Welcome! What do you...

- · already know about accessibility?
- · already know about accessibility testing?
- · want to get out of the workshop?

Pick one (or more!)

Metagenda State of the state of

- 1. One minute intros
- 2. Quick bit of testing
- 3. Agenda for the day
- 4. Everything else

Hi, I'm Steve.

- Front-web developer (few decades)
- Accessibility human (few years)
- Intopia human (few months)

One minute (ish) intros

- · Quick go around your table
- · Name, job title / company / something
- · Your warm-up question and answer

Anything cool / weird come up?

- · Same questions?
- · Same answers?
- · One of you is in the wrong workshop?

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Quick bit of testing

- · 10 minutes of axe to get started!
- · Test the last thing you worked on.
- · Install it, run it, read it.

How was that?

- · What did you find?
- · Anything unexpected?

- 09:30 **Session 1** (you are here)
- 10:45 Morning tea
- · 11:15 Session 2
- · 12:30 Lunch
- · 13:30 Session 3
- · 14:45 Afternoon tea
- · 15:15 Session 4

Session structure (ish)

- · a little talk from me;
- · about an hour doing stuff;
- · a little bit of discussion;

Session 4 will include 10 minutes for feedback for Steve and for NZTC

Busting barriers with ARIAs, axes, and audits



"This is not accessible."

" This is 100% accessible."



The big idea



Think more broadly, in a more human-centred way.

1. Not-separate

Common, core, human, tasks

2. Not-strict

The Social Model: Ability + Barrier = Disability

3. Not-singular (also: not-static)

- "It doesn't have to be perfect, just a little bit better than yesterday"
- Léonie Watson (member of W3C Advisory Board, founder of TetraLogical, and more)

Questions? Questions. Questions.