

B.Y.O.ASSEMBLER  
Part 2: A 6809 Forth Assembler

by Brad Rodriguez

## A. INTRODUCTION

Part 1 of this two-part series described the fundamental concepts used when writing postfix, structured assemblers in Forth. This article examines, in detail, an actual assembler for the Motorola 6809 microprocessor.

I will begin with the "programmer's guide" for the 6809 assembler. I've found, when building assemblers, that it's helpful to write this first. This is good practice, and is also in keeping with Rodriguez' First Rule for Metacompiler Writers: always keep in mind what you want the result to look like!

In the off-chance that someone actually wishes to use this assembler on a 6809 project, I've also included a conversion chart from Motorola to Forth notation. If you're ever writing an assembler for others to use, please do them a favor and make one of these charts!

Finally, I'll go over the source code, and (hopefully) explain all of the obscure tricks and techniques.

The complete source code for the 6809 assembler accompanies this article. It is written for a fig-Forth derivative, and so will require translation for 79- or 83-Standard machines. This code was originally a Forth screen file; it has been translated to a text file for the editor's convenience.

## B. PROGRAMMER'S GUIDE

The syntax of 6809 assembler instructions is:

operand addressing-mode opcode

For many instructions the addressing mode is optional. Some instructions (TFR and EXG) have two operands.

Valid non-indexed addressing modes are:

nn #	immediate value
nn <>	direct (DP-page) addressing
nnnn	extended addressing
nnnn []	extended indirect addressing

Valid indexed addressing modes are:

r 0,	zero offset
r nn ,	constant offset
r A,	accumulator A offset
r B,	accumulator B offset
r D,	accumulator D offset
r ,+	autoincrement by 1
r ,++	autoincrement by 2
r ,-	autodecrement by 1
r ,--	autodecrement by 2
nn ,PCR	constant offset from PC

r is one of the registers X, Y, U, or S  
nn is a twos-complement (signed) offset

All of the indexed modes except autoincrement/decrement by 1 also have an Indirect form. This is specified by appending the suffix [] after the addressing mode, e.g.:

r ,++ []      indirect autoincrement by 2

The TFR and EXG instructions take the form:

```
src dst TFR      src dst EXG
```

where src and dst can be any of the 16-bit registers D, X, Y, U, S, PC; or any of the 8-bit registers A, B, CCR, DPR.

Branch offsets for relative jumps are computed internally by the assembler; the operand for a relative jump is the destination address.

The following control structures are provided by the assembler:

```
cc IF,  ...  THEN,
        do code if cc satisfied

cc IF,  ..1..  ELSE,  ..2..  THEN,
        do code ..1.. if cc satisfied, else do
        code ..2..

BEGIN,  ...  cc UNTIL,
        loop through code until cc satisfied;
        always executes at least once

BEGIN,  ..1..  cc WHILE,  ..2..  REPEAT,
        loop through code until cc satisfied;
        exit is evaluated and taken after code
        ..1.. is executed (always at least once)
```

where the condition code cc is any of the following:

CC	carry clear	LS	lower or same
CS	carry set	LT	less than
EQ	equal/zero	MI	minus
GE	greater or equal	NE	not equal/not zero
GT	greater	PL	plus
HI	higher	ALW	always
HS	higher or same	NVR	never
LE	less than or equal	VC	overflow clear
LO	lower	VS	overflow set

Infinite loops should use the 'NVR' (never true) condition code:

```
BEGIN,  ...  NVR UNTIL,
```

#### C. FIGURE ONE: FORTH AND MOTOROLA ASSEMBLERS COMPARISON CHART

This chart shows the Forth assembler's equivalent for all of the Motorola assembler instructions and addressing modes. This is not an exhaustive permutation of addressing modes and instructions; it is merely intended to illustrate the syntax for all possible addressing modes in each instruction group.

Refer to a 6809 data sheet for descriptions of allowable operands, operand ranges, and addressing modes for each instruction.

Instructions which require two operands (TFR and EXG) have the operands specified in the order: source, destination. (This is only significant for the TFR instruction.)

