

| TimeLine Planning | | | | | | | | | |
|-------------------|--------------|-----------------------------------|---|------------------------------------|---|-------------------------|---------------------------------|--|---|
| | | Monday | Tuesday | | Wednesday | Thursday | | Friday | Weekend |
| week 4 | attendance | | | | | | | stand up | stand up |
| | Xingyu Tan | | | | | | | discuss the conditions | allocating the Assignment |
| | Anbang Cheng | | | | | | | | |
| | Yuhan Yan | | | | | | | | |
| | Jiajun Li | | | | | | | | |
| | | | | | | | | | |
| | | Monday | Tuesday | | Wednesday | Thursday | | Friday | Weekend |
| week 5 | attendance | stand up | stand up | | stand up | stand up | | stand up | |
| | Xingyu Tan | users stories discussion together | users stories & Assuption discussion together | UML dicuss Meeting | users stories & Assuption discussion together | Epic Stories & planning | Interface design dicuss Meeting | Preparations for DEMO Edit by tutors suggestions | meeting for next Milestone |
| | Anbang Cheng | | | | | UML | | | |
| | Yuhan Yan | | | | | Interface design | | | |
| | Jiajun Li | | | | | Assuption | | | |
| | | | | | | | | | |
| | | Monday | Tuesday | | Wednesday | Thursday | | Friday | Weekend |
| week 6 | attendance | | | | | | | | |
| | Xingyu Tan | US 1-6 test | US 7-13 test | UML dicuss Meeting | US 1-3 backend | US 4-6 backend | UML dicuss Meeting | US 7-9 backend | meeting |
| | Anbang Cheng | US 14-19 test | US 20-26 test | | US 14-16 backend | US 17-19 backend | | US 20-22 backend | |
| | Yuhan Yan | US 27- 32 test | US 33-39 test | | US 27-29 backend | US 30-32 backend | | US 33-35 backend | |
| | Jiajun Li | US 40-45 test | US 46-51 test | | US 40-42 backend | US 43-45 backend | | US 46-48 backend | |
| | | | | | | | | | |
| | | Monday | Tuesday | | Wednesday | Thursday | | Friday | Weekend |
| week 7 | attendance | | | | | | | | |
| | Xingyu Tan | US 10-12 backend | US 12-13 backend | UML dicuss Meeting backend discuss | US 1-6 frontend | US 7-13 frontend | UML dicuss Meeting | frontend finished! Check for all the work | meeting Finally check for Mileston2 submission! |
| | Anbang Cheng | US 23-25 backend | US 25-26 backend | | US 14-19 frontend | US 20-26 frontend | | | |
| | Yuhan Yan | US 36-38 backend | US 38-39 backend | | US 27- 32 frontend | US 33-39 frontend | | | |
| | Jiajun Li | US 49-51 backend | review for code | | US 40-45 frontend | US 46-51 frontend | | | |
| | | | | | | | | | |
| | | Monday | Tuesday | | Wednesday | Thursday | | Friday | |
| week 8 | attendance | Preparations for submitting | | | | | | | |
| | Xingyu Tan | | | | | | | | |
| | Anbang Cheng | | | | | | | | |
| | Yuhan Yan | | | | | | | | |
| | Jiajun Li | | | | | | | | |

Meeting Minutes

Time: 27/6

Durtion: 3.5 hrs

Attendance:

Xingyu TAN

Jiajun LI

Anbang CHENG

YUHAN YAN


Meeting key Points:

- Discuss epic stories related to games.
- Determine the number of epic stories.
- Divide the work of epic stories and start to write user stories.

Action Items:

- All team members complete the assigned user stories.

Certificate:

 Call ended 3h 15m Sunday 18:14

Time: 28/6

Durtion: 2 hrs

Attendance:

Xingyu TAN

Jiajun LI

Anbang CHENG

YUHAN YAN

Meeting key Points:

- Sort out the assigned user stories of all team members and screen them.
- Discuss the assumptions encountered in completing user stories.
- Discuss the basic class in UML.

Action Items:

- Use Google doc to organize user stories of all team members.
- Complete some assignments.

Certificate:

 Call ended 1h 46m Monday 18:50

Time:29/6

Duration: 6.5 hrs

Attendance:

Xingyu TAN

Jiajun LI

Anbang CHENG

YUHAN YAN

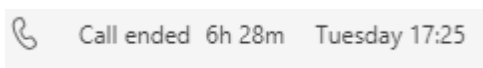
Meeting key Points:

- Continue the task from yesterday, discuss the assumptions and relevant user stories.
- Implement UML diagrams discussed in yesterday's meeting.
- Discuss game interface.

Action Items:

- Xingyu TAN: epic stroies & planning
- Jiajun LI: UML & assumptions
- Anbang CHENG: UML
- YUHAN YAN: interface design

Certificate:



Time: 30/6

Duration: 4 hrs

Attendance:

Xingyu TAN

Jiajun LI

Anbang CHENG

YUHAN YAN

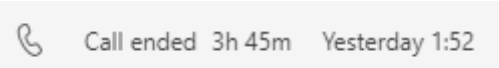
Meeting key Points:

- Continue the task from yesterday, discuss the assumptions and relevant user stories.
- Implement UML diagrams discussed in yesterday's meeting.
- Provided a first draft for the low fidelity design.

Action Items:

- Xingyu TAN: epic stroies & planning
- Jiajun LI: UML & assumptions
- Anbang CHENG: UML
- YUHAN YAN: interface design

Certificate:



Time: 1/7

Duration: 9 hrs

Attendance:

Xingyu TAN

Jiajun LI

Anbang CHENG

YUHAN YAN


Meeting key Points:

- Finalize the frontend design, add several interfaces based on the first draft.
- Organize the file format and submit the assignments and planning files.
- Submit all epic stories and user stories to Git.

Action Items:

- Xingyu TAN: Organize user stories and submit
- Jiajun LI: Improve the assumptions file and submit it.
- Anbang CHENG: Improve the relationship model of UML and submit it.
- YUHAN YAN: Improve the game interface design and submit.

Certificate:

 Call ended 9h 34m 23:21
