REVIEW OF LOGISTIC REGRESSION

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MATH REVIEW

Odds vs. Probability

Odds is the ratio of events to non-events:

$$Odds = \frac{\#yes}{\#no}$$

Probability is the ratio of event to the total number of outcomes:

$$p = \frac{\#yes}{\#yes + \#no}$$

Odds and Probability are related:

$$Odds = \frac{p}{1 - p} \qquad \qquad p = \frac{Odds}{1 + Odds}$$

	No Buy	Buy	Total
No Checking	30	54	84
Checking	291	125	416
Total	321	179	500

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Probability of **NO BUY** in **Checking** account customers
$$= \frac{291}{416} = 0.70$$

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Probability of **BUY** in **Checking** account customers

$$=\frac{125}{416}=0.30$$

	No Buy	Buy	Total
No Checking	30	54	84
Checking	291	125	416
Total	321	179	500

$$=\frac{\text{Prob. of Buy}}{\text{Prob. of No Buy}} = \frac{0.30}{0.70} = 0.43$$

Odds Ratio

 Odds Ratio indicates how likely (in terms of odds) an event is for one group relative to another:

$$OR = \frac{Odds_A}{Odds_B}$$

- Since odds are always non-negative, so are odds ratios
 - OR > 1 → Event more likely for A than for B
 - OR < 1 → Event more likely for B than for A
 - OR = 1 → Event equally likely in each group

	No Buy	Buy	Total
No Checking	30	54	84
Checking	291	125	416
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Odds of BUY in Checking
$$= 0.43$$

Odds Ratio: No Checking to Checking
$$=\frac{1.77}{0.43}=4.12$$

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Odds Ratio: No Checking to Checking
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Non-Checking account customers have **4.12 times the odds** of buying the insurance product as compared to checking account customers.

Relative Risk

 Relative Risk indicates how likely (in terms of probability) an event is for one group relative to another:

$$RR = \frac{p_A}{p_B}$$

- Since probabilities are always non-negative, so are relative risks
 - RR > 1 → Event more likely for A than for B
 - RR < 1 → Event more likely for B than for A
 - RR = 1 → Event equally likely in each group

Math for Logistic Regression

- The following are rules involving the exponential function and natural logarithm:
 - $e^a > 0$ for any number a
 - $e^{a+b} = e^a e^b$, and $e^{a-b} = \frac{e^a}{e^b}$
 - $\log(a)$ can be any number, but a > 0
 - $\log(a) = -\infty$ if a = 0
 - $\log(a)$ does not exist if a < 0
 - $\log(a \times b) = \log(a) + \log(b)$, and $\log\left(\frac{a}{b}\right) = \log(a) \log(b)$
 - $\log(e^a) = a$, and $e^{\log(a)} = a$
 - $a^{-1} = \frac{1}{a}$

BINARY LOGISTIC REGRESSION REVIEW

Assumptions for OLS Regression

- The random error term has a Normal distribution with a mean of zero.
- The random error term has constant variance.
- The error terms are independent.
- Linearity of the mean.
- No perfect collinearity.

Why Not Least Squares Regression?

$$y_i = \beta_0 + \beta_1 x_{1,i} + \varepsilon_i$$

- If the response variable is categorical, then how do you code the response numerically?
- If the response is coded (1=Yes and 0=No) and your regression equation predicts 0.5 or 1.1 or -0.4, what does that mean practically?
- If there are only two (or a few) possible response levels, is it reasonable to assume constant variance and normality?

Linear Probability Model

$$p_i = \beta_0 + \beta_1 x_{1,i} + \cdots + \beta_k x_{k,i}$$

Problems:

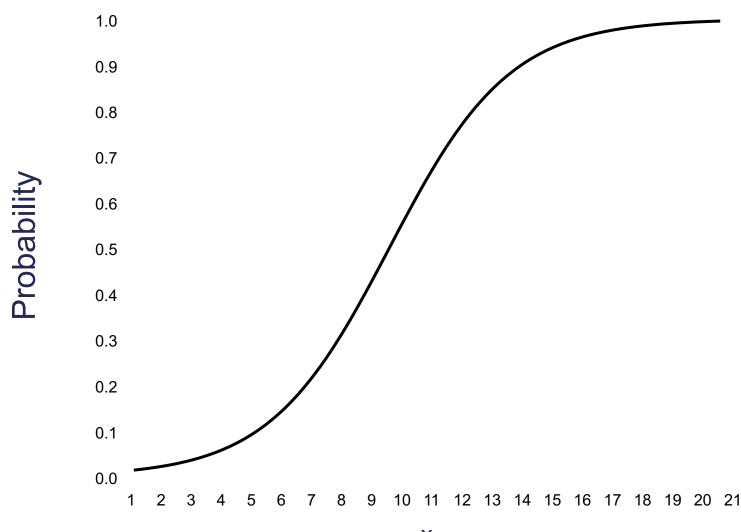
- Probabilities are bounded, but linear functions can take on any value. (How do you interpret a predicted value of -0.4 or 1.1?)
- The relationship between probabilities and X is usually nonlinear. Example, one unit change in X will have different effects when the probability is near 1 or 0.5.

