# ECE470 Course Notes

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# 1 Coordinate Systems, Frames, Geometry

## 1.1 Points and Vectors

$$p^{0} = \begin{bmatrix} p_{x} \\ p_{y} \\ p_{z} \end{bmatrix} \qquad v^{0} = \begin{bmatrix} v_{x} \\ v_{y} \\ v_{z} \end{bmatrix}$$

$$P = O_0 + P_x x_0 + P_y y_0 + P_z z_0$$

## 1.2 Rotation Matrices

$$R_0^1 = \begin{bmatrix} x_1^0 & y_1^0 & z_1^0 \end{bmatrix}$$

## 1.3 Properties of Rotation Matrices

$$R_0^1 = (R_1^0)^T = \begin{bmatrix} x_1^0 & y_1^0 & z_1^0 \end{bmatrix}$$
 
$$R_0^1 = \begin{bmatrix} x_1 \cdot x_0 & y_1 \cdot x_0 & z_1 \cdot x_0 \\ x_1 \cdot y_0 & y_1 \cdot y_0 & z_1 \cdot y_0 \\ x_1 \cdot z_0 & y_1 \cdot z_0 & z_1 \cdot z_0 \end{bmatrix}$$
 
$$v^i = R_j^i v^j \qquad v^0 = R_1^0 v_1$$

$$R_1^0 = (R_1^0)^T = (R_1^0)^{-1} \quad R^T = R^{-1}$$
  
 $\det(RR^T) = \det(I) = 1 \implies \det(R)^2 = 1$ 

## 1.5 Elementary Rotations

$$R_{x,\theta} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & c_{\theta} & -s_{\theta} \\ 0 & s_{\theta} & c_{\theta} \end{bmatrix}$$

$$R_{y,\theta} = \begin{bmatrix} c_{\theta} & 0 & s_{\theta} \\ 0 & 1 & 0 \\ -s_{\theta} & 0 & c_{\theta} \end{bmatrix}$$

$$R_{z,\theta} = \begin{bmatrix} c_{\theta} & -s_{\theta} & 0\\ s_{\theta} & c_{\theta} & 0\\ 0 & 0 & 1 \end{bmatrix}$$

#### 1.6 Compositions of Rotations

#### 1.6.1 Case 1: Sequential Transformations

Let R be a coordinate transformation in F1

$$R_2^0 = R_1^0 \cdot R_2^1 = R_1^0 \cdot R$$

#### 1.6.2 Case 2: Global Transformations

Let R be a coordinate transformation in F0

$$R_2^0 = R_1^0 \cdot R_2^1 = R \cdot R_1^0$$

## 2 Euler Angles

$$R_0^1 = \begin{bmatrix} c_{\phi}c_{\theta}c_{\psi} - s_{\phi}s_{\psi} & -c_{\phi}c_{\theta}s_{\psi} - s_{\phi}c_{\psi} & c_{\phi}s_{\theta} \\ s_{\phi}c_{\theta}c_{\psi} + c_{\phi}s_{\psi} & -s_{\phi}c_{\theta}s_{\psi} + c_{\phi}c_{\psi} & s_{\phi}s_{\theta} \\ -s_{\theta}c_{\psi} & s_{\theta}s_{\psi} & c_{\theta} \end{bmatrix}$$

$$R_0^1 = R_{z,\phi} \cdot R_{y,\theta} \cdot R_{z,\psi} \qquad r = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

## **2.1** Case $s_{\theta} > 0$

$$\theta = \operatorname{atan2}\left(r_{33}, \sqrt{1-r_{33}^2}\right)$$
 
$$\phi = \operatorname{atan2}\left(r_{13}, r_{23}\right) \quad \psi = \operatorname{atan2}\left(-r_{31}, r_{32}\right)$$

## **2.2** Case $s_{\theta} < 0$

$$\theta = \operatorname{atan2}\left(r_{33}, -\sqrt{1 - r_{33}^2}\right)$$

$$\phi = \operatorname{atan2}\left(-r_{13}, -r_{23}\right) \quad \psi = \operatorname{atan2}\left(r_{31}, -r_{32}\right)$$

