Technologies

Table of Contents

1.	Which technologies will be used	1
2.	. Technologies	1
	2.1. Quarkus	1
	2.2. HTML, CSS, JS	2
	2.3. MYSOL	2

1. Which technologies will be used

- Server: Java (Quarkus)
- Client: HTML, CSS, JS, Frameworks, Libaries
- MySQL → MariaDB

2. Technologies

2.1. Quarkus



2.2. HTML, CSS, JS



2.3. MYSQL