Logistic Regression Model

$$p_{i} = \frac{1}{1 + e^{-(\beta_{0} + \beta_{1} x_{1,i} + \cdots + \beta_{k} x_{k,i})}}$$

- Has desired properties:
 - The predicted probability will always be between 0 and 1.
 - The parameter estimates do not enter the model equation linearly.
 - The rate of change of the probability varies as the X's vary.

Logistic Regression Curve

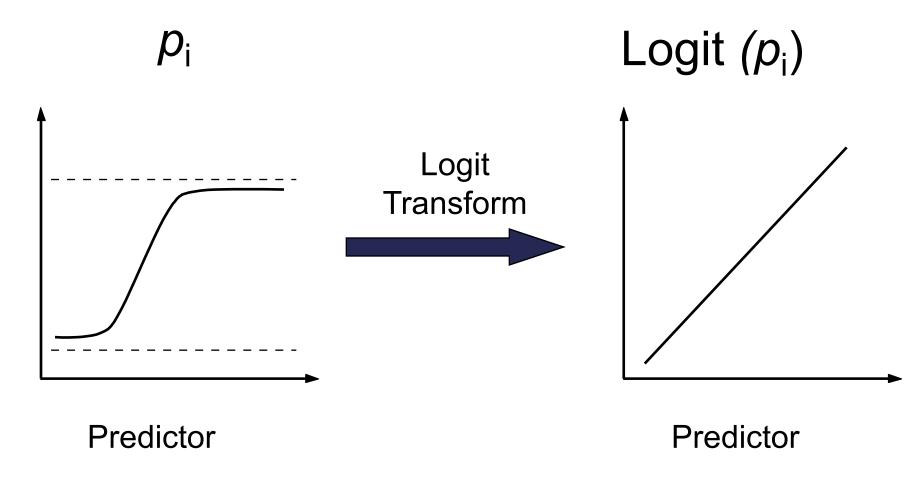


The Logit Link Transformation

$$\log\left(\frac{p_i}{1-p_i}\right) = \beta_0 + \beta_1 x_{1,i} + \dots + \beta_k x_{k,i}$$

- To create a linear model, a link function (logit) is applied to the probabilities.
- The relationship between the parameters and the logits are linear.
- Logits unbounded.

The Logit Link Transformation



CATEGORICAL INPUTS

Reference Coding

- Categorical variables need to be coded differently because they are not numerical in nature.
- Reference coding is a common way to code categorical variables.
- 2 Category Example (A, B):

$$x = \begin{cases} 1 & \text{if A} \\ 0 & \text{if B} \end{cases}$$

3 Category Example (A, B, C):

	x_1	x_2
Α	1	0
В	0	1
С	0	0

Reference Coding

- Categorical variables need to be coded differently because they are not numerical in nature.
- Reference coding is a common way to code categorical variables.
- 3 Category Example (A, B, C):

$$\hat{y} = \hat{\beta}_0 + \hat{\beta}_1 x_1 + \hat{\beta}_2 x_2$$

Average difference between category A and C.

	x_1	x_2
Α	1	0
В	0	1
С	0	0

Reference Coding

- Categorical variables need to be coded differently because they are not numerical in nature.
- Reference coding is a common way to code categorical variables.
- 3 Category Example (A, B, C):

$\hat{y} = \hat{\beta}_0 - \hat{\beta}_0$	$-\hat{\beta}_1 x_1 + \hat{\beta}_2 x_2$

Average difference between category B and C.

	x_1	x_2
Α	1	0
В	0	1
С	0	0

Effects Coding

- Categorical variables need to be coded differently because they are not numerical in nature.
- Effects coding is another common way to code categorical variables.
- 2 Category Example (A, B):

$$x = \begin{cases} 1 & \text{if A} \\ -\mathbf{1} & \text{if B} \end{cases}$$

3 Category Example (A, B, C):

	x_1	x_2
Α	1	0
В	0	1
С	-1	-1

Effects Coding

- Categorical variables need to be coded differently because they are not numerical in nature.
- Effects coding is another common way to code categorical variables.
- 3 Category Example (A, B, C):

$\hat{y} = \hat{\beta}_0$	$+(\widehat{\beta}_1)_{i_1}$	$+\hat{\beta}_2x_2$
	1	

Average difference between category A and the overall average of categories A, B, & C.

	x_1	x_2
Α	1	0
В	0	1
С	-1	-1

Effects Coding

- Categorical variables need to be coded differently because they are not numerical in nature.
- Effects coding is another common way to code categorical variables.
- 3 Category Example (A, B, C):

$\hat{y} = \hat{\beta}_0$	$+ \hat{\beta}_1 x_1 + \hat{\beta}_2 x_2$

Average difference between category B and the overall average of categories A, B, & C.

	x_1	x_2
Α	1	0
В	0	1
С	-1	-1