# 3 Homogenous Transformation Matrix

$$H := \begin{bmatrix} R_{11} & R_{12} & R_{13} & d_x \\ R_{21} & R_{22} & R_{23} & d_y \\ R_{31} & R_{32} & R_{33} & d_z \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} R & d \\ 0_3 & 1 \end{bmatrix}$$
$$\begin{bmatrix} p^0 \\ 1 \end{bmatrix} = H_1^0 \begin{bmatrix} p^1 \\ 1 \end{bmatrix} \qquad H^{-1} = \begin{bmatrix} R^T & -R^T d \\ 0 & 1 \end{bmatrix}$$

## 4 Forward Kinematics

### 4.1 Exceptions to DH Convention

- 1.  $l_{i-1}, l_i$  parallel
  - (a) Infinite common normals: pick any  $O_i \in l_i$
- 2.  $l_{i-1}, l_i$  have a unique point of intersection
  - (a) Set  $O_i = l_i \cap l_{i-1}$ , choose  $x_i \perp (z_{i-1}), x_i \perp (z_i)$
  - (b)  $x_i = \pm (z_{i-1} \times z_i)$
- 3.  $l_i = l_{i-1}$ 
  - (a) Choose  $O_{i-1}$  to be any point on  $l_i$ ,  $x_i \perp z_i$

#### 4.2 DH Parameters

- $d_i$ : displacement between  $O_{i-1}, O_i$  along  $z_{i-1}$
- $a_i$ : length of common normal between  $l_{i-1}$  and  $l_i$  (along  $x_i$  axis)
- $\theta_i$ : angle from  $x_{i-1}$  to  $x_i$  measured as RH rotation about  $z_{i-1}$
- $\alpha_i$ : angle from  $z_{i-1}$  to  $z_i$  measured as RH rotation about  $x_i$

## 4.3 Consecutive Joint Homogeneous Transforms

$$H_i^{i-1} = \begin{bmatrix} R_i^{i-1} & O_i^{i-1} \\ 0_3 & 1 \end{bmatrix}$$

$$H_i^{i-1} = \begin{bmatrix} c_{\theta_i} & -s_{\theta_i} c_{\alpha_i} & s_{\theta_i} s_{\alpha_i} & a_i c_{\theta_i} \\ s_{\theta_i} & c_{\theta_i} c_{\alpha_i} & -c_{\theta_i} s_{\alpha_i} & a_i s_{\theta_i} \\ 0 & s_{\alpha_i} & c_{\alpha_i} & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

# 5 Inverse Kinematics

$$H_d = \begin{bmatrix} R_d & O_d \\ 0 & 1 \end{bmatrix}$$

Find  $q_1, ..., q_n$  s.t.  $H_n^0(q_1, ..., q_n) = H_d$ 

- 1. Case 1: n > 6
  - (a) infinite solutions (redundant robot)
- 2. Case 2: n = 6
  - (a) Finite amount of solutions
- 3. Case 3: n < 6
  - (a) No solutions

### 5.1 Kinematic Decoupling

$$O_6^0 = O_C^0 + d_6 \cdot z_6$$
  $O_C^0 = O_6^0 - d_6 \cdot R_6^0 z_0$ 

Find  $q_1, q_2, q_3$  s.t.  $O_C^0(q_1, q_2, q_3) = O_6^0 - d_6 \cdot R_6^0 z_0$ . Then compute  $R_3^0(q_1, q_2, q_3)$ . Then, notice  $R_6^0 = R_0^3 \cdot R_6^3$  and calculate:

$$R_6^3 = [R_3^0]^T R_d$$

# 6 Velocity Kinematics

$$p^0 = R_1^0 p^1 + O_1^0 \qquad \dot{p}^0 = \dot{R}_1^0 p^1 + \dot{O}_1^0$$

## 6.1 Skew-Symmetric Matrices

Given  $w = (\begin{bmatrix} w_x & w_y & w_z \end{bmatrix})^T$ ,

$$S(w) = \begin{bmatrix} 0 & -w_z & w_y \\ w_z & 0 & -w_x \\ -w_y & w_x & 0 \end{bmatrix}$$

#### 6.1.1 Properties of Skew-Symmetric Matrices

$$S(\alpha \cdot a + \beta \cdot b) = \alpha S(a) + \beta S(b)$$
  

$$S(a)p = a \times p \quad RS(a)R^{T} = S(Ra)$$
  

$$S^{T} + S = 0 \quad S^{T} = -S$$

#### 6.2 Angular Velocity

$$\dot{R}(t) = S(\omega(t))R(t) \qquad \dot{R}_1^0(R_1^0)^T = S(\omega_1^0)$$

#### 6.2.1 Special Case: Fixed Axis

$$\dot{p}^0 = \omega_1^0 \times (R_1^0 p^1) = S(\omega_1^0) R_1^0 p^1 \qquad p^0 = R_1^0 p^1$$

