

Research Report

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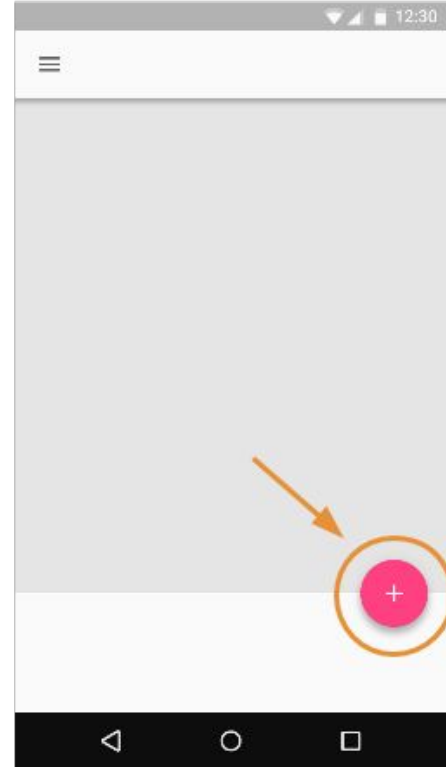
Steve Jones

Android Material Design's
FAB component:

Good or bad UX design?

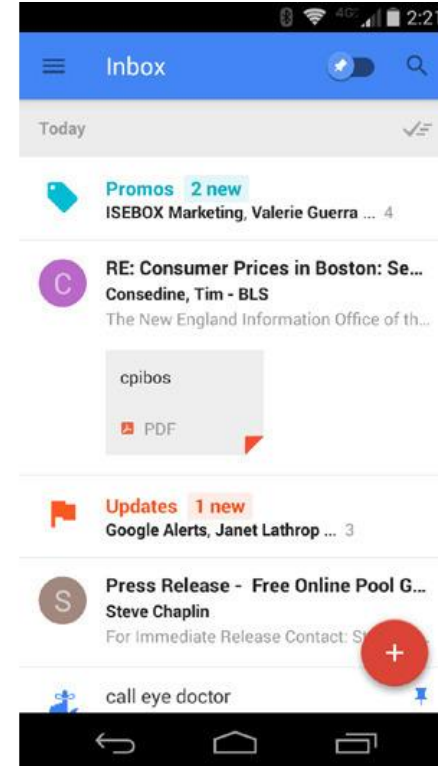
What is a FAB?

- ❖ FAB - Floating Action Button
 - Circular button that floats above the UI
 - On top of every other UI element



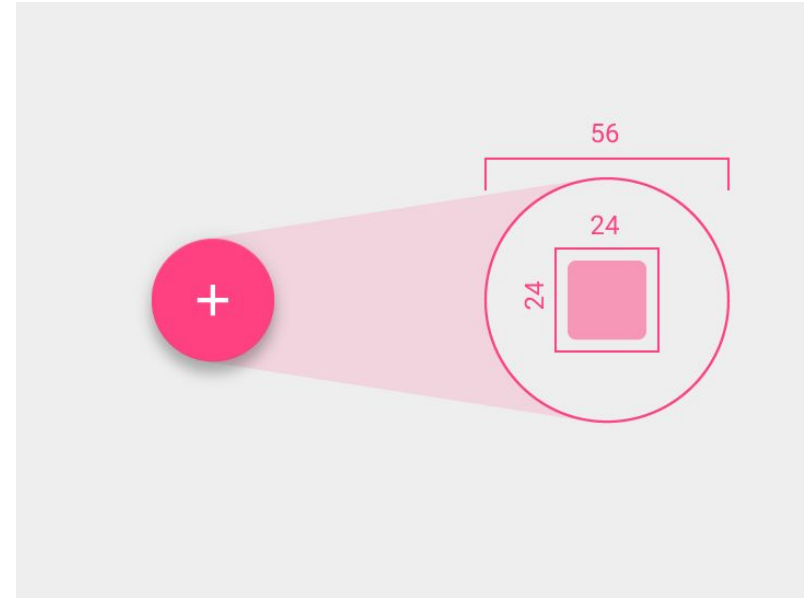
Purpose of the FAB component

- ❖ “Used for a promoted action”
 - Call to action buttons
 - Meant to represent the single action users perform the most on that particular screen



