

LIN H. CHEN

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PROFILE

A passionate computer science student with sufficient computer background with extensive knowledge of programming and computer applications. Strong work ethic and eager to grow with experience and able to work in fast-paced team environment.

EDUCATION

- **New Jersey Institute of Technology** GPA: 3.73
 - Bachelor of Computer Science Degree
 - Anticipated Graduate Data: Spring, 2019

- **Saint Peter's College, Jersey City, NJ (2014-2016)** GPA: 3.86
 - Bachelor of Computer Science Degree
 - Member of the Dean's List for Spring 2015, fall 2015, spring 2016

Skills

- Coding: C++, Java, Python, C# and HTML/CSS Programming.
- Software: Blender, Adobe Photoshop, Unity3D, UE4;
- OS: Windows, Linux(Mint)

EXPERIENCE

- **YouVisit, New York, NY** Summer 2017

Summer remote internship

 - Developed a VR lobby scene using the Unity3D with the team as a programmer and level designer
 - Designed the text UI for the VR environment
 - Prepared the skybox planet movement and animation scripts and varies 2D and 3D material and assets.

- **CHEN Feng Construction Company, Bayonne, NJ** 2013-2015

Part-time Assistant, Tech-support and Translator

 - Organize Business Documents and handling the all the translation request between English and Chinese.
 - Maintance employee's computer and other electron devices.
 - Order and fix the broken hardware

PROJECTS

- **Planetarium** – the project of YouVisit summer internship Summer 2017
 - A VR environment of outer space, solar system with interactive constellations.
 - Intend to use as a loading scene for a project of YouVisit

 - **Illusionary World** – Dynamic Desktop Wall Paper Winter 2016
 - Solely developed, a html-based mod for Software **Wallpaper Engine**.
 - Adjustable flowing particle with a full customize functionality
 - Currently posted on steam workshop
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