#### INDEXED ADDRESSING MODES

TYPE	-NON-INDIRECT-- MOTOROLA	FORTH	---	INDIRECT----	MOTOROLA	FORTH	POSTBYTE
no offset	,r	r 0,	[,r]	r 0, []	1rr	i0100	
5 bit offset	n,r	r n ,	defaults to 8-bit		0rr	nnnnn	
8 bit offset	n,r	r n ,	[n,r]	r n , []	1rr	i000	

16 bit offset	n,r	r n ,	[n,r]	r n , []	1rri1001
A-reg offset	A,r	r A,	[A,r]	r A, []	1rri0110
B-reg offset	B,r	r B,	[B,r]	r B, []	1rri0101
D-reg offset	D,r	r D,	[D,r]	r D, []	1rri1011
incr. by 1	,r+	r ,+	not allowed		1rr00000
incr. by 2	,r++	r ,++	[,r++]	r ,++ []	1rri0001
decr. by 1	,r-	r ,-	not allowed		1rr00010
decr. by 2	,r--	r ,--	[,r--]	r ,-- []	1rri0011
PC ofs. 8 bit	n,PCR	n ,PCR	[n,PCR]	n ,PCR []	1xxi1100
PC ofs. 16 bit	n,PCR	n ,PCR	[n,PCR]	n ,PCR []	1xxi1101
16 bit address	not allowed		[n]	n []	10011111

where n = a signed integer value,

r = X (00), Y (01), U (10), or S (11)

x = don't care

## INSTRUCTION SET

### Inherent addressing group

MOTOROLA	FORTH	MOTOROLA	FORTH
ABX	ABX,	MUL	MUL,
ASLA	ASLA,	NEGA	NEGA,
ASLB	ASLB,	NEGB	NEGB,
ASRA	ASRA,	NOP	NOP,
ASRB	ASRB,	ORA	ORA,
CLRA	CLRA,	ORB	ORB,
CLRB	CLRB,	ROLA	ROLA,
COMA	COMA,	ROLB	ROLB,
COMB	COMB,	RORA	RORA,
DAA	DAA,	RORB	RORB,
DECA	DECA,	RTI	RTI,
DECB	DECB,	RTS	RTS,
INCA	INCA,	SEX	SEX,
INCB	INCB,	SWI	SWI,
LSLA	LSLA,	SWI2	SWI2,
LSLB	LSLB,	SWI3	SWI3,
LSRA	LSRA,	SYNC	SYNC,
LSRB	LSRB,	TSTA	TSTA,
		TSTB	TSTB,

### Register-register group

MOTOROLA	FORTH	MOTOROLA	FORTH
EXG s,d	s d EXG	TFR s,d	s d TFR

### Immediate-addressing-only group

MOTOROLA	FORTH	MOTOROLA	FORTH
ANDCC #n	n # ANDCC,	PSHS regs	n # PSHS,
CWAI #n	n # CWAI,	PSHU regs	n # PSHU,
ORCC #n	n # ORCC,	PULS regs	n # PULS,
		PULU regs	n # PULU,

Note: Motorola allows the PSH and PUL instructions to contain a register list. The Forth assembler requires the programmer to compute the bit mask for this list and supply it as an immediate argument.

### Indexed-addressing-only group (with example addressing modes)

MOTOROLA	FORTH	MOTOROLA	FORTH
LEAS D,U	U ,D LEAS,	LEAX [,S++]	S ,++ [] LEAX,

LEAU -5,Y      Y -5 , LEAU,    LEAY [1234]    1234 [] LEAY,

General-addressing group  
(with example addressing modes)

MOTOROLA	FORTH	MOTOROLA	FORTH
ADCA #20	20 # ADCA,	LDA #20	20 # LDA,
ADCB <30	30 <> ADCB,	LDB <30	30 <> LDB,
ADDA 2000	2000 ADDA,	LDD 2000	2000 LDD,
ADDB [1030]	1030 [] ADDB,	LDS [1030]	1030 [] LDS,
ADDD ,S	S 0, ADDD,	LDU ,X	X 0, LDU,
ANDA 23,U	U 23 , ANDA,	LDX 23,Y	Y 23 , LDX,
ANDB A,X	X A, ANDB,	LDY A,S	S A, LDY,
ASL B,Y	Y B, ASL,	LSL B,U	U B, LSL,
ASR D,X	X D, ASR,	LSR D,S	S D, LSR,
BITA ,S+	S ,+ BITA,	NEG ,X+	X ,+ NEG,
BITB ,X++	X ,++ BITB,	ORA ,S++	S ,++ ORA,
CLR ,Y-	Y , - CLR,	ORB ,U-	U , - ORB,
CMPA ,U--	U ,-- CMPA,	ROL ,Y--	Y ,-- ROL,
CMPB -5,PCR	-5 ,PCR CMPB,	ROR 12,PCR	12 ,PCR ROR,
CPMD [,Y]	Y 0, [] CPMD,	SBCA [,U]	U 0, [] SBCA,
CMPS [7,Y]	Y 7 , [] CMPS,	SBCB [7,U]	U 7 , [] SBCB,
CMPU [A,S]	S A, [] CMPU,	STA [A,X]	X A, [] STA,
CMPX [B,U]	U B, [] CMPX,	STB [B,Y]	Y B, [] STB,
CMPY [D,X]	X D, [] CMPY,	STD [D,S]	S D, [] STD,
EORA [,Y+]	Y ,+ [] EORA,	STS [,U+]	U ,+ [] STS,
EORB [,U++]	U ,++ [] EORB,	STU [,Y++]	Y ,++ [] STU,
COM [,S-]	S , - [] COM,	STX [,S-]	S , - [] STX,
DEC [,X--]	X ,-- [] DEC,	STY [,X--]	X ,-- [] STY,
INC [5,PCR]	5 ,PCR [] INC,	SUBA [3,PCR]	3 ,PCR [] SUBA,
JMP [300]	300 [] JMP,	SUBB [300]	300 [] SUBB,
JSR 1234	1234 JSR,	SUBD 1234	1234 SUBD,
		TST #2	2 # TST,

