a real symmetric matrix with **cubic convergence** in general, and **quadratic convergence** in the worst case.

We describe the algorithm to the point where we can quickly identify **one** eigenvalue/eigenvector pair. **Deflation**, *i.e.* further sub-division of the problem is necessary to identify the full diagonalization.

## The Core QR-Algorithm with Wilkinson Shift

## Algorithm

The QR-Algorithm with Wilkinson Shifts

 $\mathbf{A}^{(0)} = \text{hessenberg\_form}(\mathbf{A})$ for  $k = 1 : \dots$ Select  $\mu_w^{(k)} = a_m - \frac{\text{sign}(\delta)b_{m-1}^2}{|\delta| + \sqrt{\delta^2 + b_{m-1}^2}}, \quad \delta = \frac{a_{m-1} - a_m}{2}$  $[\mathbf{Q}^{(k)}, \mathbf{R}^{(k)}] = \text{qr}(\mathbf{A}^{(k-1)} - \mu_w^{(k)} \mathbf{I})$  $\mathbf{A}^{(k)} = \mathbf{R}^{(k)} \mathbf{Q}^{(k)} + \mu_w^{(k)} \mathbf{I}$ 

endfor

Where,

$$\begin{bmatrix} a_{m-1} & b_{m-1} \\ b_{m-1} & a_m \end{bmatrix} \stackrel{\text{def}}{=} A_{(m-1):m, (m-1):m}$$

## Computing the SVD

Computing the SVD in a **stable** way is non-trivial.

Formally, computation of the SVD can be reduced to an eigenvalue decomposition of a Hermitian square matrix, but the most obvious approach is unstable. (*Which is not stopping some people from using it...*)

Better informed individuals base their SVD computations on a different form of reduction to Hermitian form. As with diagonalizations, **for maximum efficiency** SVD computations are usually done in two phases.

Singular Values of  $A$  and Eigenvalues of  $A^*A$ 

1 of 5

We know that every matrix  $A \in \mathbb{C}^{m \times n}$  has a singular value decomposition  $A = U\Sigma V^*$ , and hence

$$A^*A = V\Sigma^*\Sigma V^* = V \operatorname{diag}(\sigma_1^2, \dots, \sigma_n^2) V^*.$$

Since  $A^*A$  and  $\operatorname{diag}(\sigma_1^2, \dots, \sigma_n^2)$  are related by a similarity transformation, we must have that  $\lambda_i(A^*A) = \sigma_i^2$ . Thus, in **infinite** precision the algorithm is clear:

## Do-Not-Use-Algorithm (SVD in Infinite Precision)

1. Form  $A^*A$ .
2. Compute the eigenvalue decomposition  $A^*A = V\Lambda V^*$ .
3. Let  $\Sigma = \sqrt{\Lambda}$ , zero-padded to  $m \times n$ .
4. Solve  $U\Sigma = AV$  for unitary  $U$ , via QR-factorization.

## Singular Values of $A$ and Eigenvalues of $A^*A$

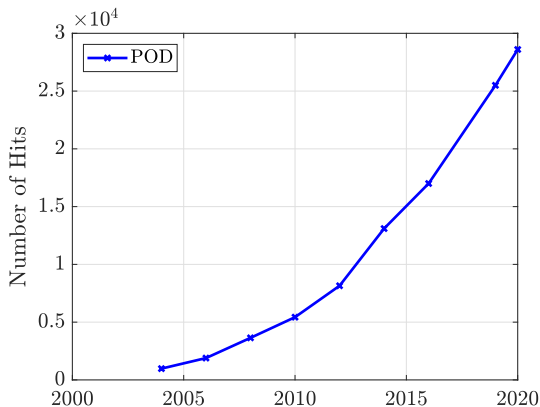
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The algorithm described is unstable since it reduces the SVD to an eigenvalue problem which may be **extremely sensitive to perturbations** — due to ill-conditioning; here  $\kappa(A^*A) = (\sigma_1/\sigma_n)^2$ .

