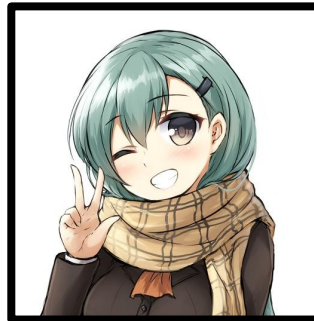
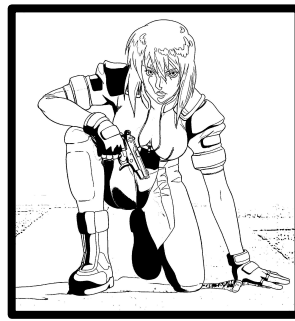


PSIML 2017

***COLORFUL
MANGA
COLORIZATION***

NIKOLA JOVICIC DUSAN JOSIPOVIC

THE PROBLEM WE'RE TRYING TO SOLVE



DATASET #1

ScottPilgrim comic

546 Colored images – 950x640



DATASET #2

Safebooru.org

~42k Colored images – 512x512



IDEA #1 - WARMUP

- × Bunch of simple architectures
- × Conv2D, Batchnorm, Dropout...

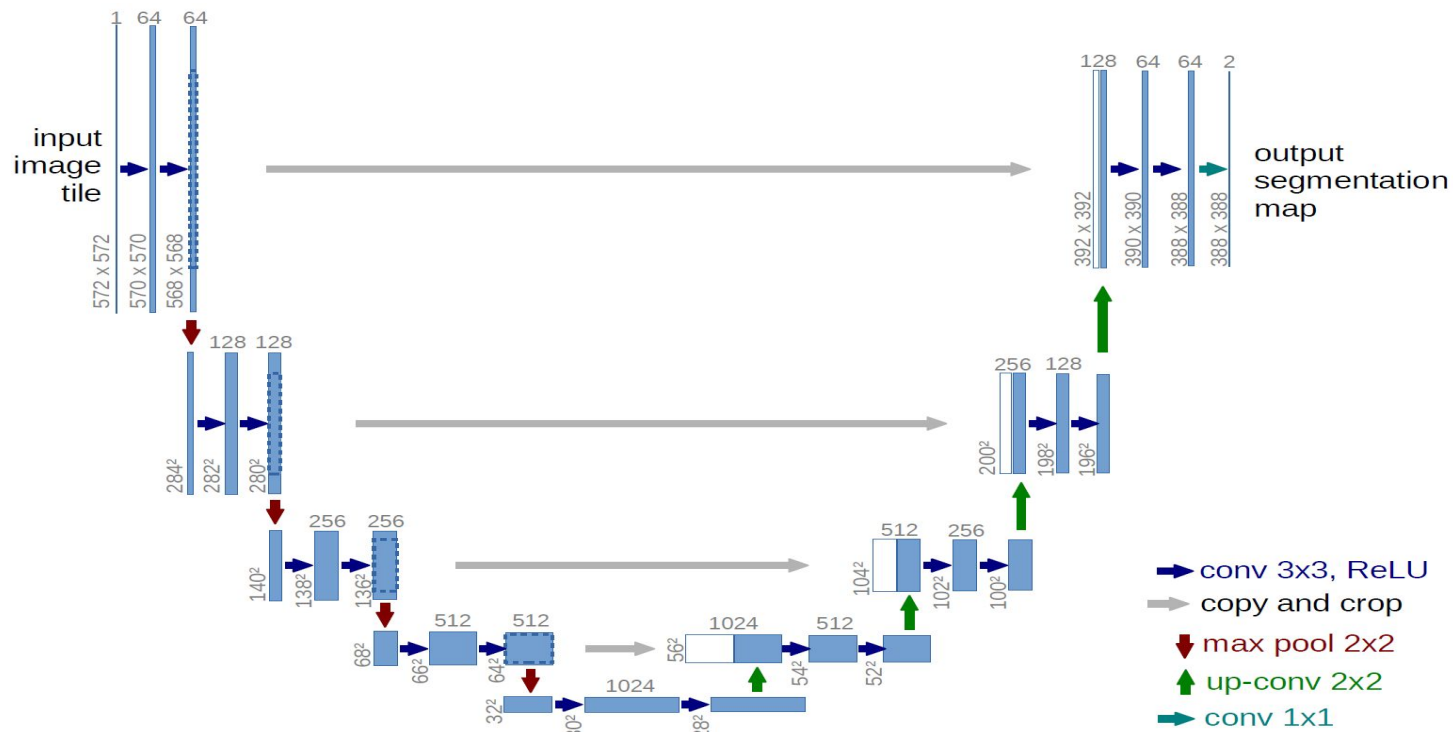
IDEA #1 - WARMUP

- × Bunch of simple architectures
- × Conv2D, Batchnorm, Dropout...



IDEA #2 U-NET ARCHITECTURE

× Autoencoder with skip connections



25
EPOCHS

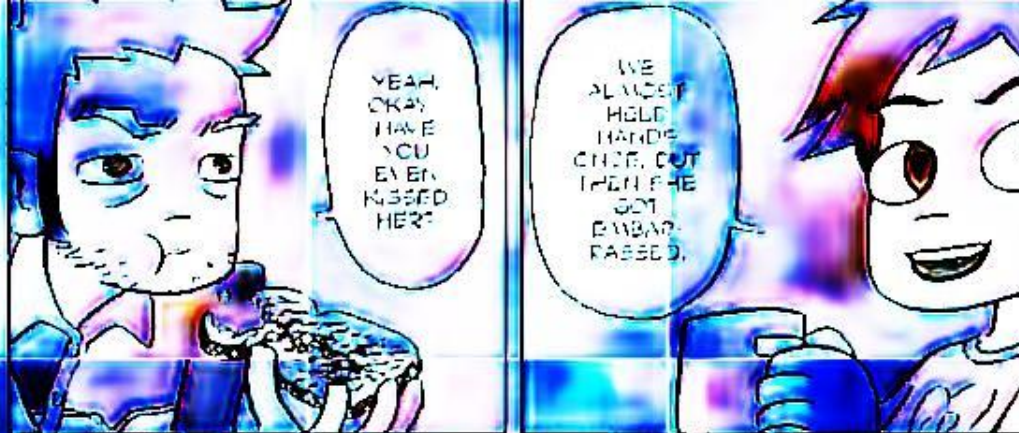


**50
EPOCHS**



**180
EPOCHS**

**10HRS
TRAINING**



IDEA #2 - U-NET ARCHITECTURE

BUT DID IT WORK?

IDEA #2 - U-NET ARCHITECTURE

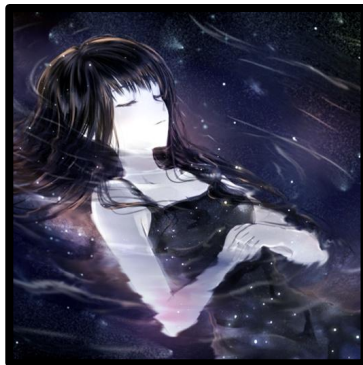
BUT DID IT WORK?