Note that, in the Forth assembler,  
# signifies Immediate addressing, and  
<> signifies Direct addressing.

Many instructions do not allow immediate addressing.  
Refer to the Motorola data sheet.

#### Branch instructions

MOTOROLA	FORTH	MOTOROLA	FORTH
BCC label	adrs BCC,	BLT label	adrs BLT,
BCS label	adrs BCS,	BMI label	adrs BMI,
BEQ label	adrs BEQ,	BNE label	adrs BNE,
BGE label	adrs BGE,	BPL label	adrs BPL,
BGT label	adrs BGT,	BRA label	adrs BRA,
BHI label	adrs BHI,	BRN label	adrs BRN,
BHS label	adrs BHS,	BSR label	adrs BSR,
BLE label	adrs BLE,	BVC label	adrs BVC,
BLO label	adrs BLO,	BVS label	adrs BVS,
BLS label	adrs BLS,		

The branch instructions in the Forth assembler expect an absolute address. The relative offset is computed, and the "long branch" form of the instruction is used if necessary.

#### D. INTERNAL GLOSSARY AND DESCRIPTION

This assembler was written before I acquired the habit of "shadow screen" documentation. So, I'll document all of the unusual words and features here. (Please refer to the program listing.)

The word WITHIN is a common Forth extension. The words 5BIT? and 8BIT? decide if a given value will fit in a 5-bit or 8-bit signed integer, so we can choose the correct indexed addressing mode.

The synonym (,) is defined because later I redefine , as an addressing mode.

ALIGN etc. deserve some comment. This assembler was originally written for a metacompiler running on a 68000 system, which insisted upon word-aligning the DP after each Forth word was interpreted. This meant that any 6809 instruction which assembled an odd number of bytes would have a filler byte added -- with catastrophic results! I fixed this by causing all of the assembler words to do the aligning themselves. Thus, the 68000 Forth never inserted any filler, and I always knew when the DP had been adjusted. HERE and C, were redefined accordingly.

The word W, allows 6809 word operands to be compiled on either big-endian or little-endian host machines. >< is a byte-swap operator provided by the Forth I used.

Some 6809 instructions have a one-byte opcode, and some have two bytes. Opcodes are stored as a 16-bit value. If the high 8 bits are nonzero, they are the first opcode byte. OP CODE, lays down one or two bytes, accordingly.

The MODE variable indicates whether the addressing mode is Immediate, Direct, Indexed, or Extended. # and <> set the first two modes; Extended is the default when no mode is set. (This is the first addressing-mode technique described in the previous article.)

The Indexed addressing modes in the 6809 add a "postbyte" to the opcode, which contains mode information and a register number (for X, Y, U, or S). INDEXREG puts the two-bit register number into the postbyte, and also sets MODE. Note that the postbyte is passed on the stack. (This is the second addressing-mode technique.)

XMODE defines the "simple" Indexed modes. These modes each have a fixed postbyte, modified only by the register number (as supplied by INDEXREG). For example, the word ,++ fetches the postbyte 81 hex and then invokes INDEXREG to insert the two register bits.

The word , rearranges the stack and builds the postbyte for the constant-offset Indexed mode.

The word ,PCR provides the postbyte for the PC-relative Indexed mode. Since this has no register operand, INDEXREG isn't used. MODE must be explicitly set to 20 hex.

The word [] indicates indirection. For the Indexed addressing modes, this is done by setting the "indirect" bit in the postbyte. (This is an example of the third addressing-mode technique.) For the Direct addressing mode, [] must change the mode to Indexed and supply the Extended Indirect postbyte.

Register definitions are simple CONSTANTS. Note that the synonyms W, IP, RP, and SP are defined for the registers X, Y, S, and U. I use these synonyms when writing Forth kernels.