However, this algorithm is used quite frequently; usually by someone who has “rediscovered” the SVD; — even though it has many names: *the Proper Orthogonal Decomposition, the Karhunen-Loève (KL-) Decomposition, Principal Component Analysis, Empirical Orthogonal Functions, etc...*, the SVD keeps getting “rediscovered.”

## Rewind — [NOTES#4]

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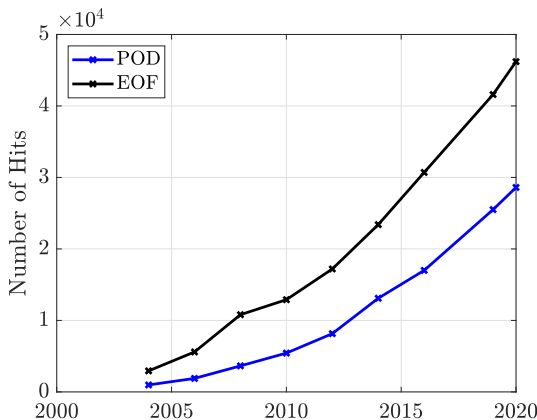


**Figure:** The many names, faces, and close relatives of the Singular Value Decomposition... Number of hits for “Proper Orthogonal Decomposition”



## Rewind — [NOTES#4]

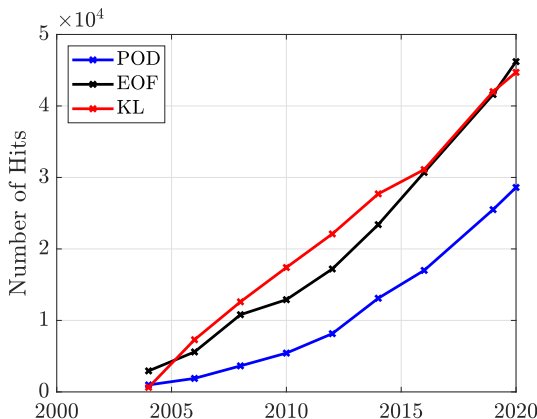
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**Figure:** The many names, faces, and close relatives of the Singular Value Decomposition... Number of hits for “Proper.Orthogonal.Decomposition”, “Empirical.Orthogonal.(Function|Functions)”

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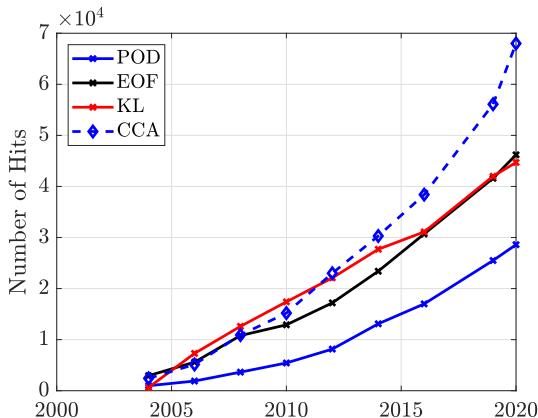
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**Figure:** The many names, faces, and close relatives of the Singular Value Decomposition... Number of hits for “Proper.Orthogonal.Decomposition”, “Empirical.Orthogonal.(Function|Functions)”, “Karhunen.Loeve”

