



# STEVE JONES

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## PROFILE

I'm a graduate student passionate about creating wicked awesome software products. I enjoy spending my time understanding user needs to design solutions, finding ways to organize processes efficiently, as well as satisfying my obsession of the Boston Red Sox.

## EDUCATION

- M.S. Human-Computer Interaction** 2016 - 2018  
Georgia Institute of Technology
  - Management of Technology Graduate Certificate
  - Graduate Research Assistant
- B.S. Computer Science** 2012 - 2016  
University of Massachusetts - Amherst
  - Concentration: Software Engineering
  - Commonwealth Honors College

## SKILLS

### DEV

HTML | CSS | JavaScript | JAVA | Scala | Python | LESS/SCSS | WordPress | Git

### DESIGN

Wireframing | Rapid Prototyping | Storyboarding | Graphic Design | Sketch | Photoshop | Illustrator | Balsamiq | Video Production

### RESEARCH

Usability Testing | Experimental Design | Contextual Inquiry | Survey Design | Task Analysis | Information Architecture | Design Sprints

## WORK EXPERIENCE

- DRAPER LABS** SUMMER 2017  
UX Researcher & Sembler Associate (Intern)
  - Researched & designed a tactical UI to increase operator performance
  - Conducted 10+ user tests to develop a set of heuristics for Microsoft Hololens
  - Advised & formed relationships with startups as part of the Sembler group
- GAIN LIFE, INC.** SUMMER 2016  
Product & UX Lead
  - Developed product vision & strategy working directly with CEO
  - Analyzed user needs & proposed, designed, implemented UX solutions
- TIMETRADE SYSTEMS INC.** SUMMER 2015  
Software Engineer - Intern
  - Designed & developed TimeTrade's new Click To Check In web application
  - Researched, designed, & implemented UX improvements to 4 apps
- SEASCAPETECH** JULY 2010 - MAY 2015  
Founder & President
  - Created over 30 WordPress websites for clients in a variety of industries
  - Managed a team of up to 3 developers
- UMASS STUDENT GOVERNMENT** 2013 & 2014  
Secretary of Technology
  - Designed & developed SGA's "What To Fix" application
  - Met with CIO & VC of IT regarding UMass tech policy, funding, & strategy
- HYDROID INC.** SUMMER 2013  
Web Development Intern
  - Designed & developed Hydroid's company intranet
  - Developed PHP plugin to manage 100+ Windows Active Directory users
- EBSCO INFORMATION SERVICES** SUMMER 2012  
User Experience Intern
  - Researched & proposed UX strategies for EBSCO Connection website
  - Analyzed mouse tracking, heat maps, and web traffic data

## PROJECTS

- AUTONOMOUS AUTO HUD RESEARCH**  
UX Research & Design
  - Researched increasing driver vigilance in autonomous automobiles
  - Designed variations of HUDs for quantitative user testing
- UNDERGRAD HONORS THESIS**  
UX Implications of Google's Material Design Floating Action Button
  - Design & prototype mobile app to perform user testing of the FAB
  - Conducted 44 user tests and analyzed qualitative & quantitative results
- MOLECULAR PLAYGROUND**  
Product Manager
  - Managed team of 10 undergrads to design & build web app for a client
  - Lead 30+ meetings to create requirement spec, design docs, and test plan
  - Communicated with client & team to define a product vision & strategy
- MOOD.IO**  
UX Lead
  - Led UX design for 6 person team to build mood tracking Android app
  - Designed low & high fidelity prototypes - presented designs to client