#### 6.2.2 Instantaneous Axis of Rotation

$$l = \{q^0 \in \mathbb{R} : q^0 = O_1^0 + \lambda w_1^0, \ \lambda \in \mathbb{R}\}$$
$$R_1^0 p^1 = \lambda \omega_1^0$$

## 6.3 Composition of Angular Velocities

$$\begin{split} \dot{R}_2^0 &= \dot{R}_1^0 R_2^1 + R_1^0 \dot{R}_2^1 = S(\omega_1^0 + R_1^0 \omega_2^1) R_2^0 \\ \omega_2^0 &= \omega_1^0 + R_1^0 \omega_2^1 \qquad \omega_n^0 = \omega_1^0 + R_1^0 \omega_2^1 + \ldots + R_{n-1}^0 \omega_n^{n-1} \end{split}$$

### 7 Robot Jacobian

Suppose 
$$p^0(t)=F(q(t)).$$
 Then  $p^{\dot{0}}(t)=\frac{\partial F}{\partial q}(q(t))\cdot q\dot{(t)}$ 

$$\mathbf{J}(q) = \frac{\partial F}{\partial q}(q(t)) \qquad \mathbf{J}(q) \cdot \dot{q} = \begin{bmatrix} \dot{O}_n^0 \\ \omega_n^0 \end{bmatrix} = \begin{bmatrix} \mathbf{J}_v(q) \\ \mathbf{J}_\omega(q) \end{bmatrix} \cdot \dot{q}$$

## 7.1 Linear Velocity Jacobian

$$\mathbf{J}_v^i(q) = \begin{cases} z_{i-1}^0 & \text{joint i is P} \\ z_{i-1}^0 \times (O_n^0 - O_{i-1}^0) & \text{joint i is R} \end{cases}$$
$$\mathbf{J}_v = \begin{bmatrix} \mathbf{J}_v^1 & \mathbf{J}_v^2 & \dots & \mathbf{J}_v^n \end{bmatrix}$$

### 7.2 Angular Velocity Jacobian

$$\mathbf{J}_{\omega}^{i}(q) = \begin{cases} 0 & \text{joint i is P} \\ z_{i-1}^{0} & \text{joint i is R} \end{cases}$$
$$\mathbf{J}_{\omega} = \begin{bmatrix} \mathbf{J}_{\omega}^{1} & \mathbf{J}_{\omega}^{2} & \dots & \mathbf{J}_{\omega}^{n} \end{bmatrix}$$

# 8 Inverse Velocity Kinematics

Given 
$$\xi^0 = \begin{bmatrix} \dot{O}_n^0 \\ \omega_n^0 \end{bmatrix}$$
, find  $\dot{q}$ 

- 1. Case 1: n > 6
  - (a) Solvable iff rank(J(q)) = 6
  - (b) Infinite solutions
- 2. Case 2: n = 6
  - (a) Solvable iff J(q) is invertible and has unique solution
  - (b)  $\dot{q} = J(q)^{-1} \xi^0 (\text{rank}(J(q)) = 6)$
- 3. Case 3: n < 6
  - (a) No solutions

#### 8.0.1 Right Pseudoinverse Solution

$$\dot{q} = J^{+}(q)\xi^{0}$$
  $J^{+}(q) = J(q)^{T}(J(q)J(q))^{-1}$   
 $\dot{q} = J^{+}(q)\xi^{0} + (I_{6} - J^{+}(q)J(q))b$   $\forall b \in \mathbb{R}^{n}$ 

# 9 Force/Torque Relationship

$$\tau = \mathbf{J}(q)^T F^0$$

# 10 Kinematic Singularities

For a matrix  $J \in \mathbb{R}^{6xn}$ , rank $(J(q)) \le \min(6, n)$ . A joint vector q is a kinematic singularity if

