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// BSM 103 - Programlamaya Giriş Dersi
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#include <iostream>
#include <cmath>
using namespace std;
#include "KarmasikSayi.h"
const float PI = 3.14;
KarmasikSayi::KarmasikSayi()
{
       cout << "Yapici calisti!...";</pre>
       this->setGercel(0.0);
       this->setSanal(0.0);
       //sanal=0.0;
       //gercel=0.0;
}
KarmasikSayi::KarmasikSayi(double sayi1, double sayi2)//:gercel(sayi1), sanal(sayi2)
{
       cout << "Yapici calisti!...";</pre>
       this->setGercel(sayi1);
       this->setSanal(sayi2);
}
KarmasikSayi::~KarmasikSayi()
{
       cout << "Yikici Calisti!...";</pre>
}
double KarmasikSayi::getGercel() // const
{
       return gercel;
}
void KarmasikSayi::setGercel(double gercel)
{
       this->gercel = gercel;
}
double KarmasikSayi::getSanal() // const
{
       return sanal;
}
void KarmasikSayi::setSanal(double sanal)
{
       this->sanal = sanal;
}
void KarmasikSayi::kartezyenGoster()
       cout << "Sayinin degeri: " << getGercel() << "+" << getSanal() << "i" << endl;</pre>
}
void KarmasikSayi::bilgiGir()
{
       double gercel1, sanal1;
       cout << "Sayinin gercel kismini giriniz:";</pre>
       cin >> gercel1; setGercel(gercel1);
       cout << "Sayinin sanal kismini giriniz:";</pre>
       cin >> sanal1; setSanal(sanal1);
```