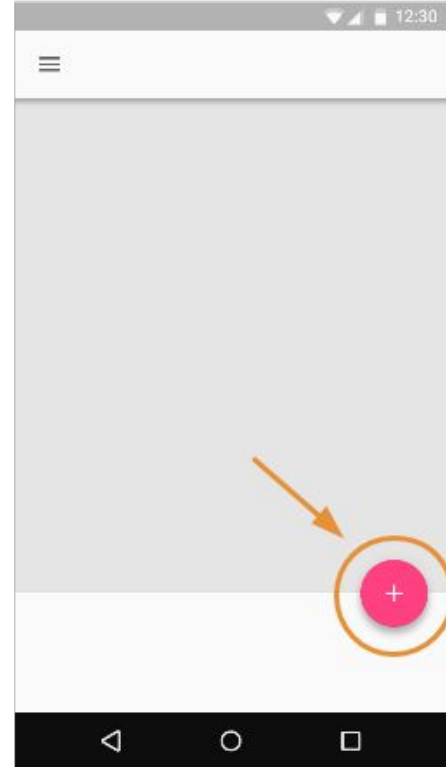
Benefits of FABs

- ❖ Make promoted action prominent & always available
- ❖ Fitt's Law
 - Large button
 - Close reach



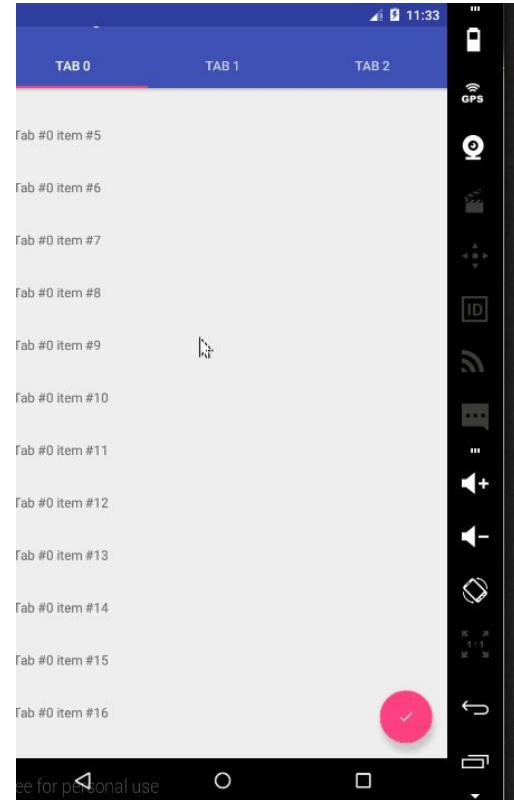
FAB Issue #1

- ❖ Material Design - bold visual style
- ❖ Thus, FABs are strikingly hard to ignore and stand out