#### 10.1 n=6 case

Singular if 
$$\det(J(q)) = 0$$
  
 $J \in \mathbb{R}^{6xn} = \begin{bmatrix} J_{11} & J_{12} \\ J_{21} & J_{22} \end{bmatrix} = \begin{bmatrix} J_{11} & 0 \\ J_{21} & J_{22} \end{bmatrix}$   
 $\det(J) = \det(J_{11}) \det(J_{22}) = 0$ 

# 11 Robot Modelling

#### 11.1 Holonomic Constraints

A holonomic constraint for a sys of N particles and l constraints is a relation  $g(r_i, \ldots, r_N) = 0$ 

$$g: \mathbb{R}^3 \times \mathbb{R}^3 \times \ldots \times \mathbb{R}^3 \to \mathbb{R}^l$$

s.t. g differentiable,  $\frac{\partial g}{\partial r}$  full row rank l at each r.

$$L = \{ r \in \mathbb{R}^{3N} : g(r) = 0 \}$$

### 11.2 Constraint Reaction Forces

$$f_c \cdot \delta_r = (\lambda r) \cdot dr = \lambda (r \cdot dr) = 0$$

### 11.3 Generalized Coordinates

$$r = r(q_1, \dots, q_n)$$

 $(q_1, \ldots, q_n)$  are the generalized coordinates

## 11.4 Degrees of Freedom

$$\# \text{ DoF} = n \coloneqq 3 \cdot N - l$$

### 11.5 Parametric Representation

$$L = \{ r(q) : q \in \mathbb{R} \}$$

### 11.6 Virtual Displacement

$$\delta r \in \mathbb{R}^{3N}$$
 ,  $\delta r = \begin{bmatrix} \delta r^1 \\ \vdots \\ \delta r^N \end{bmatrix}$ 

$$\delta r \coloneqq \delta r \perp r \quad \{r \in \mathbb{R}^2 : ||r|| = l\}$$

$$r \cdot dr = 0$$
  $\frac{\partial g}{\partial r} \delta r = 0$   $\delta r = \frac{\partial r}{\partial q} dq$ 

## 11.7 Lagrange D'Alembent Principle

$$(M\ddot{r} - f_L) \cdot \delta_r - f_c \cdot \delta r = 0$$

#### 11.8 Generalized Force

$$\psi := \left[\frac{\partial r}{\partial q}\right]^T f_L$$

$$f_{\psi} = -\nabla_r U + f_a \qquad \psi = -\nabla_q P + \tau$$

Where  $f_a$  is the app. force and  $\tau$  is the generalized app. force

# 12 Euler Lagrange Equation

$$\frac{d}{dt}\nabla_{\dot{q}}\,\mathcal{L} - \nabla_{q}\,\mathcal{L} = \tau$$

$$\tau := \left(\frac{\partial r}{\partial q}\right)^T f_a = \sum_i \left(\frac{\partial r^i}{\partial q}\right)^T f_a^i$$

## 12.1 Lagragian Equation

$$\mathcal{L}\lbrace q, \dot{q}\rbrace := K(q, \dot{q}) - P(q) = K - P$$

#### 12.2 Point Masses

#### 12.2.1 Kinetic Energy

$$K = \sum_{i=1}^{N} K_i = \sum_{i=1}^{N} \frac{1}{2} m_i ||\dot{r}_i||^2$$

#### 12.2.2 Potential Energy

$$P_i = m_i \cdot g \cdot h_i$$

#### 12.3 Distributed Mass Systems

#### 12.3.1 Center of Mass

$$r_c^0 \coloneqq \frac{\sum m_i r_i^0}{\sum m_i}$$

#### 12.3.2 Mass Moment of Inertia

$$I := \sum_i m_i S(d_i^0)^T S(d_i^0) = -\sum_i m_i S(d_i^0)^2$$

$$I = \begin{bmatrix} \sum m_i (y_i + z_i)^2 & -\sum m_i x_i y_i & -\sum m_i x_i z_i \\ \sum m_i x_i y_i & m_i (x_i + z_i)^2 & -\sum m_i y_i z_i \\ \sum m_i x_i z_i & \sum m_i y_i z_i & \sum m_i (x_i + y_i)^2 \end{bmatrix}$$

#### 12.3.3 Kinetic Energy

$$\dot{r}_i^0 = \dot{r}_c^0 - d_i^0 \times \omega_1^0$$
 
$$K_i = \frac{1}{2} m_i ||\dot{r}_i||^2 + \frac{1}{2} (\omega_1^0) \cdot I \cdot \omega_1^0$$

