## Instructions:

Submission date: Nov 15<sup>th</sup> 11.00 pm.

Save the programs into a folder firstname\_lastnameHW4 and zip the folder.

Email the assignment to ashakiran.byrappa@wmich.edu with subject CS2100: HW4

- 1) Write a class Rectangle that has attributes \_\_length and \_\_width, each of which defaults to 1. It has methods that calculates and returns the perimeter and the area of the rectangle. It has set and get methods for both \_\_length and \_\_width. The set method should verify that \_\_length and \_\_width are numbers larger than 0 and less than 20. The program should catch the exception if user enters anything other than a number as input, or a number out of range and ask for the correct input. Write a program to test the class.
- 2) You are the owner of a hardware store and have to keep an inventory that can tell you what tools you have, how many of each tools you have and the cost of each tool. Write a program that stores the data in the **shelve** dictionary. Use the information provided in the table below to start your dictionary (The tool name should be the key). Write a program to,
  - a) Accept data about a tool from the user and add it to the dictionary.
  - b) Calculates the cost of the inventory
  - c) Accepts a name of a tool from user and output the quantity and the cost of the selected tool.
  - d) Loop till the user wants to exit.

Tool name	Quantity	Cost
Hammer	76	11.99
Saw	88	12.00
Screwdriver	106	6.99
Wrench	34	7.50

- 3) Implement question 2 using file operations. Create a file inventory.txt and add the data in the table above. Each line of the file represents one record. Use a delimiter of your choice to separate each field. The program should provide the following options.
  - a) Accept data about one tool from the user and add it to the file.
  - b) Display the contents of the file in tabular column as above.