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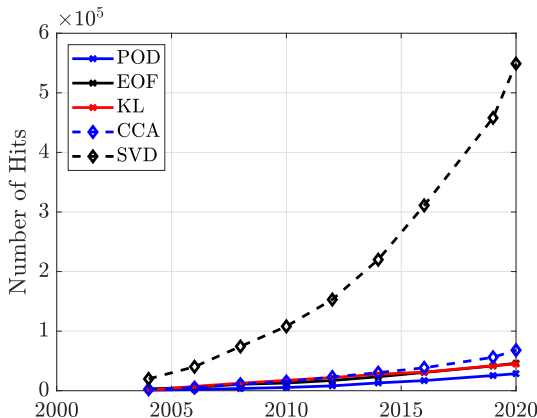
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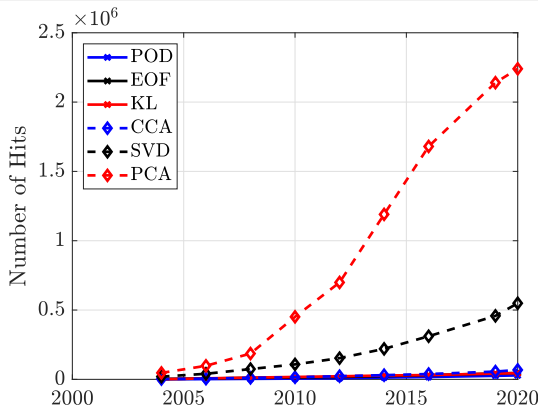
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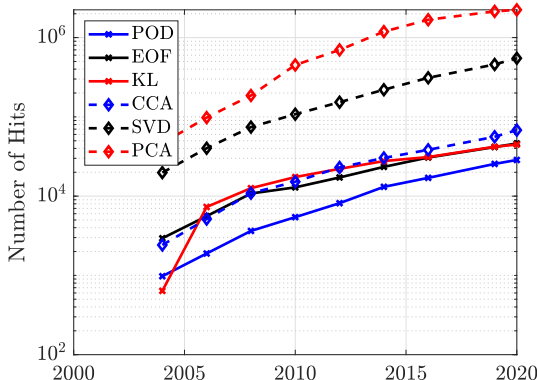
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## Singular Values of $A$ and Eigenvalues of $A^*A$

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The matrix  $A^*A$  has familiar and useful interpretations in many fields.

It shows up in linear least squares, as the *normal equations*, and also in the *general orthogonal projector*,  $P = A(A^*A)^{-1}A^*$  built from a non-orthogonal matrix. Further, in statistics and other fields, it (or something very much like it) is known as the **co-variance matrix**.

### Bottom Line

There are many tempting reasons to form  $A^*A$ ...

**Don't!!!**

## Singular Values of $A$ and Eigenvalues of $A^*A$

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We can quantify the instability.

When the Hermitian matrix  $A^*A$  is perturbed by  $\delta B$ , the following holds for the perturbation of the eigenvalues

$$|\lambda_k(A^*A + \delta B) - \lambda_k(A^*A)| \leq \|\delta B\|_2$$



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A backward stable SVD algorithm must give  $\tilde{\sigma}_k$  satisfying

$$\tilde{\sigma}_k = \sigma_k(A + \delta A), \quad \frac{\|\delta A\|}{\|A\|} = \mathcal{O}(\epsilon_{\text{mach}}),$$

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which implies

$$|\tilde{\sigma}_k - \sigma_k| = \mathcal{O}(\|A\| \epsilon_{\text{mach}}).$$

## Singular Values of $A$ and Eigenvalues of $A^*A$

5 of 5

Now, consider  $\tilde{\lambda}_k(A^*A)$ ... If computed using a backward stable algorithm, we expect

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Since  $\sigma_k = \sqrt{\lambda_k}$  we get

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This result is off by a factor of  $\frac{\|A\|}{\sigma_k}$ , which is OK for the dominant singular values, but a disaster for small singular values  $\sigma_k \ll \|A\|$ , in this case we expect a loss of accuracy of order  $\kappa(A)$ . In a sense we are “squaring the condition number,” much like in the least squares case.