## 13 Robot Models

### 13.1 Basic (Lagrangian) Model

$$J_{\omega}^{i} = \begin{bmatrix} \rho_{1}z_{0}^{0} & \dots & \rho_{i}z_{i}^{0} & | & O_{3\cdot(n-1)} \end{bmatrix}$$

$$J_{v}^{i} = \begin{bmatrix} z_{0}^{0} \times O_{i}^{0} & \dots & z_{i-1}^{0} \times (O_{i}^{0} - O_{i-1}^{0}) & | & O_{3\cdot n} \end{bmatrix}$$

$$K(q, \dot{q}) = \frac{1}{2}\dot{q}^{T} \left[ \sum_{i} \left( M_{i}J_{v}^{i}(q)^{T}J_{v}^{i}(q) + J_{\omega}^{i}(q)^{T}I_{i}J_{\omega}^{i}(q) \right) \right] \dot{q}$$

$$P(q) = \sum_{i=1}^{n} -M_{i}(g^{0})^{T}r_{c_{i}}^{0}$$

### 13.2 Christoffel Coefficients

$$C_{ijk}(q) = \frac{\partial d_{ik}}{\partial q_j} - \frac{1}{2} \frac{\partial d_{ij}}{\partial q_k} = \frac{1}{2} \left[ \frac{\partial_{kj}}{\partial q_i} + \frac{\partial_{ki}}{\partial q_j} - \frac{\partial_{ij}}{\partial q_k} \right]$$
$$[C(q, \dot{q})]_{kj} = \sum_{i=1}^{N} C_{ijk}(q) \dot{q}_i$$

## 13.3 Basic (Lagragian) Model EOMs

$$D(q)\ddot{q} + C(q,\dot{q})\dot{q} + \nabla_q P = \tau$$

### 13.4 Control (Enhanced) Model EOMs

$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + B(q)\dot{q} + \nabla_q P = u$$

$$M(q) = D(q) + \begin{bmatrix} r_1^2 J_{m_1} & & \\ & \ddots & \\ & & r_n^2 J_{m_n} \end{bmatrix}$$
$$u_i = r_i \frac{K_{m_i}}{R_i} v_i$$

## 14 Stability of NL Systems

### 14.1 Positive, Negative, Definite, Semidefinite

A differentiable function  $V: \mathbb{R}^n \to \mathbb{R}^n$  is p.d. at  $\bar{x}$  if  $V(x) > 0 \forall x \neq \bar{x}$  and  $V(\bar{x}) = 0$ .

A differentiable function  $\bar{V}$  is n.d. at  $\bar{x}$  if -V(x) is p.d. and  $V(\bar{x})=0$ .

A differentiable function V is ps.d. at  $\bar{x}$  if  $V(x) \geq 0$  and  $V(\bar{x}) = 0$ .

A differentiable function V is ns.d. at  $\bar{x}$  if  $V(x) \leq 0$  and  $V(\bar{x}) = 0$ .

#### 14.2 Positive Definite Theorem

P is p.d. if all principal leading minors are +ve

$$M_1 = P_{11}$$
  $M_2 = \det \begin{bmatrix} P_{11} & P_{12} \\ P_{21} & P_{22} \end{bmatrix}$   $M_n = \det P$ 

### 14.3 Lyapunov Theorem

Suppose  $\bar{x} \in \mathbb{R}^n$  is an equilibrium of  $\dot{x} = f(x)$ , and  $\exists V : \mathbb{R}^N \to \mathbb{R}$  which is p.d. at  $\bar{x}$  s.t.  $\dot{V} = \frac{\partial V}{\partial x} f(x)$  is ns.d. Then  $\bar{x}$  is a stable equilibrium. If  $\bar{V}$  is n.d. at  $\bar{x}$ , then it is asy. stable.

