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Gait can be defined as the manner by which an animal moves. This essay will detail the standard gaits of bipeds and quadrupeds in addition to the underlying concepts of these gaits and examples of the animals which practice them. The terms used to describe gaits which will be outlined along with the classification of various gaits.

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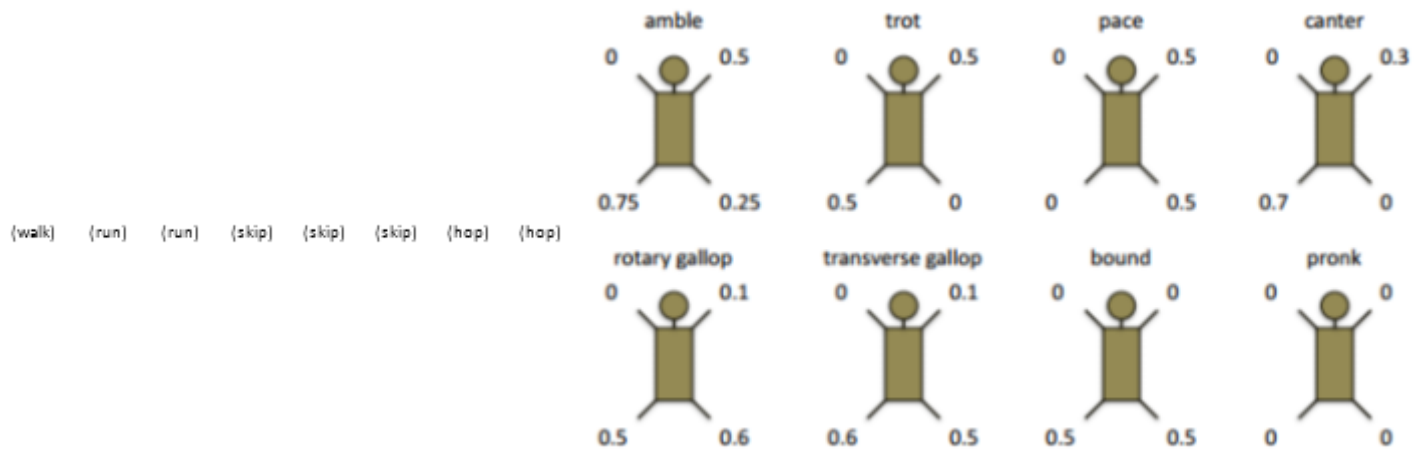
Stride is defined as a complete cycle of leg movements, i.e. a select foot being set down to the next setting down of the same foot. In a stride, one foot is only lifted and set down once in each stride. Stride is further described by stride frequency, f , the number of strides per second, and stride length, λ , the distance travelled in a stride. Thus, average speed, v , of an animal's gait can be calculated as $v = f \lambda$.

The duty cycle of a foot is defined as the duration the foot is on the ground as a fraction of the stride. In a walk, the feet of a pair have approximately equal duty factors. Generally, in bipeds, when the duty factor is greater than 0.5 (both feet on the ground at some point) and when it is less than 0.5 it is a run (both feet off the ground at some point).

The relative phase of a foot is defined as the time the foot is set down as a fraction of the stride. The first foot has a relative phase 0 and the rest have a relative phase between 0 and 1.

There are four different classifications of gaits for bipeds: walk, run, skip and hop. The walk and run gaits have alternating legs swings, whereas the skip and hop gaits have asymmetrical footfalls and synchronised leg swings.

Bipedal walking in humans is described as a pendulum movement of the legs with the hips scribing a circular path. Humans use walking as their primary gait as it is the most highly efficient and least energy consuming gait. The energy comes from the pendulum movement of the legs; the basic principle of a swinging pendulum is conservation of energy. The kinetic energy of the leg is converted into potential energy as the leg swings up and then back into kinetic energy as it swings down.



Most quadrupeds are not capable of all gaits due to variables in their body (e.g. leg length, knee bend, foot shape) which may favour certain gaits over others due to energy expenditure. Quadrupeds generally use symmetric gaits for walking and asymmetric gaits for faster running. For example, a horse with increasing speed will walk, trot, canter then gallop. The trot is the most common run for quadrupeds, although camels pace and waltzes. The canter is a walk to a canter. Quadrupeds like turtles, with slow muscles, can only walk, lifting one leg up at a time while the remaining three feet on the ground.

In conclusion, bipeds and quadrupeds move by a variety of gaits, choosing the most suitable and energy efficient.

- **Zoe Gargulak**

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