```
function B = bilinearInterpl(A, k)
 % recursion for colored images
if (size(A, 3) == 3)
    B = uint8(zeros(size(A,1)*k, size(A,2)*k,3));
    B(:,:,1) = bilinearInterpl(A(:,:,1), k);
     B(:,:,2) = bilinearInterpl(A(:,:,2), k);
    B(:,:,3) = bilinearInterpl(A(:,:,3), k);
     return
end
B = uint8(zeros(size(A, 1)*k, size(A, 2)*k));
H = size(A, 1);
W = size(A, 2);
kH = k*H;
kW = k*W;
% mapping function
 for i = 1 : H
     for j = 1 : W
         B(k*i, k*j) = A(i,j);
     end
end
 % rows
 for i = k : kH
    leftVal = 0;
     rightVal = 0;
     % finds row with mapped pixels
     if (mod(i,k) == 0)
         for j = k : kW
             % finds mapped pixels
             if (mod(j,k) == 0)
                 leftVal = j;
                 rightVal = j + k;
             else
                distance = ( double(B(i, rightVal)) - double(B(i, leftVal)) ) / k;
                B(i, j) = uint8(floor(double(B(i, (j-1))) + distance));
             end
         end
     end
end
 % columns
 for j = k : kW
     topVal = 0;
    bottomVal = 0;
     for i = k : kH
         % finds completed rows from linear interpl (row loop)
         if (mod(i,k) == 0)
             topVal = i;
```

end