## Toward a Correct, Stable, Approach...

Given  $A \in \mathbb{C}^{m \times m}$ , consider (intellectually) the Hermitian matrix

$$H = \begin{bmatrix} 0 & A^* \\ A & 0 \end{bmatrix} = \begin{bmatrix} 0 & V\Sigma U^* \\ U\Sigma V^* & 0 \end{bmatrix}.$$

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We can now write the eigenvalue decomposition of  $H$

$$\begin{bmatrix} 0 & A^* \\ A & 0 \end{bmatrix} \begin{bmatrix} V & V \\ U & -U \end{bmatrix} = \begin{bmatrix} V & V \\ U & -U \end{bmatrix} \begin{bmatrix} \Sigma & 0 \\ 0 & -\Sigma \end{bmatrix}.$$

It is clear that from the eigenvalue decomposition of  $H$ , we can identify the singular values and singular vectors of  $A$ .



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Many SVD computations are (implicitly) based on / derived from this observation. We never explicitly form  $H$ , and are thus not constrained by the requirement that  $A$  is square.

## The Two Phases of SVD Computation

$$\begin{bmatrix} * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \end{bmatrix} \xrightarrow{\text{Phase 1}} \begin{bmatrix} * & * & & \\ & * & * & \\ & & * & * \\ & & & * \end{bmatrix} \xrightarrow{\text{Phase 2}} \begin{bmatrix} * & & & \\ & * & & \\ & & * & \\ & & & * \end{bmatrix}$$

The **Bi-Diagonalization** in **Phase 1** requires a finite number of operations  $\sim \mathcal{O}(mn^2)$ .

The **Diagonalization** in **Phase 2** is done iteratively, and requires “infinitely many” operations. In practice  $\mathcal{O}(n^2)$  operations are sufficient to identify the singular values.

## Phase 1: Golub-Kahan Bidiagonalization

1 of 2

Phase-1-Bidiagonalization (for the SVD) is very similar to Phase-1-Hessenberg-transformation (for the QR-algorithm); the main difference here is that we are **not** constrained to a similarity transform, and hence we can apply a different sequence of unitary transforms from the left and right.

$$\begin{array}{ccccc}
 \begin{bmatrix} * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \end{bmatrix} & \xrightarrow{U_1^*} & \begin{bmatrix} * & * & * & * \\ 0 & * & * & * \\ 0 & * & * & * \\ 0 & * & * & * \\ 0 & * & * & * \\ 0 & * & * & * \end{bmatrix} & \xrightarrow{V_1} & \begin{bmatrix} * & * & 0 & 0 \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \end{bmatrix} \\
 & \xrightarrow{U_2^*} & \begin{bmatrix} * & * & * & * \\ * & 0 & * & * \\ * & 0 & * & * \\ * & 0 & * & * \\ * & 0 & * & * \end{bmatrix} & \xrightarrow{V_2} & \begin{bmatrix} * & * & * & 0 \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \end{bmatrix}
 \end{array}$$

## Phase 1: Golub-Kahan Bidiagonalization

2 of 2

The unitary matrices  $U_i$  are built from full Householder reflectors, and  $V_i$  are built from “one-short” reflectors (like in the Hessenberg transformation algorithm)

$$U^* A V = U_n^* \cdots U_1^* A V_1 \cdots V_{n-2} = \begin{bmatrix} * & * & & \\ & * & * & \\ & & * & * \\ & & & * \end{bmatrix}$$

Essentially, this is a QR-factorization from the right and the left, so the total work ends up being

$$\text{Work} \sim \left( 4mn^2 - \frac{4}{3}n^3 \right).$$

## Faster Methods for Phase 1

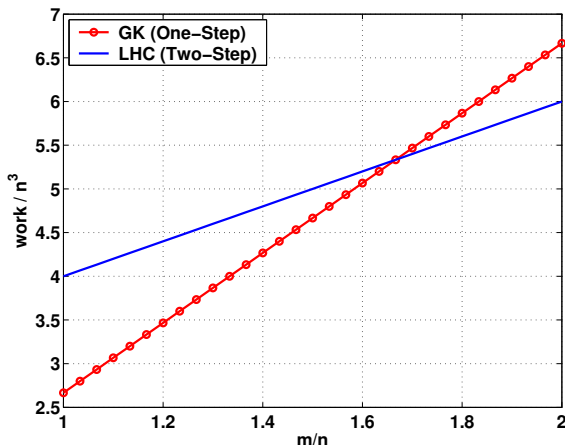
When  $A \in \mathbb{R}^{m \times n}$ ,  $m \gg n$ , Golub-Kahan bidiagonalization is wasteful. In this case, a QR-factorization of  $A$ , followed by a the Golub-Kahan bidiagonalization of  $R$  is better

