# Migrating from the "Cab Custom Forces and Reference Points" Screen

This Technical Memo provides instructions for migrating from the deprecated browser screen and library Cab Custom Forces and Reference Points (Deprecated) to its replacement Custom Forces and Reference Points in CarSim, TruckSim, and BikeSim.

From time to time, the addition of new features or support for more detail in existing features causes the introduction of new library screens with substantially similar function (though most often with new, additional capabilities). The older, less capable screens are retained in the product to ensure backward compatibility and support updates of older databases. However, after a time the older screens are removed.

With the release of Version 2020.0, the **Cab Custom Forces and Reference Points** (**Deprecated**) screen and library has been deprecated (i.e., marked for retirement). Normal policy is to retain a deprecated screen for two releases before removal. In other words, this deprecated screen will be carried in the 2020.0 and 2020.1 scheduled releases, and no longer appear in Version 2021.0.

#### **Differences Between the Libraries**

Figure 1 shows a **Custom Forces and Reference Points** screen and Figure 2 shows the deprecated **Cab Custom Forces and Reference Points** (**Deprecated**) screen.

For brevity, the screens will be called **New** and in **Deprecated** most of the remainder of this document.

Both screens perform the same function. They define the coordinates of custom reference points on a vehicle unit to be used to track motion or to define the points of application with custom user-defined forces. The **Deprecated** screen creates points only on a suspended cab. The **New** screen can create points on a cab, or elsewhere on the sprung mass, or on the sprung mass of a trailer.

This document discusses only transferring data from the **Deprecated** screen to the **New** screen. For more information you should review the **Help** for the **Custom Forces and Reference Points.** 

TruckSim 1/4 December 2019

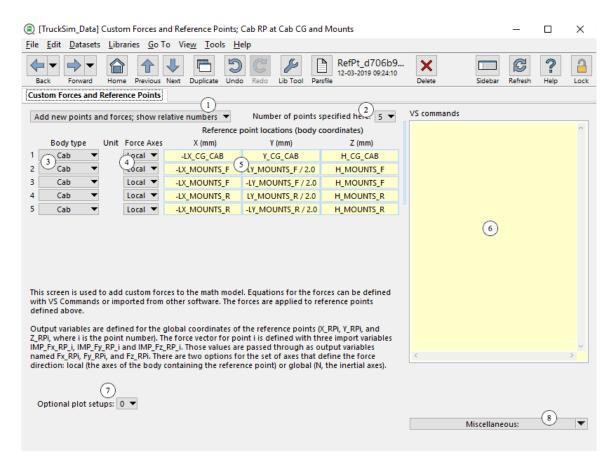


Figure 1. Custom Forces and Reference Points screen

## Migrating the Data - Preparing a Screen

To assist you in moving to the newer screen, it's a good idea to first navigate to the **Deprecated** screen for the dataset you want to replace. Use the **View** menu item and select "Additional Window (Read-Only)". This opens a copy of the screen you can refer to while building its replacement in the **New** screen. Note that in the read-only copy you can navigate among screens and copy data to the clipboard, but you cannot change the contents of any screen.

In the read-write copy that you have open, use the **Libraries** menu item to navigate to **Custom Forces and Reference Points.** You will create a dataset in this library for each dataset you need to transfer to a **Cab Custom Forces and Reference Points** (**Deprecated**) dataset. To do this, Use the **File** menu item and select "New Dataset (Empty)". In the dialog that opens, type in the category name and title from the read-only copy. (Remember you are creating a replacement in a different library, so the same category and title is a good idea). Note that all the fields in the new screen are initially empty.

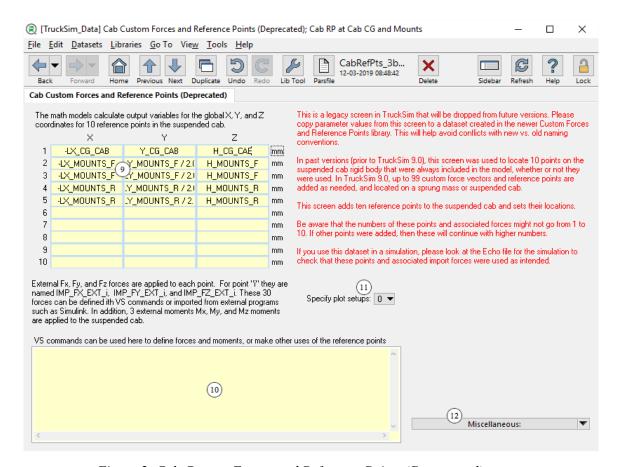


Figure 2. Cab Custom Forces and Reference Points (Deprecated) screen

### Migrating the Data

On the **New** screen, set the pull-down ① to "Add new points and forces; show relative numbers". This will cause the installed points to be numbered in the Echo file consecutively after any points that might have been installed by other screens linked before this one. This is the same behavior as the **Deprecated** screen.

On the **New** screen, set the "Number of Points" pull-down ② to the number of points defined on the **Deprecated** screen. Also set all of the "Body type" controls ③ to "Cab" and "Force Axes" ④ to "Local".

One by one, copy and paste the contents of the X, Y, and Z coordinate 9 fields from the **Deprecated** screen to the corresponding **New** screen fields 5.

If anything is present in the "VS Commands" edit field, copy that from the **Deprecated** screen (10) to the **New** screen edit field (6).

If any optional information is linked, such as Plot Setups (11), or other Miscellaneous information (12), transfer those settings to the **New** screen (7), and (8).

## **Finishing Up**

After creating the new datasets in **Custom Forces and Reference Points**, close the read-only window and navigate to the **Cab Custom Forces and Reference Points** (**Deprecated**) library again. For each dataset, use **Tools** from the menu and choose **Find All References to This Dataset** to find the places that link to it. One by one, double-click the listed items to go to the screen where the **Deprecated** dataset is linked, and change that link to the **Custom Forces and Reference Points** dataset just created.

Complete the above steps for each dataset in the **Cab Custom Forces and Reference Points** (**Deprecated**) library. Once you are sure the data has been transferred correctly and is linked to the datasets that use it, it's a good idea to delete the **Cab Custom Forces and Reference Points** (**Deprecated**) datasets so you won't use them in the future. Remember, when the screen is retired any data still there will be lost.