

Welcome! 🙌 What do you...

- already know about accessibility?
- already know about accessibility testing?
- want to get out of the workshop?

Pick one (or more!)

Metagenda



1. One minute intros
2. Quick bit of testing
3. Agenda for the day
4. Everything else

One minute (ish) intros

- Quick go around your table
- Name, job title / company / something
- Your warm-up question and answer

Anything cool / weird come up?

- Same questions?
- Same answers?
- One of you is in the wrong workshop?

bit.ly/nztc24

Quick bit of testing

10 minutes of axe to get started!

naga.co.za/workshops/2024/nztc/#session-1

How was that?

- What did you find?
- Anything unexpected?

- **09 : 30 — Session 1** 🙌 (you are here)
- **10 : 45 — Morning tea**
- **11 : 15 — Session 2**
- **12 : 30 — Lunch**
- **13 : 30 — Session 3**
- **14 : 45 — Afternoon tea**
- **15 : 15 — Session 4**

Session structure (ish)

- a little talk from me;
- about an hour doing stuff;
- a little bit of discussion;

 Session 4 will include 10 minutes for feedback for Steve and for NZTC

**Busting barriers with
ARIAs, axes, and audits**

**Be wary of
binaries,
extremes,
absolutes.**

" This is not accessible."

" This is 100% accessible."

💡 The big idea 💡

**Think more broadly,
in a more human-centred way.**

1. Not-separate

**Common, core,
human, tasks**

**"Accessibility: Essential
for some, useful for all."
- The Web Accessibility Initiative**

2. Not-strict

The Social Model:
Ability + Barrier =
Disability

**Disability is not a binary,
not a true/false.**

Auditory
Cognitive
Physical
Visual

**3. Not-singular
(also: not-static)**

**Achieving identical experiences
for everyone is impossible.**

**But equivalent experiences
is very possible!**

**“It doesn't have to be perfect,
just a little bit better than yesterday”**

- Léonie Watson

**(member of W3C Advisory Board,
founder of TetraLogical, and more)**