$$\begin{bmatrix} * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \end{bmatrix} \xrightarrow{\text{Phase 1a}} \begin{bmatrix} * & * & * & * \\ & * & * & * \\ & & * & * \\ & & & * \\ & & & * \end{bmatrix} \xrightarrow{\text{Phase 1b}} \begin{bmatrix} * & * & & \\ & * & * & \\ & & * & * \\ & & & * \\ & & & * \end{bmatrix}$$

i.e.  $A \rightarrow Q^*A \rightarrow U^*Q^*AV$ . This is known as the Lawson-Hanson-Chan bidiagonalization, and it requires

$$\text{Work} \sim (2mn^2 + 2n^3).$$

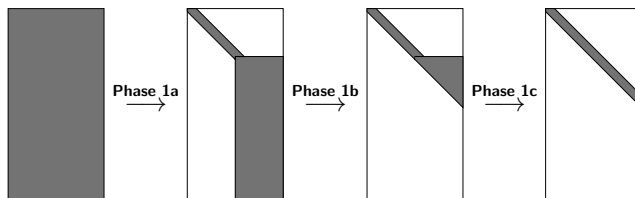
## Golub-Kahan vs. Lawson-Hanson-Chan Bidiagonalization



**Figure:** Comparing the work for Golub-Kahan and Lawson-Hanson-Chan bidiagonalization. The break-even point is  $\frac{m}{n} = \frac{5}{3}$ .

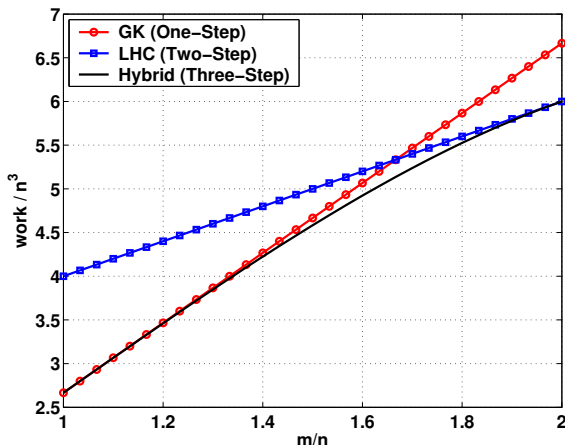
## A Hybrid 3-Step Method

It is possible to define a hybrid algorithm, which switches from Golub-Kahan to Lawson-Hanson-Chan bidiagonalization at the optimal point. We end up with a 3-step method, pictorially defined by



We perform Golub-Kahan bidiagonalization for  $k$  steps, until  $\frac{m-k}{n-k} = 2$ , and then perform Lawson-Hanson-Chan bidiagonalization to the remaining, non-diagonalized part of the matrix.

# Hybrid Golub-Kahan / Lawson-Hanson-Chan Bidiagonalization



**Figure:** The work for the hybrid method is  $\sim (4mn^2 - \frac{4}{3}n^3 - \frac{2}{3}(m-n)^3)$ , and provides a small improvement in the range  $n < m < 2n$ .



## Computing the SVD: Phase 2

Until recently (1990's), the standard approach to Phase 2 was a variant of the QR-algorithm, applied to the bidiagonal matrix generated during phase 1.

More recently, **divide-and-conquer** algorithms, based on subdivision into smaller subproblems have gained favor in the computational community.