INHOP defines the Inherent (no operands) instructions.

IMMOP defines the Immediate-only instructions. These all expect a byte operand, and they check to make sure that the # addressing mode was specified (MODE=0).

RROP defines the register-register instructions, TFR and EXG. Note that it doesn't check that both operands are the same size; the programmer is presumed to know better.

+MODE is a fudge. All of the general-addressing instructions form their opcodes by adding 0, 10, 20, or 30

hex to a base value, EXCEPT those instructions whose Direct opcode takes the form 0x hex. These instructions use 6x for Indexed mode, and 7x for Extended, so the assembler assumes a "base opcode" of 4x, and adds 10, 20, or 30 hex. (There is no Immediate mode for these instructions.) Then, if the resulting opcode is 5x, we know that Direct mode was specified, and the opcode should really be 0x hex. +MODE applies the MODE value to the base opcode; it then checks for 5x opcodes and changes them to 0x.

PCREL lays the postbyte and operand for PC-relative addressing. If the signed offset fits in 8 bits, the postbyte is modified for the short form and a single-byte operand is used. Otherwise, the long form postbyte and two-byte operand is used.

NOTINDIR? checks the indirection bit in the postbyte.

COFSET lays the postbyte and operand for constant-offset Indexed addressing. If the offset fits in 5 bits, and indirection is not used, then the postbyte is modified for the 5-bit offset. Otherwise, if the offset fits in 8 bits, the postbyte is modified for the 8-bit form (single-byte operand); if the offset requires 16 bits, the long form is used (two-byte operand).

EXTIND lays the postbyte and operand for Extended Indirect addressing.

INDEXED lays the postbyte and (if required) operand for all of the Indexed modes. COFSET, PCREL, and EXTIND are the special cases which require operands; a CASE statement identifies these by the postbyte value. All other postbyte values are "simple" modes which have no operands; they are handled in the default clause of the CASE statement.

Some 6809 Immediate instructions require an 8-bit operand, and some a 16-bit operand. Others don't allow Immediate mode. IMMED handles this by testing the second parameter in an opcode word defined by GENOP, and laying one or two operand bytes, accordingly. If "zero" operand bytes are indicated, this means that this addressing mode is invalid with this instruction.

GENOP defines the instructions which can have any addressing mode. It selects one of four actions depending on MODE. As noted above, the parameter "immedsize" can be used to disallow Immediate mode for any instruction.

INXOP defines the instructions which can have Indexed addressing mode. It checks that the MODE value is correct (20 hex) before assembling the instruction.

CONDBR and UNCBR build the branch instructions. They are identical, except in how they modify the instruction when the long form is required. CONDBR makes the long form by prefixing a 10 hex byte; UNCBR makes the long form by substituting an alternate opcode (both opcodes are stored in a 16-bit value). Both of these words take an absolute address, and compute the relative offset from the branch instruction; the short or long form of the branch is then automatically chosen.

CS through NVR are condition code CONSTANTS for the structured conditionals. These are actually the opcodes which must be assembled by the conditionals such as IF, and UNTIL, . As noted in the previous article, IF, and UNTIL, must actually assemble the logical inverse of the stated condition; this is handled in the 6809 assembler by defining each of these constants to contain the "inverse" opcode. For example, the constant CS (carry set) actually contains the opcode for a BCC instruction. This is because the phrase CS IF, must assemble a BCC.

Structured conditionals were described in detail in the previous article. Since the condition codes are in fact opcodes, the requisite conditional jumps can be assembled directly with C, . Also, these conditionals use the fig-Forth "compiler security": each conditional leaves a constant value on the stack, which much be verified (by ?PAIRS) by its matching word. For example, IF, leaves 2 on the stack; ELSE, and ENDIF, (a.k.a. THEN,) do a 2 ?PAIRS to resolve this.

ENTERCODE CODE and ;CODE are, of necessity, "tuned" to a particular Forth implementation. For example, since this fig-Forth model's CREATE automatically sets up the code field properly, it's not necessary for CODE to patch the code field to point to the new machine code. Other Forth models have a different assumption, so some phrase such as

```
CREATE HERE 2- !
```

will no doubt be needed to set the code field pointer.

ENTERCODE (and thus CODE and ;CODE) also use !CSP to check for stack imbalances. This means that each CODE definition must end with ;C (which uses ?CSP to resolve !CSP). ;C also unSMUDGEs the Forth word being defined. These are also fig-Forth usages, which may not apply to your Forth model.

Finally, NEXT, is an example of a simple assembler macro. It assembles the two-instruction sequence which is the inner interpreter (NEXT) of an indirect-threaded 6809 Forth. NEXT is a synonym.

□