

Welcome! 🙌 What do you...

- already know about accessibility?
- already know about accessibility testing?
- want to get out of the workshop?

Pick one (or more!)

Metagenda



1. One minute intros
2. Quick bit of testing
3. Agenda for the day
4. Everything else

One minute (ish) intros

- Quick go around your table
- Name, job title / company / something
- Your warm-up question and answer

Anything cool / weird come up?

- Same questions?
- Same answers?
- One of you is in the wrong workshop?

Quick bit of testing 🧪

Pick one to spend about 10 minutes with:

- axe DevTools in the browser bit.ly/nztc-axe
- keyboard testing bit.ly/nztc-key

We'll have more time with these later!

How was that?

- What did you find?
- Anything unexpected?

- 09:30–10:45 **Session 1** 🙌 (you are here)
- 10:45–11:15 Morning tea
- 11:15–12:30 **Session 2**
- 12:30–13:30 Lunch
- 13:30–14:45 **Session 3**
- 14:45–15:15 Afternoon tea
- 15:15–16:30 **Session 4**

Session structure (ish)

Each session will be:

- about an hour doing stuff;
- about 15m of talking and reflecting;

 Session 4 will include 10 minutes for feedback for Steve and for NZTC

Think more broadly,
in a more human-centred way.

Acknowledge and embrace human diversity

- Other people are the same as you.
- Other people are different to you.

Consider what's between the human and the UI

- Think about input methods, browser, operating system, screen size and resolution, user preferences and choices, network connection (cost, speed, latency), age and condition of hardware, age of the person, experience level, assistive

Go off The Happy Path

Consider what's messy, fragile, unpredictable. We already know that sometimes people will encounter problems with our products. That's why we have error states and messages. We just need to widen this lens.

The big picture

Accessibility: Essential for some, useful for all.
— **The Web Accessibility Initiative**

For example: captions!

Progress over perfection

“It doesn't have to be perfect, just a little bit better than yesterday”

— **Léonie Watson**

**(member of W3C Advisory Board,
founder of TetraLogical, and more)**

Testers, not everyday users

- Don't need to be, or pretend to be, an everyday user to test well, to find many of the biggest barriers that everyday user will encounter.
- Of course it's not the same. Of course we won't find all the barriers.

What we're doing today

- We can't cover everything today, but we can get started, grab a map and a compass and note a few trails.

Word of warning

- Be wary of people who talk in binaries, extremes, absolutes.
- The truth is generally more complicated (and interesting!) than that.
- There's no such thing as 100% accessible. Because (we are) humans!

Growth mindset, mistakes

- Growth Mindset.
 - It can be uncomfortable. That's the feeling of brain cells growing! (Sort of)
 - Mistakes are expected. It's what you do next that counts.
 - I am bound to make some mistakes today,