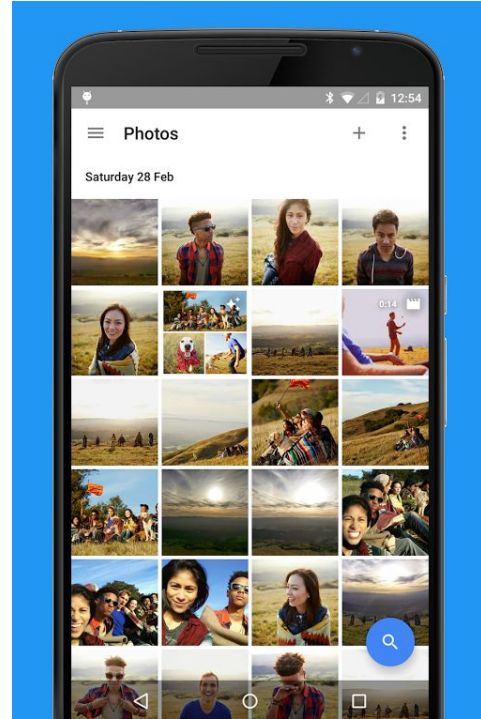
FAB Issue #2

- ❖ Take immersion out of the experience
 - On top of every other UI element
 - Adding FAB → automatically result in a UX that is less immersive



Issue #2 - Example

- ❖ Google's Photos App
 - Gallery view, with a floating search button
- ❖ Primary Purpose - Most users just want to view photos
 - Search FAB thus distracts the user from an immersive photo-browsing experience

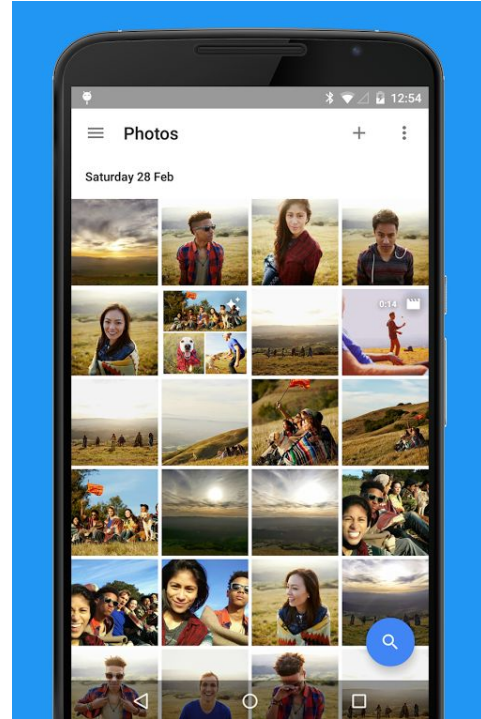


Issue #2 – Example

❖ Google's statement in guidelines

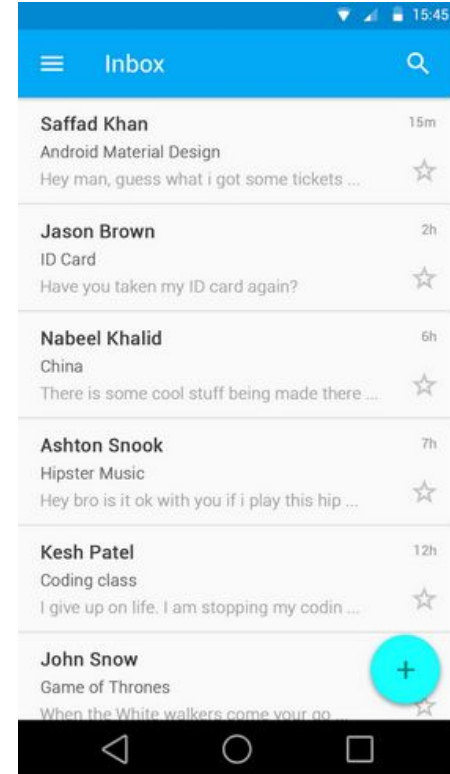
“Not every screen needs a floating action button. A floating action button represents the primary action in an application”

“The primary action is to touch images in a gallery, so no button is needed”