For instance Lapack's **cgesdd**, **dgesdd**, **sgesdd**, and **zgesdd** algorithms are based on this paradigm.

One main advantage of this approach is that it can be parallelized, and thus phase 2 can be computed very rapidly in a multi-core environment.

## Divide-and-Conquer: Vigorous Hand-waving

In essence divide-and-conquer works like this: We want to compute the diagonalization of  $B$ , which we decompose into three parts  $B = B_1 + B_2 + \delta B$ , where  $\text{rank}(\delta B) = 1$ :

$$\left[ \begin{array}{ccc|ccc} * & * & & & & \\ & * & & & & \\ & & * & & & \\ \hline & & & * & & \\ & & & & * & \\ & & & & & * \\ & & & & & * \end{array} \right] = \left[ \begin{array}{ccc|ccc} B_1 & & & & & \\ \hline & & & B_2 & & \end{array} \right] + \left[ \begin{array}{ccc|ccc} & & & & & \\ \hline & & & & * & \end{array} \right]$$

Now, the diagonalization of the  $B_1$  and  $B_2$  blocks are computed (using the same strategy), then we (iteratively) correct for the rank-1 perturbation

$$\left[ \begin{array}{ccc|ccc} \Sigma(B_1) & & & & & \\ \hline & & & * & & \\ & & & & \Sigma(B_2) & \end{array} \right] \rightarrow \left[ \begin{array}{ccc|ccc} \Sigma(B) & & & & & \end{array} \right].$$

## Phase 2 Implementations

We leave phase 2 implementations as suggested projects.

- Phase 2 implementation based on the QR-algorithm is quite straight-forward.
- Phase 2 implementation based on the divide-and-conquer paradigm requires careful consideration of all the “book-keeping” details. While not necessarily more difficult in a mathematical sense, the practical implementation of this approach is more challenging.

## Phase 2 Implementations in the “Wild”

- LAPACK's `dbdsqr/zbdsqr` implements an iterative variant of the QR algorithm
  - “*Calculating the Singular Values and Pseudo-Inverse of a Matrix*”, G. Golub and W. Kahan, Journal of the Society for Industrial and Applied Mathematics Series B Numerical Analysis, Volume 2, Issue 2, pp.205–224. (1964). <https://doi.org/10.1137/0702016>
  - “*Accurate Singular Values of Bidiagonal Matrices*”, James Demmel and W. Kahan, SIAM Journal on Scientific and Statistical Computing, Volume 11, Issue 5, pp.873–912. (1990). <https://doi.org/10.1137/0911052>

SOURCE: [https://en.wikipedia.org/wiki/Singular\\_value\\_decomposition#Numerical\\_approach](https://en.wikipedia.org/wiki/Singular_value_decomposition#Numerical_approach)

REFERENCE: [http://www.netlib.org/lapack/explore-html/d0/da6/group\\_\\_complex16\\_o\\_t\\_h\\_e\\_rcomputational\\_gae7f455622680c22921ba25be440a726f.html](http://www.netlib.org/lapack/explore-html/d0/da6/group__complex16_o_t_h_e_rcomputational_gae7f455622680c22921ba25be440a726f.html)

## Phase 2 Implementations in the “Wild”

- The GNU Scientific Library (GSL) also implements an alternative approach: a one-sided Jacobi orthogonalization; the SVD of the bidiagonal matrix is obtained by solving a sequence of  $2 \times 2$  SVD problems, similar to how the Jacobi eigenvalue algorithm solves a sequence of  $2 \times 2$  eigenvalue methods
  - “*Matrix Computations*” 4th edition, Gene H. Golub and Charles F. Van Loan. Johns Hopkins University Press (2013). §8.6.3—“The SVD Algorithm”; §8.6.4—“Jacobi SVD Procedures”

SOURCE: [https://en.wikipedia.org/wiki/Singular\\_value\\_decomposition#Numerical\\_approach](https://en.wikipedia.org/wiki/Singular_value_decomposition#Numerical_approach)