



. (y=4x2) is invariant. BUTTO

Q: How to find in general WS A: Find 4 = g(x) such that B contains f. pt.

$$\begin{array}{ll}
A & \exists x : & f(x_0) = \begin{pmatrix} x/e \\ 2y - 9x^2 \end{pmatrix} \\
V_0 = \begin{pmatrix} x_0 \\ y_0 \end{pmatrix} & \frac{4}{3} / (x_0)/2 \\
&= \begin{pmatrix} x_0 \\ 9(x_0) \end{pmatrix} & \frac{1}{3} \begin{pmatrix} 2y(x_0) - 7x_0 \end{pmatrix} = \begin{pmatrix} x_0 \\ y_0 \end{pmatrix}
\end{array}$$

2.6 Stable & unst. manifolds First Cinear: : - Saddle -> (x, vi)

Ex: 2.17: \$(5)=(3/2) two widep. maps. Xun= 2xu Yun = 7/5

 $\vec{X}_n = \vec{f}(\vec{x}_n)$ Algebraically:

Solve for the & In: of Yn = gi(Xuri, Yari) Yn = ge(Xuri, Yan)

I For linear maps: $W^{s}(p) = Stable liquidirections (line)$ $W^{u}(p) = unstable - (line)$

Q: what about nonlinear may 5? A: locally (NE(P)) W= state evec ...

· WS is on INVARIANT Set INVARIANT: 15 ves - fores To verty WS: A WS IS INVARIANT B) W's ~ stab. evec. locally.

@ Invariance of the set y=4x2 · If 10=(40) e (4=4x2) -> U= f(V2) = 14=4=3

· V. E (7=x2) => %=#4x2 = Vo = (4x0) + V1 = (2(4x0)-7x0) => V = (x6/2) = (x6) = (x,) Check $y_1 = 4x_2^2 = 1$ $4x_1^2 = 4 \cdot (\frac{x_0}{2})^2 = 4\frac{x_0^2}{2}$

4. = 9(x,) =) 29(x,)-7x,2=9(x,2) +x,11.8 29(x)-9(x)-7x =0 € I funct; mal eq.

-> funct. egrs. cannot be solved in general. -> Numerics.

check: y=4x2 should satisfy &

2.4x2-4(x)2-7x2 = 8x2-x2-7x2 = (8-8)x2=0V