

# STesting Plan for Library Management System

Group 14

## Overview

### Context

The Library Management System is a software application that is designed to manage the operations of a library.

The system will:

- Provide a user-friendly interface for the library staff to manage the library resources, such as books, journals, and other e-resources.
- Provide a user interface for the library members to search for and borrow library resources.
- Automate the process of managing the library resources, including the cataloging, circulation, and inventory management.
- Provide reports and analytics to help the library staff to make informed decisions about the library operations.

### Purpose

The purpose of this document is to outline the test plan for the Library Management System.

The test plan will include the following:

- Unit tests for the modules
- Integrating testing and the order in which the modules will be integrated
- Test cases for the integrated modules
- System testing for the entire system
- Performance testing for the backend services, APIs, and database

# Test Details

Currently, the system is divided into the following modules:

- Render
- Authentication
- Admin
- Member
- Librarian

## Render Module

Render module is responsible for rendering the UI components. Since it is a frontend module, a lot of its functionality will be tested manually.

## Test Analysis

We will use the following methods for generating the test cases:

- Special cases
- Error guessing
- State based testing

The test cases will be generated based on the requirements and specifications of the system.

The following table summarizes the functional test cases for the modules:

## Performance Test Plan

## References

- [Pankaj Jalote's book on Software Engineering](#)