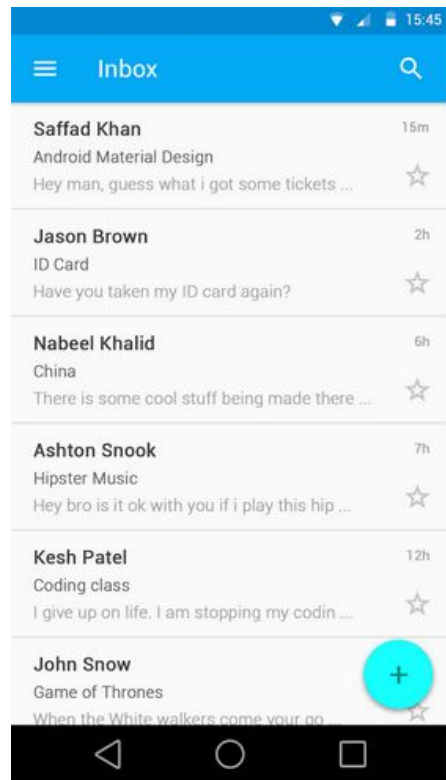
FAB Issue #3

- ❖ FABs stand out & stand in the way
 - Take up real estate on the screen
 - Block content



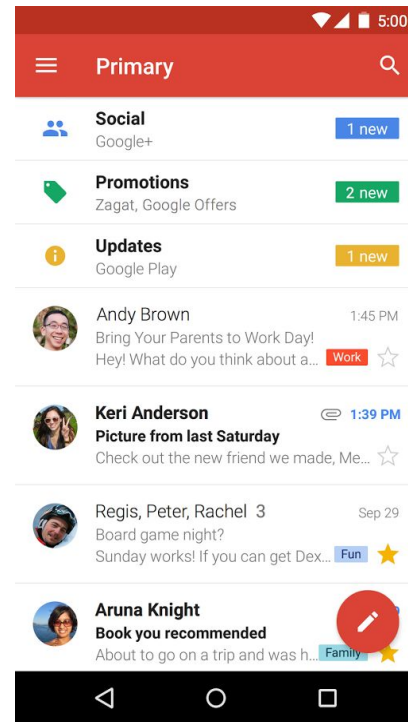
Issue #3 - Example

- ❖ Gmail's Inbox App
 - List views - blocks right justified info
 - FAB blocking "favorite" button and time stamp
 - Especially problematic when: last item on list can't be scrolled up any further
- ❖ Proper usability - Entire column the width of the FAB has to be sacrificed (by repositioning the star button, timestamp, etc.)
- ❖ FAB takes up way more screen real estate than its size suggests



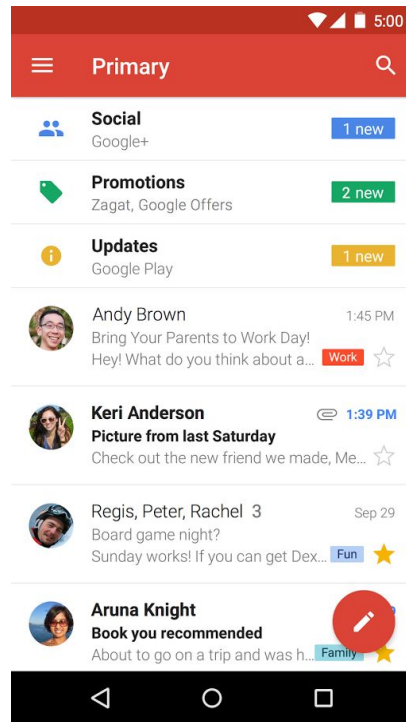
FAB Issue #4

- ❖ Promoted actions might not be used that often
 - 80/20 rule - users will use 20% of the features 80% of the time
 - FAB does this if feature is actually in that 20%



Issue #4 - Example

- ❖ Google's GMail App
 - FAB - compose button
 - Suggests primary action users perform - create an email
 - Studies show ~50% of emails are now read on a mobile device
 - Composing emails much less - users still prefer desktop
- ❖ Primary action - reading, not writing



Summary

- ❖ FABs seem to provide good UX in ideal conditions
- ❖ Users don't only perform actions on apps, they consume content as well (if not more of the time)
 - In actual practice, widespread adoption of FABs might be detrimental to the overall UX of the app

