LIN H. CHEN

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BAYONNE, NJ 07002

EDUCATION

- New Jersey Institute of Technology (2016-2019)

GPA: 3.73

- Bachelor of Computer Science Degree, Magna Cum Laude

- Saint Peter's College, Jersey City, NJ (2014-2016)

GPA: 3.86

Skills

- Language: C++, Python, C#, JavaScript, Bash, git/GitHub, HTML/CSS, MySQL

- Framework/Library: Boost, Qt, ReactJS, Bootstrap, JQuery
- Environment: Windows, Linux
- Others: Blender, Adobe Photoshop, Unity3D, UE4

EXPERIENCE

- YouVisit, New York, NY

<u>Summer 2017</u>

Summer remote internship

• Developing a VR lobby scene using the Unity3D with team as a programmer and level designer throughout the summer.

- CHEN Feng Construction Company, Bayonne, NJ

2013-2015

Part-time Assistant, Tech-support and Translator

- Organizing Business Documents and handling the all the translation requests
- Maintaining and repairing employee's computer and other electron devices.

PROJECTS

- **Decision Tree Learning (ID3) -** A machine learning algorithm
 - Implementing the Decision Tree Learning Algorithm ID3 from scratch
 - Including partial C4.5 features such as work with continues data and Gain Ratio
 - Environment: Python3, NumPy, pandas
- **Planetarium** The project of YouVisit summer internship
 - A VR environment of outer space, solar system with interactive constellations.
 - Writing the C# scripts for the planet movement and animation
 - Preparing and design the Skybox, VR UI and UI functionalities
 - Environment: Unity3D, C#, Google VR SDK
- Clannad-Light Orb A mod for Wallpaper Engine
 - Fully customizable flowing particles effect desktop wallpaper
 - Posting on steam workshop and currently with 2000+ subscribers
 - Environment: HTML, Native JS
- **DFA** Deterministic Finite Automaton
 - An Object-Oriented program that capable to build a DFA
 - Environment: C++, STL

CERTIFICATES & BADGES:

- IBM Design Thinking Practitioner Badge
- IBM Blockchain Practitioner Badge