

```
A = [1 1;1 1.0001; 1 1.0001 ];  
b = [2; 0.0001; 4.0001];
```

```
Ap = (transpose(A)*A)\transpose(A);
```

```
P = A*Ap;  
x = Ap*b;  
y = P*b;
```

```
%-----
```

```
da = [10^(-12) -10^(-12); -10^(-12) 10^(-12); 10^(-12) -10^(-12)];  
At = A + da;
```

```
Atp = (transpose(At)*At)\transpose(At);  
Pt = At*Atp;  
xt = Atp*b;  
yt = Pt*b;
```

```
( norm(yt - y) / norm(y) ) / (norm(da) / norm(A)) %#ok  
( norm(xt - x) / norm(x) ) / (norm(da) / norm(A)) %#ok
```