

MATH 525

Section 3.3: Hamming Codes

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Motivation

- A block of r bits can be regarded as the binary (or base-2) representation of a decimal integer in the range $[1..2^r - 1]$.
- Each number in the range is uniquely represented by a block of r bits. For example, when $r = 3$, one has $2^r - 1 = 7$ and

decimal	binary representation
1	001
2	010
3	011
4	100
5	101
6	110
7	111

Now let H_3 be the matrix whose rows are the above binary representations. That is,

$$H_3 = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

Let \mathcal{H}_3 be the linear code with parity-check matrix H_3 . The parameters of the code are:

Length = 7
Dimension = 4
Minimum Distance = 3.

Now redo the previous example with $r = 4$. We obtain:

$$H_4 = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

Let \mathcal{H}_4 be the linear code with parity-check matrix H_4 . The parameters of the code are:

Length = 15
Dimension = 11
Minimum Distance = 3.

Definition of Hamming Codes

- It is now not difficult to generalize the previous two examples to any $r \geq 2$. Let H_r be the $2^r - 1 \times r$ matrix whose rows are the r -bit binary representations of the integers $1, 2, \dots, 2^r - 1$. The rows of H_r are $00 \cdots 01, 00 \cdots 010, 00 \cdots 011, \dots, 11 \cdots 11$.
- The linear code with parity-check matrix H_r is called a Hamming code and it is denoted by \mathcal{H}_r . The parameters of the code are:

Length = $2^r - 1$
Dimension = $2^r - r - 1$
Minimum Distance = 3.

- Hamming codes are single-error-correcting codes, that is, their error-correcting capability is $t = 1$.
- As an exercise, show that the Hamming code with parameter r (as above) is a perfect code.

Decoding Hamming Codes

- Since Hamming codes are linear codes, they can be decoded using the syndrome decoding array (SDA) (see Section 2.11). However, there is a more efficient method as explained next:
- Suppose the i th coordinate of the sent codeword \mathbf{c} is corrupted by channel. Then the received word \mathbf{r} is given by

$$\mathbf{r} = \mathbf{c} + \mathbf{e}_i,$$

where \mathbf{e}_i is the word whose coordinates are all zero, except for the i th coordinate, which is equal to 1.

- Upon receiving \mathbf{r} , the decoder computes

$$\text{syn } \mathbf{r} = (\mathbf{c} + \mathbf{e}_i) \cdot H_r = \mathbf{e}_i \cdot H_r = i\text{th row of } H_r,$$

which in turn is the binary representation of the integer i . In conclusion, converting $\text{syn } \mathbf{r}$ to decimal yields the error location.

- If no errors occur, then clearly $\text{syn } \mathbf{r} = \mathbf{0}$ and the decoder declares that no error has occurred.