NO

IDEA #3 U-NET ARCHITECTURE ON #2 DATASET

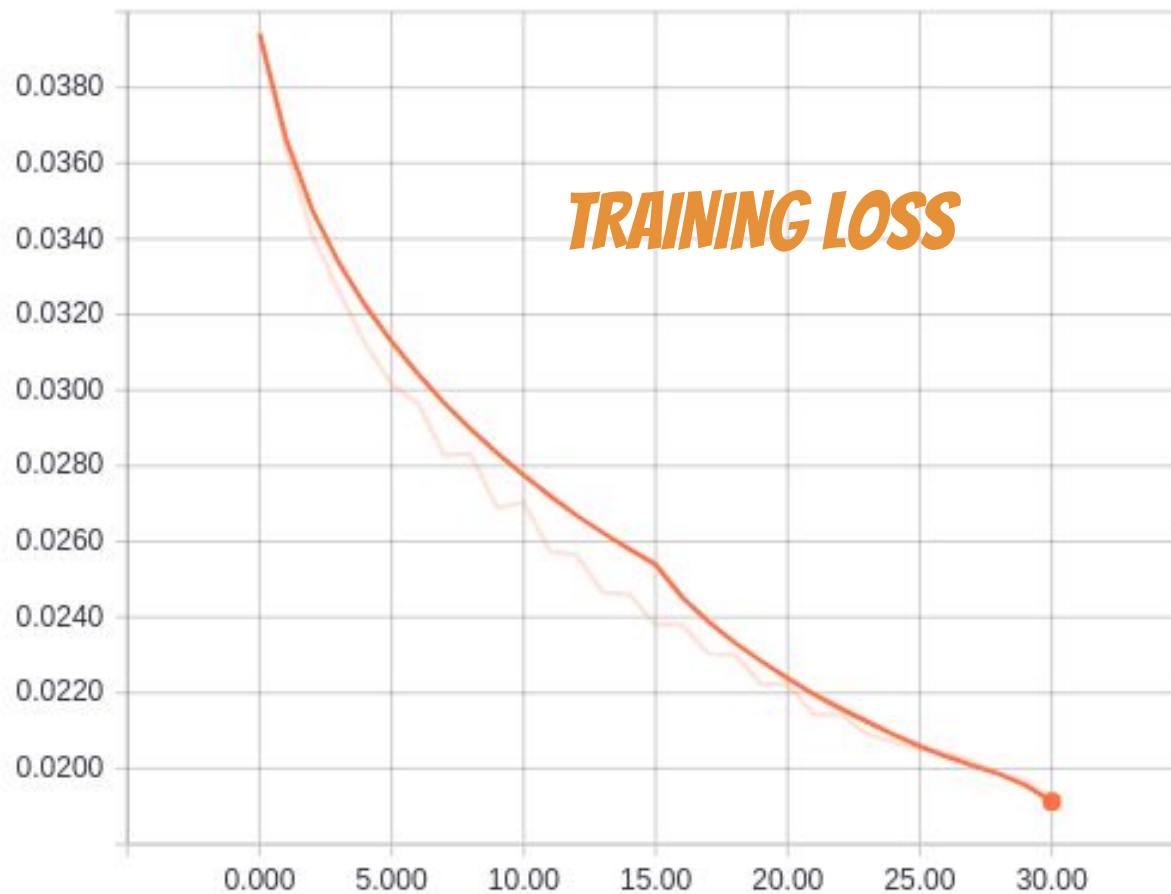
ORIGINAL



GENERATED



IDEA #3 U-NET ARCHITECTURE ON #2 DATASET



IDEA #3 U-NET ARCHITECTURE ON #2 DATASET

ORIGINAL



GENERATED



IDEA #4 U-NET ARCHITECTURE WITH HINT

INPUT



HINT



RESULT



IDEA #4 U-NET ARCHITECTURE WITH HINT

ORIGINAL



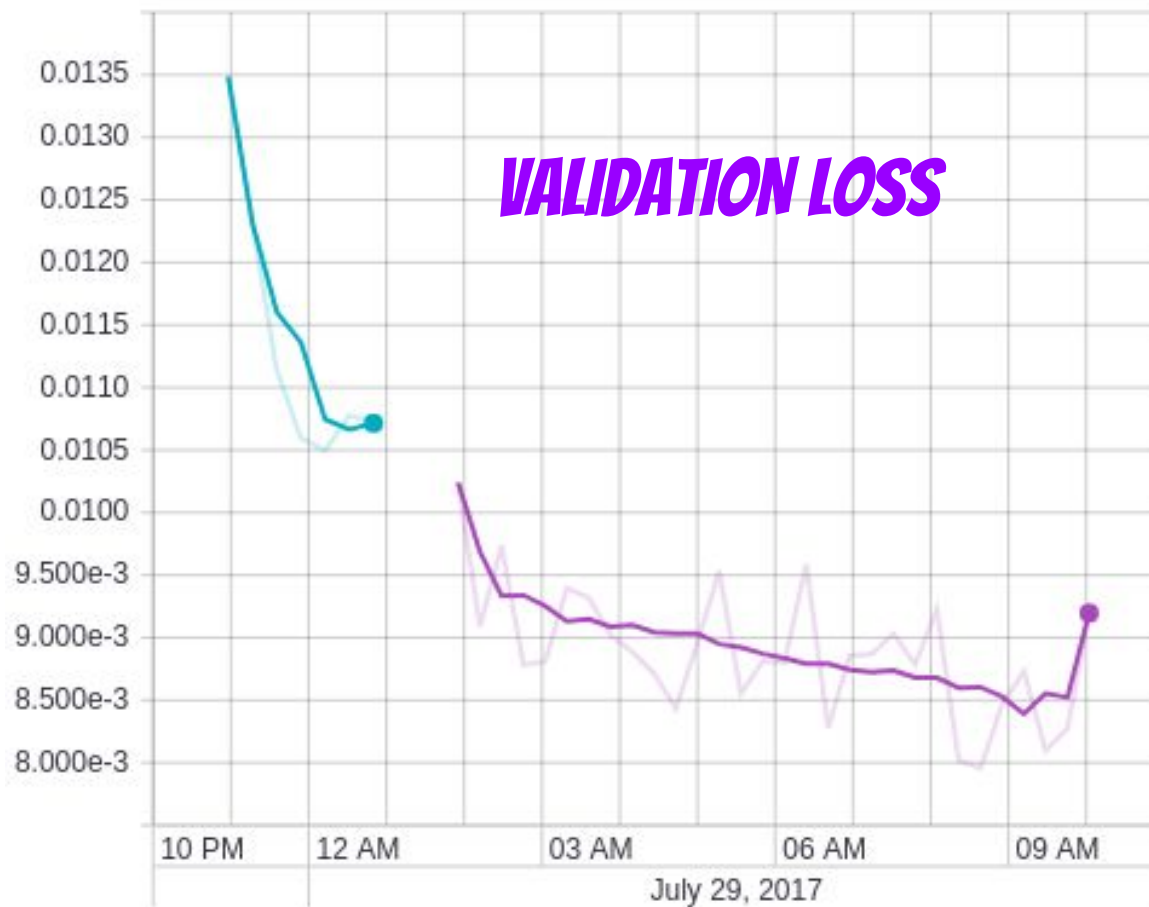
GENERATED



IDEA #4 U-NET ARCHITECTURE WITH HINT



IDEA #4 U-NET ARCHITECTURE WITH HINT



IDEA #4 U-NET ARCHITECTURE WITH HINT

ORIGINAL

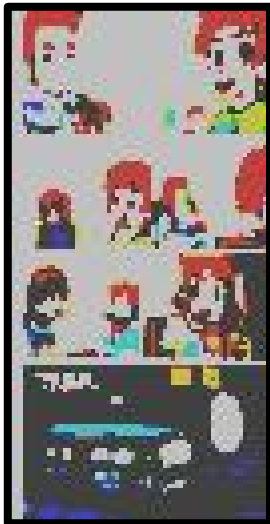



GENERATED



HALF-FINISHED IDEAS

- × Loss function that penalizes color histogram distance
- × Beheaded U-NET
- × Segmentated output (gave bad results?)





***START WITH A
SMALL MODEL FIRST***

THANKS!

Any questions?