#### 14.3.1 Lyapunov Functions

Mass-Spring Damper System:

$$\dot{x}_1 = x_2$$
  $\dot{x}_2 = -\frac{k}{m}x_1 - \frac{b}{m}x_2$ 

$$V(x) = \frac{1}{2}(x_1^2 + x_1x_2 + x_2^2)$$

General

$$V(q, \dot{q}) = K + P = \frac{1}{2} \dot{q}^T M(q) \dot{q} + \frac{1}{2} \tilde{q}^T K_p \tilde{q}$$

Energy of Tracking Error (Used for passivity controller)

$$V = \frac{1}{2}r^T M(q)r + \tilde{q}^T P \tilde{q}$$

## 14.4 Karsovski-LaSalle Invariance Principle (KL)

Let  $\bar{x}$  be an equilibrium of  $\dot{x}=f(x)$ , and suppose  $\exists V:\mathbb{R}^N\to\mathbb{R}$  which is p.d. at  $\bar{x}$  and s.t.  $\dot{V}=\frac{\partial V}{\partial x}f(x)$  is ns.d. Then,  $\bar{x}$  is stable and  $\dot{V}(x(t))\to 0$  as  $t\to\infty$ . Moreover, if  $\dot{V}(x(t))\equiv 0$   $\forall t$  implies  $x(t)\equiv \bar{x}$ , then  $\bar{x}$  is asy. stable.

## 15 Robot Control

$$\tilde{q} = q^r - q$$
  $\dot{\tilde{q}} = \dot{q}^r - \dot{q}$ 

### 15.1 Decentralized Model

$$J_m \ddot{\theta}_m + B_m \dot{\theta}_m = \tau_m - \tau_l$$
 
$$\tau_m = K_m \cdot i_a \quad \text{Assume } \frac{L}{R} << \frac{J_m}{B_m}$$
 
$$L \frac{di_a}{dt} + Ri_a = v - K_b \dot{\theta}_m$$
 
$$i_a \approx \frac{V}{R} - \frac{K_b}{R} \dot{\theta}_m$$
 
$$J \coloneqq J_m B \coloneqq B_m + \frac{K_m K_b}{2} \ u \coloneqq \frac{K_m}{R} V$$
 
$$G(s) = \frac{1}{Js^2 + Bs} \quad C(s) = (K_p + K_d \cdot s)$$

# 15.2 Feedback Linearization (Computed Torque)

Goal: Find  $a_i (= \ddot{q}_i)$  s.t.  $q_i(t) \to q_i^r(t)$ 

$$\tilde{q}_i(t) = q_i^r(t) - q_i(t)$$

 $M(q)a + C(q, \dot{q}) + B(q)\dot{q} + \nabla_q P = u$ 

$$a = \ddot{q}^r(t) + K_p \tilde{q} + K_d \dot{\tilde{q}}$$

$$K_p = \begin{bmatrix} K_{p_1} & & \\ & \ddots & \\ & & K_{p_n} \end{bmatrix} \quad K_d = \begin{bmatrix} K_{d_1} & & \\ & \ddots & \\ & & K_{d_n} \end{bmatrix}$$

### 15.3 PD Control with Gravity Compensation

$$M(q)\ddot{q} + C(q,\dot{q})\dot{q} + B(q)\dot{q} + \nabla_q P = u$$
 
$$u = K_p \tilde{q} + K_d \dot{\tilde{q}} + \nabla_q P$$

## 15.4 Passivity Based Controller (Slotine-Li)

$$\begin{split} r(t) &= \dot{\bar{q}}(t) + \Lambda \tilde{q}(t) \\ r(t) \rightarrow 0 \text{ as } t \rightarrow \infty \quad r(t) \equiv 0 \iff \dot{\tilde{q}} = -\Lambda \tilde{q} \\ M(q) \ddot{q} + C(q, \dot{q}) \dot{q} + B(q) \dot{q} + \nabla_q P = u \\ u &= M(q) (\ddot{q}^r + \Lambda \dot{\tilde{q}}) + C(q, \dot{q}) (\dot{q}^r + \Lambda \tilde{q}) + \\ B(q) \dot{q} + \nabla_q P + K (\dot{\tilde{q}} + \Lambda \tilde{q}) \\ M(q) \dot{r} + C(q, \dot{q}) r + K r = 0 \quad r \coloneqq \dot{\tilde{q}} + \Lambda \tilde{q} \\ K &= K^T \quad \Lambda = \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix}, \ \lambda_i > 0 \end{split}$$

# 16 Trigonometric Identities

$$\sin(x+y) = \sin(x)\cos(y) + \sin(y)\cos(x)$$
$$\cos(x+y) = \cos(x)\cos(y) - \sin(x)\sin(y)$$